

# Samantha Su

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## WORK EXPERIENCE

### YANTRAedu **Product Designer**

SEPT 2020 - PRESENT | REMOTE

Design and develop experiences for a website that allows students to access coding quizzes that support a flipped classroom.

### HangTech LLC **UI/UX Designer**

JUNE 2020 - AUGUST 2020 | REMOTE

Led the UI/UX design and worked closely with developers of a dermatology medical app for hospitals with features of signing up, patient input, and their unique QR code.

### ELX Lab **Undergraduate Researcher**

OCT 2019 - MAY 2020 | GAINESVILLE, FL

Investigated and researched to understand how users respond to different methods of learning artificial intelligence.

Performed user research, and provided low- and hi-fidelity prototypes.

## LEADERSHIP

### Treasurer **SwampHacks VI '20**

AUGUST 2019 - MAY 2020

Communicated with corporate sponsors to secure \$45,000 utilized for a 700-person, 36-hour hackathon

### Event Organizer **SwampHacks V '19**

AUGUST 2019 - MAY 2020

Developed workshops, contacted potential workshop leads and created contingencies for potential issues during the event

## EDUCATION

### University of Florida

GRADUATING MAY 2021

Bachelor of Science in  
Computer Science

## SKILLS

### Design

Prototyping  
Sketching  
User Flow  
Wireframing  
Storyboarding

### Research

User Interviews  
User Personas  
User Scenarios  
Usability Testing  
Task Analysis

### Development

HTML  
CSS  
C++  
JAVA  
JavaScript REACT

### Languages

Cantonese Chinese  
Mandarin Chinese