MOBILE GAMING

(FREEFIRE)
SHRUJAN 2.0
GIET UNIVERSITY, GUNUPUR

Registration fees: - ₹200

Team Size: - 4 members

Rules and Regulation:

- **#Hacking and script are strictly prohibited.**

- **#No team up.**

- **#If anyone found using Hack or Script or team up, the whole team will be disqualified**

- **Classic Custom (For Qualifying):**

1- No Gun Skin (FREE FIRE)	• 4th - 7points.
2- No Character Skill (FREE FIRE)	• 5th- 6 points
3.NO OFFENSIVE LANGUAGE	• 6th - 5 points.
4. Point system	• 7th – 4 points.
• Per Kill – 2 point.	• 8th – 3 points.
• 1st – 10 points.	• 9th – 2 points.
• 2nd – 9 points.	• 10th – 1 point.
• 3rd - 8 points.	

- **The team having Maximum point will qualify for the Quarter finals that will be in the CLASSIC MODE(Full Map).**

- **All players must download all the maps especially (Bermuda , Purgatory , Kalahari)**

- **Referee decision will be final.**

- **During the game if ping issue happen, player will be responsible.**

- **If tie occurred in finals, Tie breaker will be Clash Squad.**

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