

Design Patterns

W1A1

Topic: - WAP to show the difference between Public and Default access specifiers.

Code: -

userDetails.java

```
package users_package;
```

```
public class UserDetails {  
    void showName(){  
        System.out.println("Hi Sushant");  
    }  
}
```

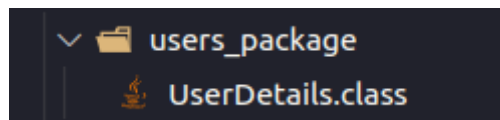
// Default Access Modifier

```
    public void showAge(){  
        System.out.println(19);  
    }  
}
```

// Public Access Modifier

```
javac -d . userDetails.java
```

Output: - A new folder same as file name will be created and it will contain .class file which is our package that can be imported.



Code: -

Sushant.java

```
import users_package.UserDetails;
```

```
class Sushant {
```

