

SDN Infra Ad-hoc case2 step by step manual

Video <https://youtu.be/JhzCJh0WBRs> (SDN_Infra_Adhoc)

Topology: [SDN_Infran_Adhoc(case2)]

Under VMImage:

/home/estinet/EstiNet/SDN/SDN_Wi-Fi_Ad-hoc/Ad-hoc.tar.bz2

Execute

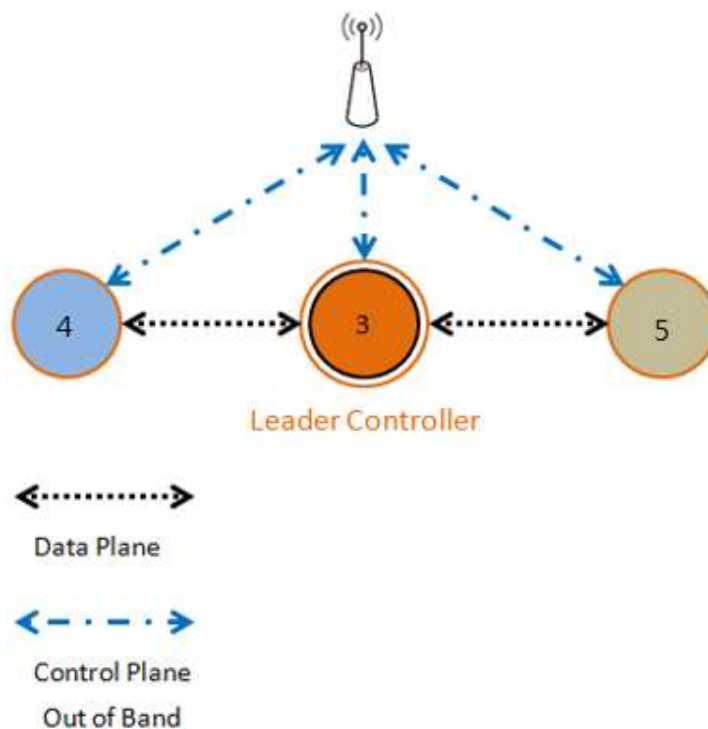
[1]#tar xvf Ad-hoc.tar.bz2

[2]#cd Ad-hoc

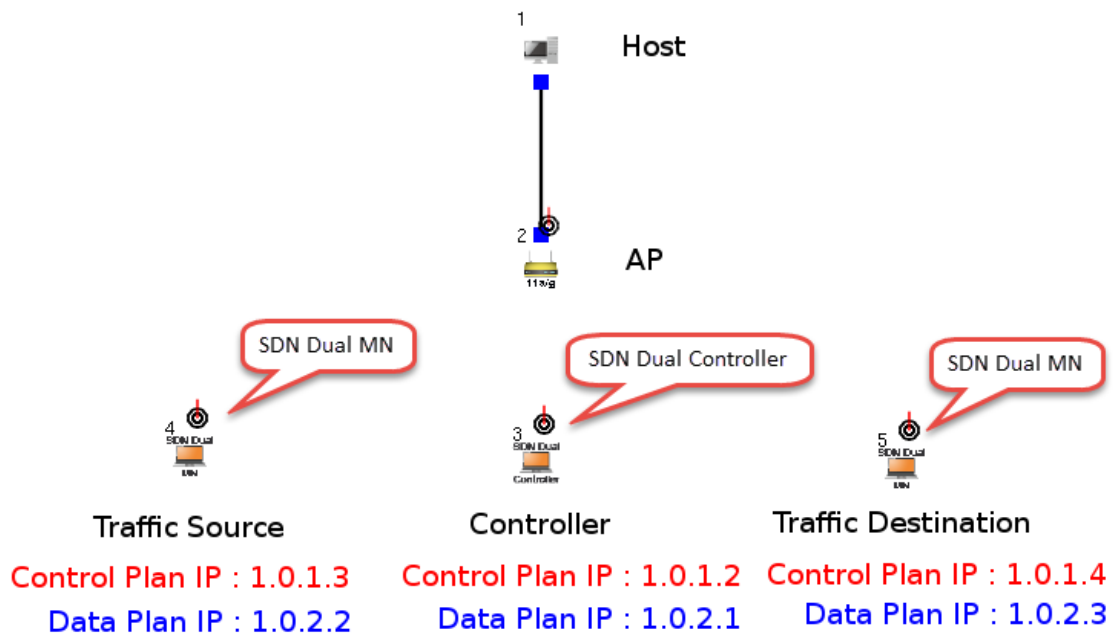
[3]#tar xvf SDN_Infran_Adhoc \((case2\) \).tar.bz2

SDN Wi-Fi Network (Infrastructure Mode as Control Plane):

Scenario:



Constructing SDN Infrastructure Wi-Fi network in the simulator:




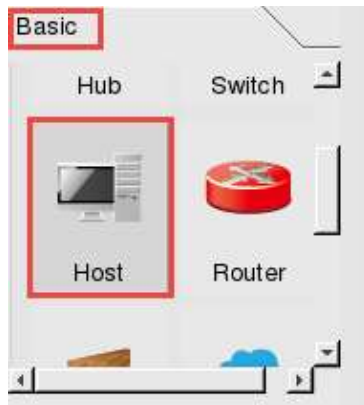
A topology is provided as an example to illustrate the procedures of deploy a topology and traffic communication. In this topology, Node 1 is a host. Node 2 is a 802.11(a/g) Access Point. Node 3 is a SDN Dual Controller. Node 4 and Node 5 are SDN Dual MN Nodes. In Control Plane, Node 3 is set as a controller. In Data Plane, Node 4 is set as a traffic source. Node 5 is set as a traffic destination.

Step 1 Draw Topology



1.) Deploying a Host

After clicking on the **Host** icon  in the tab Basic of Network Node, deploy the Host by clicking the left mouse button at the desired location in the working area. The screenshots demonstrate the actual process as below. Click on the Host icon. And click the left mouse button at the desired location.

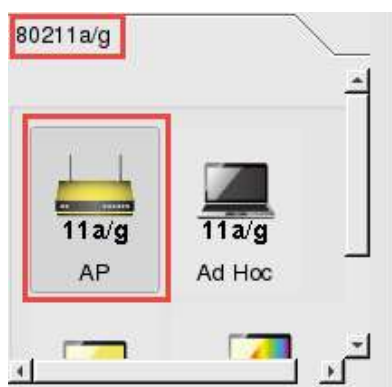


2.) Deploying a 802.11(a/g) Access Point

To deploy **802.11(a/g) Access Point**, first click on the 802.11(a/g) Access Point icon



in the tab of 802.11(a/g) of Network Node. Then left click at the desired location. This device enables accurate communication on the control plane of SDN Infrastructure Wi-Fi network.

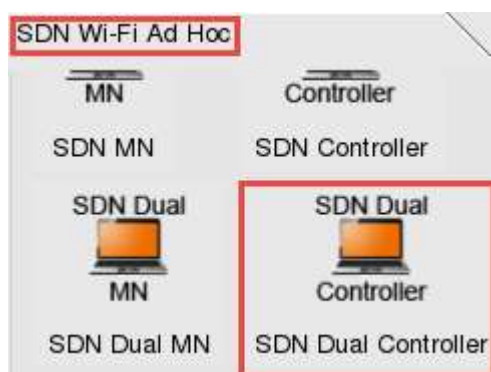


3.) Deploying SDN Dual Controller Node


To deploy **SDN Dual Controller** Node, first click on the SDN Dual Controller Node icon

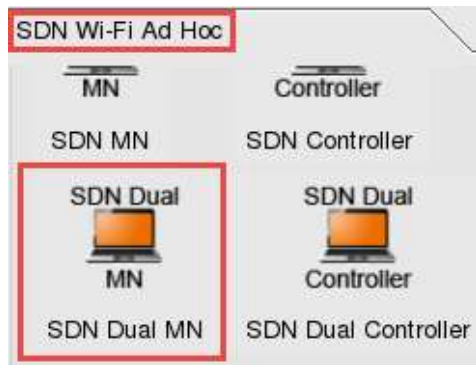


in the tab SDN Wi-Fi Ad Hoc. Then left click at the desired location.




4.) Deploying three SDN Dual MN Nodes

To deploy **SDN Dual MN** Nodes, first click on the SDN Dual MN Node icon  in the tab SDN Wi-Fi Ad Hoc. Then left click at the desired location two times.



5.) Linking Host and 802.11(a/g) Access Point

To link **Host** and **802.11(a/g) Access Point**, firstly click on the "Create a Point-to-Point Link" icon  in the tool bar. Then left click at the **Host** and hold the mouse button. Drag the cursor from **Host** to the **802.11(a/g) Access Point**.

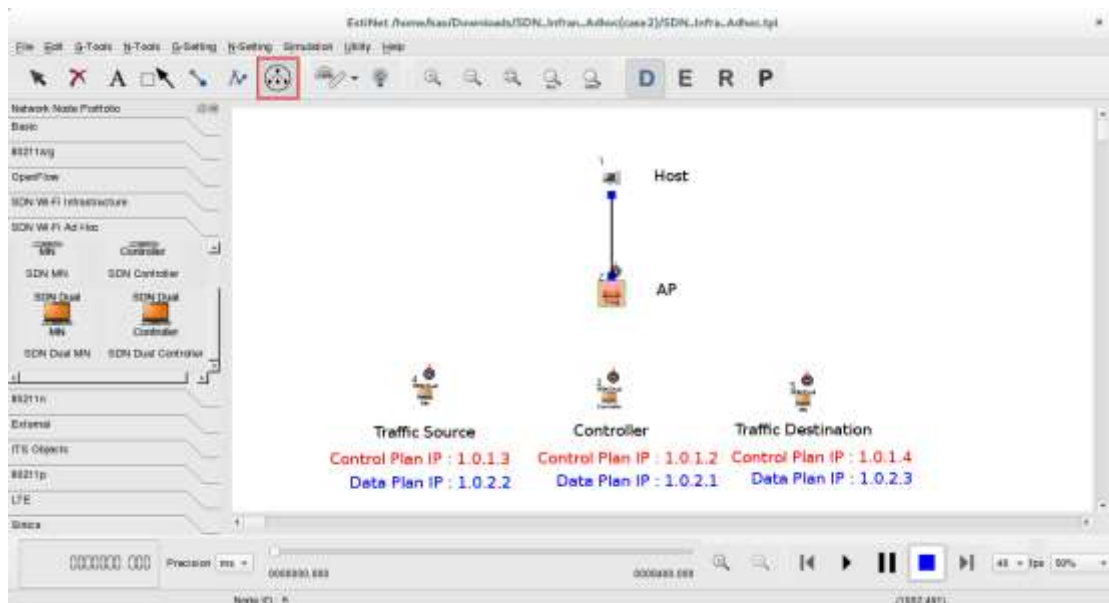
6.) Selecting control plane to form a subnet

To form a subnet, first click on the "Select Wireless Node to form a subnet" icon

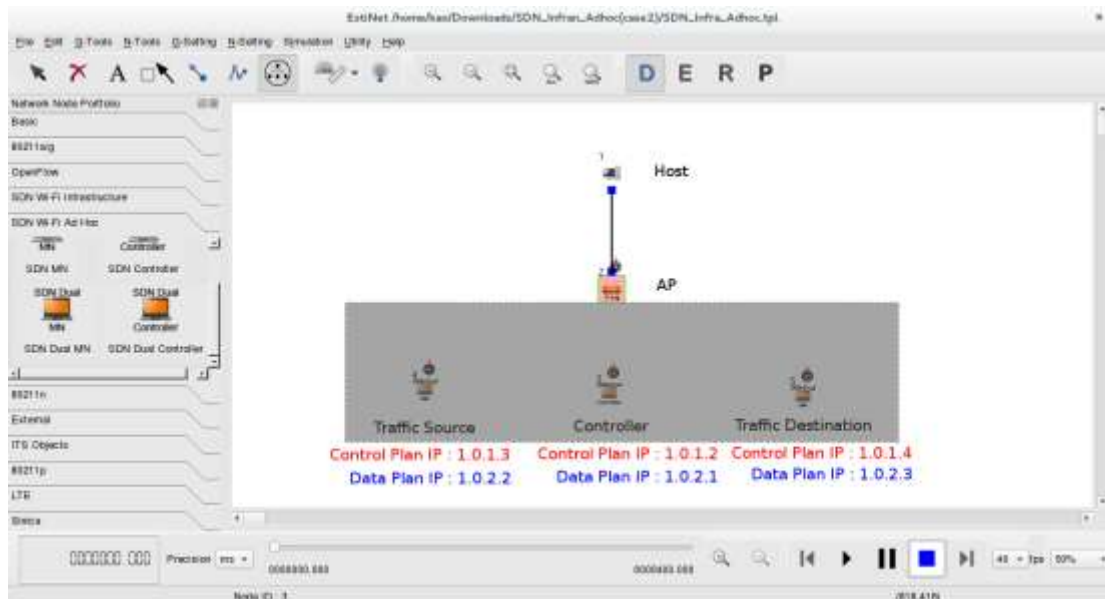


in the tool bar.

Click on the "Select Wireless Node to form a subnet" icon. Then click **Node 2** 802.11(a/g) Access Point.

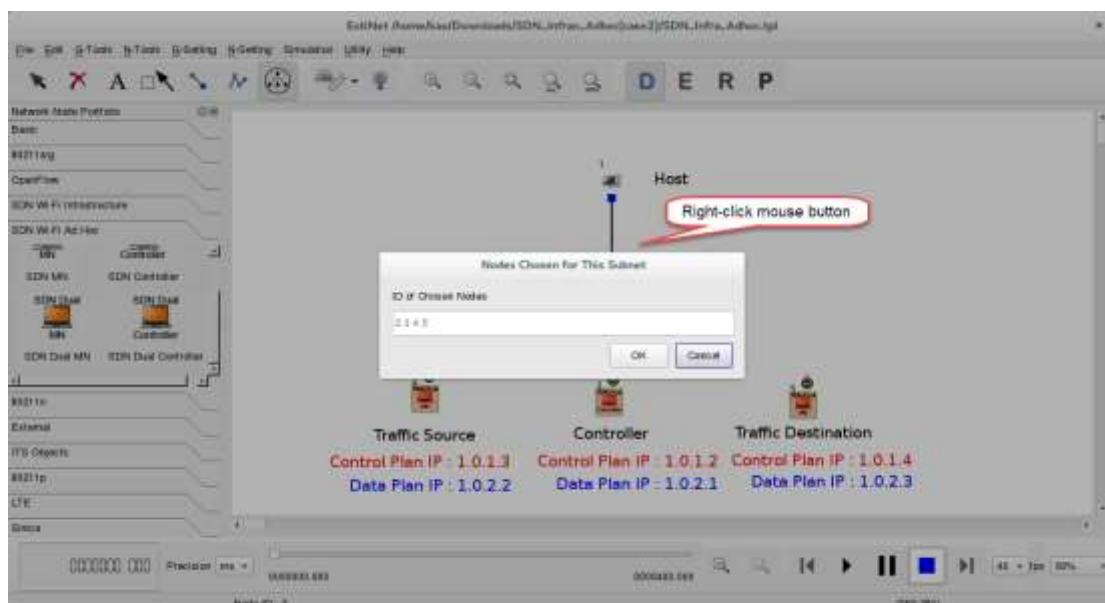


In the working area, press the left mouse button and drag the cursor to form a rectangle area which covers **Node 3** 、 **Node 4** and **Node 5**.



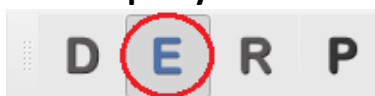
Release the **mouse left button**.

Click the mouse right button. Then click OK button to confirm the **subnet setting** in dialog as below.



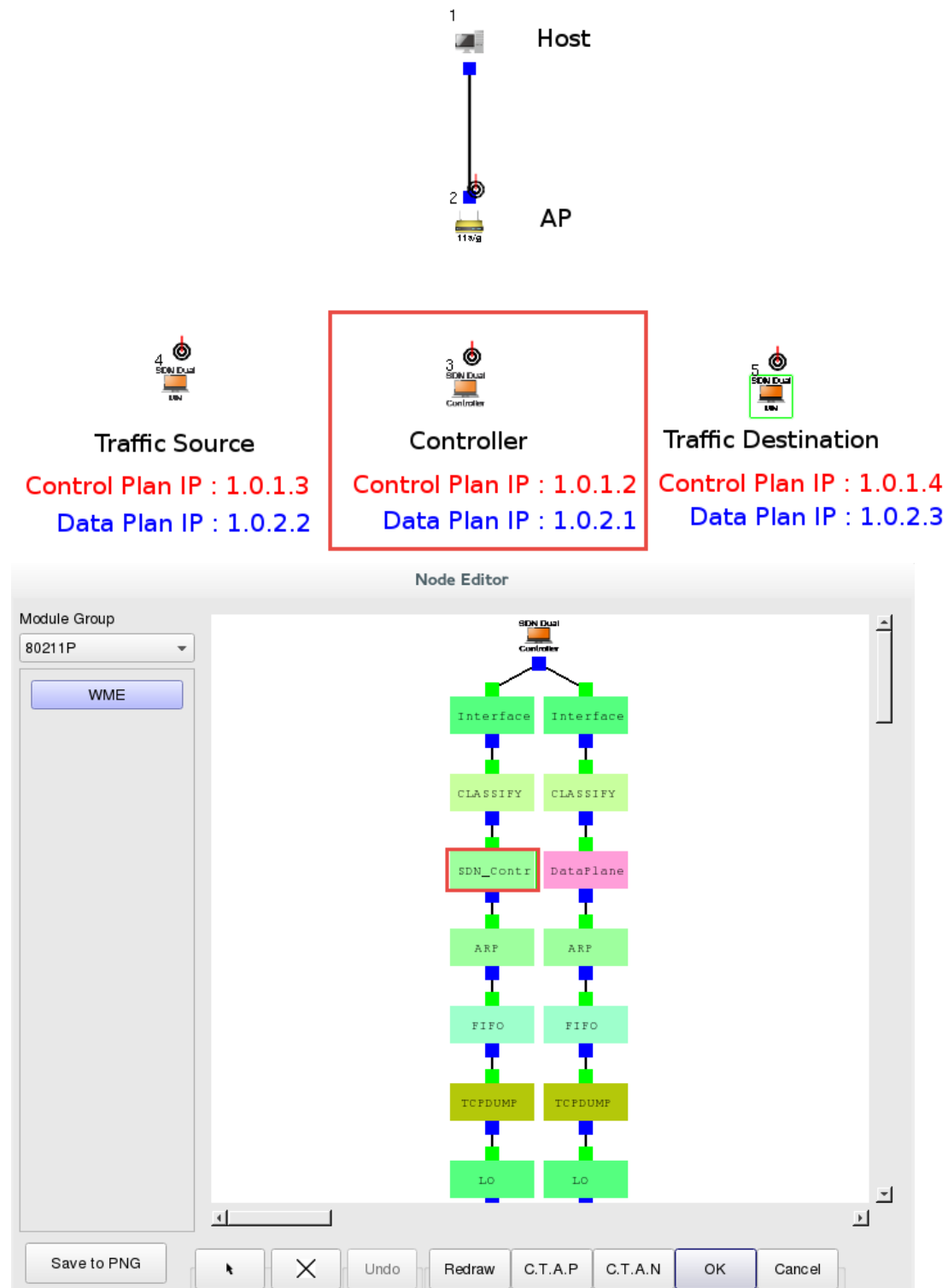
Step 2 Edit Control Plan Property

Edit Property:



It will set the role controller. The controller is either Leader Controller or Replicated Controller. Here, it set the Leader Controller in this example. Double click node 3

(SDN Dual Controller) which is set as a Leader Controller. Then click Node Editor to go into a dialog of Protocol Module.



Double click module **Node 3** (SDN_Controller), then click **Node Editor**, it will pop a dialog. Select “**Enable Data Plane Forwarding**”. Then select “**Leader Controller**” here. If someone would like to set “**Replicated Controller**”, please select role “**Replicated Controller**” and set “**Leader Controller IP**” here.

Module Edit

Parameters Setting

☒ Enable Data Plane Forwarding

Neighbor List Maintenance

Neighbor Record Out-of-date Interval
5000 (ms)

Hello Message Transmission Interval
2000 (ms)

Role of Controller

☒ Leader Controller

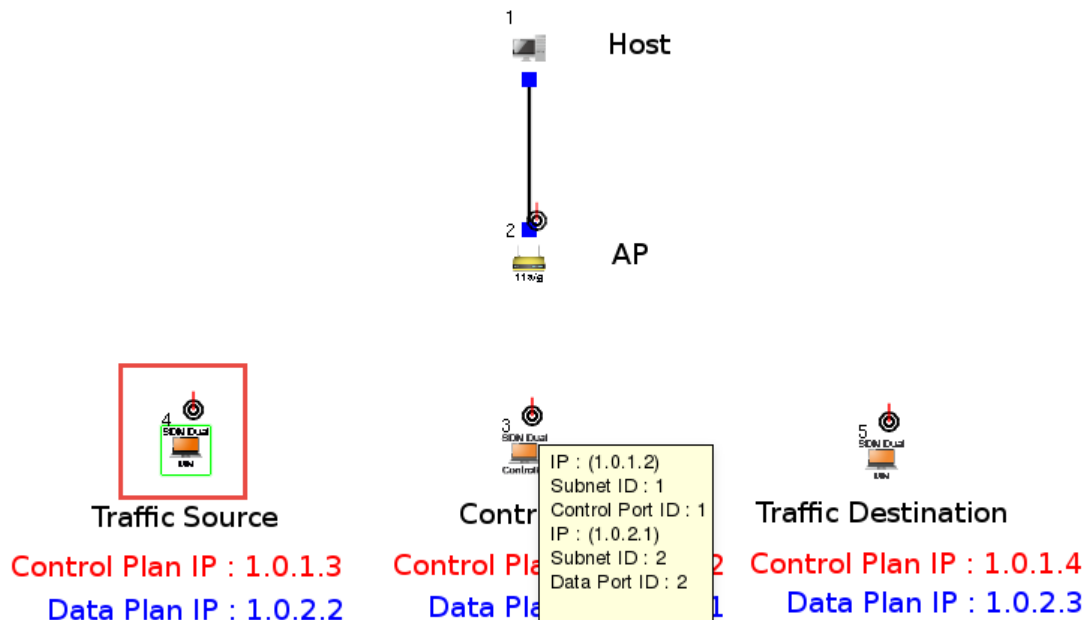
☐ Replicated Controller

Leader Controller IP: 0.0.0.0

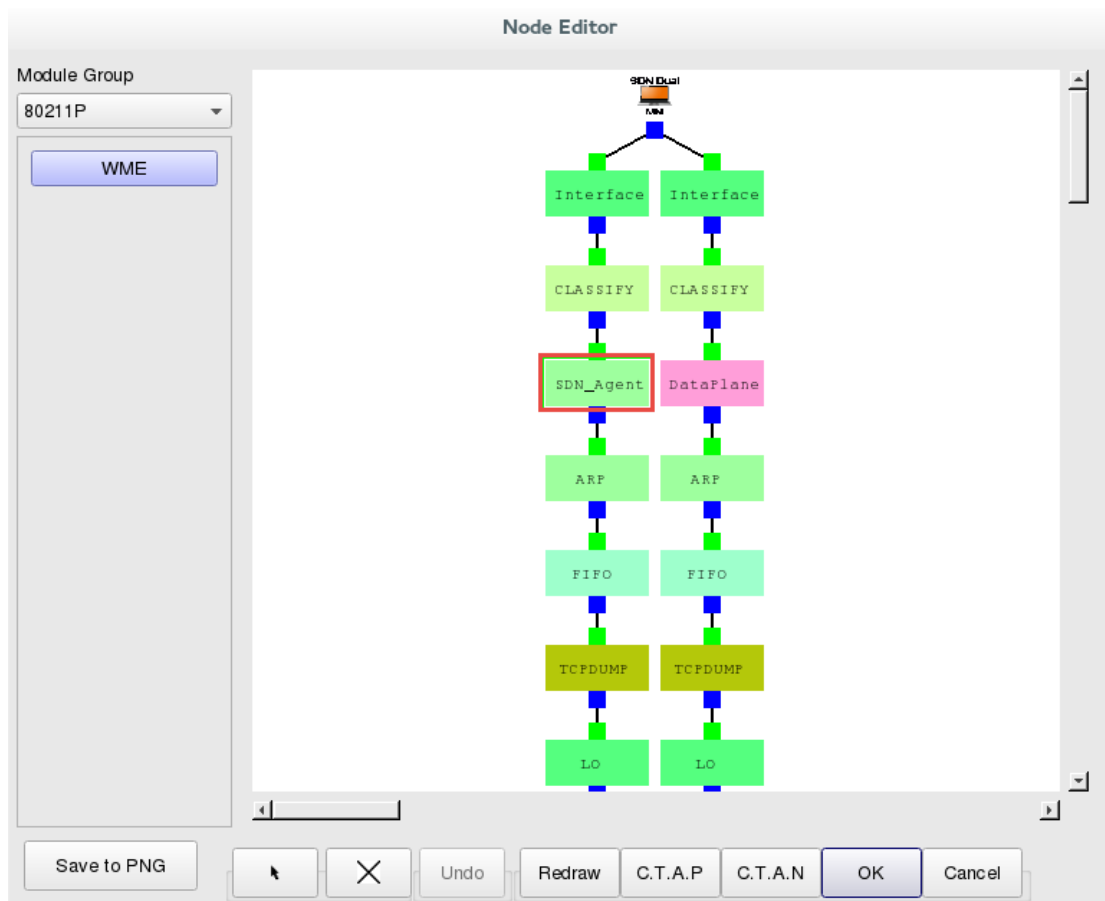
OK

Cancel

Set the Leader Controller IP into module **Node 4** (SDN_Agent). To check Leader Controller IP in Node 3 by moving the mouse cursor on **Node 3**. The Leader Controller IP is 1.0.1.2 here.



Double click **Node4** (SDN MN), then click **Node Editor** to go into a dialog of Protocol Module.

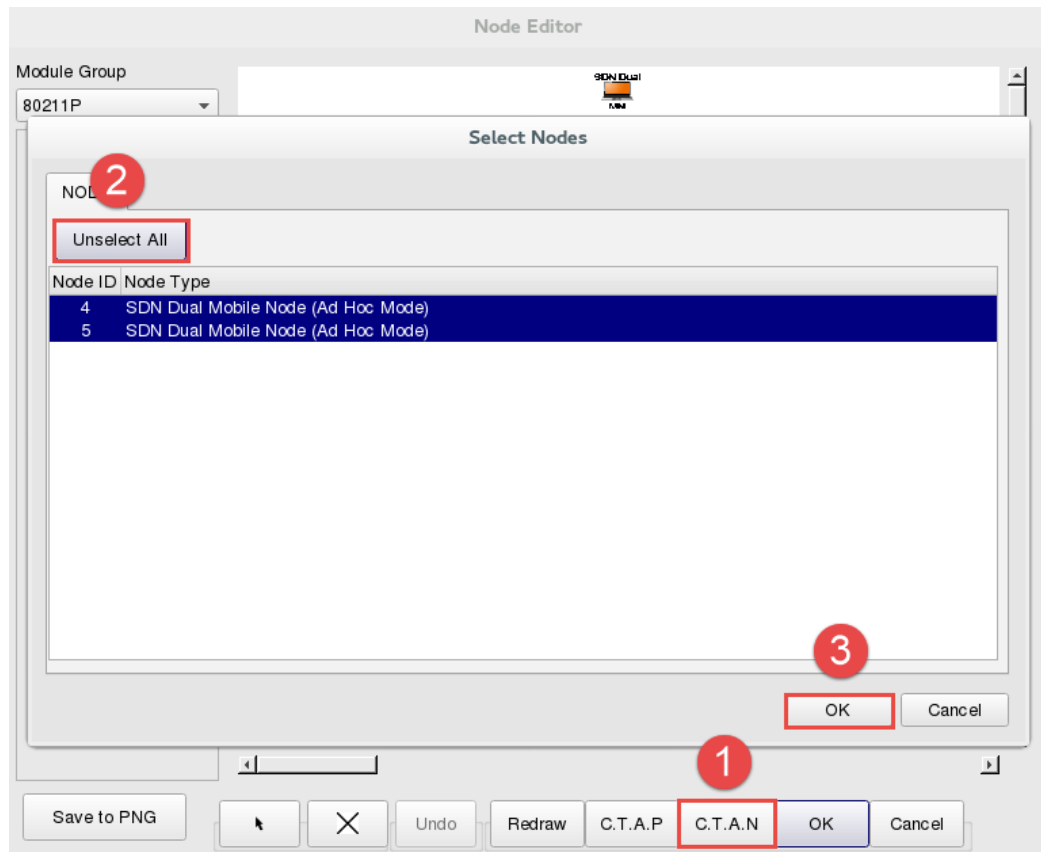


Double click module **SDN_Agent** and set the 1st Leader Controller IP here. If user need to set other Controller IP, please set it sequentially from 2nd to 10th. Click check box [x] to enable this setting, then click OK.

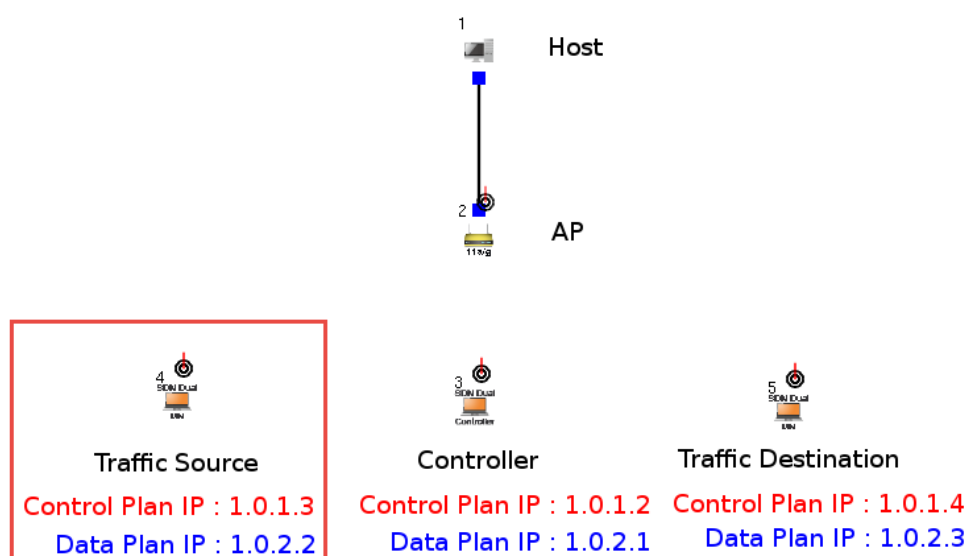
Controller IP List	
<input checked="" type="checkbox"/> 1st:	1.0.1.2
<input type="checkbox"/> 2nd:	0.0.0.0
<input type="checkbox"/> 3rd:	0.0.0.0
<input type="checkbox"/> 4th:	0.0.0.0
<input type="checkbox"/> 5th:	0.0.0.0
<input type="checkbox"/> 6th:	0.0.0.0
<input type="checkbox"/> 7th:	0.0.0.0
<input type="checkbox"/> 8th:	0.0.0.0
<input type="checkbox"/> 9th:	0.0.0.0
<input type="checkbox"/> 10th:	0.0.0.0

To save the time that set the Controller IP in each **SDN Dual MN**, it just needs to click module **SDN_Agent** then click button “**C.T.A.N**” (Copy to all modules on all nodes with the same type). It will pop a dialog of “**Select Nodes**”. Please click button

“**Select All**” and “**OK**”. This action will copy the settings in module **SDN_Agent** which include all Controller IP to other **SDN Dual MN** such as Node5 which has the same **SDN_Agent** module.

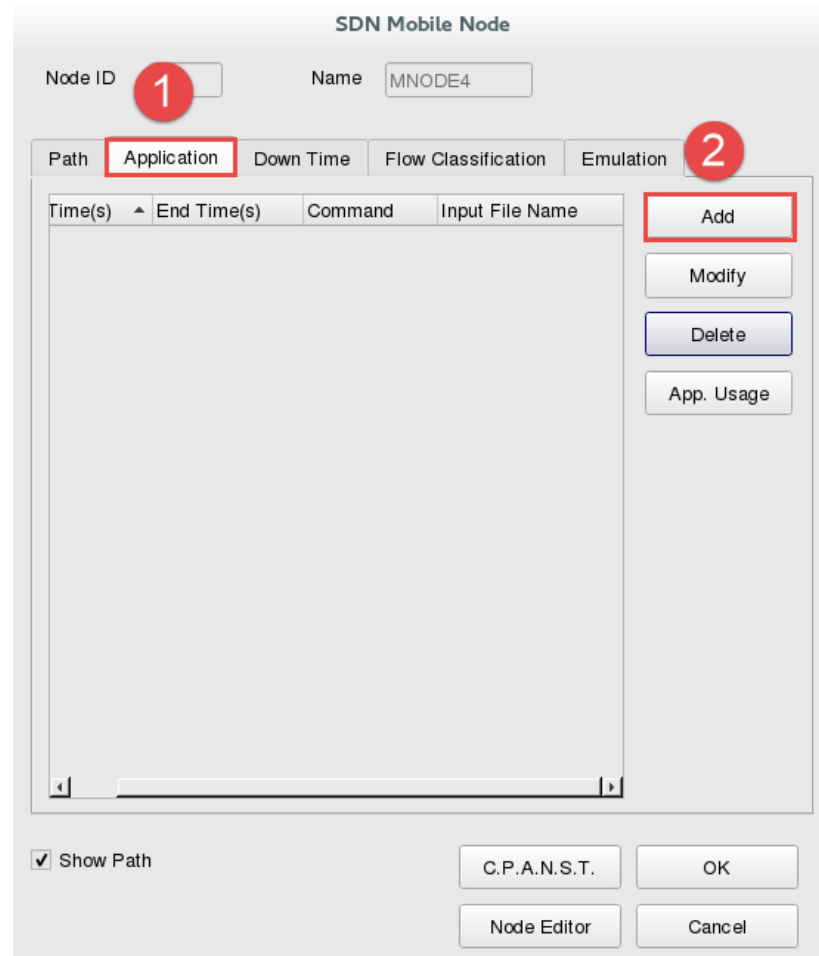


Step 3 Configuring the UDP traffic sender



To set traffic source can make throughput with 1.35k bytes per second during the

simulation, double click **Node4** (SDN Dual MN), then click tab **Application** and click button “**Add**” in the setting window.



Set the command" **stg -i UDPconfig.Example 1.0.2.3 -lip 1.0.2.2**" into the Command column, and click button “**Browse**” which pop a window to configuration file location. We assign file " **UDPconfig.Example**" (In EstiNet VMImage, the path is /home/estinet/EstiNet/SDN/SDN_Wi-Fi_Ad-hoc/Ad-hoc/SDN_Infran_Adhoc(case2)/UDPconfig.Example) and click button “**Open**” and “**OK**” to finish the settings. The screenshots demonstrate the actual process as below.

Note : The traffic source IP is 1.0.2.2 and the traffic destination IP is 1.0.2.3 on Data Plane.

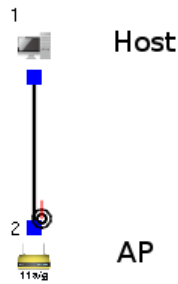
SDN Mobile Node

Node ID Name

Path Application Down Time Flow Classification Emulation

Time(s)	End Time(s)	Command	Input File Name	Add
Traffic				
Start Time (sec)	Stop Time (sec)			
<input type="text" value="1"/>	<input type="text" value="400"/>			
		<input type="text" value="stg -i UDPconfig.Example 1.0.2.3 -lip 1.0.2.2"/>		
		<input type="text" value="wnloads/SDN_Infran_Adhoc(case2)/UDPconfig.Example"/>	<input type="button" value="Browse"/>	
		<input type="button" value="OK"/>	<input type="button" value="Cancel"/>	

☒ Show Path



To set traffic destination Node5 can receive UDP traffic from Node4. Double click **Node5** (SDN Dual MN), then click tab **Application** and click button “Add” as below figure.


The screenshot shows the 'SDN Mobile Node' configuration window for Node 5. The 'Node ID' is 5 and the 'Name' is 'MNODE5'. The 'Application' tab is selected. The 'Add' button is highlighted. The 'Show Path' checkbox is checked. The 'C.P.A.N.S.T.' button is also visible.

Set the command "**rtg -u**" into the Command column. Click button "**OK**" to finish the settings.

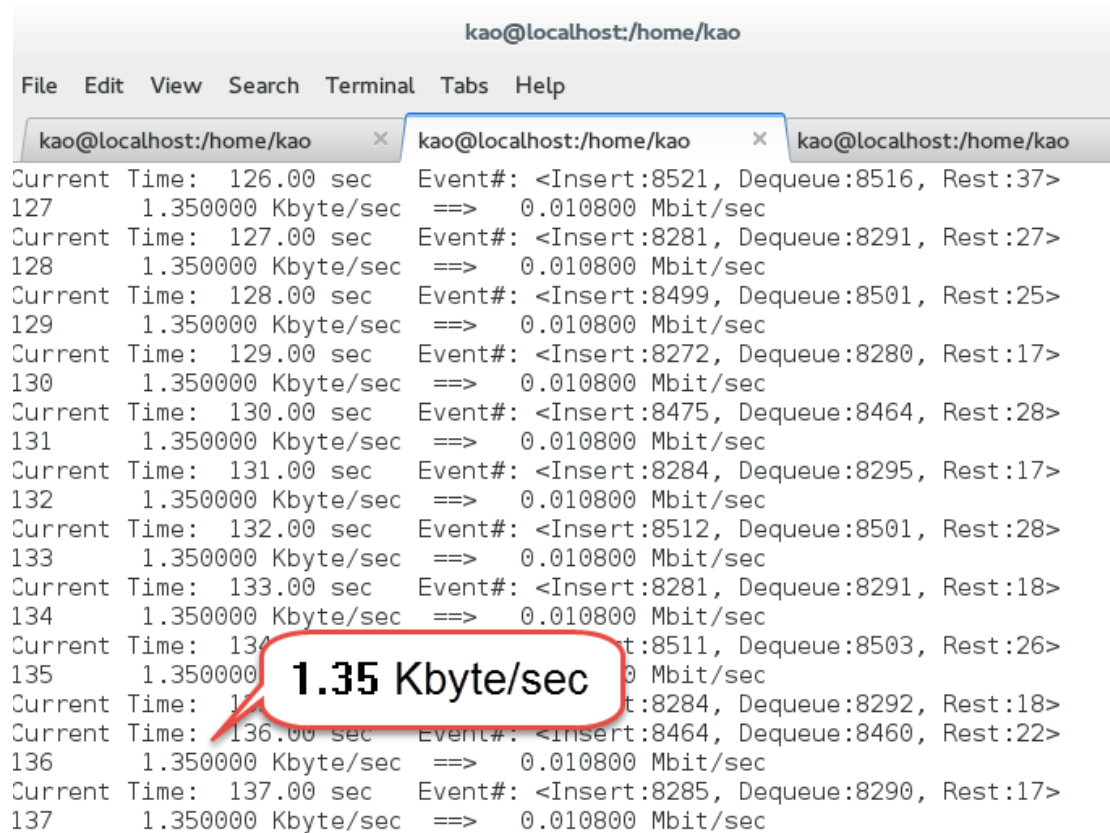
The screenshot shows the "SDN Mobile Node" configuration window. At the top, "Node ID" is set to 5 and "Name" is MNODE5. Below are tabs for "Path", "Application", "Down Time", "Flow Classification", and "Emulation". The "Application" tab is active, showing a table with columns: "Start Time(s)", "End Time(s)", "Command", "Input File Name", and "Add". A "Traffic" dialog box is open over this table. In the dialog, "Start Time (sec)" is 1 (marked with a red circle 1), "Stop Time (sec)" is 400, and the "Command" field contains "rtg -u" (highlighted with a red box). The "Input File Name" field is empty, with a "Browse" button next to it (marked with a red circle 2). At the bottom of the dialog are "OK" and "Cancel" buttons, with "OK" highlighted by a red box. In the background, the "Add" button in the table is marked with a red circle 3. At the bottom of the main window, there is a "Show Path" checkbox (checked), and buttons for "C.P.A.N.S.T.", "Node Editor", and "OK" (highlighted with a red box), along with a "Cancel" button.

Step 4 Run Simulation



After complete all node settings, please change to “R mode” . Click **Simulation** => **Run** to execute the simulation.

In coordinator terminal, user may see the traffic with throughput 1.35k bytes per second when correct routing rules had been set successfully without collision.



```
kao@localhost:/home/kao
File Edit View Search Terminal Tabs Help
kao@localhost:/home/kao x kao@localhost:/home/kao x kao@localhost:/home/kao
Current Time: 126.00 sec Event#: <Insert:8521, Dequeue:8516, Rest:37>
127 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 127.00 sec Event#: <Insert:8281, Dequeue:8291, Rest:27>
128 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 128.00 sec Event#: <Insert:8499, Dequeue:8501, Rest:25>
129 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 129.00 sec Event#: <Insert:8272, Dequeue:8280, Rest:17>
130 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 130.00 sec Event#: <Insert:8475, Dequeue:8464, Rest:28>
131 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 131.00 sec Event#: <Insert:8284, Dequeue:8295, Rest:17>
132 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 132.00 sec Event#: <Insert:8512, Dequeue:8501, Rest:28>
133 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 133.00 sec Event#: <Insert:8281, Dequeue:8291, Rest:18>
134 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 134.00 sec Event#: <Insert:8511, Dequeue:8503, Rest:26>
135 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 135.00 sec Event#: <Insert:8284, Dequeue:8292, Rest:18>
Current Time: 136.00 sec Event#: <Insert:8464, Dequeue:8460, Rest:22>
136 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
Current Time: 137.00 sec Event#: <Insert:8285, Dequeue:8290, Rest:17>
137 1.350000 Kbyte/sec ==> 0.010800 Mbit/sec
```

Step 5 Play Back



User can see the packets animation between traffic source and traffic destination under Playback mode when user click Play button.

