

User Story 1:

@startuml

participant Browser

participant JS

participant Server

participant DB

== SQL evaluation ==

Browser -> Server: GET evaluation-{evalId}(trigger is required Scheduled\_atDATETIME)

Server -> DB: GET the details and description of questions from by Select diagram\_path from quiz-db

DB -> Server: Returns the diagram details

Server -> Js: 200 if all right

JS -> Browser: Displays start button for evaluation

Server -> DB: GETS question\_text-{user\_id} by SELECT question\_text from sql\_question

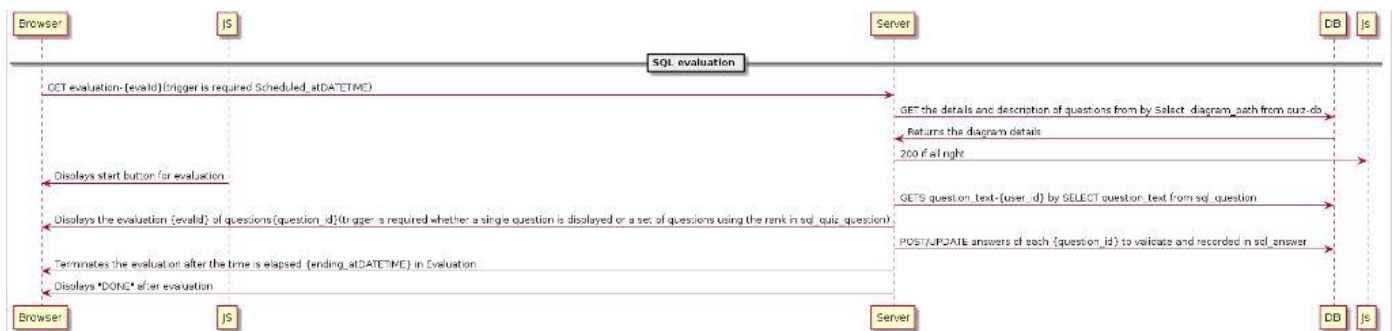
Server -> Browser: Displays the evaluation {evalId} of questions{question\_id}(trigger is required whether a single question is displayed or a set of questions using the rank in sql\_quiz\_question)

Server -> DB: POST/UPDATE answers of each {question\_id} to validate and recorded in sql\_answer

Server -> Browser: Terminates the evaluation after the time is elapsed {ending\_atDATETIME} in Evaluation

Server -> Browser: Displays "DONE" after evaluation

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Userstory 2:

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participant Browser

participant JS

participant Server

participant DB

==List of Evaluations==

==verification of trainer==

Browser->Server: GET evaluation-{evalid}{start correcting copies}

Browser->Server: GET sheet-{evaluation\_id}{get details from sheet}

Server -> DB: select \* from sheet to GET the details of start, end and class of each evaluation (a trigger will be set only if the copies are corrected by the trainer himself by trainer\_id)

DB->Server: Return sheet details

Server->Browser: Display sheet details

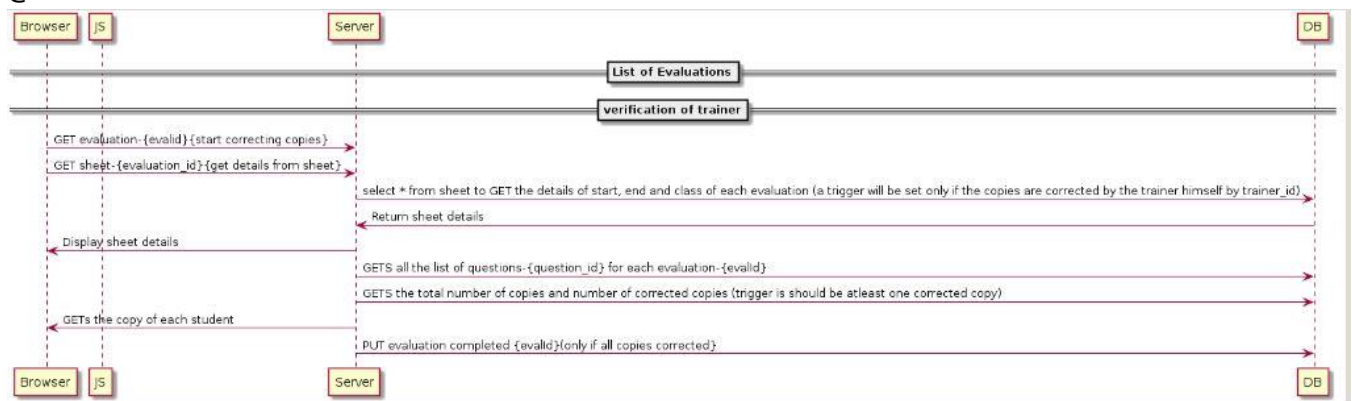
Server -> DB: GETS all the list of questions-{question\_id} for each evaluation-{evalid}

Server -> DB: GETS the total number of copies and number of corrected copies (trigger is should be atleast one corrected copy)

Server -> Browser: GETs the copy of each student

Server -> DB: PUT evaluation completed {evalid}{only if all copies corrected}

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Userstory 3:

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participant Browser

participant JS

participant Server

participant DB

==online student evaluation==

==retrieve questions ==

Browser -> Server: GET evaluation-{evaluation\_id}

Browser-> Server: GET question\_text-{trainer\_id}, answer\_TEXT-{evaluation\_id}, correct\_answer-{trainer-id}

Server -> DB: SELECT question\_text, correct\_answer FROM sql\_question

Server -> DB: SELECT answer from sql\_answer(trigger: at least one validated answer sheet from trainer)

DB->Server: POST question\_text-{trainer\_id}, answer\_TEXT-{evaluation\_id}, correct\_answer-{trainer-id}

Server->JS: Format into HTML tables, with student query displayed in left and trainer query displayed in right

JS->Browser: POST question\_text-{trainer\_id}, answer\_TEXT-{evaluation\_id}, correct\_answer-{trainer-id}

Server->JS: 200 if "OK"

JS->Browser: "OK"

==Display validation status by app ==

Browser->Server: GET evaluation-{evaluation\_id}

Browser->Server: GET validated\_at-{evaluation\_id}

Server->DB: SELECT validated\_at where this.question\_id = question\_id

DB->Server: POST validated\_at-{evaluation\_id}

Server->JS: Return highlighted colors(PALE green/PALE red) around validated\_at status

JS->Browser: POST validated\_at-{evaluation\_id}

Server->JS: 200 if "OK"

JS->Browser: "OK"

==Trainer change validation status ==

Browser->Server: PUT evaluation-{evaluation\_id}

Browser->Server: PUT validated\_at-{evaluation\_id}

Server->DB: UPDATE validated\_at where this.question\_id = question\_id

DB->Server: POST validated\_at-{evaluation\_id}

Server->JS: Return highlighted colors(green/red) around validated\_at status

JS->Browser: POST validated\_at-{evaluation\_id}

Server->JS: 200 if "OK"

JS->Browser: "OK"

==Display result ==

Browser->Server: GET evaluation--{evaluation\_id}

Browser->Server: GET result--{question\_id}

Server->DB: SELECT result from training\_answer where this.question\_id = question\_id

DB->Server: POST result--{question-id}

Server->Browser: POST result--{question-id}

Server->JS: 200 if "OK"

JS->Browser: "OK"

==Mark completion of student copy evaluation ==

Browser->Server: POST evaluation--{evaluation\_id}

Browser->Server: GET completed\_at--{trainer\_id}

Server->DB: UPDATE completed\_at FROM evaluation where this.trainer\_id = trainer\_id

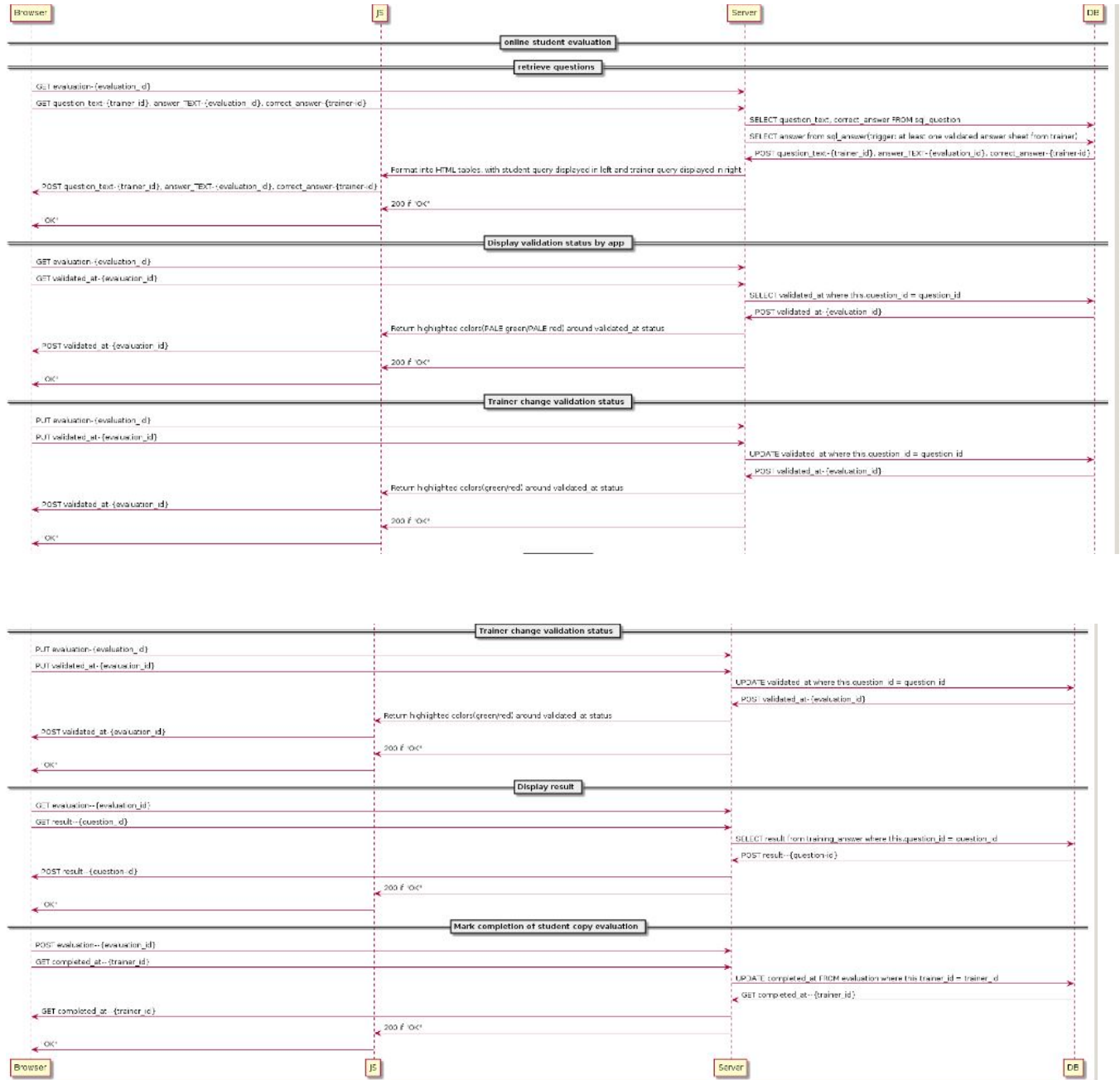
DB->Server: GET completed\_at--{trainer\_id}

Server->Browser: GET completed\_at--{trainer\_id}

Server->JS: 200 if "OK"

JS->Browser: "OK"

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Userstory 4:

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=====Login==

participant Browser

participant JS

participant Server

participant DB

=====Correcting online a Question==

Browser -> JS: POST Question data is displayed at the left fixed position

Browser -> Server: Get all questions through question\_id {question\_id}

Server -> DB: Select question\_id, quiz\_name from question table

DB -> Server : Fetches the list of questions

Server -> Browser: Displays the list of questions

Browser -> Server: Get the {question text}, result text, answer text, number of correct copies on {question\_id}

Server -> DB: Select question\_id, question text, result text, answer text from sql\_answer

DB -> Server: Fetches the result for the query and displays the result

Server -> Browser: POST the question details and the correct copies

Browser -> JS: POST complete set of answers at right

Server -> DB: Select evaluation\_id, result text, gives\_correct\_result from sql\_answer

DB -> Server: fetches the result for the query

Server -> Browser: POST the details student\_name, results and status

Server -> DB: Gets the incompletd evaluation\_id

Server -> Browser: POST the validated and invalidated Evaluation\_id(trigger if eval is incompletd then make it as invalidated)

Server -> DB: PUT/Update the changes immediately after invalidated

Server -> DB: Select \* from User

DB -> Server: fetches the User table and returns the result for the query

Server -> Browser: POST details of the User

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Userstory 5:

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participant Browser

participant JS

participant Server

participant DB

==student registration==

Browser -> Server:Sends the email and password credentials entered by the student

Server -> DB:If the student is not registered then INSERT/PUT email, password into user;

DB -> Server: creates session variables for email and password

==confirm request==

DB -> Server: Creates email and password for every student

Server -> Browser: POST the confirmation of registration for joining into the class

==class still open==

Server -> DB: checks whether the class is still open to access the evaluations

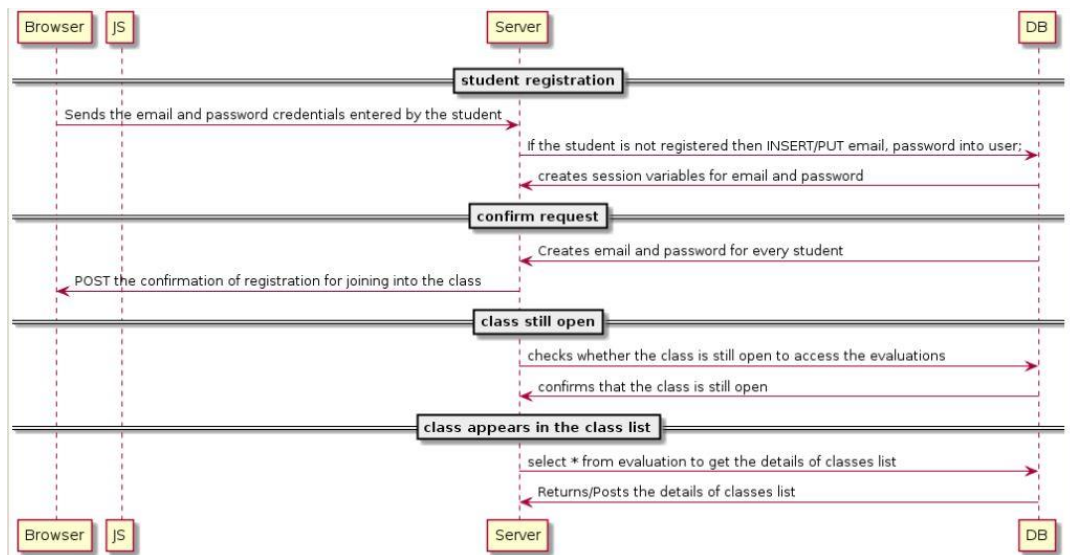
DB -> Server: confirms that the class is still open

==class appears in the class list==

Server -> DB: select \* from evaluation to get the details of classes list

DB -> Server: Returns/Posts the details of classes list

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Userstory 6:

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== Get list of validated members ==

participant Browser

participant JS

participant Server

participant DB

Browser -> Server: GET list of validated members-{memberid as user\_id}

Server -> DB: SELECT {user\_id}-{first\_name}-{last\_name}-{email}-{validated\_at} FROM user WHERE ...

DB -> Server: Fetches the list of members

Server -> Browser: Displays list of members



== validated, invalidated and pending requests have an associated style ==

JS -> Server: GET colors at user-{user\_id}

Server -> DB: execute SELECT \* FROM user WHERE ...

DB -> Server: show all members validated, invalidated, or pending (requires trigger to check status)

Server -> JS: list of members with colors

== validate or invalidate or postpone request to join group ==

Browser -> Server: POST user-{user\_id}

Server -> DB: SELECT {user-id}-{validation\_at} FROM user WHERE ...

DB -> Browser: Action performed

Server -> Browser: Action has been completed

== Validation recorded ==

JS -> Server: PUT user-{validation\_at}

Server -> DB: UPDATE user {user\_id}-{validation\_at} with system time ...

DB -> Browser: {validation\_at} show time

Server -> Browser: Shows the validated time

== close class ==

JS -> Server: DELETE user

Server -> DB: execute query to check class is open or not

DB -> Server: Returns time status

Server -> JS: Display message relatively

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