



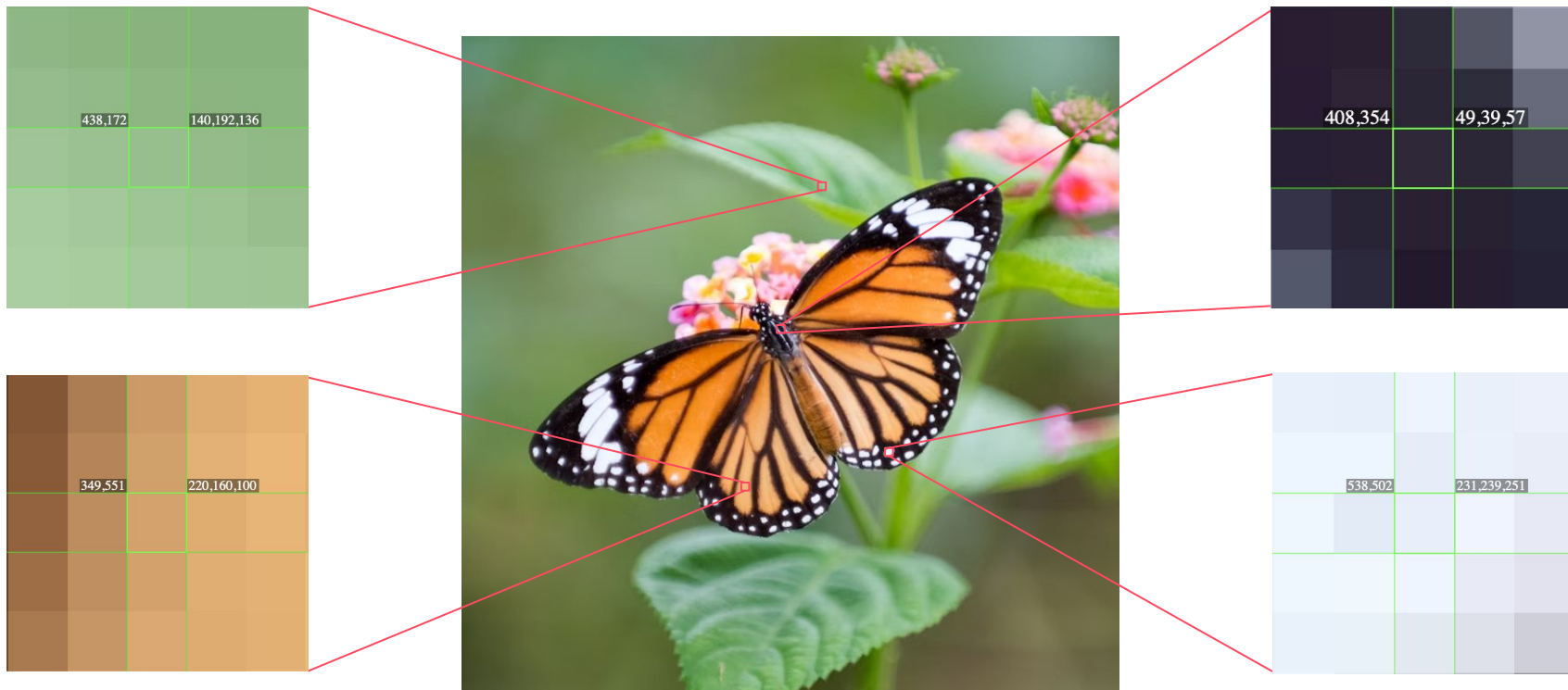
DeepLearning.AI

Convolutional Neural Networks

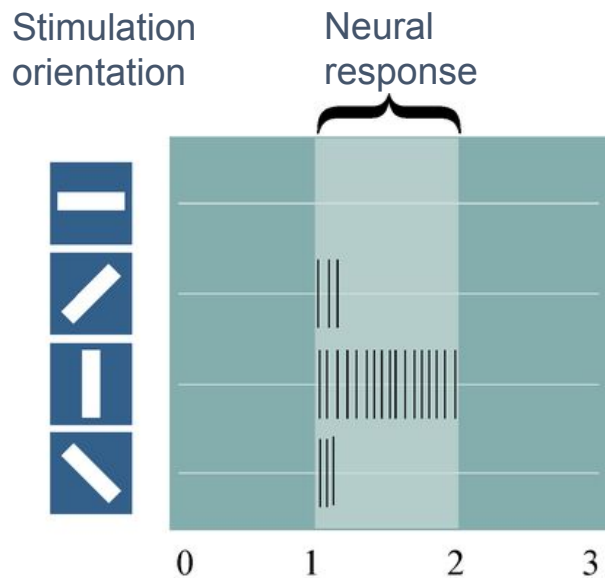
Part 1: Filters, Patterns, and Feature Maps

Core Neural Network Components

Linear layers treat every pixel as independent



CNNs mimic biological vision



Hubel and Wiesel (1962)

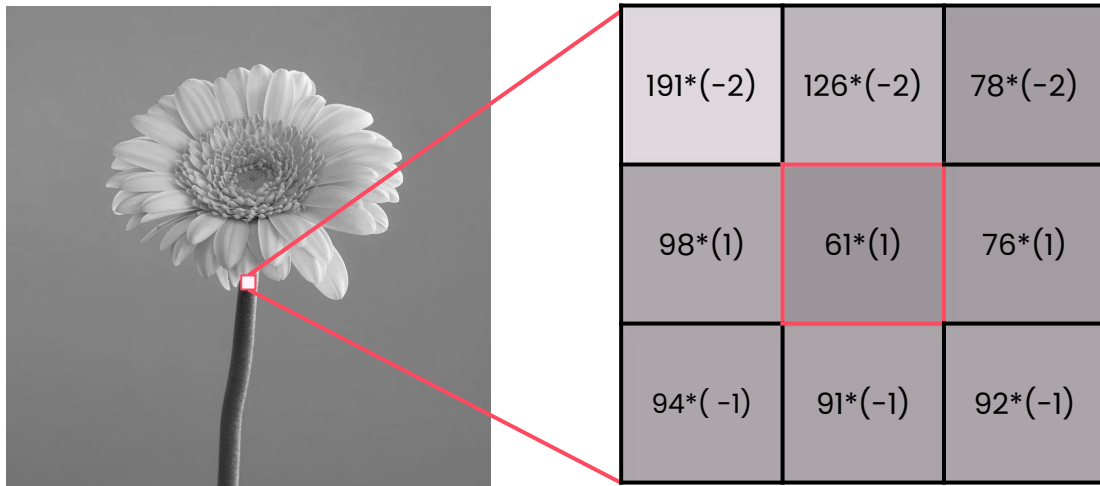
Convolutional Filters



12	125	72
98	61	75
94	91	91

-2	-2	-2
1	1	1
-1	-1	-1

Convolutional Filters

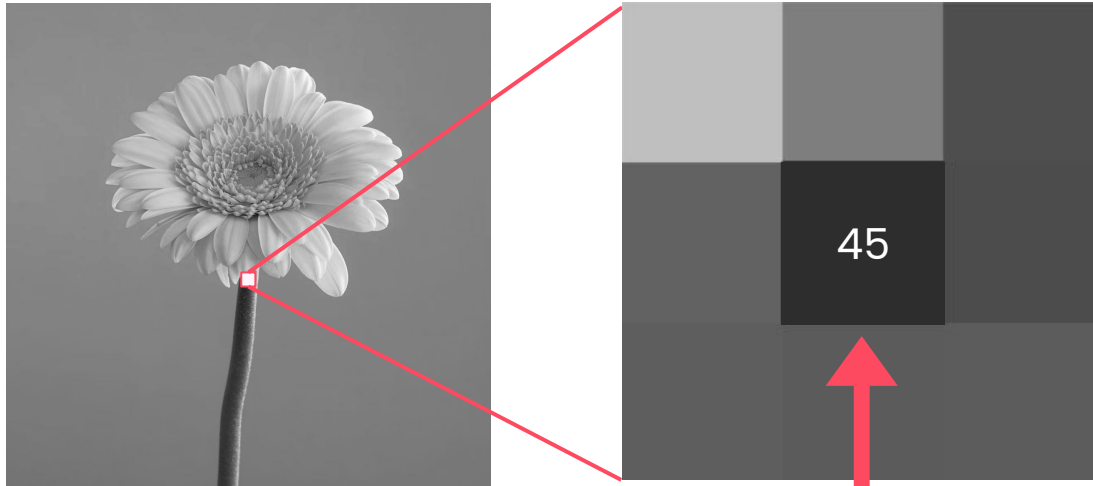


Convolutional Filters



`New_value = sum(-382, -252, -156, 98, 122, 152, 188, 91, 184) + bias`

Convolutional Filters



New_value = 45

How does convolution work?



What does this filter do?



-1	0	1
-2	0	2
-1	0	1



-1	-2	-1
0	0	0
1	2	1



Filters highlight patterns to identify objects



How to create CNNs in PyTorch with nn.Module

```
# Basic convolutional layer
conv_layer = nn.Conv2d(
    in_channels=3,      # Number of input channels (e.g., RGB has 3)
    out_channels=16,    # Number of output channels (number of filters)
    kernel_size=3,      # Size of the convolutional kernel (3x3)
    stride=1,           # Step size of the convolution
    padding=1           # Zero-padding around the edges
)
```

How to create CNNs in PyTorch with nn.Module

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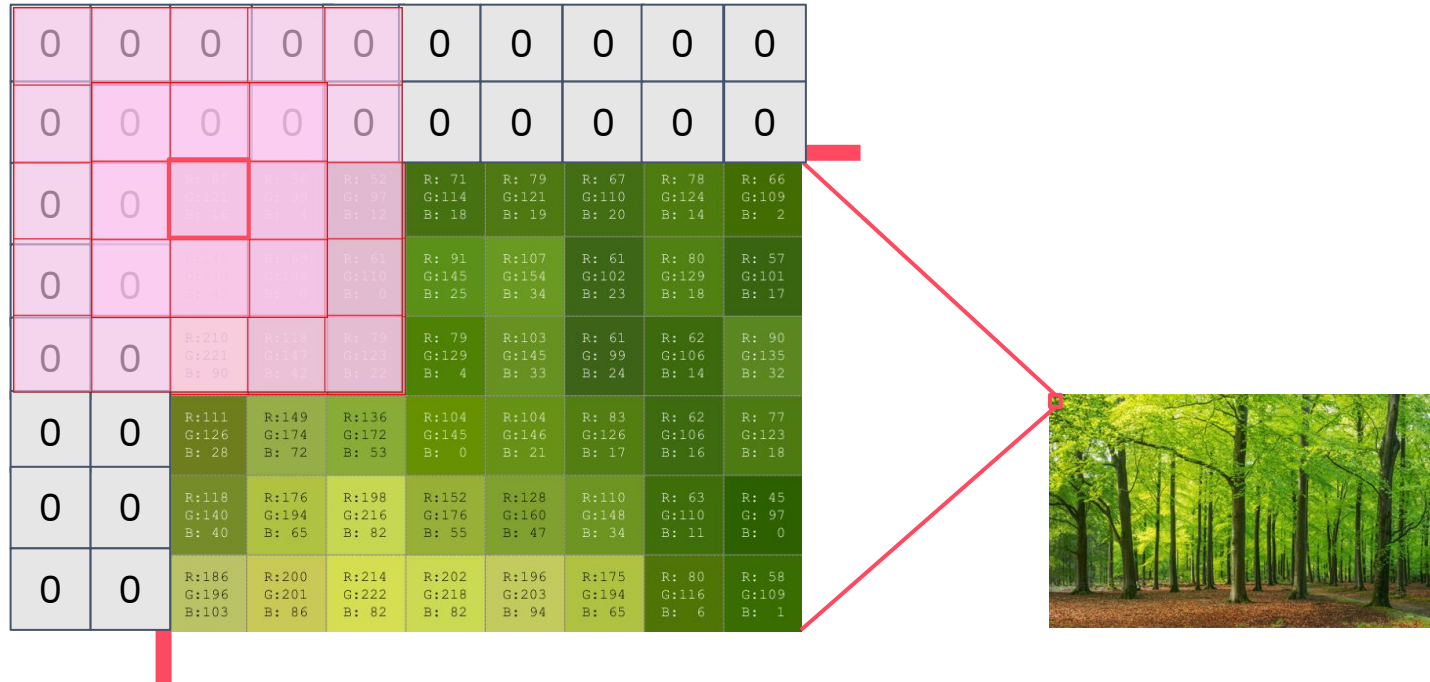
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```

How does padding work?





DeepLearning.AI

Convolutional Neural Networks

Part 2: The Full Architecture

Core Neural Network Components

```
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional layer
        self.conv1 = nn.Conv2d(in_channels=1, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2)

        # Second convolutional layer
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2)

        # Flatten layer (no parameters, just reshaping)
        self.flatten = nn.Flatten()

        # Fully connected layer
        self.fc = nn.Linear(64 * 7 * 7, 10)
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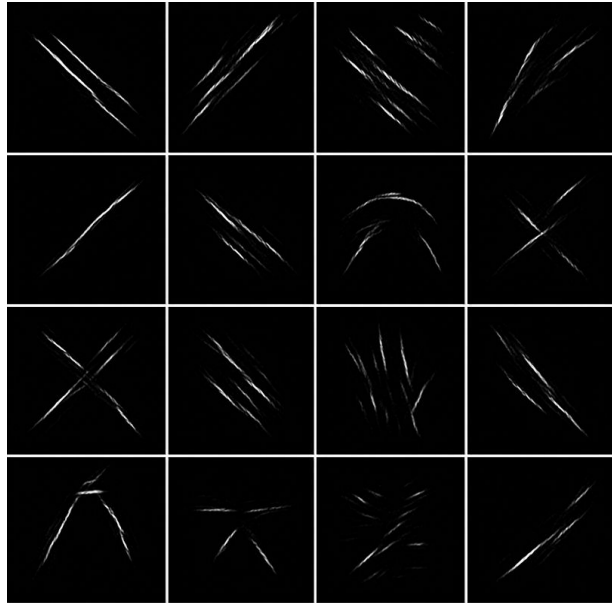
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Feature maps or activation maps



0	64	128	128
48	192	144	144
142	226	168	0
255	0	0	64

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Pooling in action

```
self.pool1 = nn.MaxPool2d(kernel_size=2)
```

0	64	128	128
48	192	144	144
142	226	168	0
255	0	0	64

0	64
48	192

192

Pooling in action

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self.pool1 = nn.MaxPool2d(kernel_size=2)
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0	64
48	192



192

128	128
144	144



144

Pooling in action

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0	64	128	128
48	192	144	144
142	226	168	0
255	0	0	64

0	64
48	192



192

128	128
144	144



144

142	226
255	0



255

Pooling in action

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self.pool1 = nn.MaxPool2d(kernel_size=2)
```

0	64	128	128
48	192	144	144
142	226	168	0
255	0	0	64

0	64
48	192

192

128	128
144	144

144

142	226
255	0

255

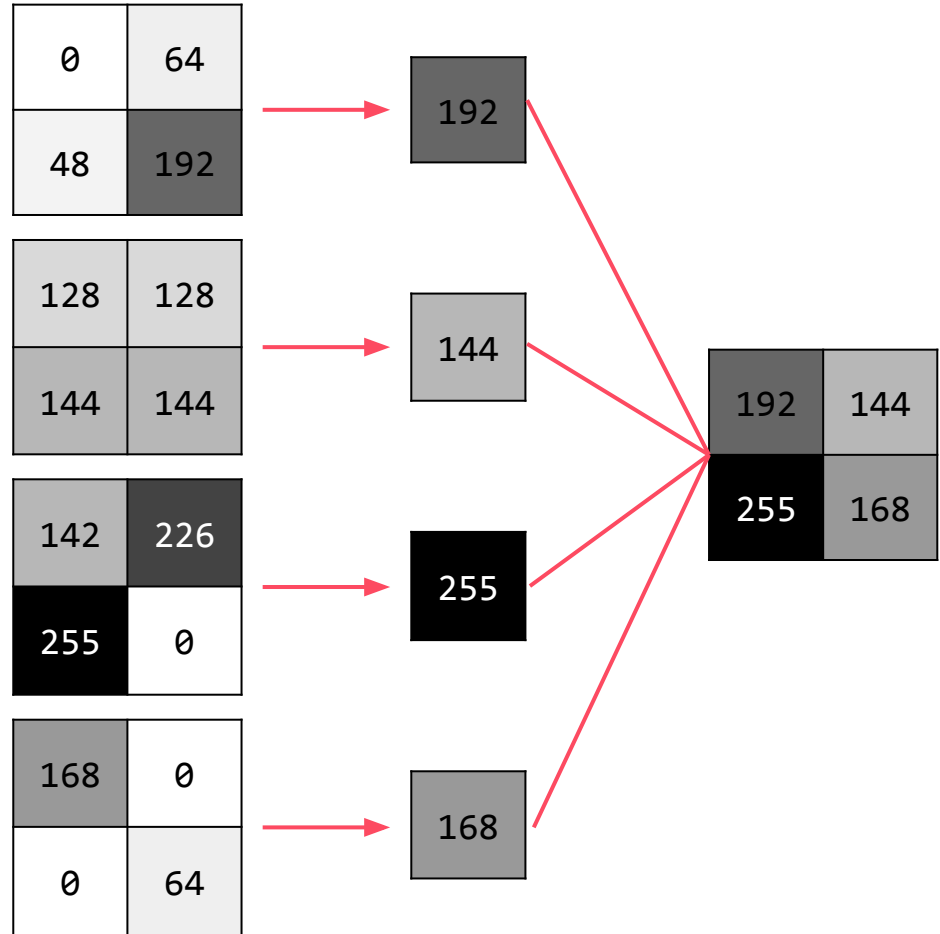
168	0
0	64

168

Pooling in action

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0	64	128	128
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28x28

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28x28



14x14

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28x28
↓
14x14
↓
7x7

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28x28
↓
14x14
↓
7x7

```
def forward(self, x):  
    # First conv block  
    x = self.conv1(x)  
    x = self.relu1(x)  
    x = self.pool1(x)  
  
    # Second conv block  
    x = self.conv2(x)  
    x = self.relu2(x)  
    x = self.pool2(x)  
  
    # Flatten before the fully connected layer  
    x = self.flatten(x)  
  
    # Fully connected layer  
    x = self.fc(x)  
    return x  
  
# Create an instance of our CNN  
model = SimpleCNN()  
print(model)
```

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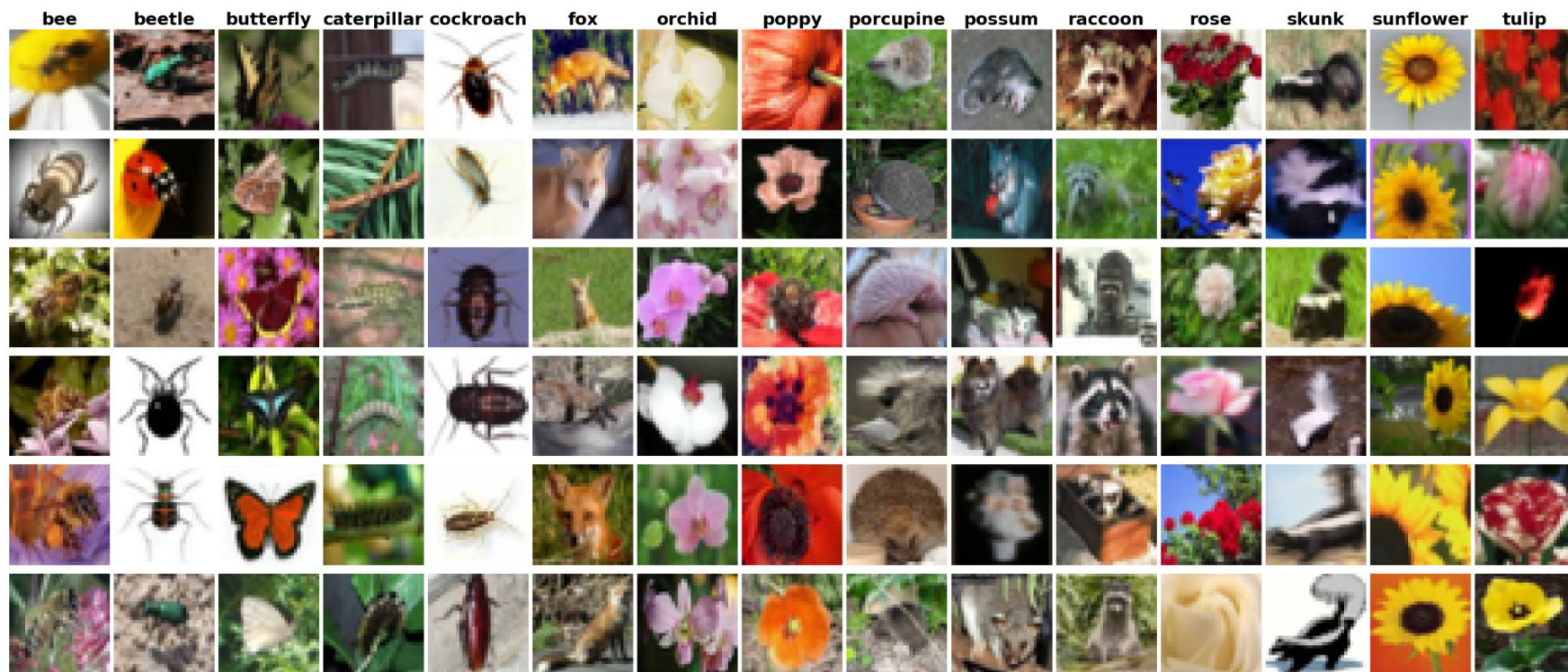


DeepLearning.AI

Train a CNN for Image Classification

Core Neural Network Components

The dataset: 32x32 color images



```

# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self). init_()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset

```

```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
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```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
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        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
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        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

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        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

Three input channels: red, green, and blue



```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
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        # First convolutional block
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        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
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        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
32x32 self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
16x16 self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
8x8 self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)
4x4 # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```



```
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        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)
```

```
# Fully connected layers
# Input image is 32x32, after 3 pooling layers: 4x4
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self.relu4 = nn.ReLU()
self.dropout = nn.Dropout(0.5)
self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

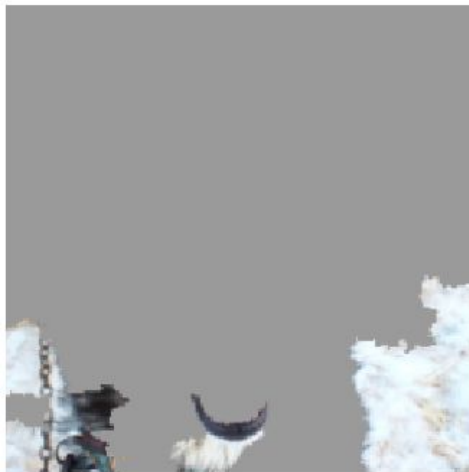
```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
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        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
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        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
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        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
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        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

This husky was misclassified as a wolf. Why?



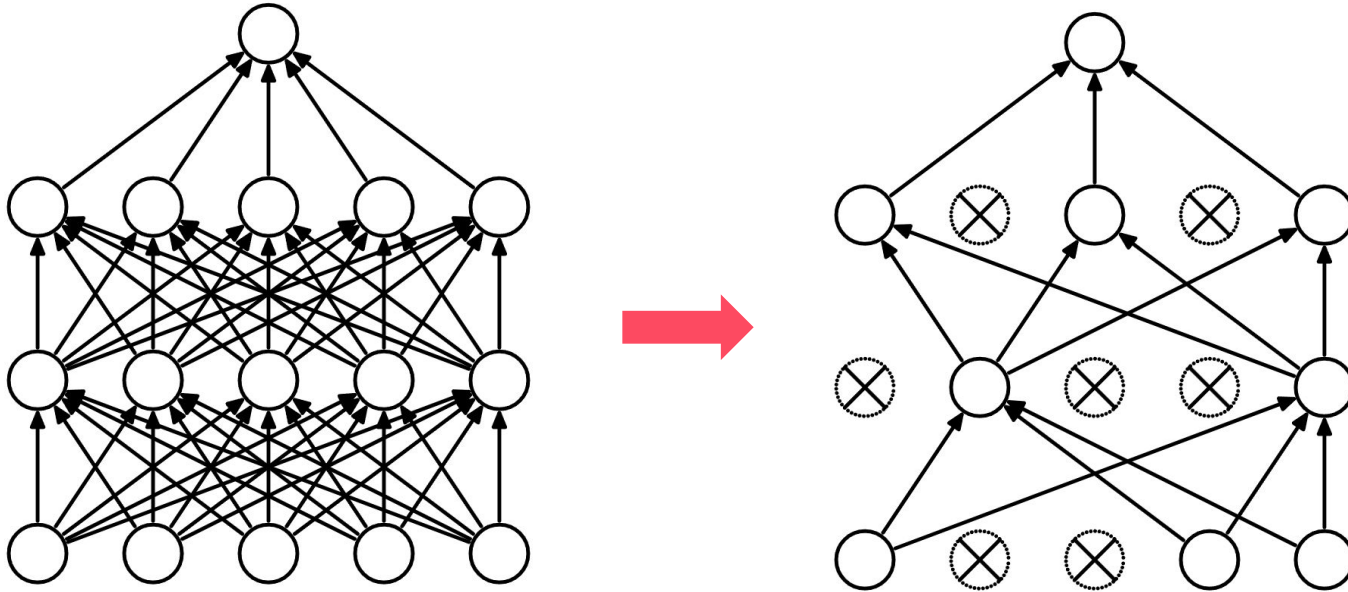
Ribeiro, Singh & Guestrin (2016)

This husky was misclassified as a wolf. Why?



Co-adaptation: neurons learn to rely on shortcuts.

Dropout breaks co-adaptation



Srivastava et al. (2014)

```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

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        # Input image is 32x32, after 3 pooling layers: 4x4
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        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

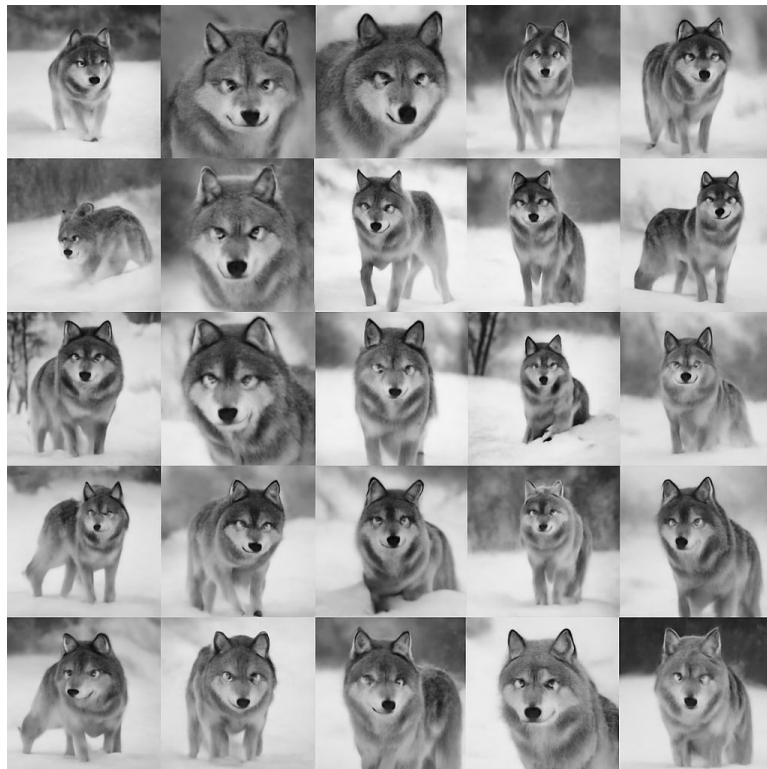
Dataset Problems vs. Co-Adaptation



Dataset Problems vs. Co-Adaptation



Dropout helps learn features that generalize



```
# Define a simple CNN with only Conv2d layers
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()
        # First convolutional block
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Second convolutional block
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)
        # Third convolutional block
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Fully connected layers
        # Input image is 32x32, after 3 pooling layers: 4x4
        self.fc1 = nn.Linear(128 * 4 * 4, 512)
        self.relu4 = nn.ReLU()
        self.dropout = nn.Dropout(0.5)
        self.fc2 = nn.Linear(512, 15) # 15 classes in the dataset
```

```
# Define the loss function
```

```
loss_function = nn.CrossEntropyLoss()
```

```
# Define the optimizer
```

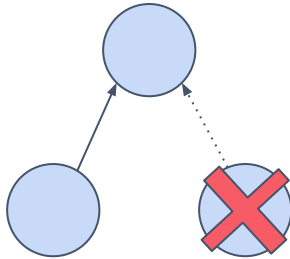
```
optimizer = optim.Adam(model.parameters(), lr=0.0005, weight_decay=0.0005)
```

```
# Define the loss function
loss_function = nn.CrossEntropyLoss()

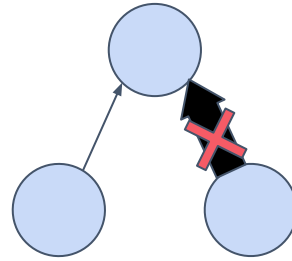
# Define the optimizer
optimizer = optim.Adam(model.parameters(), lr=0.0005, weight_decay=0.0005)
```

Dropout and Weight Decay

Regularization Techniques

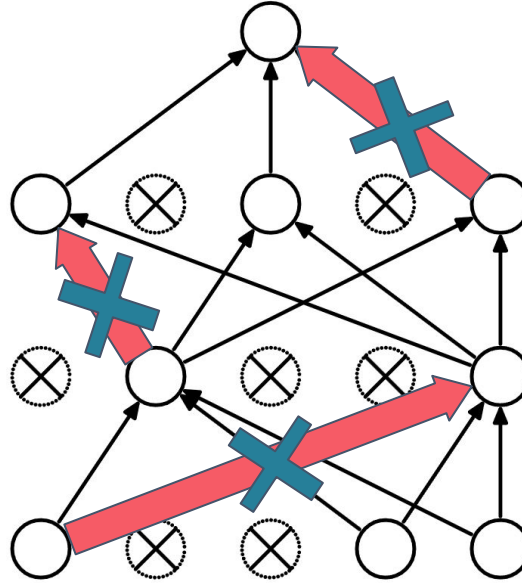


Dropout



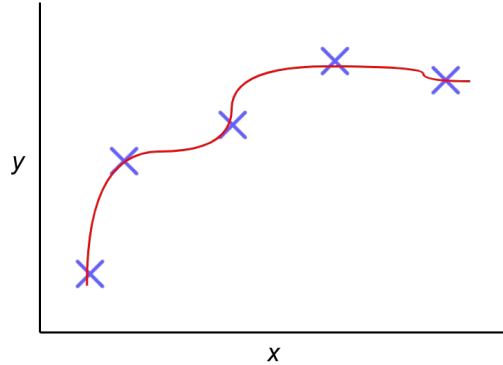
Weight Decay

Regularization Techniques



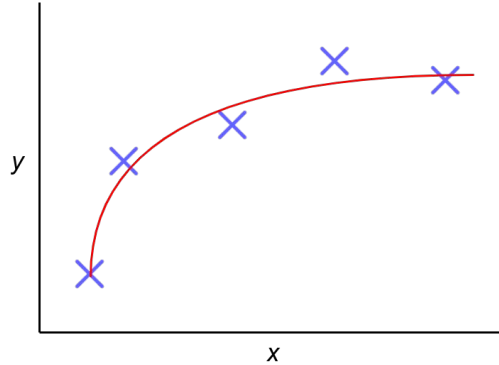
Weight Decay

Penalize large weights



Overfitting

Mahmud (2021)



Just right

Model output:

```
C:>
Input shape: torch.Size([1, 3, 32, 32])
After conv1: torch.Size([1, 32, 32, 32])
After pool1: torch.Size([1, 32, 16, 16])
After conv2: torch.Size([1, 64, 16, 16])
After pool2: torch.Size([1, 64, 8, 8])
After conv3: torch.Size([1, 128, 8, 8])
After pool3: torch.Size([1, 128, 4, 4])
After flatten: torch.Size([1, 2048])
After fc1: torch.Size([1, 512])
Output shape: torch.Size([1, 10])
```

Model output:

```
C:>
```

```
Input shape: torch.Size([1, 3, 32, 32])
```

```
After conv1: torch.Size([1, 32, 32, 32])
```

```
After pool1: torch.Size([1, 32, 16, 16])
```

```
After conv2: torch.Size([1, 64, 16, 16])
```

```
After pool2: torch.Size([1, 64, 8, 8])
```

```
After conv3: torch.Size([1, 128, 8, 8])
```

```
After pool3: torch.Size([1, 128, 4, 4])
```

```
After flatten: torch.Size([1, 2048])
```

```
After fc1: torch.Size([1, 512])
```

```
Output shape: torch.Size([1, 10])
```

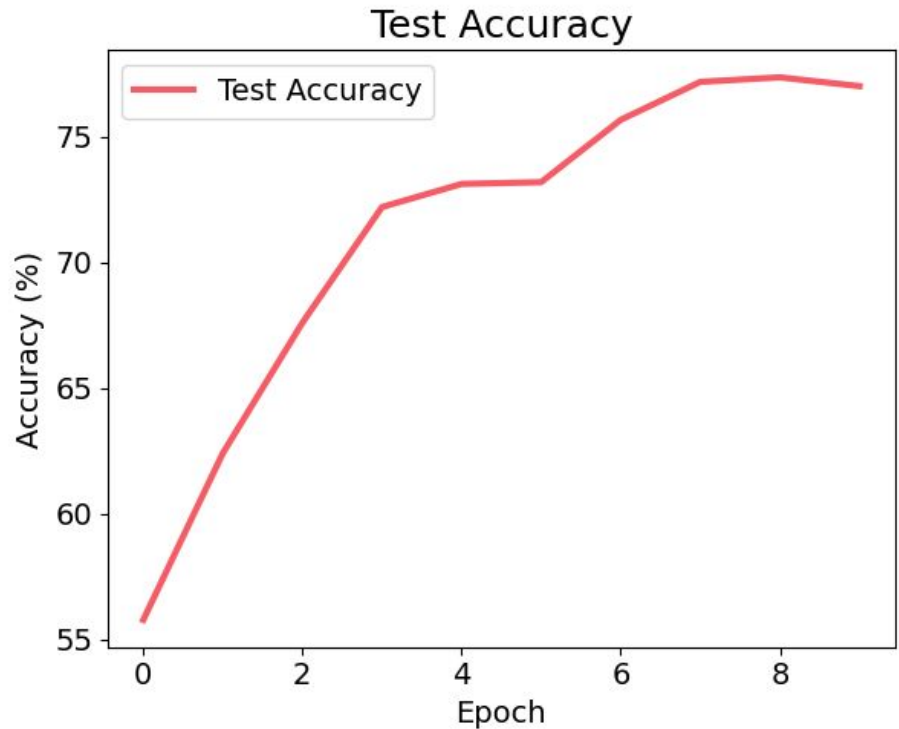
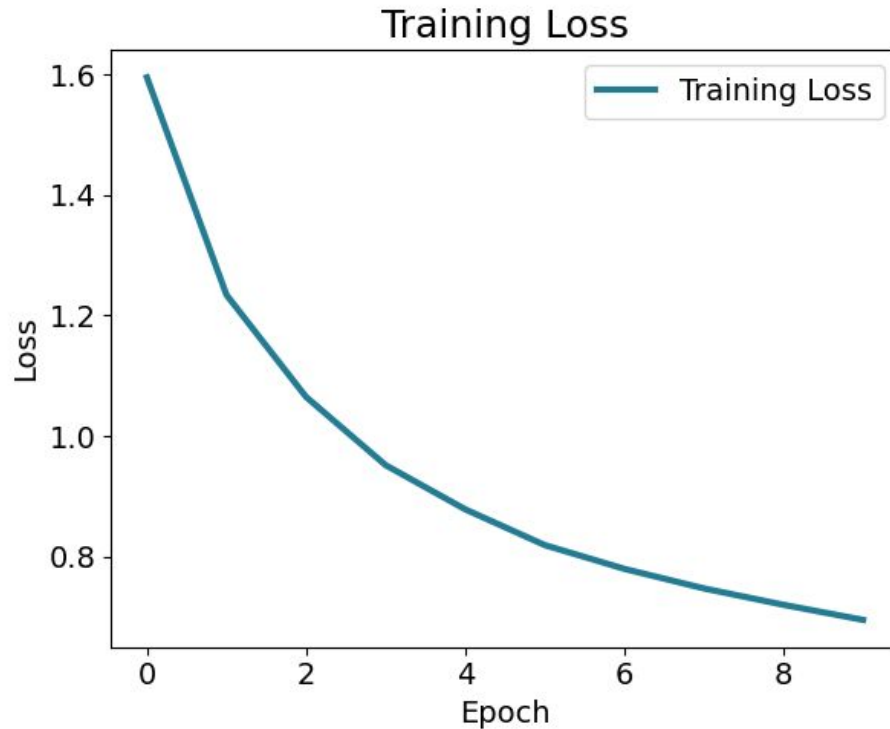
Model output:

```
C:>  
Input shape: torch.Size([1, 3, 32, 32])  
After conv1: torch.Size([1, 32, 32, 32])  
After pool1: torch.Size([1, 32, 16, 16])  
After conv2: torch.Size([1, 64, 16, 16])  
After pool2: torch.Size([1, 64, 8, 8])  
After conv3: torch.Size([1, 128, 8, 8])  
After pool3: torch.Size([1, 128, 4, 4])  
After flatten: torch.Size([1, 2048])  
After fc1: torch.Size([1, 512])  
Output shape: torch.Size([1, 15])
```

Model output:

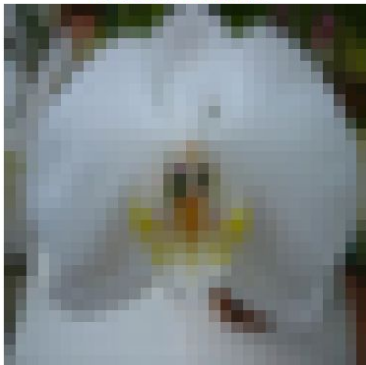
```
C:>
Input shape: torch.Size([1, 3, 32, 32])
After conv1: torch.Size([1, 32, 32, 32])
After pool1: torch.Size([1, 32, 16, 16])
After conv2: torch.Size([1, 64, 16, 16])
After pool2: torch.Size([1, 64, 8, 8])
After conv3: torch.Size([1, 128, 8, 8])
After pool3: torch.Size([1, 128, 4, 4])
After flatten: torch.Size([1, 2048])
After fc1: torch.Size([1, 512])
Output shape: torch.Size([1, 15])
```

Training and testing results



Model predictions accurate!

True: orchid
Pred: orchid



True: butterfly
Pred: butterfly



True: fox
Pred: fox



True: beetle
Pred: beetle





DeepLearning.AI

Dynamic Graphs

Core Neural Network Components

Define a simple CNN with only Conv2d layers

```
class SimpleCNN(nn.Module):
```

```
    def forward(self, x):
```

```
        # First convolutional block
```

```
        x = self.conv1(x)
```

```
        x = self.relu1(x)
```

```
        x = self.pool1(x)
```

```
        # Second convolutional block
```

```
        x = self.conv2(x)
```

```
        x = self.relu2(x)
```

```
        x = self.pool2(x)
```

```
        # Third convolutional block
```

```
        x = self.conv3(x)
```

```
        x = self.relu3(x)
```

```
        x = self.pool3(x)
```

```
        # Fully connected layers
```

```
        # Input image is 32x32, after 3 pooling layers: 4x4
```

```
        x = self.fc1(x)
```

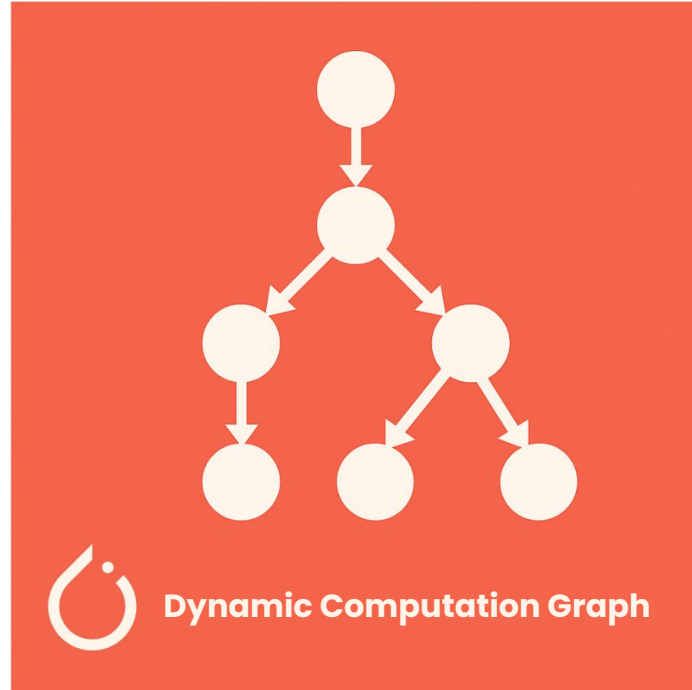
```
        x = self.relu4(x)
```

```
        x = self.dropout(x)
```

```
        x = self.fc2(x)
```

```
    return x
```



Dynamic Computation Graph



Early Frameworks

```
# A chain of operations, one feeding into the next
result1 = do_math(input)
result2 = do_math(result1)
result3 = do_math(result2)
result4 = do_math(result3)
result5 = do_math(result4)
# ... and so on, down the line
```

nn.Sequential



```
model = nn.Sequential(  
    nn.Conv2d(3, 32, 3),  
    nn.ReLU(),  
    nn.Conv2d(32, 64, 3),  
    nn.ReLU(),  
    nn.Flatten(),  
    nn.Linear(64 * 26 * 26, 10)  
)
```

~~for a in b:~~

~~if a:~~

~~print()~~

What is a computation graph?

```
model = nn.Sequential(  
    nn.Conv2d(3, 32, 3),  
    nn.ReLU(),  
    nn.Conv2d(32, 64, 3),  
    nn.ReLU(),  
    nn.Flatten(),  
    nn.Linear(64 * 26 * 26, 10)  
)
```

nn.Conv2d()

$$out(N_i, C_{out_j}) = bias(C_{out_j}) + \sum_{k=0}^{C_{in}-1} weight(C_{out_j}, k) \star input(N_i, k)$$

What is a computation graph?

```
model = nn.Sequential(  
    nn.Conv2d(3, 32, 3),  
    nn.ReLU(),  
    nn.Conv2d(32, 64, 3),  
    nn.ReLU(),  
    nn.Flatten(),  
    nn.Linear(64 * 26 * 26, 10)  
)
```

nn.Conv2d()

$$out(N_i, C_{out_j}) = bias(C_{out_j}) + \sum_{k=0}^{C_{in}-1} weight(C_{out_j}, k) \star input(N_i, k)$$

nn.ReLU()

$$ReLU(x) = (x)^+ = \max(0, x)$$

What is a computation graph?

```
model = nn.Sequential(  
    nn.Conv2d(3, 32, 3),  
    nn.ReLU(),  
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    nn.ReLU(),  
    nn.Flatten(),  
    nn.Linear(64 * 26 * 26, 10)  
)
```

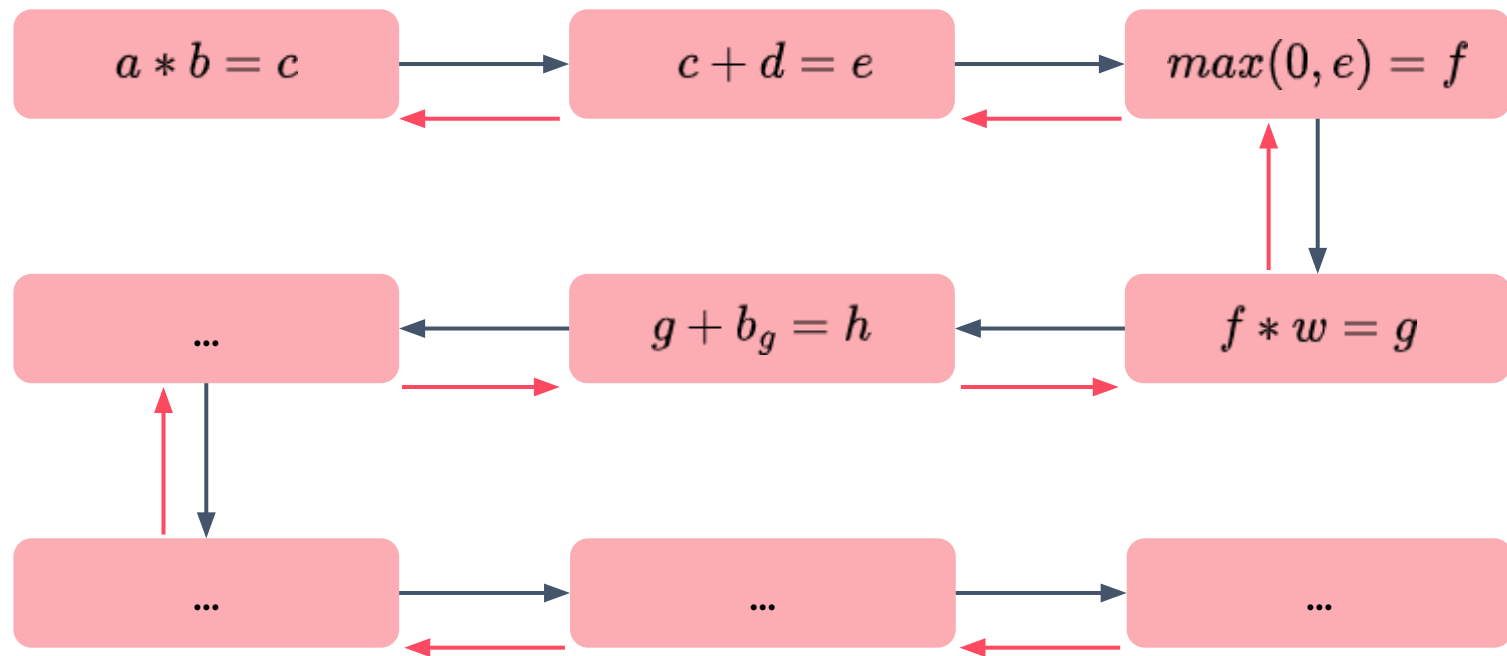
nn.Conv2d()

$$out(N_i, C_{out_j}) = bias(C_{out_j}) + \sum_{k=0}^{C_{in}-1} weight(C_{out_j}, k) \star input(N_i, k)$$

nn.ReLU()

$$ReLU(x) = (x)^+ = \max(0, x)$$

What is a computation graph?



nn.Sequential constraints:

- Every operation locked in order.
- No print statements to debug intermediate values.
- No if statements that conditionally branch.
- No loops that adjust to your data.

nn.Sequential tradeoffs:



- Knows all operations ahead of time
- Can optimize aggressively



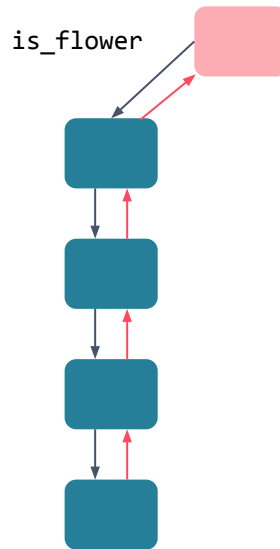
- Lose Python's power
- No debugging with print statements
- No conditional logic
- No experimentation on the fly

Dynamic Graphs

```
def forward(self, x):  
    if self.is_flower(x):  
        return self.flower_layers(x)  
    else:  
        return self.butterfly_layers(x)
```

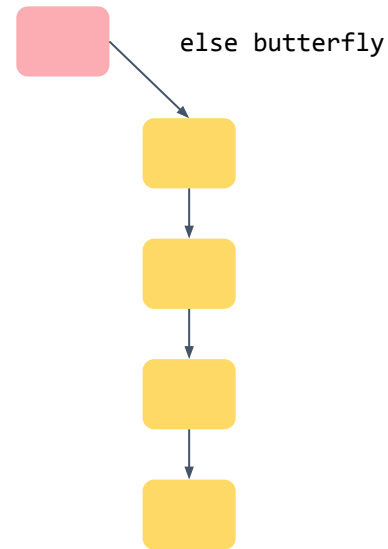
Dynamic Graphs

```
def forward(self, x):  
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        return self.flower_layers(x)  
    else:  
        return self.butterfly_layers(x)
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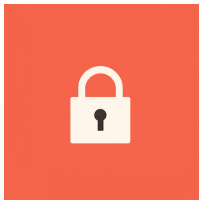


Dynamic Graphs

```
def forward(self, x):  
    if self.is_flower(x):  
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        return self.butterfly_layers(x)
```

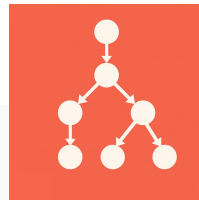


Static vs. Dynamic Frameworks



Static

Spell out every possible execution path.



Dynamic

Adapt as you go.

Dynamic Graphs

```
import torch.nn as nn
```

```
class MyModel(nn.Module):
```

```
    def __init__(self):  
        super().__init__()  
        self.fc1 = nn.Linear(784, 128)  
        self.relu = nn.ReLU()  
        self.fc2 = nn.Linear(128, 10)
```

} **Defines Model**

```
    def forward(self, x):  
        x = self.fc1(x)  
        x = self.relu(x)  
        x = self.fc2(x)  
        return x
```

} **Defines Flow of Dynamic Graph**

Flexible Input Shapes

```
def forward(self, sentences):  
  
    # Graph builds on the fly - no max length required  
    for sentence in sentences:  
        # sentence might be 3 words  
        # sentence might be 50 words  
        process(sentence) # Each is processed dynamically
```

Debugging in PyTorch is like regular Python

```
def forward(self, x):  
    x = self.conv1(x)  
  
    if x.std() < 0.1:  
        print(f"Problem detected! Variance: {x.std()}")  
  
    x = self.conv2(x)  
    return x
```


Adaptive Processing

```
def forward(self, x):  
    if is_easy_case(x):  
        # Easy image - use small network (2 layers)  
        return self.small_network(x)  
    else:  
        # Hard image - use big network (50 layers)  
        return self.full_network(x)
```

Adaptive Processing

```
def forward(self, x):  
    if is_easy_case(x):  
        # Easy image - use small network (2 layers)  
        return self.small_network(x)  
    else:  
        # Hard image - use big network (50 layers)  
        return self.full_network(x)
```



DeepLearning.AI

Modular Architectures

Core Neural Network Components



```
class SimpleCNN(nn.Module):
    def __init__(self):
        super(SimpleCNN, self).__init__()

        # Block 1
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=32, kernel_size=3, padding=1)
        self.relu1 = nn.ReLU()
        self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Block 2
        self.conv2 = nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1)
        self.relu2 = nn.ReLU()
        self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)

        # Block 3
        self.conv3 = nn.Conv2d(in_channels=64, out_channels=128, kernel_size=3, padding=1)
        self.relu3 = nn.ReLU()
        self.pool3 = nn.MaxPool2d(kernel_size=2, stride=2)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)


    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```


<pre>def __init__(self): super().__init__() # Block 1 self.conv1 = nn.Conv2d(...) self.relu1 = nn.ReLU() self.pool1 = nn.MaxPool2d(...) # Block 2 self.conv2 = nn.Conv2d(...) self.relu2 = nn.ReLU() self.pool2 = nn.MaxPool2d(...) # Block 3 self.conv3 = nn.Conv2d(...) self.relu3 = nn.ReLU() self.pool3 = nn.MaxPool2d(...) # Fully connected layers self.fc1 = nn.Linear(128 * 4 * 4, 512) self.relu4 = nn.ReLU() self.dropout = nn.Dropout(0.5) self.fc2 = nn.Linear(512, 10)</pre>		<pre>def forward(self, x): # Block 1 x = self.conv1(x) x = self.relu1(x) x = self.pool1(x) # Block 2 x = self.conv2(x) x = self.relu2(x) x = self.pool2(x) # Block 3 x = self.conv3(x) x = self.relu3(x) x = self.pool3(x)</pre>
--	---	---



`__init__`

Defines Architecture



`forward`

Defines Flow

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def forward(self, x):
```

```
    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)
```

```
    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)
```

```
    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Block 4
    self.conv4 = nn.Conv2d(...)
    self.relu4 = nn.ReLU()
    self.pool4 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Block 4
    self.conv4 = nn.Conv2d(...)
    self.relu4 = nn.ReLU()
    self.pool4 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)
```

```
def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Block 4
    self.conv4 = nn.Conv2d(...)
    self.relu5 = nn.ReLU()
    self.pool4 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)
```

```
def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)
```

```

def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Block 4
    self.conv4 = nn.Conv2d(...)
    self.relu5 = nn.ReLU()
    self.pool4 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)

```

```

def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)

    # Block 4
    x = self.conv4(x)
    x = self.relu5(x)
    x = self.pool4(x)

```

Or was it 4?


```

def __init__(self):
    super().__init__()
    # Block 1
    self.conv1 = nn.Conv2d(...)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(...)

    # Block 2
    self.conv2 = nn.Conv2d(...)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(...)

    # Block 3
    self.conv3 = nn.Conv2d(...)
    self.relu3 = nn.ReLU()
    self.pool3 = nn.MaxPool2d(...)

    # Block 4
    self.conv4 = nn.Conv2d(...)
    self.relu5 = nn.ReLU()
    self.pool4 = nn.MaxPool2d(...)

    # Fully connected layers
    self.fc1 = nn.Linear(128 * 4 * 4, 512)
    self.relu4 = nn.ReLU()
    self.dropout = nn.Dropout(0.5)
    self.fc2 = nn.Linear(512, 10)

```

```

def forward(self, x):

    # Block 1
    x = self.conv1(x)
    x = self.relu1(x)
    x = self.pool1(x)

    # Block 2
    x = self.conv2(x)
    x = self.relu2(x)
    x = self.pool2(x)

    # Block 3
    x = self.conv3(x)
    x = self.relu3(x)
    x = self.pool3(x)

    # Block 4
    x = self.conv4(x)
    x = self.relu5(x)
    x = self.pool4(x)

```

```
def __init__(self):  
    super().__init__()  
  
    self.block1 = nn.Sequential(  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...),  
  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...),  
  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...))
```

```
self.block2 = nn.Sequential(  
    nn.Linear(128 * 4 * 4, 512),  
    nn.ReLU(),  
    nn.Dropout(0.5),  
    nn.Linear(512, 10))
```

```
def forward(self, x):  
  
    # Block 1  
    x = self.conv1(x)  
    x = self.relu1(x)  
    x = self.pool1(x)  
  
    # Block 2  
    x = self.conv2(x)  
    x = self.relu2(x)  
    x = self.pool2(x)  
  
    # Block 3  
    x = self.conv3(x)  
    x = self.relu3(x)  
    x = self.pool3(x)  
  
    # Block 4  
    x = self.conv4(x)  
    x = self.relu5(x)  
    x = self.pool4(x)
```

```
def __init__(self):
    super().__init__()

    self.block1 = nn.Sequential(
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

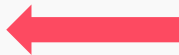
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...))
```

```
self.block2 = nn.Sequential(
    nn.Linear(128 * 4 * 4, 512),
    nn.ReLU(),
    nn.Dropout(0.5),
    nn.Linear(512, 10))
```

```
def forward(self, x):

    x = self.block1(x)
    x = self.block2(x)
```

```
def __init__(self):  
    super().__init__()  
  
    self.block1 = nn.Sequential(  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...),  
  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...),  
  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...))  
  
        nn.Conv2d(...),  
        nn.ReLU(),  
        nn.MaxPool2d(...))
```



```
self.block2 = nn.Sequential(  
    nn.Linear(128 * 4 * 4, 512),  
    nn.ReLU(),  
    nn.Dropout(0.5),  
    nn.Linear(512, 10))
```

```
def forward(self, x):  
  
    x = self.block1(x)  
    x = self.block2(x)
```

```
def __init__(self):
    super().__init__()

    self.block1 = nn.Sequential(
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...))

    self.block2 = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))
```

```
def forward(self, x):

    x = self.block1(x)
    x = self.block2(x)
```

```
def __init__(self):  
    super().__init__()
```

```
self.block1 = nn.Sequential(  
    nn.Conv2d(...),  
    nn.ReLU(),  
    nn.MaxPool2d(...),  
  
    nn.Conv2d(...),  
    nn.ReLU(),  
    nn.MaxPool2d(...),  
  
    nn.Conv2d(...),  
    nn.ReLU(),  
    nn.MaxPool2d(...))  
  
    nn.Conv2d(...),  
    nn.ReLU(),  
    nn.MaxPool2d(...))
```

No branching

No looping

One input / One output

```
self.block2 = nn.Sequential(  
    nn.Linear(128 * 4 * 4, 512),  
    nn.ReLU(),  
    nn.Dropout(0.5),  
    nn.Linear(512, 10))
```

```
def forward(self, x):
```

```
    x = self.block1(x)  
    y = self.block2(x)
```

```
    return x, y
```

```
def __init__(self):
    super().__init__()

    self.block1 = nn.Sequential(
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...))

    self.block2 = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))
```

```

def __init__(self):
    super().__init__()


    self.block1 = nn.Sequential(
        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...),

        nn.Conv2d(...),
        nn.ReLU(),
        nn.MaxPool2d(...))

    self.block2 = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))

```



```

class ConvBlock(nn.Module):
    def __init__(self, in_channels, out_channels):
        super().__init__()

        self.block = nn.Sequential(
            nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1),
            nn.ReLU(),
            nn.MaxPool2d(kernel_size=2, stride=2),
        )

    def forward(self, x):
        return self.block(x)

```



```

def __init__(self):
    super().__init__()

    self.features = nn.Sequential(
        ConvBlock(3, 32),
        ConvBlock(32, 64),
        ConvBlock(64, 128))

    self.classifier = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))

def forward(self, x):
    x = self.features(x)
    return self.classifier(x)

class ConvBlock(nn.Module):
    def __init__(self, in_channels, out_channels):
        super().__init__()

        self.block = nn.Sequential(
            nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1),
            nn.ReLU(),
            nn.MaxPool2d(kernel_size=2, stride=2),
        )

    def forward(self, x):
        return self.block(x)

```

```
def __init__(self):
    super().__init__()

    self.features = nn.Sequential(
        ConvBlock(3, 32),
        ConvBlock(32, 64),
        ConvBlock(64, 128),
        ConvBlock(128, 256),)

    self.classifier = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))

def forward(self, x):
    x = self.features(x)
    return self.classifier(x)
```

```
class ConvBlock(nn.Module):
    def __init__(self, in_channels, out_channels):
        super().__init__()

        self.block = nn.Sequential(
            nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1),
            nn.ReLU(),
            nn.MaxPool2d(kernel_size=2, stride=2),
        )

    def forward(self, x):
        return self.block(x)
```

```

def __init__(self):
    super().__init__()

    self.features = nn.Sequential(
        ConvBlock(3, 32),
        ConvBlock(32, 64),
        ConvBlock(64, 128),
        ConvBlock(128, 256),)

    self.classifier = nn.Sequential(
        nn.Linear(128 * 4 * 4, 512),
        nn.ReLU(),
        nn.Dropout(0.5),
        nn.Linear(512, 10))

def forward(self, x):
    x = self.features(x)
    return self.classifier(x)

```

```

class ConvBlock(nn.Module):
    def __init__(self, in_channels, out_channels):
        super().__init__()

        self.block = nn.Sequential(
            nn.Conv2d(in_channels=32, out_channels=64, kernel_size=3, padding=1),
            nn.BatchNorm2d(out_channels),
            nn.ReLU(),
            nn.MaxPool2d(kernel_size=2, stride=2),
        )

    def forward(self, x):
        return self.block(x)

```

Workflow Tips

- Start explicit – write it all out
- Look for patterns
- Refactor



DeepLearning.AI

Model Inspecting and Debugging

Core Neural Network Components

How do you see what's in your model?

```
print(model)
```

Output:

```
SimpleCNN(  
  (conv1): Conv2d(3, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))  
  (relu1): ReLU()  
  (pool1): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
```

What's missing?

- How many parameters does each layer have?
- What shapes are the tensors?
- What's actually inside those Sequential blocks?

How many parameters does your model have?

```
print(model.parameters())
```

Output:

```
<generator object Module.parameters at 0x7f8b8c0a5f90>
```


How many parameters does your model have?

```
for param in model.parameters():  
    print(param.shape)
```

Output:

```
torch.Size([32, 3, 3, 3])  
torch.Size([32])  
torch.Size([64, 32, 3, 3])  
torch.Size([64])  
...
```

How many parameters does your model have?

```
total_params = sum(param.numel() for param in model.parameters())  
print(f"Total parameters: {total_params}")
```

Output:

```
Total parameters: 1147466
```

How can you see inside each layer?

```
for name, param in model.named_parameters():  
    print(f"{name}: {param.shape}")
```

How can you see inside each layer?

```
for name, param in model.named_parameters():  
    print(f"{name}: {param.shape}")
```

```
conv1.weight: torch.Size([32, 3, 3, 3])  
conv1.bias: torch.Size([32])  
conv2.weight: torch.Size([64, 32, 3, 3])  
conv2.bias: torch.Size([64])  
conv3.weight: torch.Size([128, 64, 3, 3])  
conv3.bias: torch.Size([128])  
fc1.weight: torch.Size([512, 2048])  
fc1.bias: torch.Size([512])  
fc2.weight: torch.Size([10, 512])  
fc2.bias: torch.Size([10])  
...
```

How can you see inside each layer?

```
for name, param in model.named_parameters():  
    print(f"{name}: {param.shape}")
```

```
conv1.weight: torch.Size([32, 3, 3, 3])  
conv1.bias: torch.Size([32])  
conv2.weight: torch.Size([64, 32, 3, 3])  
conv2.bias: torch.Size([64])  
conv3.weight: torch.Size([128, 64, 3, 3])  
conv3.bias: torch.Size([128])  
fc1.weight: torch.Size([512, 2048])  
fc1.bias: torch.Size([512])  
fc2.weight: torch.Size([10, 512])  
fc2.bias: torch.Size([10])  
...
```

Methods for exploring inside nested blocks:

```
for name, module in model.named_children():  
    print(name, module)
```

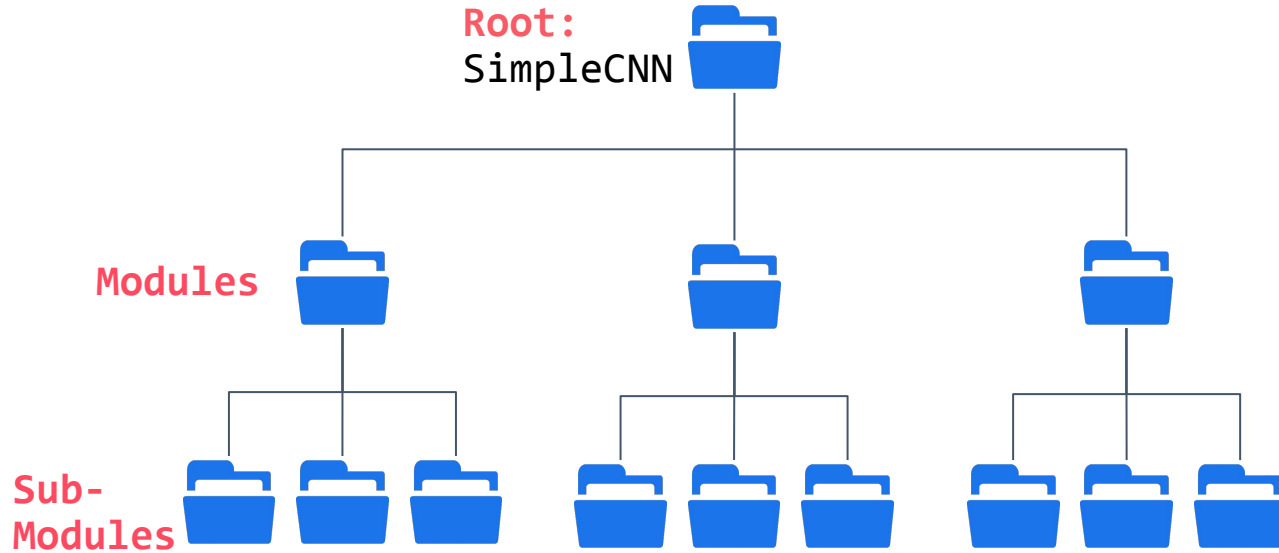
```
for name, module in model.named_modules():  
    if name: # Skip the model itself  
        print(name)
```

Methods for exploring inside nested blocks:

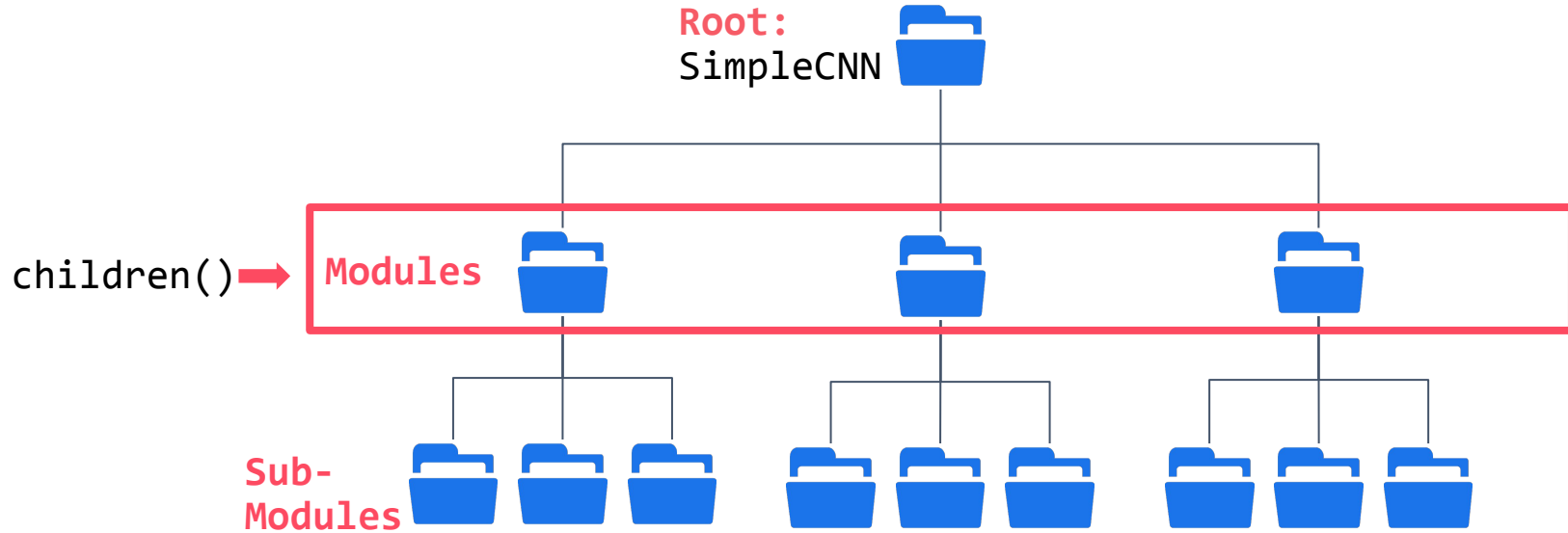
```
for name, module in model.named_children():  
    print(name, module)
```

```
for name, module in model.named_modules():  
    if name: # Skip the model itself  
        print(name)
```

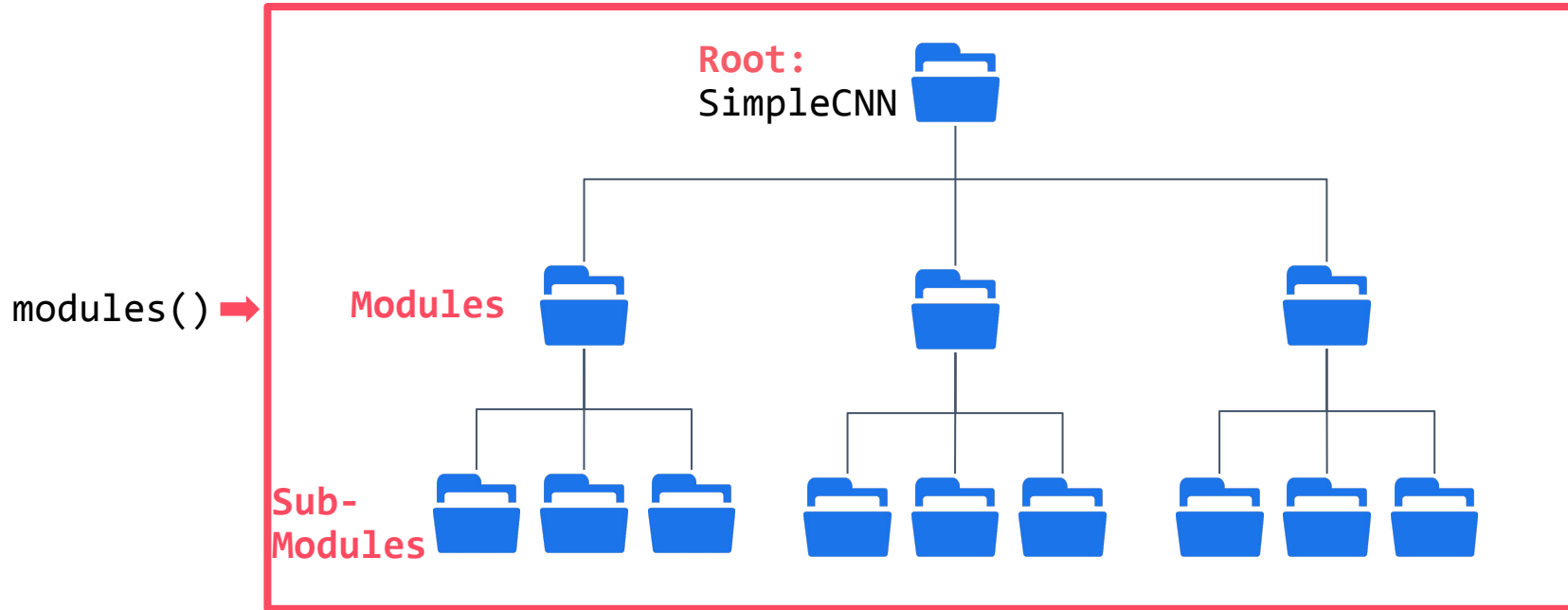
Module Organization



Module Organization



Module Organization



What happens when something goes wrong?

Error:

```
RuntimeError: mat1 and mat2 shapes cannot be multiplied (32x2048 and 1024x512)
```

Print the weight shape:

```
print(model.fc1.weight.shape)
```

```
> fc1.weight.shape: torch.Size([512, 1024])
```



What happens when something goes wrong?

```
for name, param in model.named_parameters():  
    if 'fc1.weight' in name:  
        print(f"{name}: {param.shape}")
```

```
fc1.weight: torch.Size([512, 1024])
```

```
RuntimeError: mat1 and mat2 shapes cannot be multiplied (32x2048 and 1024x512)
```

Trace the shape through your model:

```
def forward(self, x):  
    print(f"Input: {x.shape}")  
    x = self.features(x)  
    print(f"After features: {x.shape}")  
    x = x.flatten(1)  
    print(f"Flattened: {x.shape}")  
    x = self.classifier(x)  
    return x
```

Trace the shape through your model:

```
def forward(self, x):  
    print(f"Input: {x.shape}")  
    x = self.features(x)  
    print(f"After features: {x.shape}")  
    x = x.flatten(1)  
    print(f"Flattened: {x.shape}")  
    x = self.classifier(x)  
    return x
```

You've now mastered the basics of PyTorch

- Creating data pipelines
- Building and training models
- Evaluating performance
- Learning to inspect what's under the hood

What's next?

- Using advanced PyTorch tools.
- Working with visual data using Torchvision.
- Explore text models.
- Optimizing hyperparameters
- Building real-world machine learning pipelines.