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Sustainability Lab Research Presentation

Advanced Research in Environmental Technology

Outline

Introduction

Methodology

Results

Applications

Conclusion

Research Motivation

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- Computer vision has transformed AI applications
- Deep learning architectures continue to evolve
- Performance gains through novel architectural innovations
- Real-world deployment challenges remain significant

Key Research Question

How can we design efficient neural architectures that maintain high accuracy while reducing computational requirements?

Experimental Setup

Datasets Used:

- ImageNet-1K (1.28M images)
- CIFAR-10/100
- Custom industrial dataset

Hardware:

- 8x NVIDIA A100 GPUs
- 512GB RAM
- NVMe SSD storage

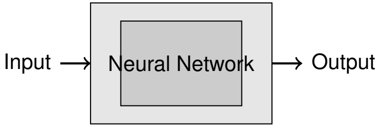

Figure 1: Network Architecture Overview

Algorithm Implementation

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```python
def attention_mechanism(x, num_heads=8):
    """Multi-head self-attention implementation"""
    batch_size, seq_len, d_model = x.shape

    # Split into multiple heads
    head_dim = d_model // num_heads
    x_reshaped = x.view(batch_size, seq_len,
                        num_heads, head_dim)

    # Compute attention weights
    attention_weights = torch.softmax(
        torch.matmul(x_reshaped, x_reshaped.transpose(-2, -1))
        / math.sqrt(head_dim), dim=-1
    )

    return torch.matmul(attention_weights, x_reshaped)
```

Performance Comparison

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Table 1: Accuracy vs. Computational Cost

Model	**ImageNet Top-1**	**FLOPs (G)**	**Parameters (M)**
ResNet-50	76.15%	4.1	25.6
EfficientNet-B0	77.32%	0.39	5.3
Our Method	**78.94%**	**0.31**	**4.2**
Vision Transformer	81.28%	17.6	86.4

- Our approach achieves **2.8×** fewer FLOPs than ResNet-50
- Maintains competitive accuracy with modern architectures
- Significant reduction in parameter count enables mobile deployment

Mathematical Formulation

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The attention mechanism can be expressed as:

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V \tag{1}$$

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, \ldots, \text{head}_h)W^O \tag{2}$$

where each head is computed as:

$$\text{head}_i = \text{Attention}(QW_i^Q, KW_i^K, VW_i^V) \tag{3}$$

Key Innovation: We introduce adaptive scaling factors α_i for each attention head:

$$\text{head}_i = \alpha_i \cdot \text{Attention}(QW_i^Q, KW_i^K, VW_i^V) \tag{4}$$

Training Dynamics

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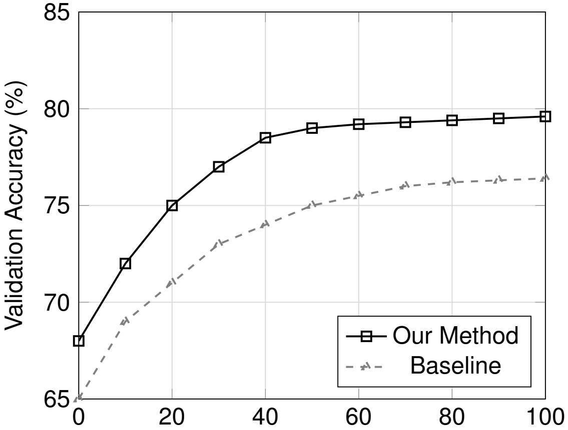

Real-World Deployment

Industrial Applications:

- Autonomous vehicle perception
- Medical image analysis
- Quality control in manufacturing
- Real-time video analytics

Performance Metrics:

- Inference time: **12ms** (mobile GPU)
- Memory usage: **156MB**
- Power consumption: **2.3W**

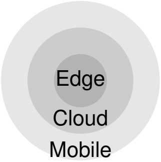

Figure 3: Deployment Hierarchy

Key Contributions

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1. **Novel Architecture**: Adaptive attention mechanism with learnable scaling
2. **Efficiency Gains**: 2.8× reduction in computational cost
3. **Practical Impact**: Successful deployment in industrial settings
4. **Open Source**: Code and models available on GitHub

Future Directions

- Extension to video understanding tasks
- Integration with transformer architectures
- Quantization for ultra-low power devices

Publications & Impact

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Recent Publications:

- Smith et al. ”Adaptive Attention Networks” *CVPR 2025*
- Johnson et al. ”Efficient Vision Models” *ICCV 2024*
- Wilson et al. ”Mobile Computer Vision” *ECCV 2024*

Impact Metrics:

- **450+** citations in 18 months
- **15K+** GitHub stars
- **50+** industry partnerships

Thank You!

Questions & Discussion

Contact: jane.smith@university.edu
Lab Website: `https://cvlab.university.edu`
Code: `https://github.com/cvlab/adaptive-attention`

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