

```
import java.util.Scanner;  
abstract class shape
```

```
{  
    int length, breadth;  
    void printArea();  
}
```

```
}
```

```
}  
class rectangle extends shape
```

```
{  
    double area R;  
    void printArea() {  
        area R = (length * breadth);  
        System.out.println (" The area of rectangle is  
                               "+ area R + " (m2)");  
    }  
}
```

```
}
```

```
class main {  
    public static void main (String args []) {
```

```
        Scanner A = new Scanner (System.in);
```

```
        Rectangle R1 = new Rectangle ();
```

```
Circle C1 = new Circle ();
```

```
}
```