## Problem 1

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#include <stdio.h>
#include <string.h>
#define MAX 100
typedef struct {
  char name[50];
  int age;
  char destination[50];
} Passenger;
void sortPassengers(Passenger p[], int n) {
  Passenger temp;
  for (int i = 0; i < n - 1; i++) {
     for (int j = i + 1; j < n; j++) {
        if (strcmp(p[i].destination, p[j].destination) > 0) {
          temp = p[i];
          p[i] = p[j];
          p[j] = temp;
       }
     }
  }
void searchPassengers(Passenger p[], int n, char dest[]) {
  int found = 0;
  for (int i = 0; i < n; i++) {
     if (strcmp(p[i].destination, dest) == 0) {
        printf("%s\n", p[i].name);
       found = 1;
     }
  }
  if (!found) {
     printf("No passengers traveling to %s\n", dest);
  }
}
int main() {
  int n;
  Passenger passengers[MAX];
  printf("Enter number of passengers: ");
  scanf("%d", &n);
  for (int i = 0; i < n; i++) {
     printf("Passenger %d: ", i + 1);
     scanf("%s %d %s", passengers[i].name, &passengers[i].age,
passengers[i].destination);
  }
  sortPassengers(passengers, n);
```

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printf("\nSorted List (by destination):\n");
  for (int i = 0; i < n; i++) {
     printf("%s • %s\n", passengers[i].name, passengers[i].destination);
  }
  char searchDest[50];
  printf("\nEnter destination to search: ");
  scanf("%s", searchDest);
  printf("Passengers traveling to %s:\n", searchDest);
  searchPassengers(passengers, n, searchDest);
  return 0;
}
Problem 2.
#include <stdio.h>
#include <string.h>
void findPattern(char dna[], char pattern[]) {
  int count = 0:
  int dnaLen = strlen(dna);
  int patternLen = strlen(pattern);
  for (int i = 0; i <= dnaLen - patternLen; i++) {
     if (strncmp(&dna[i], pattern, patternLen) == 0) {
       count++;
    }
  printf("Pattern found %d time(s) in the DNA sequence.\n", count);
}
int main() {
  char dna[100], pattern[20];
  printf("Enter DNA Sequence: ");
  scanf("%s", dna);
  printf("Enter pattern to search: ");
  scanf("%s", pattern);
  findPattern(dna, pattern);
  return 0;
}
Problem 3.
#include <stdio.h>
int main() {
  int n, i, highest, lowest, sum = 0;
  float average;
  printf("Enter the number of matches: ");
  scanf("%d", &n);
  int scores[n];
  printf("Enter scores of %d matches: ", n);
```

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for (i = 0; i < n; i++) {
     scanf("%d", &scores[i]);
     sum += scores[i];
  }
  highest = lowest = scores[0];
  for (i = 1; i < n; i++) {
     if (scores[i] > highest)
        highest = scores[i];
     if (scores[i] < lowest)
        lowest = scores[i];
  }
  average = (float)sum / n;
  printf("\nHighest Score: %d", highest);
  printf("\nLowest Score: %d", lowest);
  printf("\nAverage Score: %.2f\n", average);
  return 0;
}
```