Game Design Document

Fill up the following document

1. Write the title of your project.

Marathone run

1. What is the goal of the game?

Jumping over the obstacle

1. Write a brief story of your game.

in this run the runner is goung to jump off the obstacles to make his own path

,and he’ll be getting hardships to win the game

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Player | It’ll just run and jump through the obstacles |
| 2 | obstacle | The obstaclees are staying hre just to give the players hardshpis which is going to make the game more interesting |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Stones | They are going to stay still in their place |
| 2 | birds | They are going to fly in the sky |
| 3 | Trees at the background | They going to stay at the back just to give the game a realestic look |
| 4 | The sky | The sky their will stay remain |
| 5 | The running track | It’ll be their to give it a look like marathone run |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

In this game the

How do you plan to make your game engaging?