**NAAC Accredited**

**Vidarbha Bahu-uddeshiya Shikshan Sanstha's**

# TULSIRAMJI GAIKWAD-PATIL
## College of Engineering & Technology
— **An Autonomous Institute** —

**DTE CODE 4151**

**ACCREDITED WITH GRADE A+ NAAC**

**NBA NATIONAL BOARD of ACCREDITATION**

## ORGANIZED BY

## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING



# HACKATHON 2024

RULE BOOK

# Problem Assignment

- Upon registration, each participating group will be randomly assigned a specific problem statement based on their chosen domain by the organizing committee.

- The problem statements will cover a range of real-world challenges that can be addressed using different domain techniques.

- Teams will have to write the code to solve the assigned problem within the specified time frame.

# Project GUIDELINEs

- **Teams will be given a problem statement based on their chosen domain and they are required to develop a solution using different technologies toaddress the assigned problem.**

- **All code must be written during the hackathon duration. Pre-written code or solutions will result in disqualification.**

- **Teams are encouraged to document their code and methodology for better understanding and evaluation by the judges.**

- **The use of external datasets, libraries, and tools is permitted, but participants must ensure compliance with licensing agreements andintellectual property rights.**

# Domains for Hackathon 2024

- **Data Science and Visualization**

- **Machine Learning Modeling and Evaluation**

- **Web Development / Application Development**

# Presentation and judging

- **Each group will be allotted a specific time slot to present their solution to a panel of judges.**

- **Presentations should include a demonstration of the solution, an overview of the methodology used, key insights obtained, and any challenges faced during the development process.**

- **Judges will evaluate projects based on criteria such as creativity, technical proficiency, innovation, and the practicality of the solution.**

- **Teams are encouraged to prepare visually engaging presentations to effectively communicate their ideas and findings.**

# CODE OF CONDUCT

- All participants are expected to maintain professionalism and mutual respect throughout the duration of the hackathon.

- Any form of cheating, plagiarism, or unethical behavior will result in immediate disqualification.

- The use of chatbots, AI tools, or any form of automated assistance to generate solutions is strictly prohibited. All work must be done by the participating team members themselves.

- Participants must adhere to the highest standards of academic integrity and must not misrepresent the work of others as their own.