

Minimization and Karnaugh Maps

VOLKAN KURSUN

Some material from McGraw Hill

Outline

- Minimization
- Two-Variable Karnaugh Map
- Three-Variable Karnaugh Map
- Four-Variable Karnaugh Map
- Five-Variable Karnaugh Map
- Simplification Methodology
- POS Minimization
- Don't Cares (Incomplete Specs)

Minimization and Karnaugh Maps

- We have used algebraic manipulation utilizing the axioms, theorems, and properties of Boolean algebra to find reduced-cost implementation of a function in either sum-of-products or product-of-sums form: can be quite tedious and success not guaranteed
- Karnaugh map: provides a systematic way of producing a minimum-cost logic expression

Key to Karnaugh Maps

- Karnaugh maps apply the combining property in a systematic way for logic minimization:

$$14a: x \cdot y + x \cdot y' = x$$

- The combining property replaces the sum of two minterms that differ in the value of only one variable with a single product term that does not include the different variable: **two minterms simplified to one product term**

Key to Karnaugh Maps

- Karnaugh maps apply the combining property in a systematic way for logic minimization:

$$14b: (x + y) \cdot (x + y') = x$$

- The combining property replaces the product of two maxterms that differ in the value of only one variable with a single sum term that does not include the different variable: **two maxterms simplified to one sum term**

Combining Property in Action: Example

- Consider the function with the following truth table:

$$f = x_1'x_2'x_3' + x_1'x_2x_3' + x_1x_2'x_3' + x_1x_2'x_3 + x_1x_2x_3' = \sum m(0,2,4,5,6)$$

Row number	x_1	x_2	x_3	f
0	0	0	0	1
1	0	0	1	0
2	0	1	0	1
3	0	1	1	0
4	1	0	0	1
5	1	0	1	1
6	1	1	0	1
7	1	1	1	0

The combining property replaces sum of two minterms that differ in the value of only one variable with a single product term that does not include the different variable: sum of two minterms simplified to one product term
 Example-1: m_0 OR m_2
 Example-2: m_4 OR m_6

Combining Property in Action: Example

- m_0 and m_2 differ only in the value of one variable x_2 : **combine m_0 OR m_2 into one simplified product term without x_2**

$$f1 = x_1'x_2'x_3' + x_1'x_2x_3' = x_1'x_3'(x_2' + x_2) = x_1'x_3'$$

- m_4 and m_6 differ only in the value of one variable x_2 : **combine m_4 OR m_6 into one simplified product term without x_2**

$$f2 = x_1x_2'x_3' + x_1x_2x_3' = x_1x_3'(x_2' + x_2) = x_1x_3'$$

- The two newly generated product terms **can be further simplified** by the combining property as

$$f3 = f1 + f2 = x_1'x_3' + x_1x_3' = (x_1' + x_1)x_3' = x_3'$$

Combining Property in Action: Example

- The remaining minterm m_5 can be combined with m_4 :

$$f4 = x_1x_2'x_3' + x_1x_2'x_3 = x_1x_2'$$

Note: using theorem 7b ($m_4 = m_4 + m_5$), minterm m_4 was used twice (replicated) and combined with minterms m_0 , m_2 , and m_6 to yield the simplified term x_3' and combined with m_5 to yield the simplified product term x_1x_2'

- All minterms $m(0,2,4,5,6)$ in f are covered with these two simplified terms, thereby providing the minimum cost-expression for f :

$$f = f3 + f4 = x_3' + x_1x_2'$$

Combining Property in Action: Example

- These optimization steps indicate that four minterms m_0 , m_2 , m_4 , and m_6 can be replaced with a single term x_3'

Row	x_1	x_2	x_3	f
0	0	0	0	1
2	0	1	0	1
4	1	0	0	1
6	1	1	0	1

$m(0, 2, 4, 6)$ represent all possible minterms for which $x_3 = 0$. And $f = 1$ for these minterms. This implies that $f = 1$ when $x_3 = 0$, regardless of the values of x_1 and x_2

- Similarly, two minterms m_4 and m_5 can be replaced with a single product term x_1x_2'

Row	x_1	x_2	x_3	f
4	1	0	0	1
5	1	0	1	1

$m(4, 5)$ represent all possible minterms for which $x_1 = 1$ and $x_2 = 0$. And $f = 1$ for these minterms. This implies that $f = 1$ when $x_1 = 1$ and $x_2 = 0$, regardless of the value of x_3

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Karnaugh Map

- Karnaugh map provides an easy (visual) way to discover groups of minterms for which $f = 1$ and can be combined into simpler terms
- Karnaugh map is an alternative to the truth table for representing a logic function: the map consists of cells (squares) that correspond to the minterms (rows) of the truth table

Two-Variable Karnaugh Map

- Four cells: columns are labeled by the value of x_1 . Rows are labeled by the value of x_2 .

x_2	x_1	
0	0	m_0
0	1	m_1
1	0	m_2
1	1	m_3

(a) Truth table

		x_1	
		0	1
x_2	0	m_0	m_1
	1	m_2	m_3

(b) Karnaugh map

Two-Variable Karnaugh Map

- Karnaugh map allows easy recognition of minterms that can be combined using property 14a: **minterms in any two cells that are adjacent, either in the same row or the same column, can be combined if the function is true for those minterms**

x_2	x_1	
0	0	m_0
0	1	m_1
1	0	m_2
1	1	m_3

(a) Truth table

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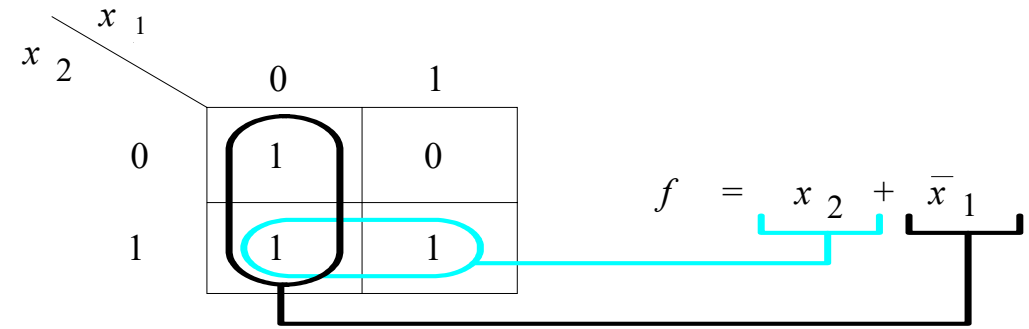
	x_1	0	1
x_2	0	m_0	m_1
	1	m_2	m_3

(b) Karnaugh map

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Two-Variable Map Example

- Blue circle** at the bottom: if $x_2 = 1$, $f = 1$ regardless of x_1 . The product term that represents these two cells is therefore x_2
- Black circle**: if $x_1 = 0$, $f = 1$ regardless of x_2 . The product term that represents these two cells is therefore x_1'

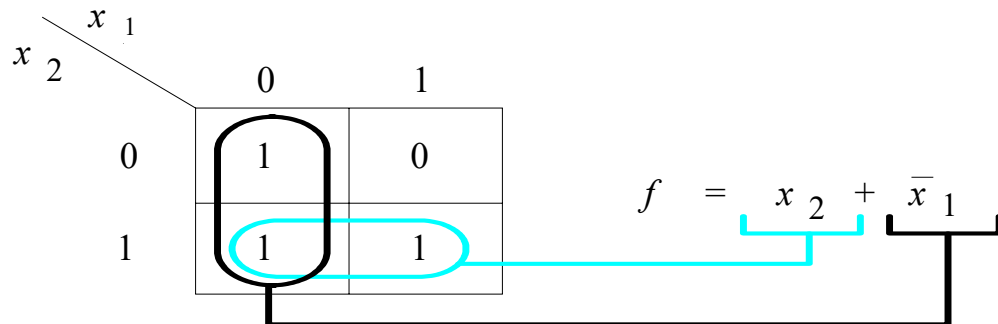


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Two-Variable Map Example

- Blue circle and black circle cover all the minterms for which the function is 1 ($f = 1$)
- Rule to find the minimum-cost implementation: find the smallest number of product terms with the smallest number of variables that produce $f = 1$



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Three-Variable Karnaugh Map

- To ensure that minterms in adjacent cells can be combined into a single product term, the **adjacent cells must differ in the value of only one variable**
- Gray code: a sequence of codes where consecutive codes differ in one variable only

x_3	x_2	x_1	
0	0	0	m_0
0	0	1	m_1
0	1	0	m_2
0	1	1	m_3
1	0	0	m_4
1	0	1	m_5
1	1	0	m_6
1	1	1	m_7

x_3	x_2x_1	00	01	11	10
0		m_0	m_1	m_3	m_2
1		m_4	m_5	m_7	m_6

(b) Karnaugh map

Three-Variable Karnaugh Map

- The first and fourth columns also differ only in one variable x_2 : these two columns are also considered to be adjacent (**assume the left and right edges of the map touch**)

x_3	x_2	x_1	
0	0	0	m_0
0	0	1	m_1
0	1	0	m_2
0	1	1	m_3
1	0	0	m_4
1	0	1	m_5
1	1	0	m_6
1	1	1	m_7

x_3	x_2x_1	00	01	11	10
0		m_0	m_1	m_3	m_2
1		m_4	m_5	m_7	m_6

(b) Karnaugh map

Three-Variable Map Example

- For a minimum-cost implementation, cover the four 1s in the map as efficiently as possible

x_3	x_2x_1	00	01	11	10
0		0	0	1	1
1		1	0	0	1

$$f = x_3'x_2 + x_3x_1'$$

Three-Variable Map Example-2

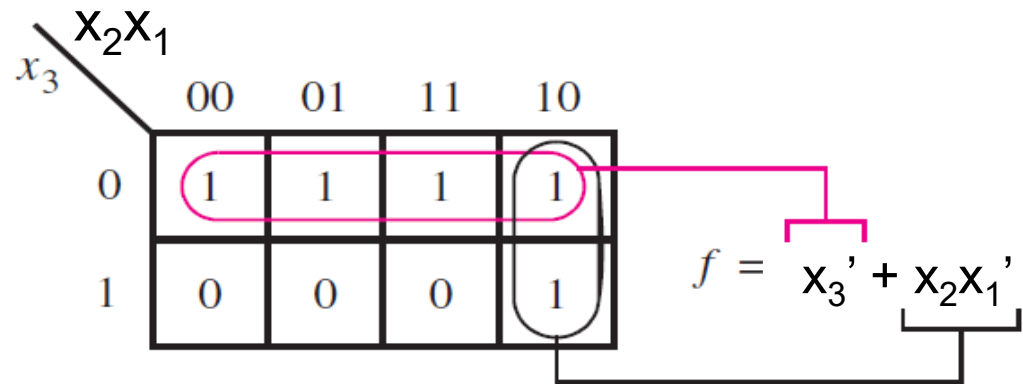
- Product terms can be formed by either a single cell, or combining two adjacent cells, or combining four adjacent cells, or combining all cells (f is permanently 1, $f = 1$)
- **Red circle**: if $x_3 = 0$, then $f = 1$ regardless of x_2 and x_1 (for all possible values of x_2 and x_1 , $f = 1$ if $x_3 = 0$). Therefore, the product term **x_3'** represents these four cells

x_3	x_2x_1	00	01	11	10
0		1	1	1	1
1		0	0	0	1

$$f = x_3' + x_2x_1'$$

Three-Variable Map Example-2

- Product terms can be formed by either a single cell, or combining two adjacent cells, or combining four adjacent cells, or combining all cells (f is permanently 1, $f = 1$)
- Black circle:** if $x_2 = 1$ AND $x_1 = 0$, then $f = 1$ regardless of x_3 (for all possible values of x_3 , $f = 1$ if $x_2 = 1$ AND $x_1 = 0$). The product term x_2x_1' represents these two cells

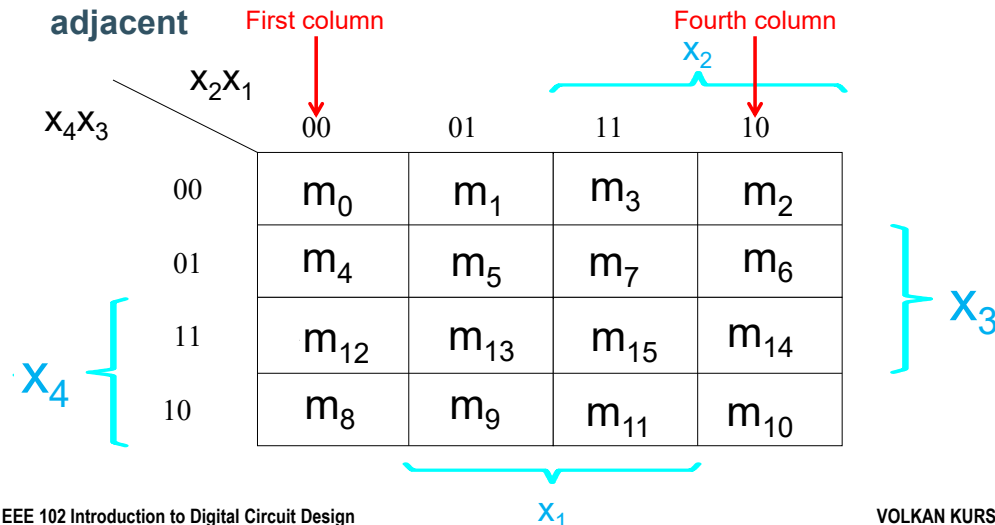


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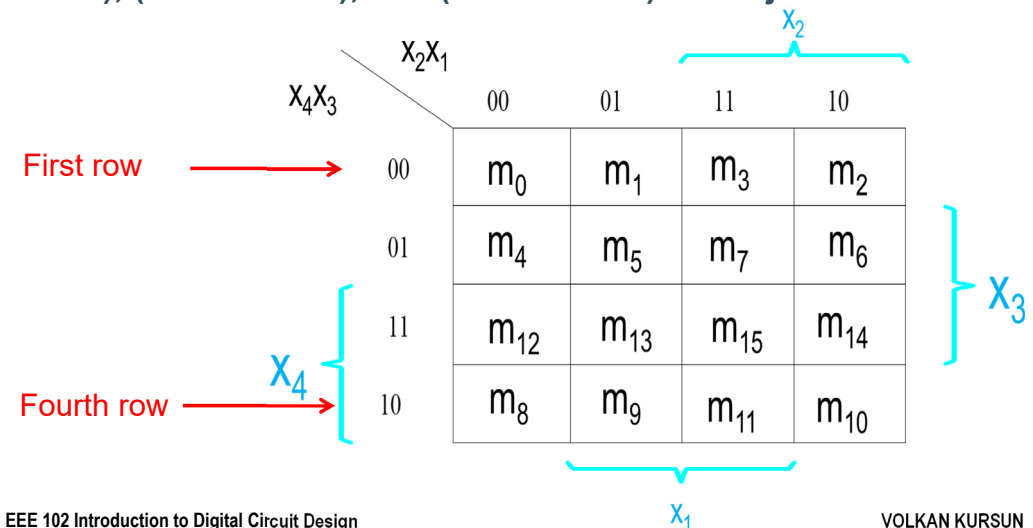
Four-Variable Karnaugh Map

- The first and fourth columns differ only in one variable x_2 : these two columns are also considered to be adjacent (**assume the left and right edges of the map touch**): (m_0 and m_2), (m_4 and m_6), (m_{12} and m_{14}), and (m_8 and m_{10}) are adjacent

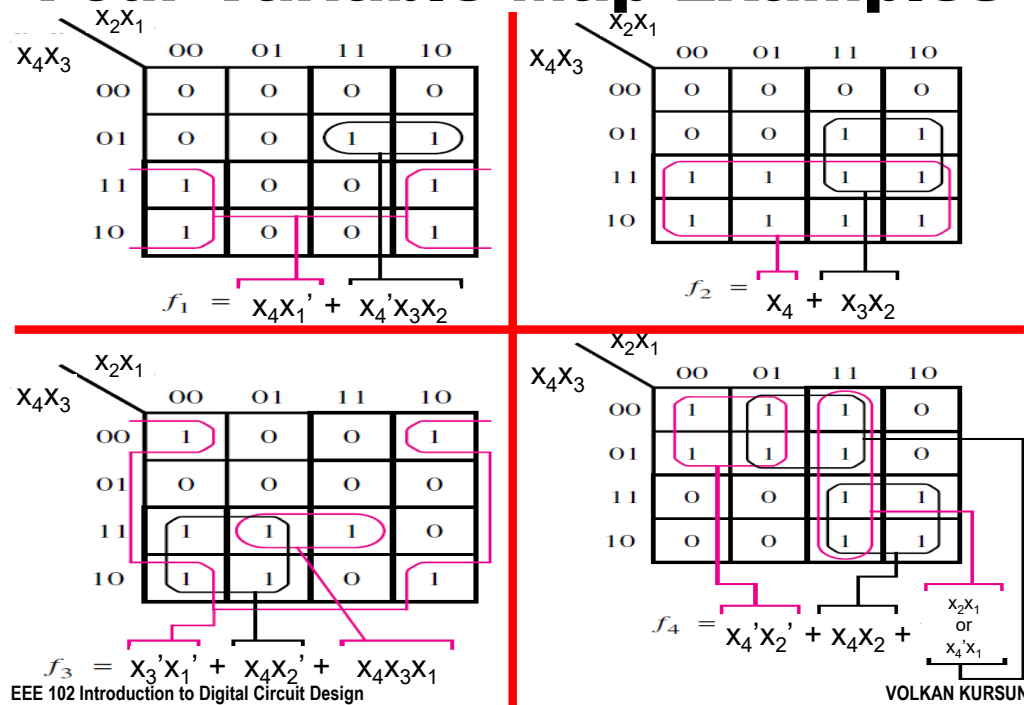


Four-Variable Karnaugh Map

- The first and fourth rows differ only in one variable x_4 : these two rows are also considered to be adjacent (**assume the top and bottom edges of the map touch**): (m_0 and m_8), (m_1 and m_9), (m_3 and m_{11}), and (m_2 and m_{10}) are adjacent



Four-Variable Map Examples

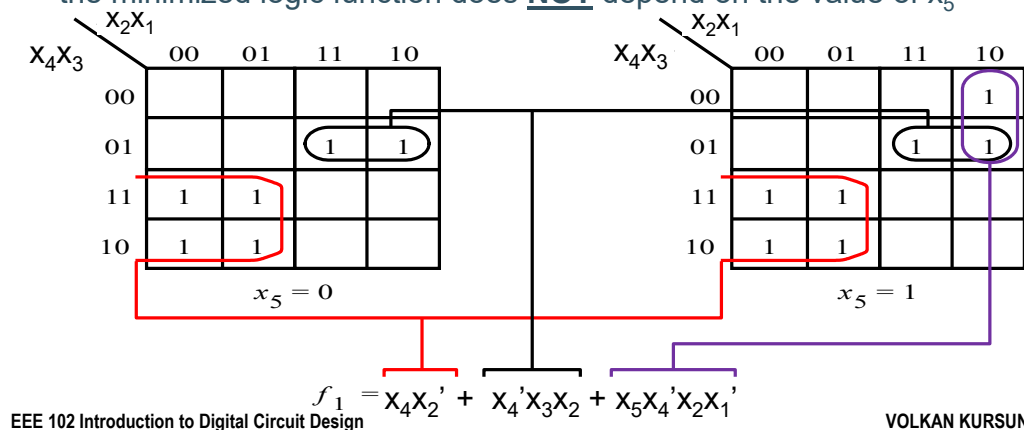


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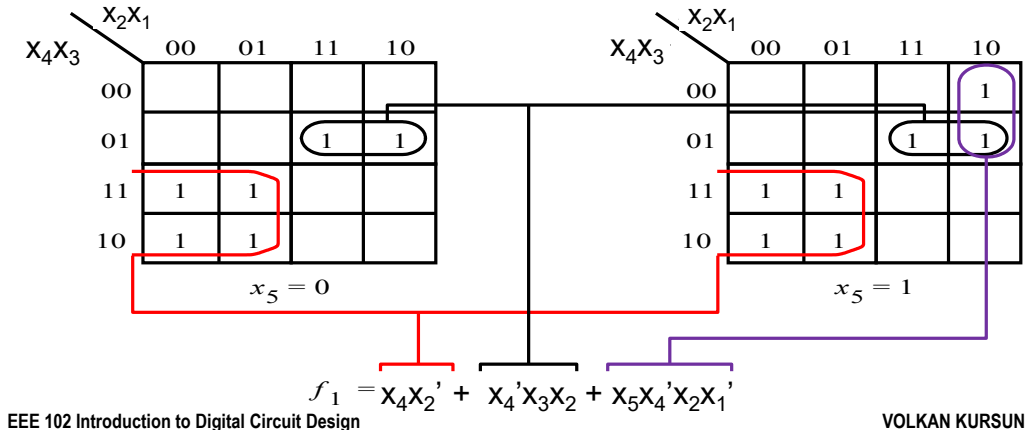
Five-Variable Karnaugh Map

- Two four-variable maps can be used to construct a five-variable Karnaugh map: assume one map is directly above the other and the two maps are distinguished by the fifth variable x_5 ($x_5 = 0$ in one map and $x_5 = 1$ in the other overlapping map)
- In the following example, two groups of four 1s (two red circles) appear in the same place (they overlap) in both four-variable maps: the minimized logic function does NOT depend on the value of x_5



Five-Variable Karnaugh Map

- The two groups of two 1s (two black circles) also overlap in the two four-variable maps: the minimized logic function does **NOT** depend on the value of x_5
- The group of two 1s (purple circle) appears only in the second map where $x_5 = 1$: x_5 can NOT be eliminated, forming a simplified term of $x_5x_4'x_2x_1'$



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Strategy for Minimization

- ❑ For large functions with many variables, intuitive method and Karnaugh maps are not suitable: a methodology for logic minimization is used by the CAD tools
- ❑ In the following examples, we will continue to use the Karnaugh maps to illustrate these strategies used by the CAD tools
- ❑ Terminology for describing the minimization process:
 - ❑ **Literal:** A variable in a product term is called a literal. A literal can be in either uncomplemented or complemented form.
 - ❑ Examples: the product term $x_1'x_2'x_3$ has three literals. The product term $abc'de'f'g$ has 7 literals.

Intuition for Minimization

- ❑ Used intuition to group 1s in a Karnaugh map to obtain a minimum-cost implementation of a logic function
- ❑ The larger the group of 1s, the fewer the number of variables in the product term
- ❑ **Intuitive strategy:** minimize the number and maximize the sizes of groups of 1s that cover all cases where the function has a value of 1

Goal-1: Minimize the number of groups to minimize the number of terms in the representation of the function

Goal-2: Maximize the sizes of groups to minimize the number of variables in each term in the representation of the function

- ❑ Intuition works well for simple functions with small maps

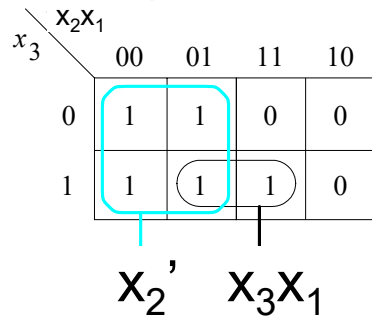
Terminology for Minimization

- ❑ **Implicant:** Any product term or single variable for which the function is 1 is called an implicant of the function
- ❑ The minterms for which the function is equal to 1 are implicants
- ❑ Any other product terms or single variables for which the function is 1 are also called implicants of the function
- ❑ Example: Identify the implicants for the following three-variable function

$$f(x_3, x_2, x_1) = \sum m(0, 1, 4, 5, 7)$$

Finding the Implicants Example

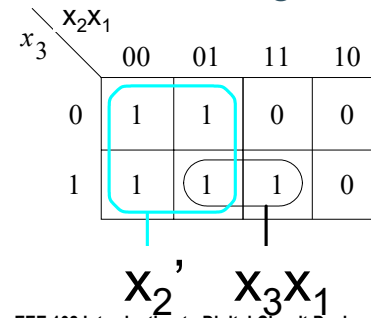
- Example: The function has 11 implicants.



- 5 of these 11 implicants are the minterms for which the function is 1: $x_3'x_2'x_1'$, $x_3'x_2'x_1$, $x_3x_2'x_1'$, $x_3x_2'x_1$, $x_3x_2x_1$.
- Remaining 5 of these 11 implicants correspond to all possible pairs of minterms that can be combined: $x_3'x_2'$ (combine m_0 and m_1), $x_2'x_1'$ (combine m_0 and m_4), $x_2'x_1$ (combine m_1 and m_5), x_3x_2' (combine m_4 and m_5), x_3x_1 (combine m_5 and m_7)
- The 11th implicant covers the group of 4 minterms: x_2'

Terminology for Minimization

- Prime Implicant:** An implicant that cannot be combined into another implicant with fewer literals is called a prime implicant
- The literals in a prime implicant cannot be removed (or further simplified) as they represent the largest groups of 1s that can be circled in the Karnaugh map



x_2' and x_3x_1 are the two prime implicants in this example: it is not possible to remove any literal in these two implicants

Terminology for Minimization

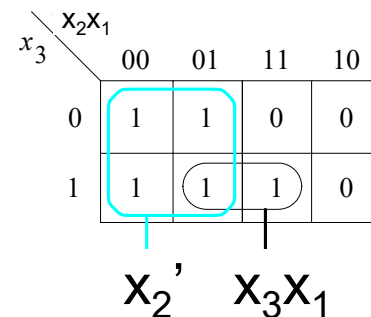
- Cover:** A collection of implicants that account for all valuations for which a given function is equal to 1 is called a cover of that function
- A cover is one particular implementation** of a function: a number of different covers may exist for a function

Cover examples:

- A set of all minterms for which $f = 1$ is a cover (canonical sum of products)
- A set of all prime implicants is a cover

Cover Examples

- The following three are all different covers of the same function



While all these covers are correct representations of this function, the cover consisting of the prime implicants leads to the lowest-cost implementation $f = x_2' + x_3x_1$

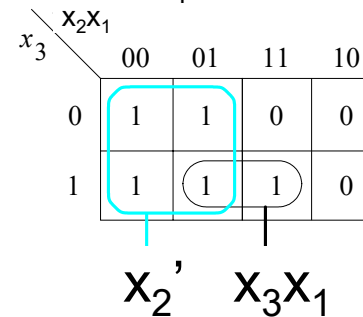
- A cover consisting of the minterms for which $f = 1$:
 $f = x_3'x_2'x_1' + x_3'x_2'x_1 + x_3x_2'x_1' + x_3x_2'x_1 + x_3x_2x_1$
- Another cover: $f = x_3'x_2' + x_3x_2' + x_3x_1$
- Another cover with the prime implicants: $f = x_2' + x_3x_1$

Terminology for Minimization

- Lowest cost implementation is achieved with a cover consisting of prime implicants
- Some prime implicants may be included in the minimum cost implementation while others may not (there are options)
- How to determine the optimum subset of prime implicants that cover a function with the minimum cost?
- Essential Prime Implicant: If a prime implicant includes a minterm (for which $f = 1$) that is **NOT** included in any other prime implicant, it is called an essential prime implicant

Essential Prime Implicants

- Essential prime implicants must be included in the minimum cost cover
- Example: In the following example, both prime implicants are essential. x_3x_1 is the only prime implicant that covers the minterm m_7 and x_2' is the only prime implicant that covers the minterms m_0, m_1 , and m_4 .

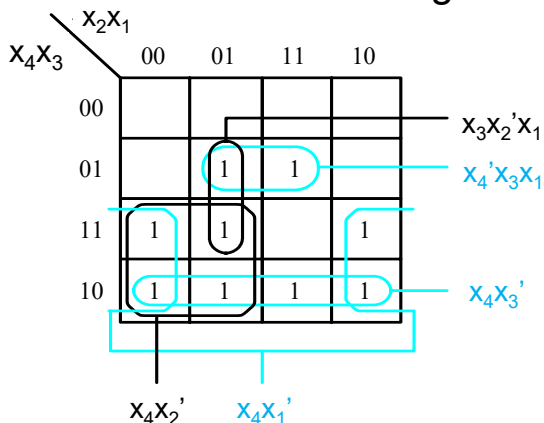


Three-variable function
 $f(x_3, x_2, x_1) = \Sigma m(0, 1, 4, 5, 7)$

The minimum cost cover consists of the essential prime implicants: $f = x_2' + x_3x_1$

Essential Prime Implicants Example-2

- Few examples with choices on which prime implicants to include in the final cover
- Consider the following 4-variable function

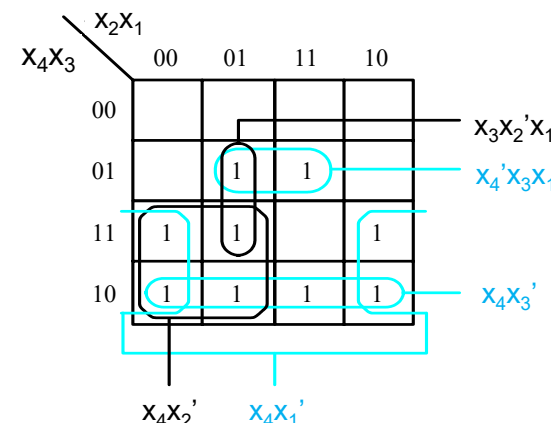


There are 5 prime implicants: x_4x_2' , x_4x_1' , x_4x_3' , $x_4'x_3x_1$, $x_3x_2'x_1$. 3 of these 5 prime implicants are **essential** (highlighted with blue circles): x_4x_1' (because of m_{14}), x_4x_3' (because of m_{11}), and $x_4'x_3x_1$ (because of m_7)

The essential prime implicants (highlighted with blue circles) must be included in the minimum-cost cover

Essential Prime Implicants Example-2

- In this example, the essential prime implicants cover all minterms where the $f = 1$, except m_{13} .
- m_{13} is covered by two prime implicants: x_4x_2' and $x_3x_2'x_1$. x_4x_2' is preferred since it has fewer literals.



The minimum cost implementation is:
 $f = x_4x_2' + x_4x_1' + x_4x_3' + x_4'x_3x_1$

Process of Finding a Minimum Cost Circuit

- 1) **Step-1:** Identify all the prime implicants for the given function
- 2) **Step-2:** Identify the set of essential prime implicants
- 3) **Step-3:** Check if the set of essential prime implicants covers all the minterms for which $f = 1$, then the minimum cost implementation is composed of only the essential prime implicants. Alternatively, if some minterms for which $f = 1$ are not covered by the essential prime implicants, determine the nonessential prime implicants that should be included to form a complete minimum-cost cover

- The choice of the nonessential prime implicants in step-3 may not be obvious: for large functions there may be many possibilities with similar number of literals and heuristics (arbitrary selection of a smaller subset of options and trial and error) may be used by the CAD tools

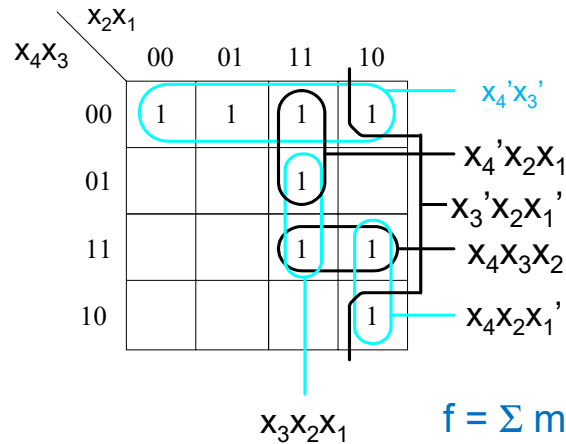
Minimum Cost Implementation Example-3

- A possible implementation is:

$$f = x_4'x_3' + x_4'x_2x_1 + x_4x_3x_2 + x_3'x_2x_1'$$

- A second and **better** implementation is:

$$f = x_4'x_3' + x_3x_2x_1 + x_4x_2x_1'$$



There are 6 prime implicants: $x_4'x_3'$, $x_4'x_2x_1$, $x_3'x_2x_1'$, $x_4x_3x_2$, $x_4x_2x_1'$, $x_3x_2x_1$. Only 1 of these 6 prime implicants is essential: $x_4'x_3'$ (because of m_0 and m_1)

$$f = \sum m(0, 1, 2, 3, 7, 10, 14, 15)$$

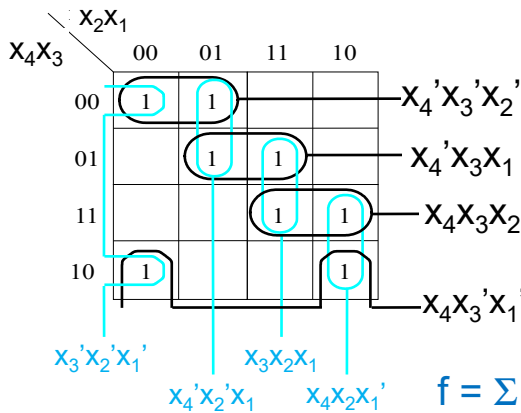
Minimum Cost Implementation Example-4

- A possible implementation (includes the prime implicants in black circles) is:

$$f = x_4'x_3'x_2' + x_4'x_3x_1 + x_4x_3x_2 + x_4x_3'x_1'$$

- Another implementation which includes the prime implicants in blue circles is:

$$f = x_3'x_2'x_1' + x_4'x_2'x_1 + x_3x_2x_1 + x_4x_2x_1'$$



For some functions, there may be **no essential prime implicants**.

There are 8 prime implicants **none** of which are **essential**:

$x_4'x_3'x_2'$, $x_4'x_3x_1$, $x_4x_3x_2$, $x_4x_3'x_1'$, $x_4x_2x_1'$, $x_3x_2x_1$, $x_3'x_2'x_1'$, $x_4'x_2'x_1$

$$f = \sum m(0, 1, 5, 7, 8, 10, 14, 15)$$

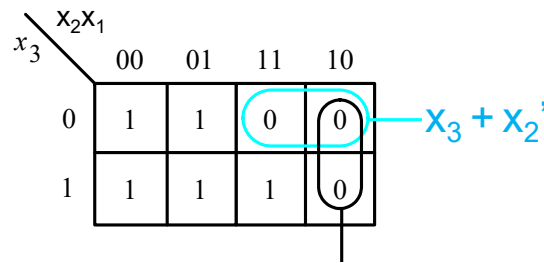
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Minimization of POS Forms

- To find the minimum-cost product-of-sums implementations, combine the maxterms for which $f = 0$ into groups that are as large as possible: the larger the group is (the more maxterms the group covers) the smaller the number of literals in the sum term and the cost of implementation

Example:

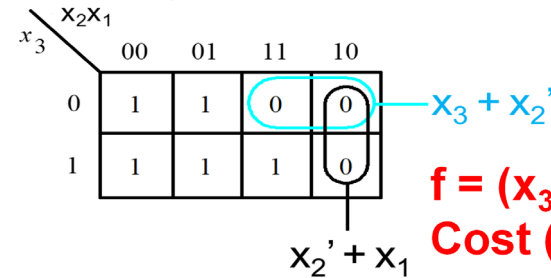


$f(x_3, x_2, x_1) = \Pi M(2, 3, 6)$
There are 3 maxterms that must be covered: M_2, M_3 , and M_6
Two sum terms shown in the figure cover these three maxterms

$$f = (x_3 + x_2') \cdot (x_2' + x_1)$$

Minimized POS and SOP Comparison

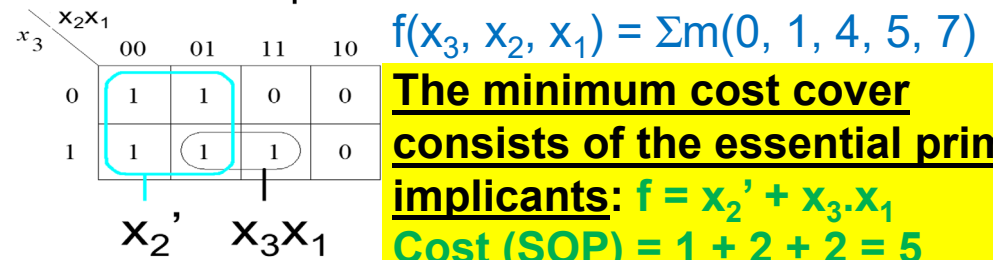
Example:



$$f = (x_3 + x_2') \cdot (x_2' + x_1)$$

$$\text{Cost (POS)} = 2 + 2 \cdot 2 + 1 = 7$$

- Compare the minimum-cost POS and the minimum-cost SOP implementations

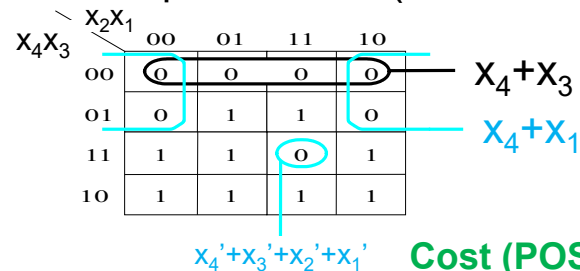


$$f(x_3, x_2, x_1) = \Sigma m(0, 1, 4, 5, 7)$$

The minimum cost cover consists of the essential prime implicants:
 $f = x_2' + x_3 \cdot x_1$
Cost (SOP) = 1 + 2 + 2 = 5

Minimization of POS: Example-2

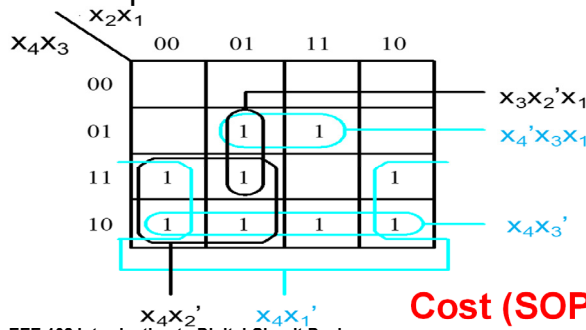
Example: $f = \Pi M(0, 1, 2, 3, 4, 6, 15)$



7 maxterms for which $f = 0$ can be covered as follows:
 $f = (x_4 + x_3) \cdot (x_4 + x_1) \cdot (x_4' + x_3' + x_2' + x_1')$

$$\text{Cost (POS)} = 1 \cdot 4 + 2 \cdot 2 + 4 + 3 = 15$$

- Compare the minimum-cost POS to the minimum-cost SOP:



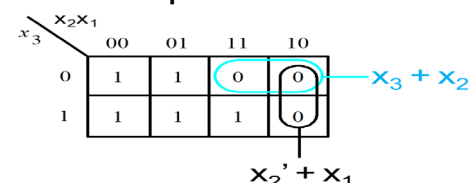
The minimum cost implementation is:
 $f = x_4 \cdot x_2' + x_4 \cdot x_1' + x_4 \cdot x_3' + x_4' \cdot x_3 \cdot x_1$

$$\text{Cost (SOP)} = 1 \cdot 4 + 3 \cdot 2 + 3 + 4 = 17$$

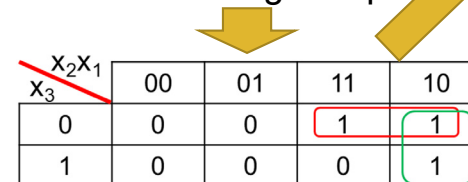
Minimization of POS Forms

- Alternative way** to find the minimum-cost POS implementation: first find a minimum-cost SOP implementation for f' (complement of f) and then use DeMorgan's theorem to find the minimum-cost POS implementation

Example:



f Karnaugh map



f' Karnaugh map

$$f' = \Sigma m(2, 3, 6)$$

The simplest SOP implementation of f' is:

$$f' = (x_3' \cdot x_2) + (x_2 \cdot x_1')$$

Using DeMorgan's theorem:

$$f = (f')' = (x_3 + x_2') \cdot (x_2' + x_1)$$

Same as the minimum POS implementation found before

Minimization of POS Forms

Alternative way Example-2:

$x_4x_3 \backslash x_2x_1$	00	01	11	10
00	0	0	0	0
01	0	1	1	0
11	1	1	0	1
10	1	1	1	1

$x_4 + x_3$
 $x_4 + x_1$

$x_4' + x_3' + x_2' + x_1'$
f Karnaugh map

$x_4x_3 \backslash x_2x_1$	00	01	11	10
00	1	1	1	1
01	1	0	0	1
11	0	0	1	0
10	0	0	0	0

f' Karnaugh map

$f' = \sum m(0, 1, 2, 3, 4, 6, 15)$

The simplest SOP implementation of f' is:

$$f' = x_4' \cdot x_3' + x_4' \cdot x_1' + x_4 \cdot x_3 \cdot x_2 \cdot x_1$$

Using DeMorgan's theorem:

$$f = (f')' = (x_4 + x_3) \cdot (x_4 + x_1) \cdot (x_4' + x_3' + x_2' + x_1')$$

Same as the minimum POS implementation found before

Outline

- Minimization
- Two-Variable Karnaugh Map
- Three-Variable Karnaugh Map
- Four-Variable Karnaugh Map
- Five-Variable Karnaugh Map
- Simplification Methodology
- POS Minimization
- Don't Cares (Incomplete Specs)

Incompletely Specified Functions

- In some digital systems, certain input combinations can never occur: these input combinations that can never occur are called don't care conditions
- A circuit that has don't care conditions is incompletely specified
- Don't cares can be used to advantage in design: since these valuations will never occur, the **designer may assume the function is either 0 or 1 for these input combinations, whichever is more useful to find a minimum-cost implementation (to form the largest groups with the maximum number of 1s or 0s)**

- Maximize group sizes by appropriate choice of don't cares**

Don't Care Example: SOP Implementation

- Consider the following logic function where minterms m_3, m_7, m_{11} , and m_{15} are don't cares:

$$f(x_4, x_3, x_2, x_1) = \sum m(1, 5, 8, 9, 10) + D(3, 7, 11, 15)$$

$x_4x_3 \backslash x_2x_1$	00	01	11	10
00	0	1	d	0
01	0	1	d	0
11	0	0	d	0
10	1	1	d	1

$x_4'x_1$

x_4x_3'

(a) SOP implementation

To form the largest possible groups of 1s for the lowest-cost prime implicants, **assume that the don't cares D_3, D_7 , and D_{11} are 1s while D_{15} is 0.**

With these assumptions, there are only two prime implicants that provide a complete cover of f . The simplest SOP implementation of f is:

$$f = x_4' \cdot x_1 + x_4 \cdot x_3'$$

Don't Care Example: POS Implementation

- Consider the following logic function where minterms m_3, m_7, m_{11} , and m_{15} are don't cares:

$$f(x_4, x_3, x_2, x_1) = \sum m(1, 5, 8, 9, 10) + D(3, 7, 11, 15)$$

$x_4 \backslash x_3 x_2 x_1$	00	01	11	10
00	0	1	d	0
01	0	1	d	0
11	0	0	d	0
10	1	1	d	1

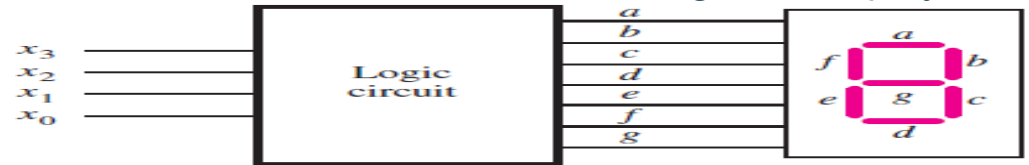
To form the largest possible groups of 0s for the lowest-cost implementation, assume that the don't cares D_3, D_7 , and D_{11} are 1s while D_{15} is 0. With these assumptions, the simplest POS implementation is:

$$f = (x_4 + x_1) \cdot (x_4' + x_3')$$

(b) POS implementation

Don't Care Example-2

- Design a logic circuit that displays the decimal value of a four-bit number on a seven-segment display



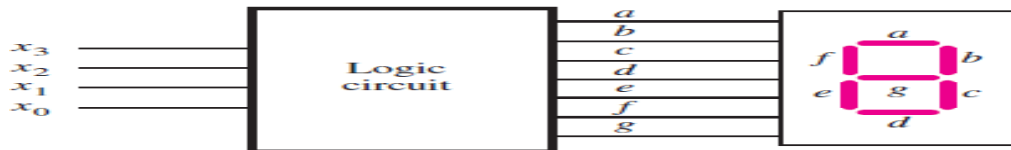
(a) Logic circuit and 7-segment display

x_3	x_2	x_1	x_0	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	1	1	0	0	0	0
0	1	1	1	1	1	1	1	1	1	1
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	0	1	1

(b) Truth table

Don't Care Example-2

- Since the circuit can display only decimal digits (0 to 9), $x_3x_2x_1x_0 = 0b1010$ to $0b1111$ are unused and can be treated as don't care conditions in the design



(a) Logic circuit and 7-segment display

x_3	x_2	x_1	x_0	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	1	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	0	1	1

(b) Truth table

Don't Care Example-2

- Since the circuit can display only decimal digits (0 to 9), $x_3x_2x_1x_0 = 0b1010$ to $0b1111$ are unused and can be treated as don't care conditions in the design

x_3	x_2	x_1	x_0	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	1	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	0	1	1

$x_3 \backslash x_2 x_1 x_0$	00	01	11	10
00	1	0	1	1
01	0	1	1	1
11	d	d	d	d
10	1	1	d	d

$$a = x_3 + x_1 + x_2 \cdot x_0 + x_2' \cdot x_0'$$

$x_3 \backslash x_2 x_1 x_0$	00	01	11	10
00	1	0	0	1
01	0	0	0	1
11	d	d	d	d
10	1	0	d	d

$$e = x_1 \cdot x_0' + x_2' \cdot x_0'$$