

# Ghana Kanta Payeng

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## EDUCATION

### DUIET

*B.Tech in Computer Science and Engineering. SGPA : 7.5*

**Dibrugarh, Assam**

*Graduation Date: Jun 2027*

## WORK EXPERIENCE

### JAGRITI SANMILITA UNNAYAN KENDRA

*Social Intern*

**Dibrugarh, Assam**

*Jun 2024 - Jul 2024*

- Conducted comprehensive assessments of the needs of over 100 elderly residents at a local old age home, leading to
- the identification of food preferences, which resulted in a 40% increase in meal satisfaction ratings within two weeks.
- Facilitated weekly engagement sessions with over 50 individuals facing mental health challenges, significantly improving social interaction and reported happiness levels within a two weeks period.
- Designed and executed a comprehensive survey targeting over 100+ individuals facing addiction challenges, identifying critical barriers to treatment and enhancing outreach strategies by 60% within the community.

### Project Humanity

*Social Intern*

**Jorhat, Assam**

*Jan 2025-Jan 2025*

- Spearheaded a community cloth donation drive that engaged over 50 participants.
- Successfully collecting and distributing more than 200 items of clothing to families in need, resulting in a 30% increase in community involvement compared to previous initiatives.

## PROJECT EXPERIENCE

### Attendance Management System

*Personal Project*

**Personal**

- Enabled teachers to log in as admins and mark classes as "Absent" to inform other teachers, reducing confusion and ensuring proper class coverage.
- Designed a dynamic interface allowing teachers to easily modify and view class schedules, improving overall efficiency and communication.
- Designed Attendance Management System using HTML, CSS and Javascript.

### Guess The Number

*Personal Project*

**Personal**

- A terminal game functions allowed users to guess numbers from 1 to 100 while receiving instant feedback about their guesses. Users accessed the platform through three difficulty options ("easy", "medium", "hard") which presented specific try limits and attractive visual content and achievement awards.
- Used Python and ASCII art for enganing game experience.

### My Portfolio Website

*Website*

**Personal**

- Created a basic portfolio website for my own to showcase my resume, projects and skills.
- Designed using HTML, CSS and Javascript.

## TECHNICAL SKILLS & INTERESTS

### Programming

: Python, C, HTML, CSS & JavaScripts.

### Languages

### Software Tools &

### Platforms

: LaTeX (Overleaf & TexMaker) , Canva, Microsoft Word, Powerpoint, Excel.

### Data Structures &

### Algorithms

: Fundamental Understanding of core concepts and problem solving techniques.