

Pseudocode

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int 'A [size];

top = -1;

push (x)

{

top = top + 1

A [top] = x

}

pop ()

{

top = top - 1

}

top ()

{

return A [top];

}

is empty()

{

if (top == -1)

return true

else

return false

}

is full()

{

if (maxSize == ~~top~~)

return true

else

return false

}