

FUNCTIONAL PROGRAMMING



8 LAZY EVALUATION AND STREAMS

8 LAZY EVALUATION AND STREAMS

Non-strict evaluation in Scala

- By-name parameters
- lazy vals
- Case example: Streams in Scala

Java Streams

- Introduction
- Building streams
- Intermediate operations
- Terminal operations
- Collectors
- Examples
- Hints
- Low-Level API
- Summary

NON-STRICT EVALUATION

Strict evaluation means call-by-value:

- expressions for parameters in methods calls are evaluated
- the value is passed in the method call

Non-strict evaluation means call-by-name

- expressions for parameters in method calls are not evaluated
- but are passed as unevaluated expressions

With non-strict evaluation expressions can be evaluated

- in a specific context
- lazily by-need, i.e., when the value is really needed

Non-strict evaluation can be achieved

- by-name parameters (Scala)
- by function parameters
- by lazy vals

BY-NAME PARAMETERS

Parameters with call-by-name semantics


code : => T

- actual argument **expressions** are passed **unevaluated**
- but **parameter** in method body is **replaced** by **expression**

```
def method[T](param : => T) = {  
  .... context ...  
    param  
  .... context ...  
}
```

method(expression)

```
{  
  .... context ...  
    expression  
  .... context ...  
}
```



Note:

- by-name parameters are NO function objects (*not first-class objects*)!
- only parameter passing is call-by-name

EXAMPLE UNLESS

Method unless for conditional evaluation of expression

call-by-value

call-by-name

```
def unless[A](cond: Boolean) (code : => A) = {  
  if (! cond) {  
    code  
  }  
}
```

```
val y = 10  
val x = 0  
  
unless(x == 0) {  
  println(y / x)  
}
```

embed unevaluated
code into body

```
if (! true) {  
  println(y / x)  
}
```

evaluate with
replacement

EXAMPLE FROM SCALA LIBRARY: BREAK

- **break** for loops not supported in Scala
- provided by library object **Breaks** with methods **breakable** and **break**

Application

```
import scala.util.control.Breaks._
var sum = 0
breakable {
  for (i <- 0 to 1000) {
    sum += i
    if (sum >= 1000) break
  }
}
```

Implementation

```
object Breaks {

  private val breakException = new BreakControl

  def break : Nothing = {
    throw breakException
  }

  def breakable(body: => Unit) {
    try {
      body
    } catch {
      case ex: BreakControl => {...}
    }
  }
}
```

throws exception for breaking

by-name parameter

catch exception in breakable context

EXAMPLE FROM SCALA LIBRARY: SYNCHRONIZED

■ Application

```
val lock = new Object();  
lock.synchronized {  
  
    ... code synchronized on lock ...  
  
}
```

■ Implementation as method of class AnyRef

- ☐ with by-name code parameter

```
class AnyRef {  
  
    def synchronized(syncCodeBlock: => Unit) {  
        ...  
    }  
    ...  
}
```

NON-STRICT EVALUATION WITH FUNCTION OBJECTS

Function objects evaluated by-need

Example: unless in Java

- with Runnable function object for action

```
public static void unless(boolean cond, Runnable action) {  
    if (cond) {  
        action.run();  
    }  
}
```

```
unless( x == 0,  
        () -> System.out.println(y / x)  
);
```


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LAZY VALS

lazy keyword for **val** variables means delaying initialization until variable is first accessed

initialized when first accessed

```
lazy val lazyX = initialization-expression
```

■ Applications

- ☐ delaying executing initialization code until value is really needed
- ☐ avoiding executing initialization code when value is never needed

LAZY VALS

lazy keyword for **val** variables means delaying initialization until variable is first accessed

```
lazy val lazyX = initializeLazyX()
```

```
private def initializeX() = {  
  println("Initializing lazyX")  
  "-- value of lazyX --"  
}
```

■ Demo

```
println("Before declaration of lazyX")  
lazy val lazyX = initializeLazyX()  
println("After declaration of lazyX")  
  
println("Before printing lazyX")  
println(lazyX)  
println("After printing lazyX")  
  
println("Before printing lazyX as second time")  
println(lazyX)  
println("Before printing lazyX as second time")
```

```
Before declaration of lazyX  
After declaration of lazyX  
Before printing lazyX  
Initializing lazyX  
-- value of lazyX --  
After printing lazyX  
Before printing lazyX as second time  
-- value of lazyX --  
Before printing lazyX as second time
```

not initialized when declared

initialized at first printout

COMPARISON VAL, LAZY VAL AND FUNCTION

```
val value = {
  println("setting value")
  "-- value of val --"
}

lazy val lazyVal = {
  println("setting lazy val")
  "-- value of lazy val --"
}

def function = {
  println("calling function")
  "-- value of function --"
}

println()

println(function)
println(lazyVal)
println(value)

println()

println(function)
println(lazyVal)
println(value)
println()
```

setting value ← **val** set at declaration time

calling function ← **function** executed whenever called

-- value of function --

setting lazy val ← **lazy val** set when first accessed

-- value of lazy val --

-- value of val --

calling function

-- value of function --

-- value of lazy val --

-- value of val --

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■ Streams are lazy sequences of elements

- uses *thunks* to represent generation of elements

```
val largeColl = List(10, 20, 7, 33, -15, 6, 9, 2, ...)
```

```
val stream = largeColl.toStream
```

```
val tlStream = stream.tail
```

not evaluated =
thunk!

```
stream : Stream[Int] = Stream(10, ?)
```

```
tlStream : Stream[Int] = Stream(20, ?)
```

- elements generated only by need (= on access)

```
val someElems = stream.drop(2).take(3).filter(_ > 0).toList
```

```
someElems : List[Int] = List(7, 33, 6)
```

Stream implementation equivalent to List but

- with function objects for head and tail
- which are evaluated lazily on access

```
sealed trait Stream[+A] :  
  val isEmpty : Boolean  
  def size : Int  
  ...  
  
case object Empty extends Stream[Nothing] :  
  override val isEmpty = true  
  override def size = 0  
  
case class Cons[+A](val hdFn: () => A, val tlFn: () => Stream[A]) extends Stream[A] :  
  override val isEmpty = false  
  override def size = 1 + tlFn().size
```

hdFn and **tlFn** are function objects for creating head element and tail list

forces (evaluates) **tlFn** function object for accessing tail

more in Exercise 9

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WHAT ARE STREAMS?

“A sequence of elements supporting sequential and parallel aggregate operations”

- access to a sequence of elements from a data source
- fluid API for processing data elements with higher-order functions
- sequential and parallel processing
- aggregate operations with internal iteration
- lazy processing
- Monads with *map* – *filter* – *reduce* pattern

A FIRST STREAM EXAMPLE

■ Functional programming

- aggregate operations
- *map – filter – reduce* pattern

```
List<Article> articles = List.of(new Article("iPhone", 1500), new Article("Galaxy S8", 700), ...);
```

```
List<String> cheapArticleNames =
```

```
articles.stream()
```



create stream from source

```
.filter(a -> a.price < 1000.0)
```



filter low calorie dishes

```
.sorted(Comparator.comparingDouble((Article a) -> a.price))
```



sort elements

```
.map(a -> a.name)
```

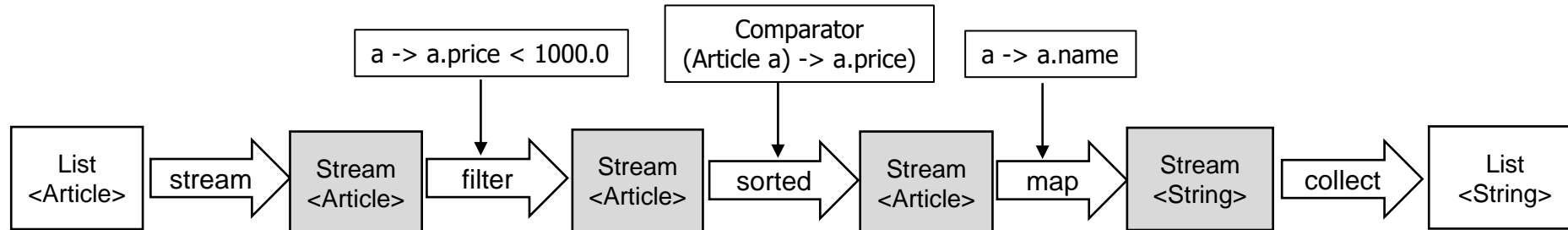


map to names

```
.collect (Collectors.toList());
```



collect in result list



COLLECTIONS VS. STREAMS

Streams

- provider of data elements
- accessing elements only
- one single iteration only
- internal iteration
- lazy computation

Collections

- storage for data elements
- adding and removing elements
- allows iterating multiple times
- external iteration
- eager computation

EXTERNAL VS. INTERNAL ITERATION

■ External Iteration

- Iteration done in user code

Example: Collect names of articles

```
List<String> names = new ArrayList<>();  
for (Article a : articles) {  
    names.add(a.name);  
}
```

external iteration by for-loop

■ Internal Iteration

- Iteration provided by stream

```
List<String> names =  
    articles.stream()  
        .map(a -> a.name)  
        .collect(Collectors.toList());
```

internal iteration within stream

Example: Add filter operation to collect names of articles with price < 1000.0

```
List<String> highPriceNames = new ArrayList<>();  
for (Article a : articles) {  
    if (a.price < 1000.0) {  
        highPriceNames.add(a.name);  
    }  
}
```

Must edit loop body for extension
→ imperative style (how)

```
List<String> highPriceNames =  
    articles.stream()  
        .filter(a -> a.price < 1000.0)  
        .map(a -> a.name)  
        .collect(Collectors.toList());
```

Add additional processing step
→ functional style (what)

EAGER PROCESSING

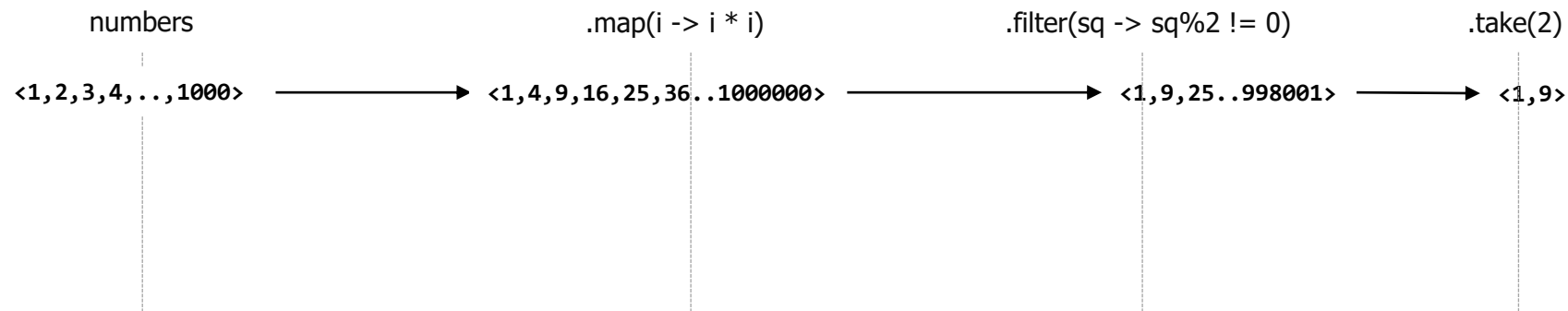
■ Eager computation with **List** (from vavr)

- ☐ process whole list in **push** mode
- ☐ create intermediate results

Example: Given a list of integers, get first two squares which are odd

```
List<Integer> twoOddSquares =  
    numbers.map(i -> i * i)  
            .filter(sq -> sq % 2 != 0)  
            .take(2);
```

*eager aggregate
operations on lists*



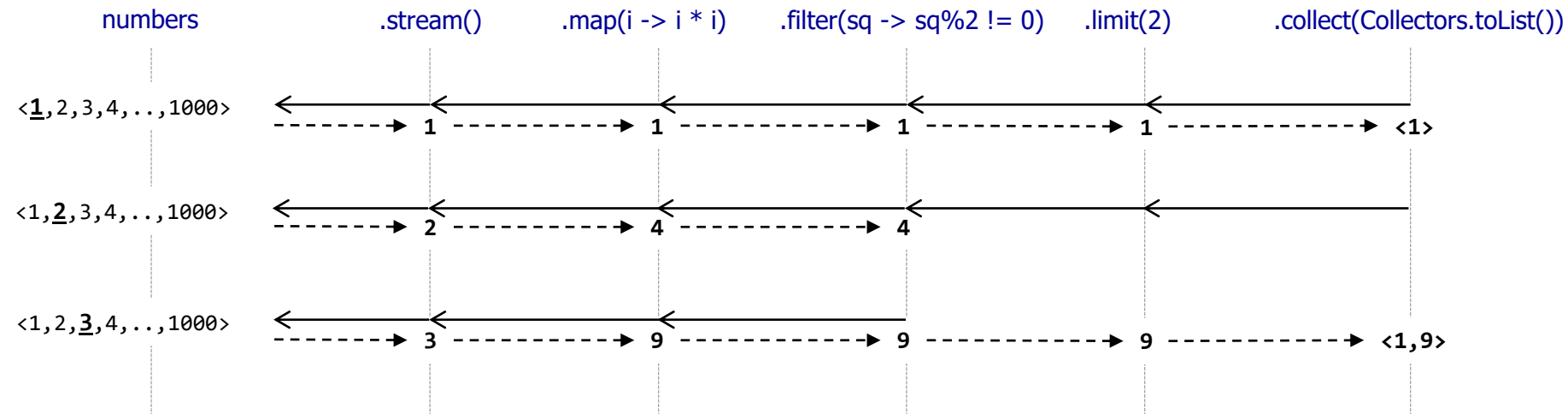
iterates all elements, creates intermediate result lists

LAZY PROCESSING

- process elements one by one in **pull** mode
- retrieve elements as needed

Example: Given a list of integers, get first two squares which are odd

```
List<Integer> twoOddSquares =  
    numbers.stream()  
        .map(i -> i * i)  
        .filter(sq -> sq % 2 != 0)  
        .limit(2)  
        .collect(Collectors.toList());
```



NO superfluous computations, NO intermediate result lists needed

TYPES OF STREAMS

■ Generic Streams

```
public interface Stream<T>
```

■ Streams for built-in types **int**, **long**, **double**

```
public interface IntStream
```

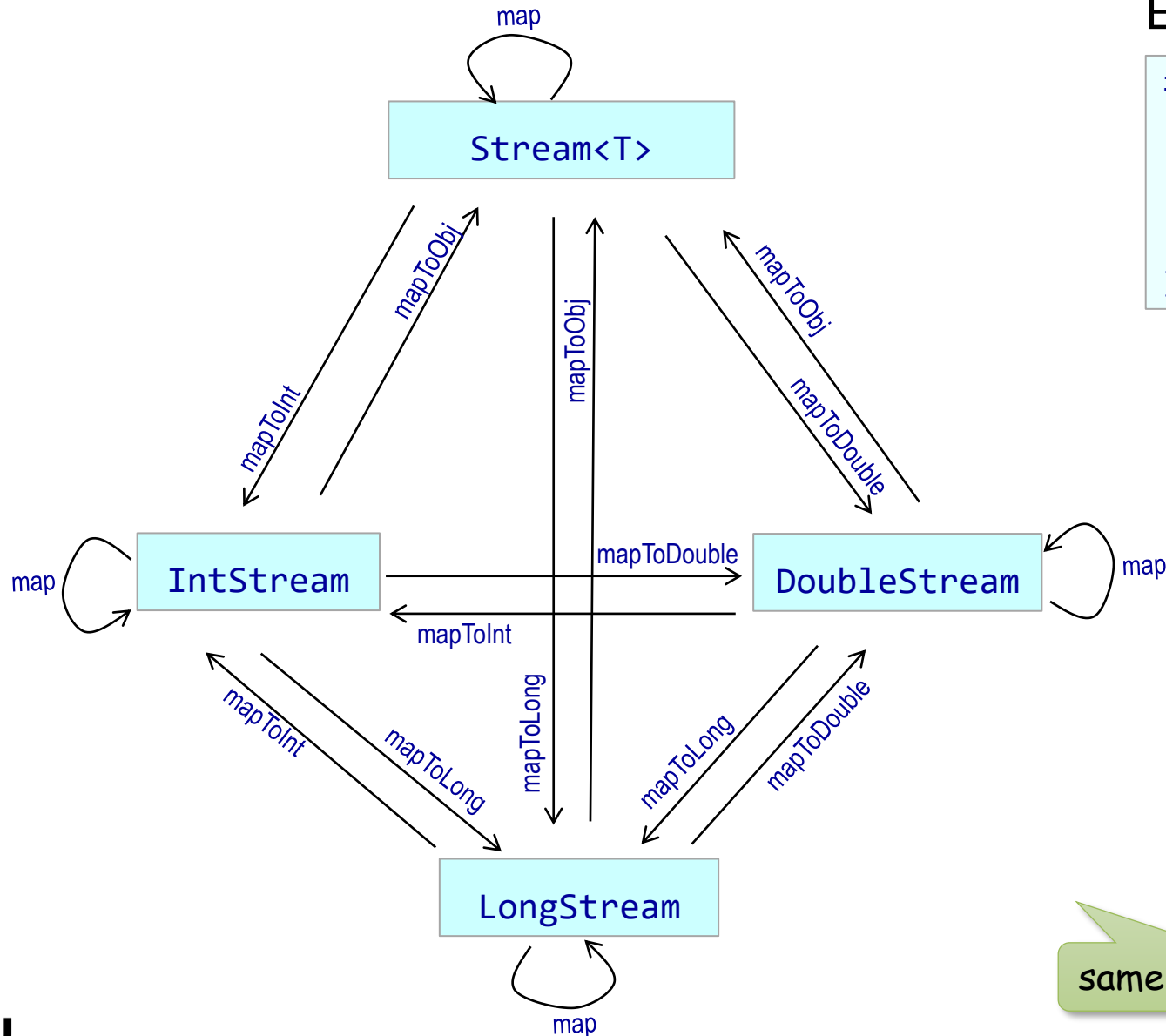
```
public interface LongStream
```

```
public interface DoubleStream
```

Introduced for efficiency reasons!

Note: no streams for char,
float and boolean

MAPPING BETWEEN DIFFERENT STREAM TYPES



Example Interface **IntStream**

```
interface IntStream {  
    <U> Stream<U> mapToObj(IntFunction<? extends U> m);  
    LongStream mapToLong(IntToLongFunction m);  
    DoubleStream mapToDouble(IntToDoubleFunction m);  
    IntStream map(IntUnaryOperator m);  
    ...  
}
```

```
@FunctionalInterface  
public interface IntFunction<R> {  
    R apply(int value);  
}
```

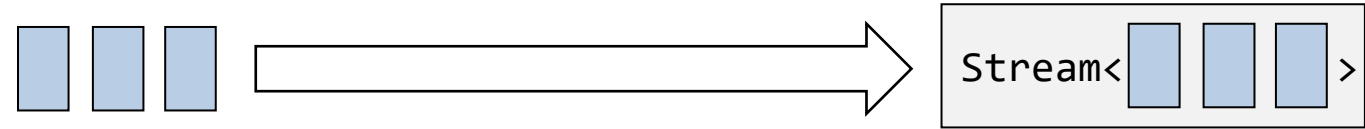
```
@FunctionalInterface  
public interface IntToDoubleFunction {  
    double applyAsDouble(int value);  
}
```

```
@FunctionalInterface  
public interface IntToLongFunction {  
    long applyAsLong(int value);  
}
```

same for flatMap

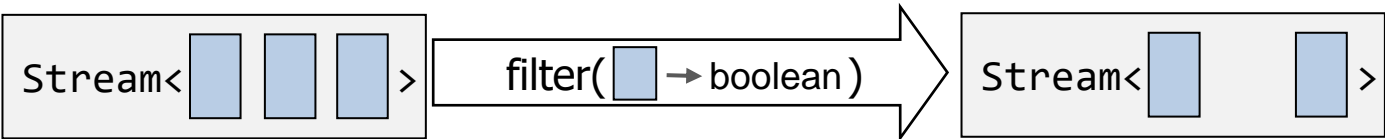
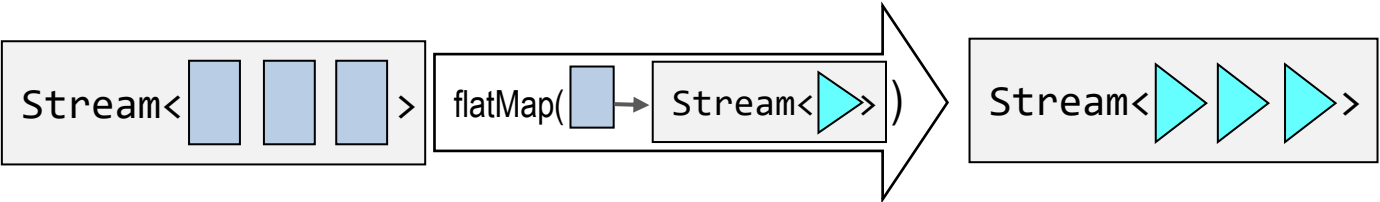
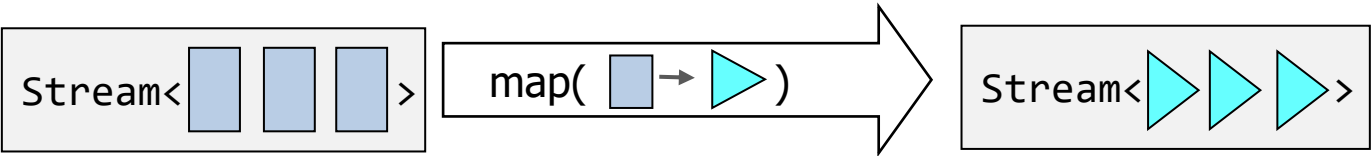
MAP – FILTER – REDUCE PATTERN

Building a Stream



Intermediate Operations

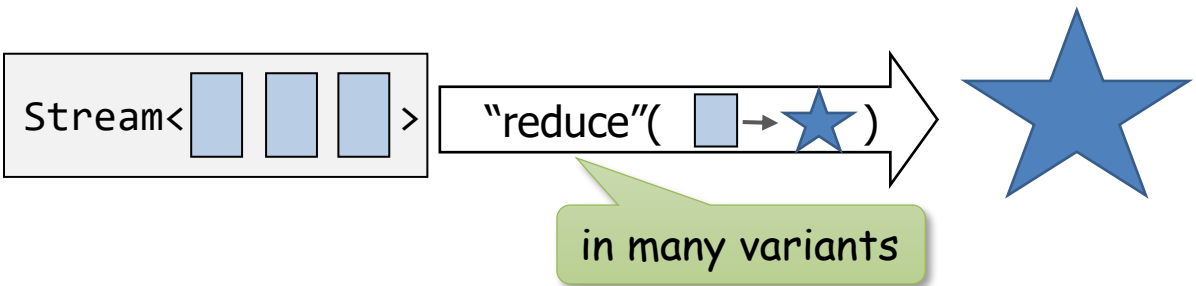
- Mapping
- Filtering
- etc.



... and many others ...

Terminal Operations

- Materialize stream



SUMMARY OF STREAM OPERATIONS

Building streams (Source → Stream)

From collections and arrays	<code>collection.stream()</code> , <code>Stream.of(T... values)</code> , <code>Arrays.stream(T[] array)</code>
Generator methods	<code>Stream.generate</code> , <code>Stream.iterate</code> , <code>IntStream.range</code> , <code>IntStream.rangeClosed</code> , ...
Library methods	<code>Files.lines</code> , <code>Files.walk</code> , <code>BufferedReader.lines</code> , <code>CharSequence.chars</code> , ...

Intermediate operations (Stream → Stream)

Mapping	<code>map</code> , <code>mapToInt</code> , <code>mapToDouble</code> , <code>mapToLong</code> <code>flatMap</code> , <code>flatMapToInt</code> , <code>flatMapToDouble</code> , <code>flatMapToLong</code>
Filtering	<code>filter</code>
Sorting	<code>sorted()</code> , <code>sorted(Comparator<? super T> comparator)</code>
Subsets	<code>limit</code> , <code>skip</code> , <code>distinct</code> , <code>takeWhile</code> , <code>dropWhile</code>

Terminal operations (Stream → Result)

Iteration	<code>forEach</code> , <code>forEachOrdered</code>
Reduction	<code>reduce</code>
Special reduction operations	<code>count</code> , <code>sum</code> , <code>min</code> , <code>max</code> , <code>average</code>
Collecting elements	<code>collect</code>
Finding elements	<code>findFirst</code> , <code>findAny</code>
Boolean quantifiers	<code>allMatch</code> , <code>anyMatch</code> , <code>noneMatch</code>

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BUILDING STREAMS: OVERVIEW

From collections

```
public interface Collection<E> extends Iterable<E>
    default Stream<E> stream() {...}
```

```
List<String> words = new ArrayList<String>();
Stream<String> wordStream = words.stream();
```

From arrays

```
public final class Arrays
    public static <T> Stream<T> stream(T[] array)
    public static IntStream stream(int[] array)
```

```
String[] words = new String[] { "Functional", "Programming", ... };
Stream<String> wordStream = Arrays.stream(words);
```

```
int[] numbers = new int[] { 1, 2, 3, 5, 7, 11, 13 };
IntStream numberStream = Arrays.stream(numbers);
```

From files and sockets

```
public final class Files
    static Stream<String> lines(Path path)
    static Stream<Path> list(Path dir)
```

```
Stream<String> lines = Files.lines(Paths.get("data.txt"));
...
lines.close();
```

```
public class BufferedReader extends Reader
    public Stream<String> lines()
```

```
BufferedReader reader =
    new BufferedReader(new InputStreamReader(socket.getInputStream()));
Stream<String> lines = reader.lines();
```

Character stream from string

```
public final class String
    public IntStream chars()
```

```
String text = "This is a text";
IntStream charactersInText = text.chars();
```

BUILDING STREAMS: OVERVIEW

Creating streams

```
public interface Stream<T>
    static<T> Stream<T> of(T... values)
    static <T> Stream<T> concat(Stream<? extends T> a,
                               Stream<? extends T> b)
    static<T> Stream<T> empty()
```

```
Stream<String> names = Stream.of("Ann", "Pat", "Mary", "Joe");
Stream<String> single = Stream.of("Me");
Stream<String> all = Stream.concat(single, names);
Stream<String> none = Stream.empty();
```

Generating streams

■ iterate and generate

```
public interface Stream<T>
    static<T> Stream<T> iterate(final T seed,
                               final UnaryOperator<T> f)
    static<T> Stream<T> generate(Supplier<? extends T> s)
```

```
Stream<Integer> intsFrom0 = Stream.iterate(0, i -> i + 1);
```

```
public interface IntStream
    static IntStream generate(IntSupplier s)
```

```
final Random r = new Random();
IntStream randStream = IntStream.generate(() -> r.nextInt(100));
```

■ Random number streams

```
public class Random
    public IntStream ints()
    public IntStream ints(int origin, int bound)
    public DoubleStream doubles(long streamSize)
    ...
```

```
IntStream infiniteInts = rand.ints();
IntStream infiniteInts0_9 = rand.ints(0, 10);
DoubleStream infiniteDoubles0_100 = rand.doubles(0.0, 100.0);
```

STREAM FROM COLLECTIONS AND ARRAYS

■ Stream from collections

```
List<String> words = new ArrayList<String>();  
words.add("Java 8"); ...
```

```
Stream<String> wordStream = words.stream();
```

```
public interface Collection<E> extends Iterable<E> {  
    ...  
    default Stream<E> stream() {...}  
}
```

stream() is a default method of **Collection**

■ Stream from arrays

```
String[] words = new String[] { "Functional", "Programming", "in", "Java" };  
Stream<String> wordStream = Arrays.stream(words);
```

Static method of class **Arrays**

```
int[] numbers = new int[] { 1, 2, 3, 5, 7, 11, 13 };  
IntStream numberStream = Arrays.stream(numbers);
```

IntStream from **int**-array!

■ Stream by enumerating values

```
Stream<String> names = Stream.of("Ann", "Pat", "Mary", "Joe");  
Stream<String> single = Stream.of("Me");  
Stream<String> all = Stream.concat(single, names);  
Stream<String> none = Stream.empty();
```

form a **Monoid**

STREAM OPERATIONS FOR FILES AND FOLDERS

- Class **Files** with static methods for creating streams from accessing files and traversing folders

```
public final class Files {  
    static Stream<String> lines(Path path)  
    static Stream<Path> list(Path dir)  
    static Stream<Path> find(Path start, int maxDepth,  
                             BiPredicate<Path, BasicFileAttributes> matcher, FileVisitOption... options)  
    static Stream<Path> walk(Path start, FileVisitOption... options)  
    static Stream<Path> walk(Path start, int maxDepth, FileVisitOption... options)  
    ...  
}
```

- Stream of lines of a file
- Stream with files and folders
- Stream of files with certain properties
- Stream of files and folders in subdirectory

Example: Stream of lines in a text file

```
Stream<String> lines = Files.lines(Paths.get("data.txt"), Charset.defaultCharset());  
...  
lines.close();
```

must be closed as
external resource

STREAM FROM SOCKET

■ Generate Stream of lines from BufferedReader of sockets

```
public class BufferedReader extends Reader  
    public Stream<String> lines()
```

```
BufferedReader reader =  
    new BufferedReader(  
        new InputStreamReader(  
            socket.getInputStream());  
  
Stream<String> lines = reader.lines();
```


STREAM OF CHARACTERS

- Stream of characters from Strings (or CharSequence)
 - creates IntStream

```
String text = "This is a text";
```

```
IntStream charactersInText = text.chars();
```

IntStream !

GENERATORS

■ Stream.generate

- Uses a Supplier<T> to create a stream

```
static <T> Stream<T> generate(Supplier<T> s)
```

```
final Random r = new Random();  
IntStream randStream = IntStream.generate(() -> r.nextInt(100));
```

infinite stream of
random numbers

■ Stream.iterate

- Starting at a seed value
- Computes the next value based on the previous value

```
static <T> Stream<T> iterate(final T seed, final UnaryOperator<T> f)
```

```
Stream<Point> randomWalk = Stream.iterate(  
    new Point(100, 100),  
    p -> new Point(p.x + r.nextInt(DIST), p.y + r.nextInt(DIST))  
);
```

infinite stream of
random points

RANGES

■ Creating IntStreams of values within range and rangeClosed

- ☐ ints within range of 0 to 100 (exclusive)

```
IntStream range0_99 = IntStream.range(0, 100);
```

- ☐ ints within range of 0 to 100 (inclusive)

```
IntStream range0_100 = IntStream.rangeClosed(0, 100);
```

■ Same for LongStream

RANDOM NUMBER STREAMS

Random number Streams from java.util.Random

```
Random rand = new Random();
```

■ random IntStream

```
IntStream infiniteInts      = rand.ints();  
IntStream infiniteInts0_9   = rand.ints(0, 10);  
IntStream twentyInts       = rand.ints(20L);  
IntStream twentyInts0_9    = rand.ints(20L, 0, 10);
```

infinite streams

streams with 20 elements

■ random DoubleStream

```
DoubleStream infiniteDoubles      = rand.doubles();  
DoubleStream infiniteDoubles0_100 = rand.doubles(0.0, 100.0);  
DoubleStream twentyDoubles        = rand.doubles(20L);  
DoubleStream twentyDoubles0_100   = rand.doubles(20L, 0.0, 100.0);
```

■ same for LongStream

SplittableRandom allows parallel generation of randoms

```
SplittableRandom splittableRandom = new SplittableRandom(7);  
IntStream infiniteInts0_9 = splittableRandom.ints(0, 10);
```

cf. Section on parallel streams

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INTERMEDIATE OPERATIONS: OVERVIEW

```
public interface Stream<T>
```

Mapping

```
<R> Stream<R> map(Function<? super T,? extends R> mapper)
```

```
IntStream      mapToInt(ToIntFunction<? super T> mapper)  
LongStream     mapToLong(ToLongFunction<? super T> mapper)  
DoubleStream   mapToDouble(ToDoubleFunction<? super T> mapper)
```

```
<R> Stream<R> flatMap(Function<? super T, ? extends Stream<? extends R>> mapper)
```

Filtering

```
Stream<T>      filter(Predicate<? super T> predicate)
```

Substreams

```
Stream<T>      limit(long maxSize)
```

```
Stream<T>      skip(long n)
```

```
Stream<T>      takeWhile(Predicate<? super T> predicate)
```

```
Stream<T>      dropWhile(Predicate<? super T> predicate)
```

INTERMEDIATE OPERATIONS: OVERVIEW

```
public interface Stream<T>
```

Removing duplicates

```
Stream<T>    distinct()
```

Sorting

```
Stream<T>    sorted()  
Stream<T>    sorted(Comparator<? super T> comparator)
```

Performing action:

- performs action and forwards elements unchanged

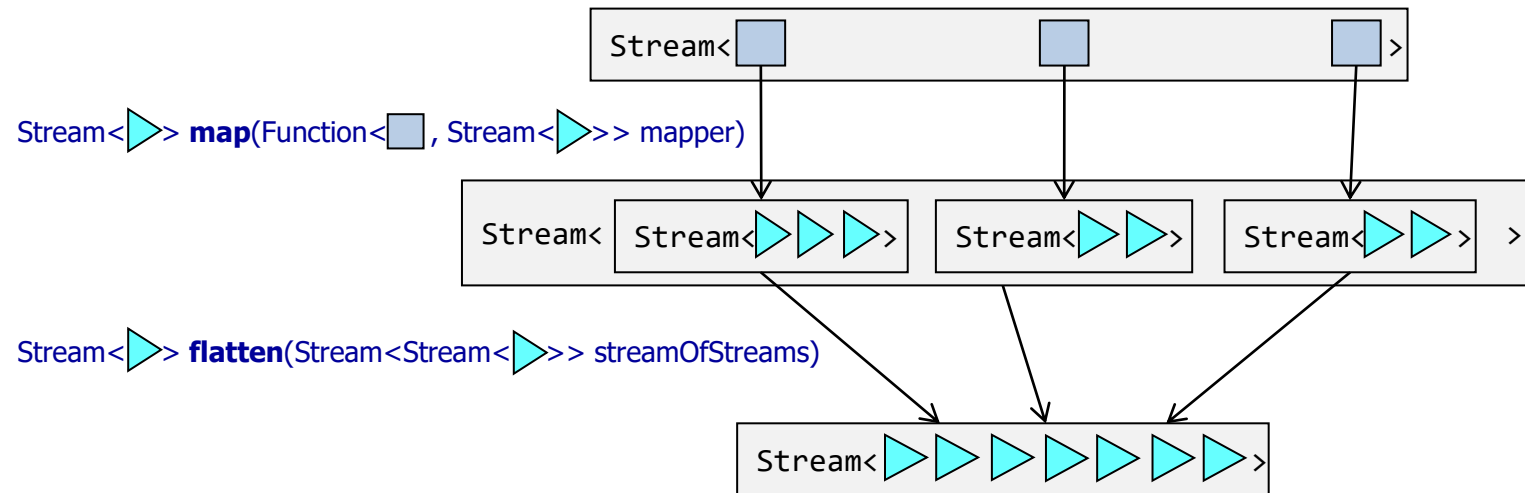
```
Stream<T>    peek(Consumer<? super T> action)
```

FLATMAP

- **flatMap**: map each element to stream and then flatten all streams

```
<R> Stream<R> flatMap(Function<? super T, ? extends Stream<? extends R>> mapper)
```

function $T \rightarrow \text{Stream}\langle R \rangle$



MAPPING

- flatMap: map each element to stream and then flatten all streams

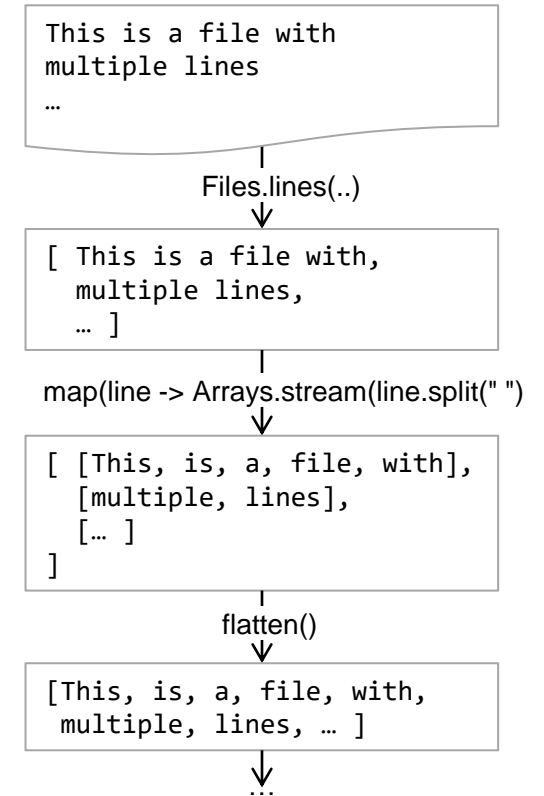
```
<R> Stream<R> flatMap(Function<? super T, ? extends Stream<? extends R>> mapper)
```

function T -> Stream<R>

Example: List of words in a text

- ☐ start with stream of lines
- ☐ then each line mapped to stream of words
- ☐ then flatten the streams for each word to a single stream of words
- ☐ collect in list

```
Stream<String> lines = Files.lines(Paths.get("faust.txt"), Charset.defaultCharset());  
  
List<String> words =  
    lines  
        .flatMap(line -> Arrays.stream(line.split(" ")))  
        .collect(Collectors.toList());
```



MAPPING

■ map

```
<R> Stream<R> map(Function<? super T,? extends R> mapper)
```

Example:

```
Stream<String> names = Stream.of("Ann", "Pat", "Mary", "Joe");  
Stream<String> initials = names.map(a -> a.substring(0, 1));
```

A,P,M,J

■ mapToInt, mapToLong, mapToDouble

```
IntStream    mapToInt(ToIntFunction<? super T> mapper)  
LongStream   mapToLong(ToLongFunction<? super T> mapper)  
DoubleStream mapToDouble(ToDoubleFunction<? super T> mapper)
```

Example:

```
IntStream length = names.mapToInt(a -> a.length());
```

3,3,4,3

FILTERING

■ filter

```
Stream<T> filter(Predicate<? super T> predicate)
```

Example:

```
Stream<String> lines = Files.lines(Paths.get("faust.txt"), Charset.defaultCharset());

List<String> words =
    lines
        .filter(line -> line.length() > 0)                // remove empty lines
        .flatMap(line -> Arrays.stream(line.split(" ")))
        .filter(word -> Character.isLetter(word.charAt(0))) // remove non-words
        .collect(Collectors.toList());
```

LIMIT, SKIP, TAKEWHILE, DROPWHILE

- **limit**: cut of stream after maxSize elements

```
Stream<T> limit(long maxSize)
```

Example:

```
IntStream numbers = IntStream.of(10,9,8,7,6,5,4,3,2,1);  
numbers.limit(5);
```

10,9,8,7,6

- **skip**: skip first n elements

```
Stream<T> skip(long n)
```

Example:

```
numbers.skip(5);
```

5,4,3,2,1

- **takeWhile / dropWhile**: take / skip elements as long predicate fulfilled

```
Stream<T> takeWhile(Predicate<? super T> predicate)
```

```
Stream<T> dropWhile(Predicate<? super T> predicate)
```

Example:

```
numbers.takeWhile(n -> n >= 5);
```

10,9,8,7,6,5

SORTED AND DISTINCT

stateful methods !

■ **sorted**: sort elements

```
Stream<T> sorted()  
Stream<T> sorted(Comparator<? super T> comparator)
```

Example:

```
Stream<String> namesSorted = names.sorted();
```

"Ann", "Joe", "Mary", "Pat"

```
Stream<String> namesSorted = names.sorted(Comparator.naturalOrder().reverse());
```

"Pat", "Mary", "Joe", "Ann",

■ **distinct**: remove duplicates (using equals)

```
Stream<T> distinct()
```

Example:

```
IntStream numbers = IntStream.of(10, 9, 8, 7, 6, 6, 7, 8, 9, 10);  
numbers.distinct();
```

10,9,8,7,6

PEEK

- **peek**: allows side effect and forwards stream unchanged

```
Stream<T> peek(Consumer<? super T> action)
```

Example:

```
List<String> wordStream =  
    lines  
        .flatMap(line -> Arrays.stream(line.split(" ")))  
        .peek(word -> {  
            count(word);  
            System.out.println(word);  
        })  
    ...
```

```
void count(String word) {  
    ...  
}
```

8 LAZY EVALUATION AND STREAMS

Non-strict evaluation in Scala

Java Streams

- Introduction
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TERMINAL OPERATIONS

Terminal operations compute results from streams

- they initiate and control retrieval and processing of elements
- are eager

Terminal operations follow various processing patterns

- **Iteration**
 - ☐ perform action on elements
- **Finding elements**
 - ☐ terminate as soon as first element found
- **Reduction**
 - ☐ process elements and combine elements to single results
- **Collecting**
 - ☐ collect elements in **mutable** result container

Special reduce which is more efficient in Java!

ITERATION

- **forEach**: iterate over all elements and apply a **Consumer<T>**

```
void forEach(Consumer<? super T> action)
```

```
sortedNames.forEach(name -> {  
    System.println(name);  
});
```

```
Ann  
Joe  
Mary  
Pat
```

- **forEachOrdered**: same as **forEach** but order is enforced also in parallel execution

```
void forEachOrdered(Consumer<? super T> action)
```

➔ useful only for parallel streams, see next section on parallel streams

FIND

■ findFirst

```
Optional<T> findFirst();
```

- ❑ returns first element in a stream in Optional
- ❑ with Optional.empty if no element in stream
- ❑ usually used in the combination with filter

Note streams are processed lazy
→ elements only filtered until first element found

Example: Find first element in stream which is even

```
Stream<Integer> numbers = Stream.of(7, 3, 8, 7, 6, 6, 7, 8, 9, 10);  
  
Optional<Integer> evenNumber = numbers.filter(x -> x % 2 == 0).findFirst();
```

■ findAny

```
Optional<T> findAny();
```

only three elements processed until 8 found

- ❑ finds any element in stream
- useful for parallel streams, see next section on parallel streams

SPECIAL FIND OPERATIONS

■ Boolean quantifiers

- **anyMatch**: find element for which predicate is fulfilled

```
boolean existsZero = numbers.anyMatch(x -> x == 0);
```

- **allMatch**: find element for which predicate is **not** fulfilled

if one found, return false, otherwise true

```
boolean allPositive = numbers.allMatch(x -> x > 0);
```

- **noneMatch**: allMatch with negated predicate

```
boolean noNegative = numbers.noneMatch(x -> x < 0);
```

REDUCTION

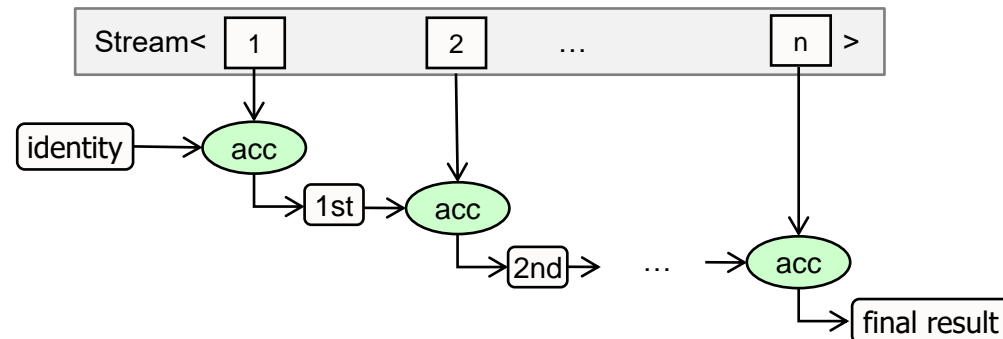
reduce

- Reduces elements of type T to result of type U

```
<U> U reduce(U identity,  
             BiFunction<U, ? super T, U> accumulator,  
             BinaryOperator<U> combiner)
```

combiner for parallel execution only

- ☐ initial value of type U
- ☐ accumulator function $U \times T \rightarrow U$
- ☐ combiner function $U \times U \rightarrow U$



REDUCTION

reduce

- Reduces elements of type T to result of type U

```
<U> U reduce(U identity,  
             BiFunction<U, ? super T, U> accumulator,  
             BinaryOperator<U> combiner)
```

Beispiel: Sum of **length** of strings of **Stream<String>**

```
Stream<String> nameStream = Stream.of("Franz", "Fritz", "Berta", "Xaver");
```

```
int totalLength = nameStream.reduce( 0,  
                                     (sum, n) -> sum + n.length(),  
                                     (sum1, sum2) -> sum1 + sum2 <>);
```

identity

accumulator

combiner



REDUCE: COMPARISON WITH MONOIDS AND REDUCEMAP


```
<U> U reduce(U identity,  
             BiFunction<U, ? super T, U> accumulator,  
             BinaryOperator<U> combiner)
```

- **identity** is identity value of Monoid
- **accumulator** combines map and operation of Monoid
- **combiner** is operation of Monoid


Example: totalLength


Stream

```
nameStream.reduce(  
    0, ,  
    (sum, n) -> sum + n.length(), ,  
    (sum1, sum2) -> sum1 + sum2 );
```

 plus operation

Reducible

```
reducible.reduceMap(n -> n.length(),  intPlusMonoid );
```

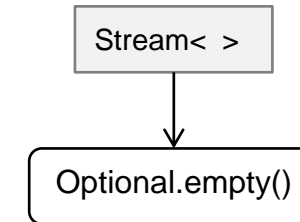
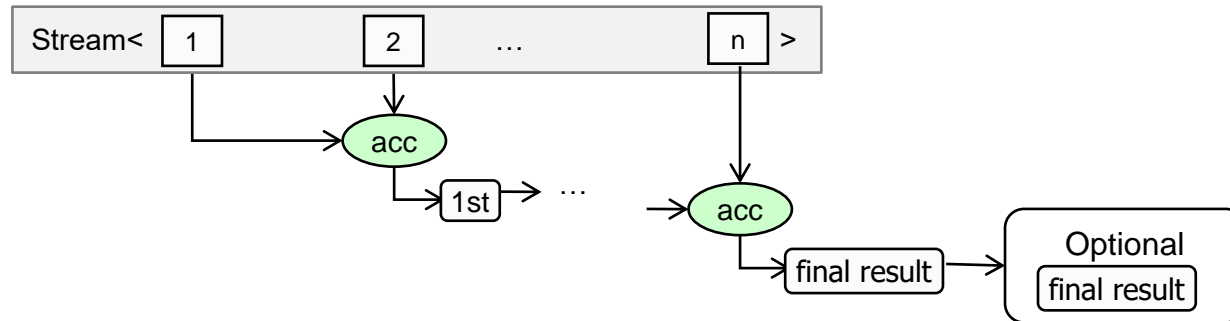
 Monoid with identity and plus operation

REDUCTION

Variant of reduce with BinaryOperator

- first value in Stream as starting value
- **BinaryOperator** as accumulator and combiner function
- **Optional** as result with **Optional.empty()** if stream is empty

```
Optional<T> reduce(BinaryOperator<T> accumulator)
```



Example: Greatest number in stream of integers

```
Optional<Integer> maxOpt =  
    numbers.reduce((currentMax, x) -> (x > currentMax) ? x : currentMax);
```

first element is first value for **currentMax**

SPECIAL REDUCTION OPERATIONS

■ **count**: Count elements in stream

```
long count()
```

```
long nUniqueWords = Files.lines(Paths.get("faust.txt"), Charset.defaultCharset())  
    .flatMap(line -> Arrays.stream(line.split(" ")))  
    .distinct()  
    .count();
```

Special forms
of reduce!

■ **max, min**

```
Optional<T> max/min(Comparator<? super T> comparator)
```

```
Optional<String> longestWord = words.max((w1, w2) -> w1.length() - w2.length());
```


SPECIAL REDUCTIONS FOR NUMBER STREAMS

■ sum of values

```
int lengthOfWords = Files.lines(Paths.get("faust.txt"), Charset.defaultCharset())
    .flatMap(line -> Arrays.stream(line.split(" ")))
    .mapToInt(w -> w.length())
    .sum();
```

■ average of values

```
OptionalDouble optAverageLength =
    Files.lines(Paths.get("faust.txt"), Charset.defaultCharset())
        .flatMap(line -> Arrays.stream(line.split(" ")))
        .mapToInt(w -> w.length())
        .average();
```

■ statistics over of values with

- average, min, max, count and sum

```
IntSummaryStatistics lengthStatistics =
    Files.lines(Paths.get("faust.txt"), Charset.defaultCharset())
        .flatMap(line -> Arrays.stream(line.split(" ")))
        .mapToInt(w -> w.length())
        .summaryStatistics();
```

same for LongStream and DoubleStream

COLLECT

- Add elements of type **T** to some mutable result container of Type **R**

```
<R> R collect( Supplier<R> supplier,  
               BiConsumer<R, ? super T> accumulator,  
               BiConsumer<R, R> )
```

combiner used in parallel execution

- supplier function to provide an initial container of type **R**
- use accumulator function **R x T → Void** to add element to the container
- use combiner function **R x R → Void** which adds all the elements of second container to the first container

Example: Collect all elements of stream in an ArrayList

```
List<String> wordList =  
    words.collect(  
        () -> new ArrayList<String>(),  
        (list, w) -> list.add(w),  
        (list1, list2) -> list1.addAll(list2)  
    );
```

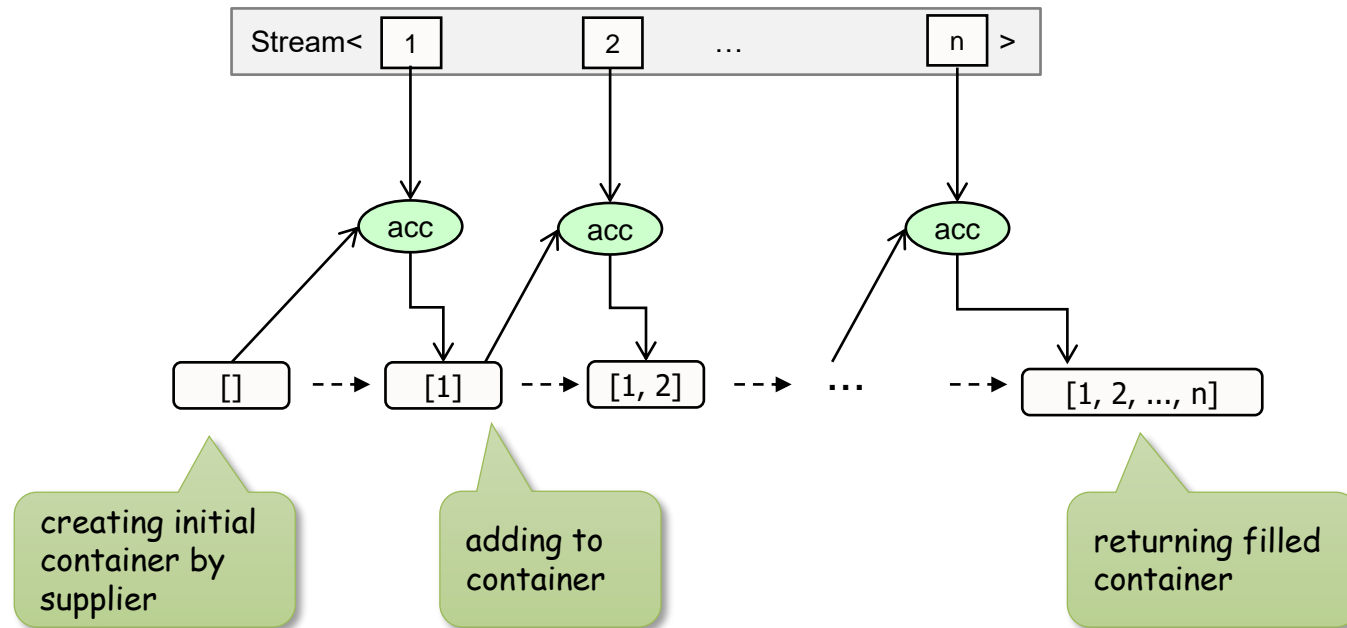
Supplier<ArrayList<String>>

BiConsumer<ArrayList<String>, String>

BiConsumer<ArrayList<String>, ArrayList<String>>

COLLECT

```
<R> R collect( Supplier<R> supplier,  
              BiConsumer<R, ? super T> accumulator,  
              BiConsumer<R, R> combiner )
```



COLLECT: EXAMPLES

■ **collect** not restricted to collections

Example: Append all words in mutable StringBuilder

```
String sentence = words.collect(  
    () -> new StringBuilder(),  
    (b, w) -> {  
        b.append(w);  
        b.append(" ");  
    },  
    (b1, b2) -> b1.append(b2)  
)  
.toString();
```

Supplier<StringBuilder>

BiConsumer<StringBuilder, String>

BiConsumer<StringBuilder, StringBuilder>

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COLLECTOR

■ collect with Collector

```
<R, A> R collect(Collector<? super T, A, R> collector)
```

- ❑ with collector is object combining elements **supplier**, **accumulator** and **combiner**
- ❑ plus additional **finisher** function

```
public interface Collector<T, A, R> {  
    Supplier<A> supplier();  
    BiConsumer<A, T> accumulator();  
    BinaryOperator<A> combiner();  
    Function<A, R> finisher();  
}
```

T ... type of elements
A ... type of container
R ... type of result of collect

Example: same collect as previous example

```
List<String> wordList  
    = words.collect( Collector.of(  
        () -> new ArrayList<String>(),  
        (list, w) -> list.add(w),  
        (list1, list2) -> {  
            list1.addAll(list2);  
            return list1;  
        }  
    ));
```

BinaryOperator<ArrayList<String>>

COLLECTOR EXAMPLE

```
public interface Collector<T, A, R> {  
    Supplier<A> supplier();  
    BiConsumer<A, T> accumulator();  
    BinaryOperator<A> combiner();  
    Function<A, R> finisher();  
}
```

T ... type of elements
A ... type of container
R ... type of result of collect

Example: Building average of length of words

- array `int[] a` with length 2 is container
 - sum of word lengths in position `a[0]`
 - number of words in position `a[1]`
- finisher computes average as `a[0] / a[1]`

```
double avrgLength =  
    words.collect( Collector.of(  
        () -> new int[2],  
        (a, w) -> { a[0] += w.length(); a[1]++; },  
        (a1, a2) -> { a1[0] += a2[0]; a1[1] += a2[1]; return a1; },  
        a -> a[1] != 0 ? (double) a[0] / a[1] : 0.0  
    )  
);
```

finisher

COLLECTORS: FACTORY METHODS

- Class `Collectors` provides factory methods for creating `Collector` objects

```
public final class Collectors {  
    static <T> Collector<T, ?, List<T>> toList()  
    static <T> Collector<T, ?, Set<T>> toSet()  
    static <T, C extends Collection<T>> Collector<T, ?, C toCollection(Supplier<C> collectionFactory)  
    static <T, K, U> Collector<T, ?, Map<K,U>> toMap(Function<? super T, ? extends K> keyMapper,  
                                                    Function<? super T, ? extends U> valueMapper)  
    static <T, K> Collector<T, ?, Map<K, List<T>>> groupingBy(Function<? super T, ? extends K> classifier)  
    static <T, K, A, D> Collector<T, ?, Map<K, D>> groupingBy(Function<? super T, ? extends K> classifier, Collector<? super T, A, D> downstream)  
    static <T, K, A, D> Collector<T, ?, Map<K, D>> groupingBy(Function<? super T, ? extends K> classifier,  
                                                            Supplier<M> mapFactory,  
                                                            Collector<? super T, A, D> downstream)  
    static <T> Collector<T, ?, Double> averagingDouble(ToDoubleFunction<? super T> mapper)  
    static <T> Collector<T, ?, Map<Boolean, List<T>>> partitioningBy(Predicate<? super T> pred)  
    static Collector<CharSequence,?,String> joining(CharSequence delimiter)  
    static <T, U, A, R> Collector<T, ?, R> mapping(Function<? super T, ? extends U> mapper, Collector<? super U, A, R> downstream)  
  
    .. and many more ..  
}
```

extremely powerful!

COLLECTORS: toList, toSet, toCollection

■ toList and toMap

```
static <T> Collector<T, ?, List<T>> toList()  
static <T> Collector<T, ?, Set<T>> toSet()
```

Examples:

```
List<Person> personList = personStream.collect(Collectors.toList());
```

```
Set<String> setOfWords = wordStream.collect(Collectors.toSet());
```

■ toCollection: for other collections

```
static <T, C extends Collection<T>> Collector<T, ?, C toCollection(Supplier<C> collectionFactory)
```

Example: create SortedSet

```
SortedSet<Person> personSortedSet = personStream.collect(Collectors.toCollection(TreeSet::new));
```

COLLECTORS: toMap

■ toMap: creates map from elements

```
static <T, K, U> Collector<T, ?, Map<K,U> toMap(Function<? super T, ? extends K> keyMapper,  
                                              Function<? super T, ? extends U> valueMapper)
```

- ☐ uses functions for getting **keys** and **values** from elements
- ☐ requires **unique keys** for all elements; otherwise throws **IllegalStateException**

Example: from Persons create map from names to Persons

```
Map<String, Person> personMap =  
    personStream.collect(Collectors.toMap( Person::getName,  
                                          Function.identity() ));
```

Example: from words create map from word to length

```
Map<String, Integer> wordLengthMap =  
    wordStream.distinct()  
        .collect(Collectors.toMap( Function.identity(),  
                                   w -> w.length() ));
```

Note: Throws exception if
keys are not unique!

COLLECTORS: TO MAP WITH MERGE FUNCTION

■ toMap: with additional merge function for combining values for equal key

```
static <T, K, U> Collector<T, ?, Map<K,U> toMap( Function<? super T, ? extends K> keyMapper,  
                                                Function<? super T, ? extends U> valueMapper,  
                                                BinaryOperator<U> mergeFunction )
```

- **mergeFunction** used for **combining values** in case of equal keys

Example: map of words to number of occurrences in text

```
Map<String, Integer> wordCount =  
    wordStream.collect (  
        Collectors.toMap( w -> w,  
                          w -> 1,  
                          (n, one) -> n + one) );
```

words are keys

value is 1 for one occurrence

merge function builds sum of occurrences

COLLECTORS: GROUPINGBY

■ groupingBy

```
static <T, K> Collector<T, ?, Map<K, List<T>>> groupingBy(Function<? super T, ? extends K> classifier)
```

- ☐ with **classifier function** providing keys for elements
- ☐ values are lists of elements falling into group
- ☐ result is map from keys to **list of elements**

Example: Group words based on initial character

```
Map<Character, List<String>> map =  
    words.collect(Collectors.groupingBy(w -> Character.toLowerCase(w.charAt(0))));
```

Result is map from initial
character to list of words

```
f -> [Functional, functions]  
c -> [comprehensive]  
a -> [A]  
i -> [in, introduction]  
j -> [Java]  
l -> [Lambda]  
...
```

COLLECTORS: PARTITIONINGBY

■ partitioningBy

```
public static <T> Collector<T, ?, Map<Boolean, List<T>>> partitioningBy(Predicate<? super T> pred)
```

- ☐ partitions elements based on predicate
- ☐ result is map from Boolean to list of elements

Example: Partition words starting either with upper and lower case letters

```
Map<Boolean, List<String>> upperLowerWords =  
    words.collect(Collectors.partitioningBy(w -> Character.isUpperCase(w.charAt(0))));
```

```
true -> [Functional, Programming, Java, Lambda, A]  
false -> [in, with, lambdas, comprehensive, introduction, ...]
```

Mapping true to list of words starting with upper case letter
and false to list of words starting with lower case letter

COLLECTORS: JOINING

■ joining

- compute a result string, possibly with a delimiter and prefix and postfix string

```
public static Collector<CharSequence, ?, String> joining()
```

```
public static Collector<CharSequence, ?, String> joining(CharSequence delimiter)
```

```
public static Collector<CharSequence, ?, String> joining(CharSequence delimiter,  
                                                         CharSequence prefix,  
                                                         CharSequence suffix)
```

Example: String of elements with "[" and "]" as prefix and suffix and "," as delimiter

```
Stream<String> words = Stream.of("Functional", "Programming", "in", ....);
```

```
String wordsSet = words.collect(Collectors.joining(", ", "[", "]"));
```

```
[Functional, Programming, in, Java, with, Lambda, functions, A, comprehensive, introduction]
```

DOWNSTREAM COLLECTORS

Downstream Collectors

- for collecting results in **groupingBy**, **partitioningBy** collections

```
Collector<T, ?, Map<K, D>> groupingBy( Function<? super T, ? extends K> classifier,  
                                       Collector<? super T, A, D> downstream)
```

Example: **groupingBy** with sorted sets as entry values

```
Map<Character, SortedSet<String>> wordGroups =  
    wordStream.collect(Collectors.groupingBy(  
        w -> w.charAt(0),  
        Collectors.toCollection(TreeSet::new) )  
    );
```

Use TreeSet as
downstream collector

METHODS FOR DOWNSTREAM COLLECTORS

- Class **Collectors** provides many methods for creating downstream collectors

Method	Collector for
<T> Collector<T, ?, Long> counting()	Counting elements
<T> Collector<T, ?, Integer> summingInt(ToIntFunction<? super T> m) ... Analogous methods for Long and Double ...	Summing number values
<T> Collector<T, ?, Integer> averagingInt(ToIntFunction<? super T> m) ... Analogous methods for Long and Double ...	Averaging
T> Collector<T, ?, IntSummaryStatistics> summarizingInt(ToIntFunction<? super T> m) ... Analogous methods for Long and Double ...	Statistics
Collector<T, ?, Optional<T>> minBy(Comparator<? super T> comparator) Collector<T, ?, Optional<T>> maxBy(Comparator<? super T> comparator)	Maximum and minimum
<T, U> Collector<T, ?, U> reducing(U identity, Function<? super T, ? extends U> mapper, BinaryOperator<U> op) <T> Collector<T, ?, T> reducing(T identity, BinaryOperator<T> op) <T> Collector<T, ?, Optional<T>> reducing(BinaryOperator<T> op)	Reducing
<T, R> Collector<T, ?, R> filtering(Predicate<? super T> predicate, Collector<? super T, A, R> downstream)	Filtering plus collecting with next downstream collector
<T, U, A, R> Collector<T, ?, R> mapping(Function<? super T, ? extends U> m, Collector<? super U, A, R> downstream)	mapping plus collecting with next downstream collector
<T, U, A, R> Collector<T, ?, R> flatMapping(Function<? super T, ? extends Stream<? extends U>> mapper, Collector<? super U, A, R> downstream)	Mapping, flattening and with next downstream collector
<T,A,R,RR> Collector<T,A,RR> collectingAndThen(Collector<T,A,R> downstream, Function<R,RR> finisher)	Collecting then computing final result with finisher function

allows chaining collectors

DOWNSTREAM COLLECTORS: EXAMPLES

Example: groupingBy and counting

```
Map<Character, Long> wordGroupsCounts =  
    wordStream.collect(Collectors.groupingBy(  
        w -> w.charAt(0),  
        Collectors.counting()  
    ));
```

Example: grouping persons by age and result are sorted set of names

```
Map<Integer, SortedSet<String>> ageToNames =  
    personStream.collect(  
        Collectors.groupingBy( p -> p.getAge(),  
            Collectors.mapping(  
                person -> person.getName(),  
                Collectors.toCollection(TreeSet::new)  
            )  
        )  
    );
```

chaining collectors

Example: grouping words by initial character, with mapping to length and averaging

```
Map<Character, Double> wordGroupsAvrgLength =  
    wordStream.collect (Collectors.groupingBy(w -> w.charAt(0),  
        Collectors.mapping(w -> w.length(),  
            Collectors.averaging()  
        )  
    );
```

COLLECTORS: FACTORIES

- Factories allow using special result container

```
<T, K, D, A, M extends Map<K, D>> Collector<T, ?, M> groupingBy(  
    Function<? super T, ? extends K> classifier,  
    Supplier<M> mapFactory,  
    Collector<? super T, A, D> downstream  
)
```

Example: grouping persons by age and result are sorted set of names
in **SortedMap**

```
SortedMap<Integer, SortedSet<String>> ageToNamesSorted =  
    personStream.collect(  
        Collectors.groupingBy(  
            Person::getAge,  
            TreeMap::new,  
            Collectors.mapping(  
                p -> p.getName(),  
                Collectors.toCollection(TreeSet::new)  
            )  
        )  
    );
```

getting SortedMap


using TreeMap

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in lab

EXERCISE

■ See Exercises

8 LAZY EVALUATION AND STREAMS

Lazy evaluation

- Lazy lists

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USE ONLY ONCE

■ Streams can only be iterated once

- ➔ after iterating, the stream has to be recreated

```
List<String> words = ...;  
Stream wordStream = words.stream();  
wordStream.forEach(System.out::println);  
  
wordStream.forEach(System.out::println); // erroneous
```

This does not work!
stream already used

```
List<String> words = ...;  
Stream wordStream = words.stream();  
wordStream.forEach(System.out::println);  
  
Stream wordStream = words.stream();  
wordStream.forEach(System.out::println);
```

Must recreate stream

LIMIT INFINITE STREAMS

- No terminal operation which processes whole stream on infinite streams

```
IntStream posInts = IntStream.iterate(0, i -> i + 1);  
IntStream evenSqs = posInts .filter(x -> x % 2 == 0) .map(x -> x * x);  
evenSqs.forEach(System.out::println); // erroneous
```

This is fine as streams are lazy!

This will run forever!

```
IntStream posInts = IntStream.iterate(0, i -> i + 1);  
IntStream evenSqs = posInts .filter(x -> x % 2 == 0) .map(x -> x ** x);  
evenSqs  
    .limit(100)  
    .forEach(System.out::println);
```

With limit its fine!

```
IntStream randInts = IntStream.rands(0, 100);  
evenSqs.filter(x -> isPrime(x)).findFirst();
```

find is fine on infinite stream
but still is infinite when no prime found

STATELESS VS. STATEFUL OPERATIONS

- Intermediate operations can be stateless or stateful

Stateless operations

- each element can be processed without information about other elements
- Examples: **map**, **filter**

```
articles.stream()  
  .filter(a -> a.price > 1000)  
  .map(a -> a.name)  
  ...
```

no information about other elements needed
for filtering or mapping a single article

Stateful operations

- a state about the processing of other/all elements is needed
- Examples: **sorted**, **distinct**

```
articles.stream()  
  .filter(a -> a.price > 1000)  
  .sorted(Comparator.comparingDouble((Article a) -> a.price))  
  ...
```

for determining the position of an element
one must know all the other elements

```
words.stream()  
  .distinct()  
  ...
```

for knowing if a word is new, one must know
all the other words already processed

STATELESS VS. STATEFUL OPERATIONS

- There is a significant difference in the execution of stateless and stateful operations

Stateless operations

- elements pass all stateless operations one-by-one

```
words = List.of("Functional", "Programming", "in", "Java" );
```

```
words.stream()
    .filter(w -> {
        System.out.println("- filter " + w);
        return w.length() > 1;
    })
    .map(w -> {
        System.out.println("- map " + w);
        return w.toLowerCase();
    })
    ...
```

prints show execution

each element processed
by filter and map

```
- filter Functional
- map Functional

- filter Programming
- map Programming

- filter in
- map in

- filter Java
- map Java
```

STATELESS VS. STATEFUL OPERATIONS

■ Stateful operation sorted

- all elements must be processed by sorted before elements can be forwarded

```
words.stream()
    .filter(w -> {
        System.out.println("- filter " + w);
        return w.length() > 1;
    })
    .sorted()
    .map(w -> {
        System.out.println("- map " + w);
        return w.toLowerCase();
    })
    .forEach(w -> System.out.println(w));
...
```

- filter Functional
- filter Programming
- filter in
- filter Java

sorted requires all elements filtered

- map Functional
- map in
- map Java
- map Programming

after sorting map can be performed

- thus, stateful operations on infinite streams fail

```
Stream<Point> randomWalk = Stream.iterate( new Point(100, 100), p -> new Point(p.x + r.nextInt(DIST), p.y + r.nextInt(DIST)) );

randomWalk
    .sorted(Comparator.comparing(p -> p.x))
    .limit(100)
    .forEach(System.out::println);
```

cannot sort an infinite stream

COMBINATIONS OF OPERATIONS

Combinations of operations must be considered

- do not use **sorted** and **TreeSet** together → will sort twice

```
SortedSet<String> sortedWords =  
    words.stream()  
        .map(String::toLowerCase)  
        .sorted()  
        .collect(TreeSet<String>::new, TreeSet<String>::add, TreeSet<String>::addAll);
```

sort twice:

- once by sorted,
- another time by TreeSet

- do not use **sorted** and **HashSet** together
→ HashSet will not preserve sorting

```
Set<String> unsortedWords =  
    words.stream()  
        .map(String::toLowerCase)  
        .sorted()  
        .collect(HashSet<String>::new, HashSet<String>::add, HashSet<String>::addAll);
```

Result is not sorted because
sorting not preserved by HashSet

in
java 8
action
lambdas

COMBINATIONS OF OPERATIONS

Combinations of operations must be considered

- do not use **distinct** and **Sets** together → Sets will eliminate duplicates anyway

```
Set<String> distinctWords =  
    words.stream()  
        .map(String::toLowerCase)  
        .distinct()  
        .collect(HashSet<String>::new, HashSet<String>::add, HashSet<String>::addAll);
```

eliminate duplicates twice:

- once by distinct,
- another one by HashSet

java 8
in
lambdas
action

8 LAZY EVALUATION AND STREAMS

Non-strict evaluation in Scala

Java Streams

- Introduction
- Building streams
- Intermediate operations
- Terminal operations
- Collectors
- Examples
- Hints
- Low-Level API
- Summary

SPLITERATOR

Splitable iterator

- Spliterators are the internal realization of streams
- for sequential and parallel processing
 - **Iterator** for sequential processing
 - **Split** for splitting the stream for parallel processing

```
public interface Spliterator<T> {  
  
    Spliterator<T> trySplit();  
  
    long estimateSize();  
  
    default long getExactSizeIfKnown() {  
        return (characteristics() & SIZED) == 0 ? -1L : estimateSize();  
    }  
  
    boolean tryAdvance(Consumer<? super T> action);  
    default void forEachRemaining(Consumer<? super T> action) {  
        do { } while (tryAdvance(action));  
    }  
  
    int characteristics();  
  
    default boolean hasCharacteristics(int characteristics) {  
        return (characteristics() & characteristics) == characteristics;  
    }  
    ...  
}
```

Split

for parallel execution
→ see Part 3

works similar
to an iterator

iterator

For sequential processing.
Elements are processed by
consumer function action.

For investigating
properties of stream

CLASS SPLITERATORS

- Utility class with static methods for creating and handling Spliterators

```
public final class Spliterators {  
  
    public static <T> Spliterator<T> emptySpliterator()  
  
    public static <T> Spliterator<T> spliterator(Collection<? extends T> c,  
                                                int characteristics)  
    public static <T> Spliterator<T> spliterator(Iterator<? extends T> iterator,  
                                                long size,  
                                                int characteristics)  
    public static <T> Spliterator<T> spliteratorUnknownSize(Iterator<? extends T> iterator,  
                                                            int characteristics)  
  
    ...  
  
    public static<T> Iterator<T> iterator(Spliterator<? extends T> spliterator)  
  
    ... and many more ...  
}
```

- creating Spliterators from Collections and Iterators
- with different characteristics
- creating Iterators from Spliterators

STREAM.BUILDER

- A mutable building for collecting elements and creating streams

```
public interface Stream<T> {  
    ...  
    public static<T> Builder<T> builder() { ... }  
  
    public interface Builder<T> extends Consumer<T> {  
        void accept(T t);  
        default Builder<T> add(T t)  
        Stream<T> build();  
    }  
}
```

same for IntStream etc.

```
Stream.Builder<String> b = Stream.builder();  
  
b.accept("A");  
b.accept("B");  
b.accept("C");  
  
Stream<String> absStrm = b.build();
```


STREAMSUPPORT

- StreamSupport provides methods for creating streams from a Splitterator

```
public final class StreamSupport {  
    public static <T> Stream<T> stream(Splitterator<T> splitterator, boolean parallel)  
  
    ...  
}
```

```
Splitterator<String> splitterator = new AbstractSplitterator() { ... }  
  
Stream<String> strm = StreamSupport.stream(splitterator, false);
```

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SUMMARY

- Streams are a powerful mechanisms for processing sequences of elements
- from difference sources
 - ☐ collections
 - ☐ generators
 - ☐ files
 - ☐ ...
- Streams implement map – filter – reduce pattern with chains of
 - ☐ a source operation
 - ☐ some intermediate operations
 - ☐ a terminal operation
- Streams are lazy
- Streams support parallel processing → see next section