

After you finish the assignment, remember to run all cells and save the note book to your local machine as a PDF for gradescope submission by pressing Ctrl-P or Cmd-P. Make sure images are not split between pages; insert Text blocks to make sure this is the case before printing to PDF!

List your collaborators here:

✓ 16720 HW 4: 3D Reconstruction

Problem 1: Theory

1.1

See pdf for the question.

✓ ===== your answer here for 1.1! =====

1.1) $x' = [0 \ 0 \ 1]$
 $x = [0 \ 0 \ 1]$
 $F = \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix}$

We know that $x'^T F x = 0$ for a Fundamental Matrix

$\begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$

$\Rightarrow \begin{bmatrix} F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$

$\Rightarrow F_{33} = 0$

===== end of your answer for 1.1 =====

1.2

See pdf for the question.

===== your answer here for 1.2! =====

1.2) R_i, t_i at time i

$$R_{i+1} = R_{\text{rel}} R_i$$

$$t_{\text{rel}} = t_{i+1} - t_i$$

A point in 3D space \mathbf{x} would be the same at both times

At time t_i ,

$$\begin{aligned} \lambda_1 \mathbf{x}_1 &= K_i \mathbf{x}_1 \\ \lambda_2 \mathbf{x}_2 &= K_i \mathbf{x}_1 + T_{\text{rel}} \end{aligned} \quad \left. \begin{array}{l} K_1 = K_2 = K \text{ (same camera)} \\ \mathbf{x}_2 = R_{\text{rel}} \mathbf{x}_1 + T_{\text{rel}} \end{array} \right\}$$

$$K^{-1} \lambda_2 \mathbf{x}_2 = R_{\text{rel}} \cdot K^{-1} \lambda_1 \mathbf{x}_1 + T_{\text{rel}}$$

$$\lambda_2 \hat{T}_{\text{rel}} K \mathbf{x}_2 = \lambda_1 \hat{T}_{\text{rel}} R_{\text{rel}} K^{-1} \mathbf{x}_1 + \hat{T}_{\text{rel}} T_{\text{rel}}$$

$$\lambda_2 (\hat{T}_{\text{rel}} K)^T = \lambda_1 (K^{-1})^T \hat{T}_{\text{rel}} R_{\text{rel}} K^{-1} \mathbf{x}_1 + \hat{T}_{\text{rel}} T_{\text{rel}}$$

$$\lambda_1 \mathbf{x}_1^T K^{-T} \hat{T}_{\text{rel}} R_{\text{rel}} K^{-1} \mathbf{x}_1 = 0$$

$$F = K^{-T} \hat{T}_{\text{rel}} R_{\text{rel}} K^{-1}$$

$$E = \hat{T}_{\text{rel}} R_{\text{rel}}$$

since K is known, we can work with a warped image
whose intrinsic matrix is the identity

===== end of your answer for 1.2 =====

✓ Coding

✓ Initialization

Run the following code, which imports the modules you'll need and defines helper functions you may need to use later in your implementations.

```

import os
import numpy as np
import scipy
import scipy.optimize
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
from google.colab.patches import cv2_imshow
import cv2

connections_3d = [[0,1], [1,3], [2,3], [2,0], [4,5], [6,7], [8,9], [9,11], [10,11], [10,8], [0,4], [4,8],
[1,5], [5,9], [2,6], [6,10], [3,7], [7,11]]
color_links = [(255,0,0),(255,0,0),(255,0,0),(255,0,0),(0,0,255),(255,0,255),(0,255,0),(0,255,0),(0,255,0),(0,255,0),(0,0,255),(0,0,255),(0,0,255),(0,0,255),(255,0,255),(255,0,255)]
colors = ['blue','blue','blue','blue','red','magenta','green','green','green','green','red','red','red','red','magenta','magenta','magenta']

def visualize_keypoints(image, pts, Threshold=100):
    """
    This function visualizes the 2d keypoint pairs in connections_3d
    (as defined above) whose match score lies above a given Threshold
    in an OpenCV GUI frame, against an image background.

    :param image: image as a numpy array, of shape (height, width, 3) where 3 is the number of color channels
    :param pts: np.array of shape (num_points, 3)
    """
    image = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
    for i in range(12):
        cx, cy = pts[i][0:2]
        if pts[i][2]>Threshold:
            cv2.circle(image,(int(cx),int(cy)),5,(0,255,255),5)

    for i in range(len(connections_3d)):
        idx0, idx1 = connections_3d[i]
        if pts[idx0][2]>Threshold and pts[idx1][2]>Threshold:
            x0, y0 = pts[idx0][0:2]
            x1, y1 = pts[idx1][0:2]
            cv2.line(image, (int(x0), int(y0)), (int(x1), int(y1)), color_links[i], 2)

    cv2_imshow(image)

    return image

def plot_3d_keypoint(pts_3d):
    """
    This function visualizes 3d keypoints on a matplotlib 3d axes

    :param pts_3d: np.array of shape (num_points, 3)
    """
    fig = plt.figure()
    num_points = pts_3d.shape[0]
    ax = fig.add_subplot(111, projection='3d')
    for j in range(len(connections_3d)):
        index0, index1 = connections_3d[j]
        xline = [pts_3d[index0,0], pts_3d[index1,0]]
        yline = [pts_3d[index0,1], pts_3d[index1,1]]
        zline = [pts_3d[index0,2], pts_3d[index1,2]]
        ax.plot(xline, yline, zline, color=colors[j])
    np.set_printoptions(threshold=1e6, suppress=True)
    ax.set_xlabel('X Label')
    ax.set_ylabel('Y Label')
    ax.set_zlabel('Z Label')
    plt.show()

def calc_epi_error(pts1_homo, pts2_homo, F):
    """
    Helper function to calculate the sum of squared distance between the
    corresponding points and the estimated epipolar lines.

    pts1_homo \dot F.T \dot pts2_homo = 0

    :param pts1_homo: of shape (num_points, 3); in homogeneous coordinates, not normalized.
    :param pts2_homo: same specification as to pts1_homo.
    :param F: Fundamental matrix
    """

    line1s = pts1_homo.dot(F.T)
    dist1 = np.square(np.divide(np.sum(np.multiply(
        line1s, pts2_homo), axis=1), np.linalg.norm(line1s[:, :2], axis=1)))

    line2s = pts2_homo.dot(F)
    dist2 = np.square(np.divide(np.sum(np.multiply(
        line2s, pts1_homo), axis=1), np.linalg.norm(line2s[:, :2], axis=1)))

    ress = (dist1 + dist2).flatten()
    return ress

def toHomogenous(pts):
    """
    Adds a stack of ones at the end, to turn a set of points into a set of
    homogeneous points.

    :params pts: in shape (num_points, 2).
    """
    return np.vstack([pts[:,0],pts[:,1],np.ones(pts.shape[0])]).T.copy()

def _epipoles(E):
    """
    gets the epipoles from the Essential Matrix.

    :params E: Essential matrix.
    """
    U, S, V = np.linalg.svd(E)
    e1 = V[-1, :]
    U, S, V = np.linalg.svd(E.T)
    e2 = V[-1, :]

```



```

def displayEpipolarF(I1, I2, F, points):
    """
    GUI interface you may use to help you verify your calculated fundamental
    matrix F. Select a point I1 in one view, and it should correctly correspond
    to the displayed point in the second view.
    """
    e1, e2 = _epipoles(F)

    sy, sx, _ = I2.shape

    f, [ax1, ax2] = plt.subplots(1, 2, figsize=(12, 9))
    ax1.imshow(I1)
    ax1.set_title('The point you selected:')
    ax2.imshow(I2)
    ax2.set_title('Verify that the corresponding point \n is on the epipolar line in this image')

    plt.sca(ax1)

    colors = ['r', 'g', 'b', 'y', 'm', 'k']
    for i, out in enumerate(points):
        x, y = out #[0]

        xc = x
        yc = y
        v = np.array([xc, yc, 1])
        l = F.dot(v)
        s = np.sqrt(l[0]**2+l[1]**2)

        if s==0:
            print('Zero line vector in displayEpipolar')

        l = l/s

        if l[0] != 0:
            ye = sy-1
            ys = 0
            xe = -(l[1] * ye + l[2])/l[0]
            xs = -(l[1] * ys + l[2])/l[0]
        else:
            xe = sx-1
            xs = 0
            ye = -(l[0] * xe + l[2])/l[1]
            ys = -(l[0] * xs + l[2])/l[1]

        # plt.plot(x,y, '*', 'MarkerSize', 6, 'LineWidth', 2);
        ax1.plot(x, y, '*', markersize=6, linewidth=2, color=colors[i%len(colors)])
        ax2.plot([xs, xe], [ys, ye], linewidth=2, color=colors[i%len(colors)])
    plt.draw()

def _singularize(F):
    U, S, V = np.linalg.svd(F)
    S[-1] = 0
    F = U.dot(np.diag(S).dot(V))
    return F

def _objective_F(f, pts1, pts2):
    F = _singularize(f.reshape([3, 3]))
    num_points = pts1.shape[0]
    hpts1 = np.concatenate([pts1, np.ones([num_points, 1])], axis=1)
    hpts2 = np.concatenate([pts2, np.ones([num_points, 1])], axis=1)
    Fp1 = F.dot(hpts1.T)
    FTp2 = F.T.dot(hpts2.T)

    r = 0
    for fp1, fp2, hp2 in zip(Fp1.T, FTp2.T, hpts2):
        r += (hp2.dot(fp1))**2 * (1/(fp1[0]**2 + fp1[1]**2) + 1/(fp2[0]**2 + fp2[1]**2))
    return r

def refineF(F, pts1, pts2):
    f = scipy.optimize.fmin_powell(
        lambda x: _objective_F(x, pts1, pts2), F.reshape([-1]),
        maxiter=100000,
        maxfun=10000,
        disp=False
    )
    return _singularize(f.reshape([3, 3]))

# Used in 4.2 Epipolar Correspondence
def epipolarMatchGUI(I1, I2, F, points, epipolarCorrespondence):
    e1, e2 = _epipoles(F)

    sy, sx, _ = I2.shape

    f, [ax1, ax2] = plt.subplots(1, 2, figsize=(12, 9))
    ax1.imshow(I1)
    ax1.set_title('The point you selected:')
    ax2.imshow(I2)
    ax2.set_title('Verify that the corresponding point \n is on the epipolar line in this image \nand that the corresponding point matches')

    plt.sca(ax1)

    colors = ['r', 'g', 'b', 'y', 'm', 'k']
    for i, out in enumerate(points):
        x, y = out

        xc = int(x)
        yc = int(y)
        v = np.array([xc, yc, 1])
        l = F.dot(v)
        s = np.sqrt(l[0]**2+l[1]**2)

        if s==0:
            print('Zero line vector in displayEpipolar')

        l = l/s

```



```

# SSV
U, S, Vt = np.linalg.svd(A)
F = Vt[-1].reshape(3, 3)

# singularity condition
F = _singularize(F)

# refine F
F = refineF(F, pts1_norm, pts2_norm)

# unnormalize
F = np.dot(np.dot(T.T, F), T)

# unscale by the lower right corner element
F /= F[2, 2]

# ===== end of code =====
return F

```

Run this code to test your implementation of the 8-point algorithm. Your code should pass all the assert statements at the end.

```

correspondence = np.load('data/some_corresp.npz') # Loading correspondences
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera
K1, K2 = intrinsics['K1'], intrinsics['K2']
pts1, pts2 = correspondence['pts1'], correspondence['pts2']
im1 = plt.imread('data/im1.png')
im2 = plt.imread('data/im2.png')

F = eightpoint(pts1, pts2, M=np.max([*im1.shape, *im2.shape]))
print(f'recovered F:\n{F.round(4)}')

# Simple Tests to verify your implementation:
pts1_homogenous, pts2_homogenous = toHomogenous(pts1), toHomogenous(pts2)

assert F.shape == (3, 3), "F is wrong shape"
assert F[2, 2] == 1, "F_33 != 1"
assert np.linalg.matrix_rank(F) == 2, "F should have rank 2"
print(np.mean(calc_epi_error(pts1_homogenous, pts2_homogenous, F)))
assert np.mean(calc_epi_error(pts1_homogenous, pts2_homogenous, F)) < 1, "F error is too high to be accurate"

recovered F:
 [[-0.        0.       -0.2519]
 [ 0.        -0.       0.0026]
 [ 0.2422 -0.0068  1.       ]]
 0.39895034989971256

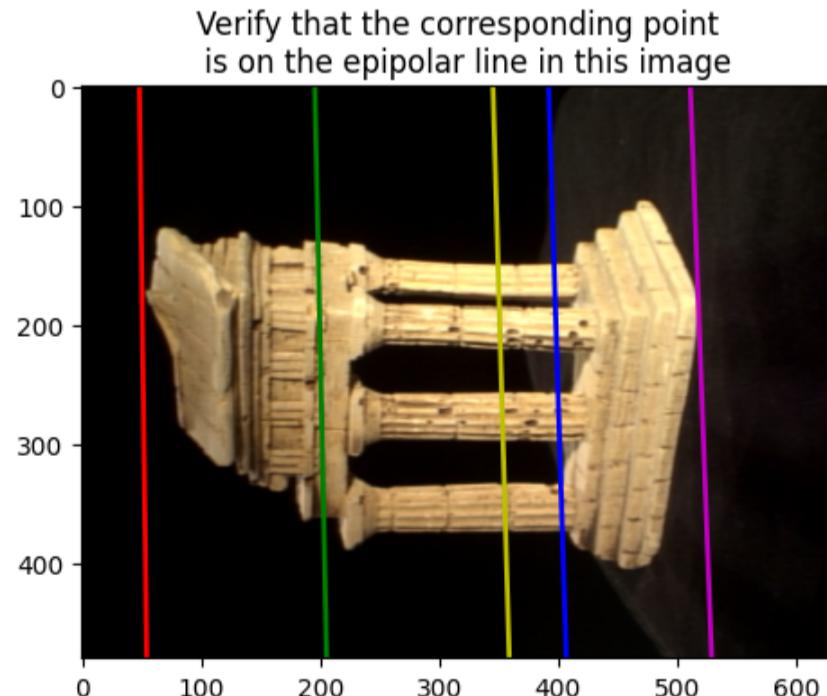
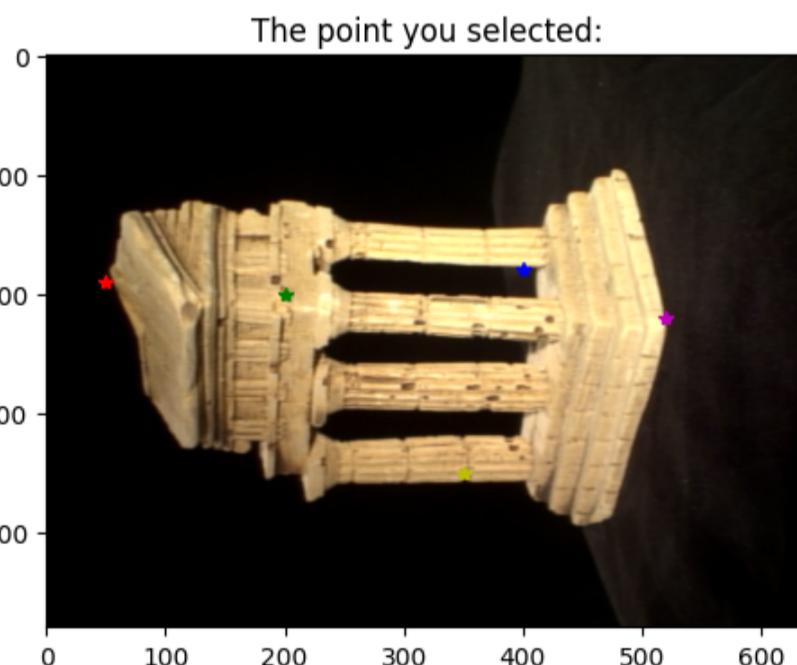
```

The following tool may help you debug. You may specify a point in im1, and view the corresponding epipolar line in im2 based on the F you found. In your submission, make sure you include the debug picture below, with at least five epipolar point-line correspondences taht show that your calculation of F is correct.

```

# the points in im1, whose correnponding epipolar line in im2 you'd like to verify
point = [(50,190), (200, 200), (400,180), (350,350), (520, 220)]
# feel free to change these point, to verify different point correspondences
displayEpipolarF(im1, im2, F, point)

```



▼ Problem 3: Metric Reconstruction

▼ 3.1 Essential Matrix

```

def essentialMatrix(F, K1, K2):
    """
    Q3.1: Compute the essential matrix E.
    Input: F, fundamental matrix
           K1, internal camera calibration matrix of camera 1
           K2, internal camera calibration matrix of camera 2
    Output: E, the essential matrix
    """

    # ----- TODO -----
    ### BEGIN SOLUTION
    E = np.dot(np.dot(K2.T, F), K1)

    # unscale by bottom right element
    E /= E[2, 2]

    ### END SOLUTION
    return E

```

Run the following code to check your implementation.

```

correspondence = np.load('data/some_corresp.npz') # Loading correspondences
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera
K1, K2 = intrinsics['K1'], intrinsics['K2']
pts1, pts2 = correspondence['pts1'], correspondence['pts2']
im1 = plt.imread('data/im1.png')
im2 = plt.imread('data/im2.png')

F = eightpoint(pts1, pts2, M=np.max([*im1.shape, *im2.shape]))
print(f'recovered F:\n{F.round(4)}')

E = essentialMatrix(F, K1, K2)
np.set_printoptions(suppress=True)
print(f'recovered E:\n{E.round(4)}')

# Simple Tests to verify your implementation:
assert(E[2, 2] == 1)
assert(np.linalg.matrix_rank(E) == 2)

recovered F:
[[ -0.         0.        -0.2519]
 [ 0.          -0.         0.0026]
 [ 0.2422   -0.0068   1.        ]]
recovered E:
[[ -3.3716   456.6158 -2473.8947]
 [ 197.6042  -10.2903   64.3966]
 [ 2480.7427   19.8564   1.        ]]

```

3.2 Triangulation

We have the Essential Matrix which estimates the motion between Camera 1 and Camera 2

```

def triangulate(C1, pts1, C2, pts2):
    """
Q3.2: Triangulate a set of 2D coordinates in the image to a set of 3D points.
Input: C1, the 3x4 camera matrix
       pts1, the Nx2 matrix with the 2D image coordinates per row
       C2, the 3x4 camera matrix
       pts2, the Nx2 matrix with the 2D image coordinates per row
Output: P, the Nx3 matrix with the corresponding 3D points per row
       err, the reprojection error.
    """

Hints:
(1) For every input point, form A using the corresponding points from pts1 & pts2 and C1 & C2
(2) Solve for the least square solution using np.linalg.svd
(3) Calculate the reprojection error using the calculated 3D points and C1 & C2 (do not forget to convert from
    homogeneous coordinates to non-homogeneous ones)
(4) Keep track of the 3D points and projection error, and continue to next point
(5) You do not need to follow the exact procedure above.
    """

```

```

# ----- TODO -----
### BEGIN SOLUTION
N = pts1.shape[0]
P = np.zeros((N, 3))
err = np.zeros(N)

for i in range(N):

    # Formulate A
    A = np.vstack((pts1[i, 1] * C1[2, :], -C1[1, :],
                   C1[0, :] - pts1[i, 0] * C1[2, :],
                   pts2[i, 1] * C2[2, :], -C2[1, :],
                   C2[0, :] - pts2[i, 0] * C2[2, :]))

    # SVD
    _, _, Vt = np.linalg.svd(A)
    X = Vt[-1, :4]

    # non-homogeneous
    P[i] = X[:3] / X[3]

    # reprojection error
    pt1_proj = np.dot(C1, np.append(P[i], 1))
    pt2_proj = np.dot(C2, np.append(P[i], 1))

    err[i] = np.sum(np.linalg.norm(pt1_proj[:2]/pt1_proj[2] - pts1[i])**2) + np.sum(np.linalg.norm(pt2_proj[:2]/pt2_proj[2] - pts2[i])**2)

return P, np.sum(err)

```

▼ 3.3 Find M2

```

def camera2(E):
    """helper function to find the 4 possible M2 matrices"""
    U,S,V = np.linalg.svd(E)
    m = S[:2].mean()
    E = U.dot(np.array([[m,0,0], [0,m,0], [0,0,m]]).dot(V))
    U,S,V = np.linalg.svd(E)
    W = np.array([[0,-1,0], [1,0,0], [0,0,1]])

    if np.linalg.det(U.dot(W).dot(V))<0:
        W = -W

    M2s = np.zeros([3,4,4])
    M2s[:, :, 0] = np.concatenate([U.dot(W).dot(V), U[:, 2].reshape([-1, 1])/abs(U[:, 2]).max()], axis=1)
    M2s[:, :, 1] = np.concatenate([U.dot(W).dot(V), -U[:, 2].reshape([-1, 1])/abs(U[:, 2]).max()], axis=1)
    M2s[:, :, 2] = np.concatenate([U.dot(W.T).dot(V), U[:, 2].reshape([-1, 1])/abs(U[:, 2]).max()], axis=1)
    M2s[:, :, 3] = np.concatenate([U.dot(W.T).dot(V), -U[:, 2].reshape([-1, 1])/abs(U[:, 2]).max()], axis=1)
    return M2s

```

```

def findM2(F, pts1, pts2, intrinsics):
    """
Q3.3: Function to find camera2's projective matrix given correspondences
Input: F, the pre-computed fundamental matrix
       pts1, the Nx2 matrix with the 2D image coordinates per row
       pts2, the Nx2 matrix with the 2D image coordinates per row
       intrinsics, the intrinsics of the cameras, load from the .npz file
       filename, the filename to store results
Output: [M2, C2, P] the computed M2 (3x4) camera projective matrix, C2 (3x4) K2 * M2, and the 3D points P (Nx3)
    """

```

```

    ***
    Hints:
(1) Loop through the 'M2s' and use triangulate to calculate the 3D points and projection error. Keep track
    of the projection error through best_error and retain the best one.
(2) Remember to take a look at camera2 to see how to correctly retrieve the M2 matrix from 'M2s'.
    """

```

```

K1, K2 = intrinsics['K1'], intrinsics['K2']
E = essentialMatrix(F, K1, K2)

```

```

# M2 matrices
M2s = camera2(E)

```

```

# Initialize variables
best_error = float('inf')
best_M2 = None
best_C2 = None
best_P = None

```

```

# M2 matrices
for i in range(4):

```

```

    M2 = M2s[:, i].copy()

```

```

# Triangulate 3D points
M1 = np.hstack((np.identity(3), np.zeros(3)[:,np.newaxis]))
C1 = K1.dot(M1)
C2 = K2.dot(M2)

P, error = triangulate(C1, pts1, C2, pts2)

# Update best solution if error is lower
if error < best_error:
    best_error = error
    best_M2 = M2
    best_C2 = np.dot(K2, M2)
    best_P = P

return M2s, best_C2, best_P

```

Run the following code to check your implementation of triangulation and findM2.

```

correspondence = np.load('data/some_corresp.npz') # Loading correspondences
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera
K1, K2 = intrinsics['K1'], intrinsics['K2']
pts1, pts2 = correspondence['pts1'], correspondence['pts2']
im1 = plt.imread('data/im1.png')
im2 = plt.imread('data/im2.png')

F = eightpoint(pts1, pts2, M=np.max([*im1.shape, *im2.shape]))

M2s, C2, P = findM2(F, pts1, pts2, intrinsics)

# Simple Tests to verify your implementation:
M1 = np.hstack((np.identity(3), np.zeros(3)[:,np.newaxis]))
C1 = K1.dot(M1)

for i in range(4):
    C2 = K2.dot(M2s[:, :, i])
    P_test, err = triangulate(C1, pts1, C2, pts2)
    print(err)
    #triangulate_plot(P_test)
    assert(err < 500)

# after visual check after using triangulate_plot
M2 = M2s[:, :, 3]

351.89788890586425
351.89788890586425
351.89796649053454
351.89796649053454

```

```

def triangulate_plot(P_test):
    """
    taking 3d points to plot the 3d coordinates returned from triangulation
    """
    fig = plt.figure()
    ax = fig.add_subplot(111, projection='3d')

    # Extracting each column
    x = P_test[:, 0]
    y = P_test[:, 1]
    z = P_test[:, 2]

    # Plotting
    ax.scatter(x, y, z)

    # Labeling axes
    ax.set_xlabel('X')
    ax.set_ylabel('Y')
    ax.set_zlabel('Z')

    plt.show()

```

▼ Problem 4: 3D Visualization

```

import numpy as np

def epipolarCorrespondence(im1, im2, F, x1, y1, window_size=10):
    """
    Q4.1: 3D visualization of the temple images.
    Input: im1, the first image
           im2, the second image
           F, the fundamental matrix
           x1, x-coordinates of a pixel on im1
           y1, y-coordinates of a pixel on im1
    Output: x2, x-coordinates of the pixel on im2
            y2, y-coordinates of the pixel on im2

    Hints:
    (1) Given input [x1, x2], use the fundamental matrix to recover the corresponding epipolar line on image2
    (2) Search along this line to check nearby pixel intensity (you can define a search window) to
        find the best matches
    (3) Use gaussian weighting to weight the pixel similarity

    #
    # compute epipolar line in image 2
    epipolar_line = np.dot(F, np.array([x1, y1, 1]))

    # compute search range along y
    y_range = np.arange(window_size, im2.shape[0]-window_size)

    # initialize variables for best match

```

```

best_match_score = float('inf')
best_x2 = None
best_y2 = None

# extract window over image1
window_im1 = im1[y1-window_size: y1+window_size+1, x1-window_size: x1+window_size+1]

# iterate over search range
for y2 in y_range:
    x2 = int((-epipolar_line[2] - epipolar_line[1]*y2) / epipolar_line[0])

    if (window_size <= x2 < (im2.shape[1]-window_size)):
        #print(x1,y1)
        #print(x2, y2)

        # window over image2
        window_im2 = im2[y2-window_size:y2+window_size+1, x2-window_size:x2+window_size+1]

        # window sizes are equal
        assert(window_im1.shape == window_im2.shape)

        # uniform weighting intensity difference
        ssd_score = np.linalg.norm(window_im1 - window_im2)

        # update if better score
        if ssd_score < best_match_score:
            best_match_score = ssd_score
            best_x2 = x2
            best_y2 = y2

return best_x2, best_y2

```

Run the following code to check your implementation.

```

correspondence = np.load('data/some_corresp.npz') # Loading correspondences
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera
K1, K2 = intrinsics['K1'], intrinsics['K2']
pts1, pts2 = correspondence['pts1'], correspondence['pts2']
im1 = plt.imread('data/im1.png')
im2 = plt.imread('data/im2.png')

F = eightpoint(pts1, pts2, M=np.max([*im1.shape, *im2.shape]))
#print(f'recovered F:\n{F.round(4)}')

# Simple Tests to verify your implementation:
x2, y2 = epipolarCorrespondence(im1, im2, F, 119, 217, window_size = 5)
print(x2, y2)
print(np.linalg.norm(np.array([x2, y2]) - np.array([118, 181])))
assert(np.linalg.norm(np.array([x2, y2]) - np.array([118, 181])) < 10)

```

118 181
0.0

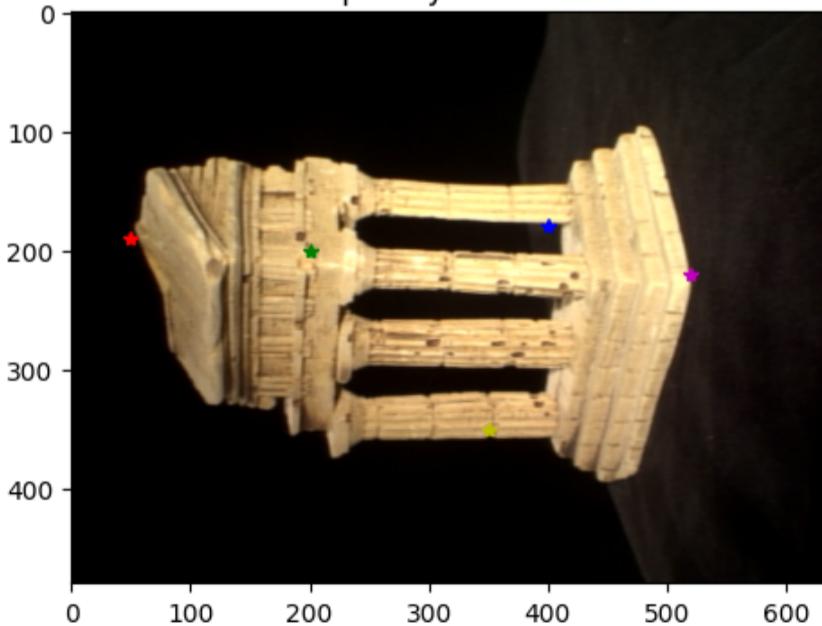
Use the below tool to debug your code.

```

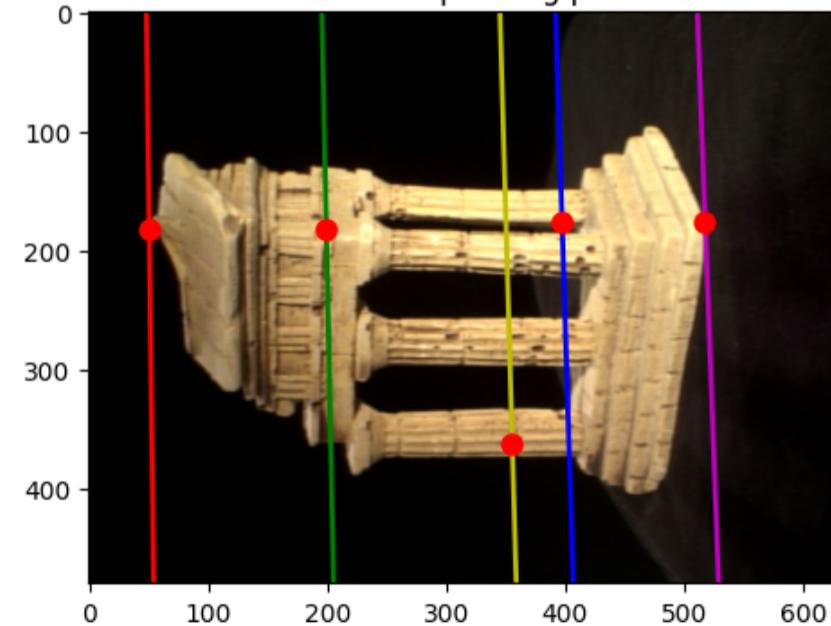
# the points in im1 whose corresponding epipolar line in im2 you'd like to verify
points = [(50,190), (200, 200), (400,180), (350,350), (520, 220)]
# feel free to change these points to verify different point correspondences
epipolarMatchGUI(im1, im2, F, points, epipolarCorrespondence)

```

The point you selected:



Verify that the corresponding point
is on the epipolar line in this image
and that the corresponding point matches



4.2 Temple Visualization

```
def compute3D_pts(temple_pts1, intrinsics, F, im1, im2):
```

```
    '''
```

```
    Q4.2: Finding the 3D position of given points based on epipolar correspondence and triangulation
```

```
    Input: temple_pts1, chosen points from im1
```

```
        intrinsics, the intrinsics dictionary for calling epipolarCorrespondence
```

```
        F, the fundamental matrix
```

```
        im1, the first image
```

```
        im2, the second image
```

```
    Output: P (Nx3) the recovered 3D points
```

```
Hints:
```

```
(1) Use epipolarCorrespondence to find the corresponding point for [x1 y1] (find [x2, y2])
```

```
(2) Now you have a set of corresponding points [x1, y1] and [x2, y2], you can compute the M2
```

```
matrix and use triangulate to find the 3D points.
```

```
(3) Use the function findM2 to find the 3D points P (do not recalculate fundamental matrices)
```

```
(4) As a reference, our solution's best error is around ~2200 on the 3D points.
```

```
'''
```

```
# ----- TODO -----
```

```
# YOUR CODE HERE
```

```
temple_pts2=np.zeros_like(temple_pts1)
```

```
for i in range(len(temple_pts1)):
```

```
    x1, y1 = temple_pts1[i]
```

```
    # corresponding point [x2, y2] in im2
```

```
    x2, y2 = epipolarCorrespondence(im1, im2, F, x1, y1, window_size=10)
```

```
    temple_pts2[i,0] = x2
```

```
    temple_pts2[i,1] = y2
```

```
# M2 Matrix
```

```
M2s, C2, _ = findM2(F, temple_pts1, temple_pts2, intrinsics)
```

```
M1 = np.hstack((np.identity(3), np.zeros(3)[:,np.newaxis]))
```

```
C1 = K1.dot(M1)
```

```
# triangulate to find 3D point
```

```
P, err = triangulate(C1, temple_pts1, M2s[:, :, 3], temple_pts2)
```

```
return P
```

```
# END YOUR CODE
```

Below, integrate everything together. The provided starter code loads in the temple data found at `data/templeCoords.npz`, which contains 288 hand-selected points from `im1` saved in the variables `x1` and `y1`. Then, get the 3d points from the 2d point point correspondences by calling the function you just implemented, as well as other necessary function. Finally, visualize the 3D reconstruction using matplotlib or plotly 3d scatter plot.

```
temple_coords = np.load('data/templeCoords.npz') # Loading temple coordinates
correspondence = np.load('data/some_corresp.npz') # Loading correspondences
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera
K1, K2 = intrinsics['K1'], intrinsics['K2']
pts1, pts2 = correspondence['pts1'], correspondence['pts2']
im1 = plt.imread('data/im1.png')
im2 = plt.imread('data/im2.png')
```

```
# ----- TODO -----
```

```
# Call eightpoint to get the F matrix
```

```
# Call compute3D_pts to get the 3D points and visualize using matplotlib scatter
```

```
# hint: you can change the viewpoint of a matplotlib 3d axes using
```

```
# `ax.view_init(azim, elev)` where azim is the rotation around the vertical z
```

```
# axis, and elev is the angle of elevation from the x-y plane
```

```
temple_pts1 = np.hstack([temple_coords['x1'], temple_coords['y1']])
```

```
# Call eightpoint to get the F matrix
```

```
F = eightpoint(pts1, pts2, M=np.max([*im1.shape, *im2.shape]))
```

```
P = compute3D_pts(temple_pts1, intrinsics, F, im1, im2)
```

```
# END YOUR CODE
```

```
fig = plt.figure()
```

```
ax = fig.add_subplot(111, projection='3d')
```

```
ax.scatter(P[:, 0], P[:, 1], P[:, 2], s=10, c='c', depthshade=True)
```

```
plt.draw()
```

```
# also show a different viewpoint
```

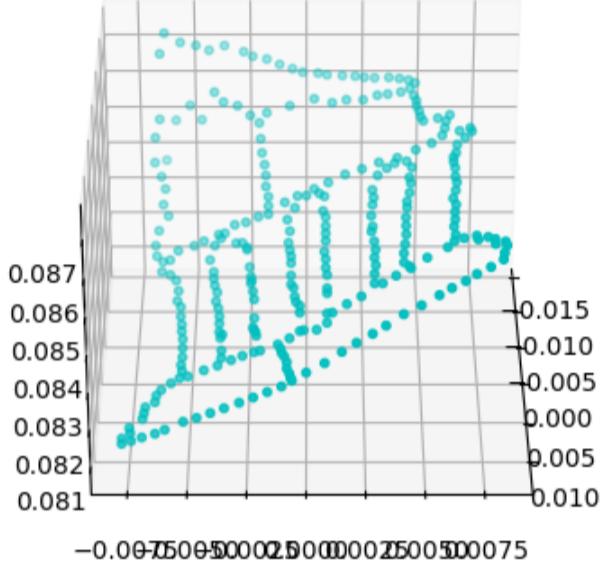
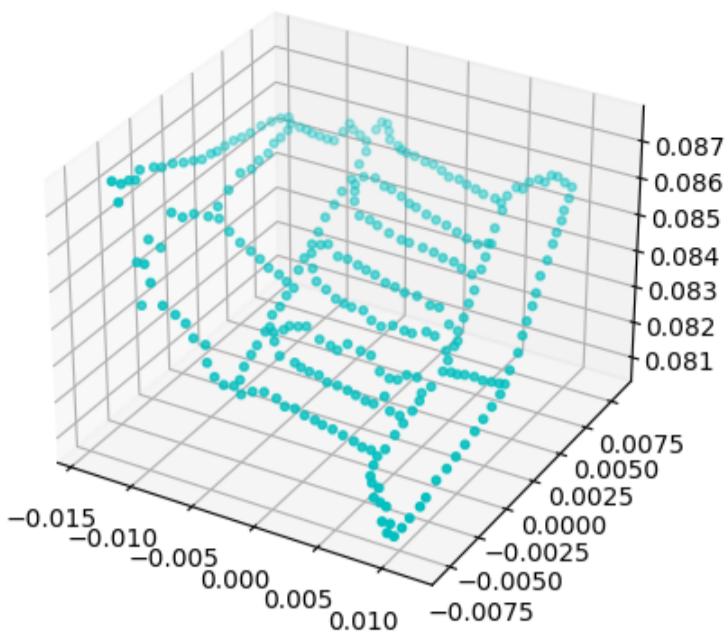
```
fig = plt.figure()
```

```
ax = fig.add_subplot(111, projection='3d')
```

```
ax.scatter(P[:, 0], P[:, 1], P[:, 2], s=10, c='c', depthshade=True)
```

```
ax.view_init(30, 0)
```

```
plt.draw()
```



▼ Problem 5: Bundle Adjustment

Below is the implementation of RANSAC for Fundamental Matrix Recovery.

```
def ransacF(pts1, pts2, M, nIters=100, tol=10):
    ...
    Input: pts1, Nx2 Matrix
           pts2, Nx2 Matrix
           M, a scalar parameter
           nIters, Number of iterations of the Ransac
           tol, tolerance for inliers
    Output: F, the fundamental matrix
            inliers, Nx1 bool vector set to true for inliers
    ...
    N = pts1.shape[0]
    pts1_homo, pts2_homo = toHomogenous(pts1), toHomogenous(pts2)
    best_inlier = 0
    inlier_curr = None

    for i in range(nIters):
        choice = np.random.choice(range(pts1.shape[0]), 8)
        pts1_choice = pts1[choice, :]
        pts2_choice = pts2[choice, :]
        F = eightpoint(pts1_choice, pts2_choice, M)
        ress = calc_epi_error(pts1_homo, pts2_homo, F)
        curr_num_inliner = np.sum(ress < tol)
        if curr_num_inliner > best_inlier:
            F_curr = F
            inlier_curr = (ress < tol)
            best_inlier = curr_num_inliner
    inlier_curr = inlier_curr.reshape(inlier_curr.shape[0], 1)
    indexing_array = inlier_curr.flatten()
    pts1_inlier = pts1[indexing_array]
    pts2_inlier = pts2[indexing_array]
    F = eightpoint(pts1_inlier, pts2_inlier, M)
    return F, inlier_curr
```

Below is the implementation of Rodrigues and Inverse Rodrigues Formulas. See the pdf for the detailed explanation of the functions.

```

def rodrigues(r):
    """
        Input: r, a 3x1 vector
        Output: R, a rotation matrix
    """

    r = np.array(r).flatten()
    I = np.eye(3)
    theta = np.linalg.norm(r)
    if theta == 0:
        return I
    else:
        U = (r/theta)[:, np.newaxis]
        Ux, Uy, Uz = r/theta
        K = np.array([[0, -Uz, Uy], [Uz, 0, -Ux], [-Uy, Ux, 0]])
        R = I * np.cos(theta) + np.sin(theta) * K + \
            (1 - np.cos(theta)) * np.matmul(U, U.T)
    return R

def invRodrigues(R):
    """
        Input: R, a rotation matrix
        Output: r, a 3x1 vector
    """

    def s_half(r):
        r1, r2, r3 = r
        if np.linalg.norm(r) == np.pi and (r1 == r2 and r1 == 0 and r2 == 0 and r3 < 0) or (r1 == 0 and r2 < 0) or (r1 < 0):
            return -r
        else:
            return r

    A = (R - R.T)/2
    ro = [A[2, 1], A[0, 2], A[1, 0]]
    s = np.linalg.norm(ro)
    c = (np.sum(np.matrix(R).diagonal()) - 1)/2
    if s == 0 and c == 1:
        r = np.zeros(3)
    elif s == 0 and c == -1:
        col = np.eye(3) + R
        col_idx = np.nonzero(
            np.array(np.sum(col != 0, axis=0)).flatten())[0][0]
        v = col[:, col_idx]
        u = v/np.linalg.norm(v)
        r = s_half(u * np.pi)
    else:
        u = ro/s
        theta = np.arctan2(s, c)
        r = u * theta

    return r

```

▼ Rodrigues Residual objective function

```

def rodriguesResidual(K1, M1, p1, K2, p2, x):
    """
        Q5.1: Rodrigues residual.
        Input: K1, the intrinsics of camera 1
               M1, the extrinsics of camera 1
               p1, the 2D coordinates of points in image 1
               K2, the intrinsics of camera 2
               p2, the 2D coordinates of points in image 2
               x, the flattened concatenation of P, r2, and t2.
        Output: residuals, 4N x 1 vector, the difference between original and estimated projections
    """

    N = p1.shape[0]
    # ----- TODO -----
    ### BEGIN SOLUTION

    ### END SOLUTION
    return residuals

```

▼ Bundle Adjustment

```

def bundleAdjustment(K1, M1, p1, K2, M2_init, p2, P_init):
    """
        Q5.2 Bundle adjustment.
        Input: K1, the intrinsics of camera 1
               M1, the extrinsics of camera 1
               p1, the 2D coordinates of points in image 1
               K2, the intrinsics of camera 2
               M2_init, the initial extrinsics of camera 1
               p2, the 2D coordinates of points in image 2
               P_init, the initial 3D coordinates of points
        Output: M2, the optimized extrinsics of camera 1
               P2, the optimized 3D coordinates of points
               o1, the starting objective function value with the initial input
               o2, the ending objective function value after bundle adjustment

        Hints:
        (1) Use the scipy.optimize.minimize function to minimize the objective function, rodriguesResidual.
            You can try different (method='..') in scipy.optimize.minimize for best results.
    """

    obj_start = obj_end = 0
    # ----- TODO -----
    ### BEGIN SOLUTION

    ### END SOLUTION
    return M2, P, obj_start, obj_end

```

Put it all together

1. Call the ransacF function to find the fundamental matrix
2. Call the findM2 function to find the extrinsics of the second camera
3. Call the bundleAdjustment function to optimize the extrinsics and 3D points
4. Plot the 3D points before and after bundle adjustment using the plot_3D_dual function

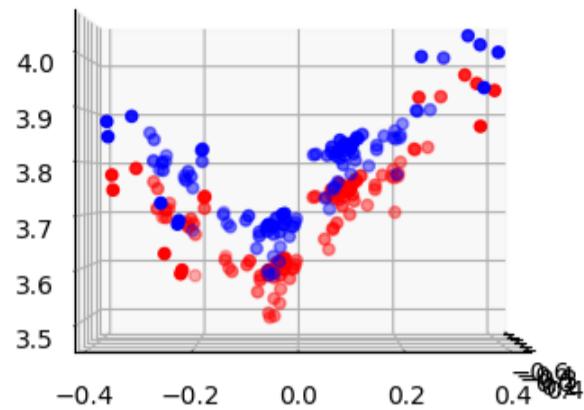
On the given temple data, bundle adjustment can take up to 2 min to run.

```
# Visualization:  
np.random.seed(1)  
correspondence = np.load('data/some_corresp_noisy.npz') # Loading noisy correspondences  
intrinsics = np.load('data/intrinsics.npz') # Loading the intrinsics of the camera  
K1, K2 = intrinsics['K1'], intrinsics['K2']  
pts1, pts2 = correspondence['pts1'], correspondence['pts2']  
im1 = plt.imread('data/im1.png')  
im2 = plt.imread('data/im2.png')  
M=np.max([*im1.shape, *im2.shape])  
  
# YOUR CODE HERE  
...  
Call the ransacF function to find the fundamental matrix  
Call the findM2 function to find the extrinsics of the second camera  
Call the bundleAdjustment function to optimize the extrinsics and 3D points  
...  
  
# END YOUR CODE  
print(f"Before reprojection error: {obj_start}, After: {obj_end}")
```

352.8418811281931
Before reprojection error: 352.8418811282178, After: 10.887135075256829

```
# helper function for visualization  
def plot_3D_dual(P_before, P_after, azim=70, elev=45):  
    fig = plt.figure()  
    ax = fig.add_subplot(111, projection='3d')  
    ax.set_title("Blue: before; red: after")  
    ax.scatter(P_before[:,0], P_before[:,1], P_before[:,2], c = 'blue')  
    ax.scatter(P_after[:,0], P_after[:,1], P_after[:,2], c='red')  
    ax.view_init(azim=azim, elev=elev)  
    plt.draw()  
  
# plots the 3d points before and after BA from different viewpoints  
plot_3D_dual(P_init, P_final, azim=0, elev=0)  
plot_3D_dual(P_init, P_final, azim=70, elev=40)  
plot_3D_dual(P_init, P_final, azim=40, elev=40)
```

Blue: before; red: after



▼ (Extra Credit) Problem 6: Multiview Keypoint Reconstruction



▼ 6 Multi-View Reconstruction of keypoints



```
def MultiviewReconstruction(C1, pts1, C2, pts2, C3, pts3, Thres = 100):
    ...
    Q6.1 Multi-View Reconstruction of keypoints.
    Input: C1, the 3x4 camera matrix
           pts1, the Nx3 matrix with the 2D image coordinates and confidence per row
           C2, the 3x4 camera matrix
           pts2, the Nx3 matrix with the 2D image coordinates and confidence per row
           C3, the 3x4 camera matrix
           pts3, the Nx3 matrix with the 2D image coordinates and confidence per row
    Output: P, the Nx3 matrix with the corresponding 3D points for each keypoint per row
            err, the reprojection error.
    ...
# Replace pass with your implementation
# ----- TODO -----
# YOUR CODE HERE

return P, err
# END YOUR CODE
```



Plot Spatio-temporal (3D) keypoints



```
def plot_3d_keypoint_video(nts_3d_video):
```