

CBCS SCHEME

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BPOPS103/203

First/Second Semester B.E./B.Tech. Degree Examination, June/July 2024 Principles of Programming using C

Time: 3 hrs.

Max. Marks: 100

*Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.
2. M : Marks , L: Bloom's level , C: Course outcomes.*

Module – 1			M	L	C
Q.1	a.	Define Computer. Explain the various types of computer.	10	L2	CO1
	b.	Explain the basic structures of C program in detail. Write a sample program to demonstrate the components in the structure of C program.	10	L2	CO2
OR					
Q.2	a.	Explain scanf() and printf() functions in C language with syntax and example.	08	L2	CO2
	b.	What is variable? Explain rules for constructing variable in C. Give example for valid and invalid variable.	06	L2	CO2
	c.	Illustrate the flowchart and write a C program which takes as input p, t, v compute the simple interest and display result.	06	L2	CO2
Module – 2					
Q.3	a.	Explain the following operators in 'C': i) Relational ii) Logical iii) Conditional iv) Bitwise.	08	L2	CO2
	b.	Explain for loop statement with syntax and example program.	06	L2	CO2
	c.	Write a C program to simulate simple calculator that performs arithmetic operations using switch statement. Error message should be displayed if any attempt is made to divide by zero.	06	L2	CO3
OR					
Q.4	a.	Explain if, if-else, nested if and cascaded if-else statements with syntax and example.	08	L2	CO2
	b.	Write a C program that takes three coefficient (a, b, c) to calculate roots of quadratic equation, print all possible roots with appropriate messages for a set of coefficients.	06	L2	CO5
	c.	Explain break and continue statements with respect while, do-while and for loops.	06	L2	CO2
Module – 3					
Q.5	a.	Define function. Explain categories of user defined functions.	10	L2	CO4
	b.	Define two-dimension array. Write a C program to multiply 2 matrix by ensuring their multiplication compatibility.	10	L2	CO3
OR					
Q.6	a.	Explain function call, function definition and function prototype with syntax and example for each.	10	L2	CO4
	b.	Write a C program to implement Binary search for integers.	05	L2	CO3
	c.	What is Recursion? Write a C program to compute factorial of number using recursion.	05	L2	CO3
Module – 4					
Q.7	a.	Define string. Explain any four string manipulating functions with example.	10	L2	CO3
	b.	Write a C program to concatenate two strings without using built-in function strcat().	05	L2	CO3
	c.	Explain string unformatted input/output functions with example.	05	L2	CO3

OR					
Q.8	a.	Define pointer. Explain pointer variable declaration and initialization with suitable example.	08	L2	CO3
	b.	Explain pass by value and pass by address with example.	04	L2	CO3
	c.	Write a C program using pointers to compute sum, mean, standard deviation of all elements stored in an array of n real numbers.	08	L2	CO3
Module – 5					
Q.9	a.	Explain structure declaration and how structure member are accessed with example.	10	L2	CO3
	b.	Implement a structure to read, write and compute average marks and the students scoring above and below average of class N students.	10	L3	CO5
OR					
Q.10	a.	Compare between structure and union with syntax and example.	06	L2	CO3
	b.	Explain fopen(), fclose(), fscanf() and fprintf() with syntax and example program considering all above functions.	10	L2	CO4
	c.	What are enumeration variable? How are they declared?	04	L2	CO3



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Scheme & Solutions

Signature of Scrutinizer

Subject Title : Principles of Programming Using C Subject Code : BP0PS10357497

Question Number	Solution	Marks Allocated
1a.	<p><u>Module - 1</u></p> <p>Computer - Device that computes, especially a programmable electronic machine that performs high-speed mathematical / logical operations that assembles, stores, correlates.</p> <p>Types:</p> <ul style="list-style-type: none">① Mainframes computers② Mini computers③ Microcomputers / Personal computers	<p>2M</p> <p>8M</p> <p>10M</p>
1b.	<p>Structure of C program:</p> <div><div>Preprocessor directives</div><div>Global variables</div><div>main() { "body of main" }</div><div>User-defined functions</div></div>	<p>3M</p> <p>3M</p> <p>4M</p> <p>10M</p>

Question Number	Solution	Marks Allocated
2a.	<p>scanf():</p> <p>Syntax:</p> <pre>n = scanf("Formatted string", address list);</pre> <p>Explanation: ← 2M</p> <p>printf():</p> <pre>n = printf("Formatted string", list of variable);</pre> <p>Explanation ← 2M</p> <p>main()</p> <pre>{ int a, float b, char c; printf("Enter a, b & c"); scanf("%i %f %c", &a, &b, &c); printf("A = %i \n B = %f \n C = %c", a, b, c); }</pre> <p>← 4M</p> <p><u>8M</u></p>	
2b.	<p>variable:- its a name given to address of the memory.</p> <p>Rules:</p> <ol style="list-style-type: none"> ① It should begin with letter / underscore (-) ② No extra symbol except (-) should be used. ③ keywords cannot be used as variables ④ letter / underscore can be followed by digit. 	<p>← 1M</p> <p>3M</p>

Question Number	Solution	Marks Allocated
	<p>Valid variables:</p> <p>sum, sum-add, avg.</p> <p>Not valid variables:</p> <p>sumta, 09ab, #cdeca.</p>	<p>← 2M</p> <hr/> <p>6M</p>
2c.	<p><u>program:</u></p> <pre> main() { float p, r, si; printf("Enter p, r & i:"); scanf("%f %f %f", &p, &r, &i); si = (p * r * i) / 100; printf("SI = %f", si); } </pre> <p><u>Module - 2</u></p>	<p>← 6M</p> <hr/>
3a.	<p>Operator in C:</p> <ul style="list-style-type: none"> i) Relational ii) Logical iii) Conditional iv) Bitwise <p>List operator used Example for each</p>	<p>← 2 × 4 = 8M</p> <hr/>

Question Number	Solution	Marks Allocated
3b.	<p>for loop:-</p> <p>syntax:</p> <pre>for (exp1; exp2; exp3) { // Body of the loop }</pre> <p>Explanation</p> <p>Example:</p> <pre>for (i = 0; i < 5; i++) { printf("%d\n", i); }</pre>	<p>3M</p> <p>1M</p> <p>2M</p> <p><u>6M</u></p>
3c.	<p>C. program: { Logical statements need to be added with complex program}</p> <p>Simple calculator:</p> <pre>switch (ch) { case '+': res = a + b; break; case '-': res = a - b; break; case '*': res = a * b; break; case '/': if (b != 0) { res = a / b; break; } else printf("Error: divide by zero"); break; case '.': res = a * b; break; default: printf("Illegal operator"); exit(0); }</pre>	<p>6M</p>

Question Number	Solution	Marks Allocated
4a.	<pre> if statement if - else nested - if cas cascade if-else </pre> <p style="text-align: right;">Syntax + example each</p>	<p style="text-align: center;">2x4 = 8M</p>
4b.	<p>program: [logical statement to be added & complete program]</p> <p><u>Pgm</u></p> <pre> cl = bxb - 4xaxc if (d == 0) { printf("Roots are real & equal"); root1 = -b/a; root2 = root1; printf("R1 = %f \n R2 = %f", root1, root2); } else if (d > 0) { printf("Roots are real & distinct"); root1 = (-b + sqrt(d)) / (2 * a); root2 = (-b - sqrt(d)) / (2 * a); printf("R1 = %f \n R2 = %f", root1, root2); } else { printf("Roots are imaginary"); rP = -b / (2 * a); iP = (sqrt(fabs(d))) / (2 * a); printf("R1 = %f + i%f", rP, iP); printf("R2 = %f - i%f", rP, iP); } </pre>	<p style="text-align: center;">6M</p>

Question Number	Solution	Marks Allocated
4C.	<p><u>break</u>: encountered inside a while, do-while or for statements the statement is immediately terminated and comes out of the loop and executes the followed statements.</p> <div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;"> <p>while (exp)</p> <pre>{ Stat-1; break; Stat-2; }</pre> </div> <div style="text-align: center;"> <p>do</p> <pre>{ Stat-1; break; Stat-2; } while (exp)</pre> </div> <div style="text-align: center;"> <p>for (ep1; ep2; ep3)</p> <pre>{ Stat-1; break; Stat-2; }</pre> </div> </div> <p><u>Ex:</u></p> <pre>int i=1; for (i=1; i<5; i++) { if (i==3) break; printf("%d\t", i); }</pre> <p><u>Output:</u></p> <p style="text-align: center;">1 2</p> <p><u>continue</u>: this statement terminates the current iteration of while, do-while / for and resume execution back at the beginning of loop/body with next iteration.</p>	<p>← 3M</p>

Question Number	Solution	Marks Allocated
	<pre> while (exp) { stat-1 continue; stat-2; } do-while { stat-1 continue; stat-n }while (exp) for (ep1; ep2; ep3) { stat-1; continue; stat-2; } </pre> <p><u>Example</u></p> <pre> int i=1; for (i=1; i<=5; i++) { if (i==3) continue; printf("%d\t", i); } </pre> <p><u>output:</u></p> <p>1 2 4 5</p> <p><u>Module -3</u></p> <p>5a. <u>function</u> :- group of statement outside main() to do some specific task</p> <p>Categories:</p> <ol style="list-style-type: none"> with parameter & with return value with parameter & with no return value with no parameter & with return value with no parameter & with no return value <p>example with example</p>	<p>3M</p> <p>6M</p> <p>4M</p> <p>1M</p> <p>4M</p> <p>6M</p> <p>10M</p>

Question Number	Solution	Marks Allocated
5b.	<p><u>2D-array</u>: an array with 2 sets of square brackets <code>[][]</code>.</p> <p>* two. Dimension array used when data items are arranged in row-wise & column-wise ← 3M</p> <p><u>Program</u>: Matrix multiplication.</p> <p>{ logical statement to read matrix, to print matrix & to ensure compatibility to be added to complete program}. ← 2M</p> <p><u>main logic</u>:</p> <pre> for (i=0; i<n; i++) { for (j=0; j<v; j++) { c[i][j] = 0; for (k=0; k<n; k++) { c[i][j] = c[i][j] + a[i][k] * b[k][j]; } } } </pre> <p>← 3M</p> <p>Output :</p> <p>① for not multipliant {negative case} ← 2M</p> <p>② for proper output.</p>	<p>← 3M</p> <p>← 2M</p> <p>← 3M</p> <p>← 2M</p> <p><u>10M</u></p>

Question Number	Solution	Marks Allocated
6a.	<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> function call function definition function prototype </div> <div style="font-size: 3em; margin-right: 10px;">}</div> <div style="display: flex; flex-direction: column; align-items: center;"> <div>syntax</div> <div>+</div> <div>example</div> <div>each</div> </div> <div style="margin-left: 10px;"> <div>→</div> <div>→</div> <div>→</div> </div> </div>	<div style="text-align: center;"> 3 3 1/2 3 1/2 <hr/> 10M </div>
6b.	<p>program: {Logical statements need to be added with complete program}</p> <p><u>Binary search:</u></p> <pre> low = 0, high = n-1; while (low <= high) { mid = (low + high) / 2; if (key == a[mid]) { found = 1; break; } else if (key > a[mid]) low = mid + 1; else high = mid - 1; } </pre>	<div style="margin-top: 100px;">← 5M</div>
6c.	<p>Recursion:- Recursion function is a function that calls same or different itself during execution.</p>	<div style="margin-top: 10px;">← 2M</div>

Question Number	Solution	Marks Allocated
	<p><u>program</u>: Factorial of n</p> <pre> int fact (int n) { if (n == 0) return 1; else return (n * fact(n-1)); } main () { int n, fact res; printf("Enter n"); scanf("%d", &n); res = fact(n); printf("Factorial = %d", res); } </pre> <p><u>Modull- 4</u></p>	<p>← 3M 5M</p>
7a.	<p><u>String</u>:- collection of characters marked by '\0' at the end.</p> <p><u>Functions</u>:</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>strcpy(), strcmp(), strlen(),</p> <p>strncpy(), strcat(),</p> <p>strncat(), strrev(),</p> <p>strlower(),strupr().</p> </div> <div style="font-size: 4em; margin-left: 10px;">}</div> </div> <p>{any 4} syndan + example</p>	<p>← 2M</p> <p>4X2=8M</p> <p>10M</p>

Question Number	Solution	Marks Allocated
7b.	<p><u>program</u>: concatenate two strings.</p> <pre> void concatenate (char s1[], char s2[]) { int i = 0; while (s1[i] != '\0') i++; int j = 0; while (s2[j] != '\0') { s1[i] = s2[j]; i++; j++; } s1[i] = '\0'; } </pre> <p>[logical statement (main()) need to be added to complete program].</p>	<p>← 5M</p>
7c.	<p>String unformatted input/output functions:</p> <ul style="list-style-type: none"> • getch(), getche(), putch() ← 2½ • gets(), puts() ← 2½ <p>(Syntax + example)</p>	<p>← 5M.</p>
8a.	<p><u>pointer</u> :- variable that stores the address of another variable.</p>	<p>← 2M.</p>

Question Number	Solution	Marks Allocated
	<p>Declaration of pointer variable:</p> <p>General form:</p> <pre>data-type *pointer-name;</pre> <p>where</p> <p>* → tells the variable is pointer variable.</p> <p>pointer-name: as identifier/variable</p> <p>data-type: int, float, char.</p> <p>Example:</p> <pre>int *p;</pre> <p>where p is a pointer to an integer variable. ← 3M</p> <p>Initialization of pointer:</p> <p>it's very important to initialize a pointer</p> <ol style="list-style-type: none">① Declare data variable② Declare pointer variable③ Assign address of data variable to pointer variable using '&' operator. <p>Ex:</p> <pre>int a; int *ptr; ptr = &a;</pre> <p>← 3M</p>	<p>3M</p> <hr/> <p>8M</p>

Question Number	Solution	Marks Allocated
8b.	<p>Pass by value: means when formal parameter changes actual parameter will not change.</p> <p>Example:</p> <pre>void exchange (int m, int n) { int temp; temp = m; m = n; n = temp; } int main() { int a, b; a = 10, b = 20; exchange(a, b); printf("A = %d & B = %d", a, b); }</pre> <p>Output:</p> <p>A = 10 B = 20.</p> <p>pass by address: means when formal parameter changes actual parameter also changes.</p> <pre>void exchange (int *m, int *n) { int temp; temp = *m; *m = *n; *n = temp; } int main() { int a = 10, b = 20; exchange(&a, &b); printf("A = %d & B = %d", a, b); }</pre> <p>Output: A = 20, B = 10.</p>	<p>2M</p> <p>2M</p> <hr/> <p>4M</p>

Question Number	Solution	Marks Allocated
8c.	<p><u>program</u>: [logical statements along with complete program].</p> <pre> ptr = a; for (i = 0; i < n; i++) { sum = sum + *ptr; ptr++; } mean = sum/n; ptr = a; for (i = 0; i < n; i++) { stdsum = stdsum + pow((*ptr - mean), 2); ptr++; } std = std sqrt(stdsum/n); </pre> <p><u>Module-5</u></p>	<p>← 8M</p>
9a.	<p>structure declaration:</p> <p>→ Syntax: + example program.</p> <p>→ Accessing member of structure [creating variable for structure]</p> <p>→ Initializing the value for member of structure using (.) Dot operator with example</p>	<p>← 3M</p> <p>← 3M</p> <p>← 4M</p> <hr/> <p>10M.</p>

Question Number	Solution	Marks Allocated
9b.	<p><u>Program</u>: Structure to read, write & compute average.</p> <pre> struct student { char name[10]; int rollno; int marks; } main() { struct student s[10]; printf("Enter no. of students\n"); scanf("%d", &n); printf("Enter student details"); for(i=0; i<n; i++) { printf("Enter name:"); scanf("%s", &s[i].name); printf("Enter rollno:"); scanf("%d", &s[i].rollno); printf("Enter marks:"); scanf("%d", &s[i].marks); } // to find average for(i=0; i<n; i++) { sum = sum + s[i].marks; } avg = sum/n; for(i=0; i<n; i++) { if (s[i].marks >= avg) counta++; else countb++; } // logical statement to be added to complete program. </pre>	10/19

Question Number	Solution	Marks Allocated
10a.	<div style="display: flex; justify-content: space-between;"> <div style="width: 48%;"> <p style="text-align: center;"><u>structure</u></p> <p>① struct to define a structure.</p> <p>② user can access individual members at a given time.</p> <p>③ syntax:</p> <pre>struct strname { type v1; type v2; }</pre> <p>④ In case of a structure, there is a specific memory location for every input data member. Thus it can store <u>multiple</u> values of various members.</p> </div> <div style="width: 48%;"> <p style="text-align: center;"><u>union</u></p> <p>union is used to define a union.</p> <p>user can access only one member at a given time.</p> <p>union un-name</p> <pre>{ type v1; type v2; };</pre> <p>In the case of union, there is an allocation of only one shared memory for all inputs data member. Thus it can store <u>one</u> value at a time for all members.</p> </div> </div>	<p>← 6M</p>
10b.	<div style="display: flex; align-items: center;"> <div style="display: flex; align-items: center; margin-right: 20px;"> <div style="display: flex; flex-direction: column; align-items: center;"> <div>fopen()</div> <div>fclose()</div> <div>fprintf()</div> <div>fscanf()</div> </div> <div style="font-size: 4em; margin: 0 10px;">}</div> </div> <div> <p style="text-align: center;">syntax + program</p> <p style="text-align: center;">consider all 4 functions.</p> </div> </div>	<p>← 4x2=8M</p> <p>← 2M</p> <p style="border-top: 1px solid black; padding-top: 5px;">10M</p>

Question Number	Solution	Marks Allocated
10c.	<p><u>Enumeration Variable:-</u></p> <p>enum in C is a special kind of datatype defined by the user. It consists of constant integers or integers that are given names by the user.</p> <p>Define enum:-</p> <pre>enum enum-name { int con1, int con2, ..., int conN};</pre> <p><u>Example:</u></p> <pre>enum cars { BMW, Ferrari, Jeep};</pre> <p>Here, default values for constants are:</p> <p>BMW = 0, Ferrari = 1, Jeep = 2.</p> <p>However, to change default values, you can define the enum as follows:</p> <pre>enum cars { BMW = 1, Ferrari = 5, Jeep = 0 };</pre>	<p>← 2M</p> <p>← 2M</p> <p>4M.</p>