Reflective Middleware

ICS 243F Presentation

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Overview

- Dynamic Adaptive Middleware
- Reflective Middleware for dynamic adaptation
- Composability in Middleware
- CompOSE|Q as an example

Middleware

- Why do we need middleware
 - Interoperability, Heterogeneity, Abstraction
 - MOM, Event Based, OO middleware
 - Adaptability
 - · Dynamically changing environment
 - · QoS guarantees
 - Ubiquitous and pervasive computing
 - Mobile Multimedia Applications
 - Embedded/Real time systems
 - Adaptive Middleware
 - Reflective middleware

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Adaptive Middleware

- Adaptive Middleware
 - Can change functional/non-functional constraints (e.g. QoS) either -
 - Statically leverages the capabilities of specific platform or environment the middleware runs in
 - Dynamically allows the application to run with optimum system responses where the requirements or environment is changing
 - A reflective middleware is an approach to build dynamically adaptive middleware

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Reflective Middleware - basis

- Based on Computational Reflection concepts
 - Reification and Absorption
 - Meta-level architectures, meta-objects and metaobject protocol
 - Structural and behavioral reflection
- A reflective system...
 - Supports causally connected self representation (CCSR)
 - Can reason about and act upon itself
 - Is able to *inspect* and *change* itself during the course of its execution = Inspection + Adaptation

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Reflective Middleware

- Definition: Reflective Middleware is simply a middleware system that provides inspection and adaptation of its behavior through an appropriate CCSR.
- Features
 - Open model, composed of group of collaborating components
 - Support for dynamic customization of components, accessible through meta-level interfaces
 - Gives a two or multi level view of the system
 - Base: application objects
 - Meta level: internal representation of middleware components

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Safe Composability

- Advantages of dynamism
 - Services can be dynamically and freely composed to achieve desired functionality
 - Customizability to satisfy application requirements in the presence of changing system conditions
- Issues ...
 - validating compositions against correctness
 - manage change in large-scale distributed systems while ensuring application QoS requirements (reliability, availability, cost-effective utilization)
 - semantics of applications under such (new) compositions based in generic distributed management infrastructures
- A solution ...
 - a well designed meta-architectural framework with a sound formal basis (e.g. TLAM)

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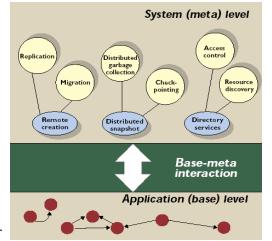
TLAM

- Two Level Actor Model (TLAM) a formal basis for safe composibility
 - provides a formal semantic basis for specifying and reasoning about the properties of and interactions among middleware components in CompOSE|Q.
 - based on the *Actor* model, a two level Actor system with actors distributed over the network.
 - Base actors are application objects
 - Meta actors are part of the runtime system.

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...TLAM

- Provides a formal description of three basic core system services
 - Remote Creation
 - Distributed Snapshot
 - Directory Services
- Further higher level services can be defined from these three core services.
 - Each is accompanied by specific interface definitions and interaction constraints.



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...TLAM

- Allows a formal specification and checking of non-interference properties such as interference between
 - Actors with a common acquaintance.
 - Base and meta level actors on the same node.
 - Meta actors implementing different services and thus modifying base level actors in possibly incompatible ways.

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CompOSE|Q

(Composable Open Software Environment with QoS)

- QoS enabled customizable middleware framework for distributed computing, based on TLAM
- Consists of actors (base and meta) distributed over network, running parallel, communicating via asynchronous message passing
- Allows the concurrent execution of multiple resource management policies in a distributed system in a safe and correct manner
- Permits customization of resource management mechanisms such as placement, scheduling and synchronization

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CompOSE|Q - Architecture

- Architecture
 - Basic composable Core Services
 - Remote Creation, Distributed Snapshot and Directory Services with interaction constraints
 - ensure their concurrent execution with each other and other meta level services
 - Services built using Core Services
 - Actor migration, replication of services and data, actor scheduling, distributed garbage collection, name services ...
 - Each has its own interface definitions and interaction constraints
 - QoS enforcement mechanism

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CompOSE|Q – core components

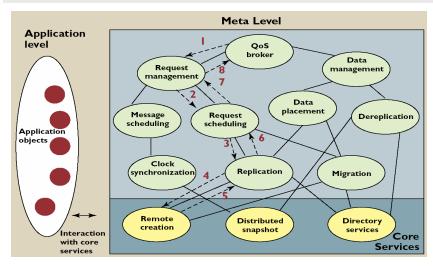
- Architecture is realized by these *Components*
 - TLAM
 - Resource Management Services
 - Core Services + Migration, QoS Brokerage
 - Reflective Communication Service Architecture
 - extends TLAM with a composable reflective communication framework (CRCF).
 - provides correct composition of communication services to QoS-based applications in a transparent and scalable fashion while ensuring correctness of basic middleware services

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CompOSE|Q - Architecture



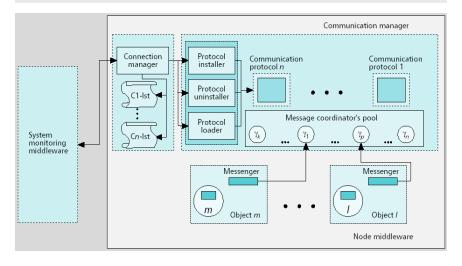
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Composable Reflective Communication Framework (CRCF)



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CompOSE|Q - Implementation

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- Runtime Architecture is implemented in Java, made up of three basic components
 - A NodeManager that manages and coordinates various components on a node
 - A NodeInfoManager that manages information needed by the local actors and interfaces with the directory service
 - A communication sub-system that handles messaging between actors

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