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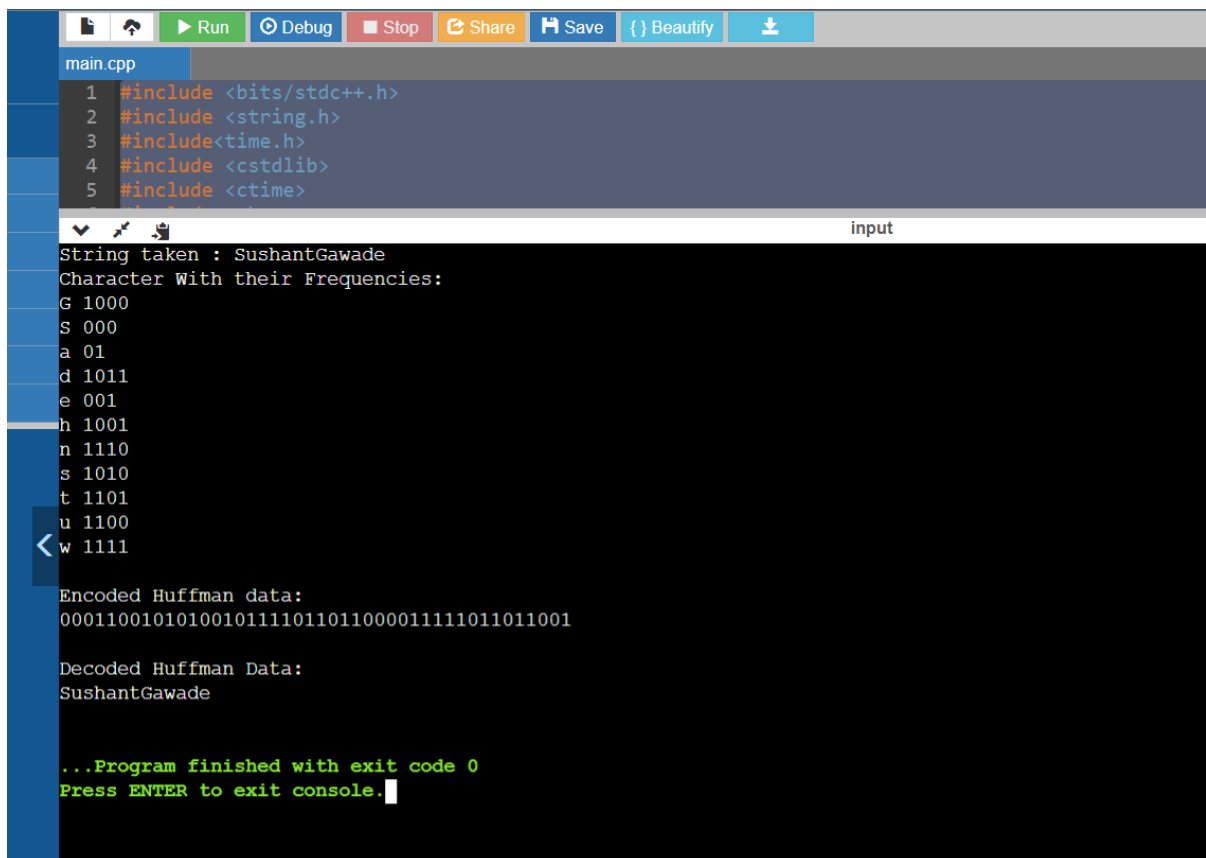
Roll No.: 118

PRN No.: 0120190104

Batch: B3

Practical 6: Design & Implement Huffman Algorithm using Greedy Approach. Calculate the time complexity of the algorithm.

Output:



```
main.cpp
1 #include <bits/stdc++.h>
2 #include <string.h>
3 #include <time.h>
4 #include <cstdlib>
5 #include <ctime>

String taken : SushantGawade
Character With their Frequencies:
G 1000
S 000
a 01
d 1011
e 001
h 1001
n 1110
s 1010
t 1101
u 1100
w 1111

Encoded Huffman data:
00011001010100101111011011000011111011011001

Decoded Huffman Data:
SushantGawade

...Program finished with exit code 0
Press ENTER to exit console.
```

Code:

```
#include <bits/stdc++.h>

#include <string.h>

#include<time.h>

#include <cstdlib>

#include <ctime>

#include <chrono>

using namespace std::chrono;

#define MAX_TREE_HT 256

using namespace std;

map<char, string> codes;

map<char, int> freq;

struct MinHeapNode

{

    char data;

    int freq;

    MinHeapNode *left, *right;

}

MinHeapNode(char data, int freq)

{

    left = right = NULL;

    this->data = data;

    this->freq = freq;

}

};
```

```

struct compare
{
    bool operator()(MinHeapNode* l, MinHeapNode* r)
    {
        return (l->freq > r->freq);
    }
};

void printCodes(struct MinHeapNode* root, string str)
{
    if (!root)
        return;

    if (root->data != '$')
        cout << root->data << ": " << str << "\n";

    printCodes(root->left, str + "0");
    printCodes(root->right, str + "1");
}

void storeCodes(struct MinHeapNode* root, string str)
{
    if (root==NULL)
        return;

    if (root->data != '$')
        codes[root->data]=str;

    storeCodes(root->left, str + "0");
    storeCodes(root->right, str + "1");
}

```

```
priority_queue<MinHeapNode*, vector<MinHeapNode*>, compare> minHeap;
```

```
void HuffmanCodes(int size)
```

```
{
```

```
    struct MinHeapNode *left, *right, *top;
```

```
    for (map<char, int>::iterator v=freq.begin(); v!=freq.end(); v++)
```

```
        minHeap.push(new MinHeapNode(v->first, v->second));
```

```
    while (minHeap.size() != 1)
```

```
    {
```

```
        left = minHeap.top();
```

```
        minHeap.pop();
```

```
        right = minHeap.top();
```

```
        minHeap.pop();
```

```
        top = new MinHeapNode('$', left->freq + right->freq);
```

```
        top->left = left;
```

```
        top->right = right;
```

```
        minHeap.push(top);
```

```
    }
```

```
    storeCodes(minHeap.top(), "");
```

```
}
```

```
void calcFreq(string str, int n)
```

```
{
```

```
    for (int i=0; i<str.size(); i++)
```

```
        freq[str[i]]++;
```

```
}
```

```
string decode_file(struct MinHeapNode* root, string s)
```

```
{
```

```
    string ans = "";
```

```
    struct MinHeapNode* curr = root;
```

```
    for (int i=0;i<s.size();i++)
```

```
    {
```

```
        if (s[i] == '0')
```

```
            curr = curr->left;
```

```
        else
```

```
            curr = curr->right;
```

```
        if (curr->left==NULL and curr->right==NULL)
```

```
        {
```

```
            ans += curr->data;
```

```
            curr = root;
```

```
        }
```

```
    }
```

```
    return ans+"\0";
```

```
}
```

```
int main()
```

```
{
```

```
    string str = "SushantGawade";
```

```
    cout<<"String taken : "<<str<<endl;
```

```
string encodedString, decodedString;
```

```
calcFreq(str, str.length());
```

```
HuffmanCodes(str.length());
```

```
cout << "Character With their Frequencies:\n";
```

```
for (auto v=codes.begin(); v!=codes.end(); v++)
```

```
    cout << v->first << ' ' << v->second << endl;
```

```
for (auto i: str)
```

```
    encodedString+=codes[i];
```

```
cout << "\nEncoded Huffman data:\n" << encodedString << endl;
```

```
decodedString = decode_file(minHeap.top(), encodedString);
```

```
cout << "\nDecoded Huffman Data:\n" << decodedString << endl;
```

```
return 0;
```

```
}
```