Domain Driven Design damals und heute

Solution Architecture Meetup Köln / 10.10.17

Christoph Baudson / @sustainablepace

REWE digital

Christoph Baudson

- Organisator des Domain Driven Design Meetups Köln/Bonn
- @sustainablepace
- **Softwareentwickler** bei **REWE Digital** seit 08/2015

REWE

Turnover

>54 bn

Employees

>330.000

Shops

>15.000

Industries

Food Retail, Tourism, DIY













History

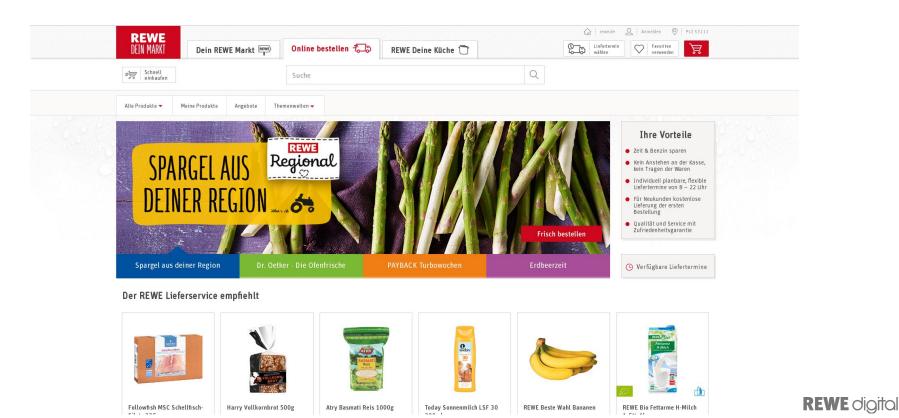
90 years

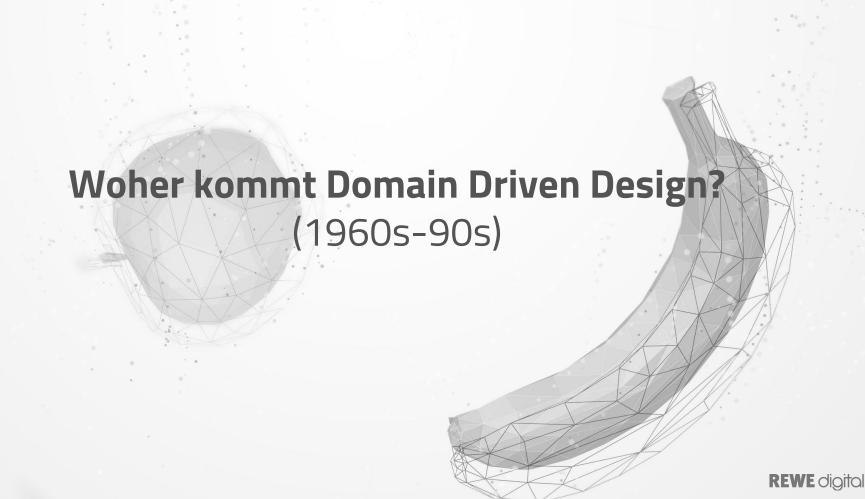


https://rewe-digital.com/jobs.html

REWE Lieferservice für Lebensmittel

→ shop.rewe.de







David West - The Past and Future of Domain-Driven Design



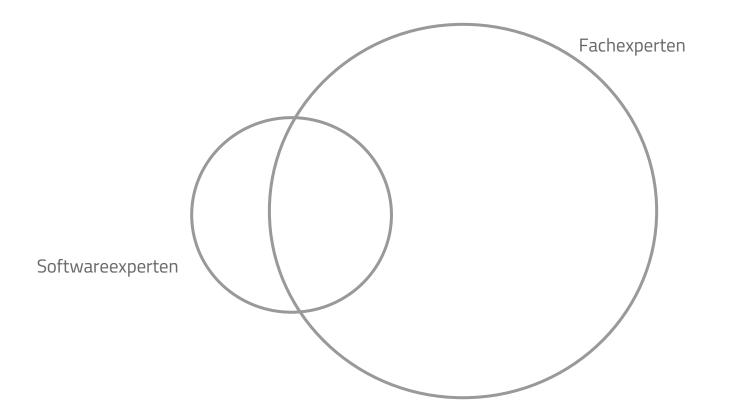
Domain-Driven Design Europe

✓ Abonniert 🛕 2.500

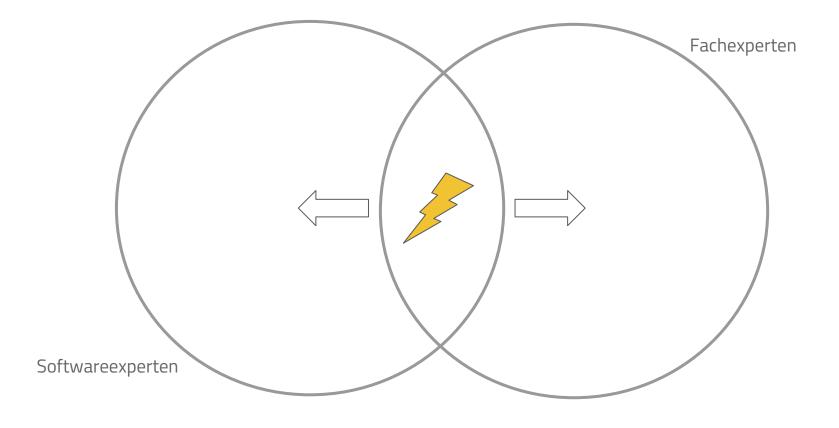
3.020 Aufrufe



Software wird ausschließlich von Fachexperten geschrieben



IT Sektor wächst - zu wenig Fachexperten mit Know How



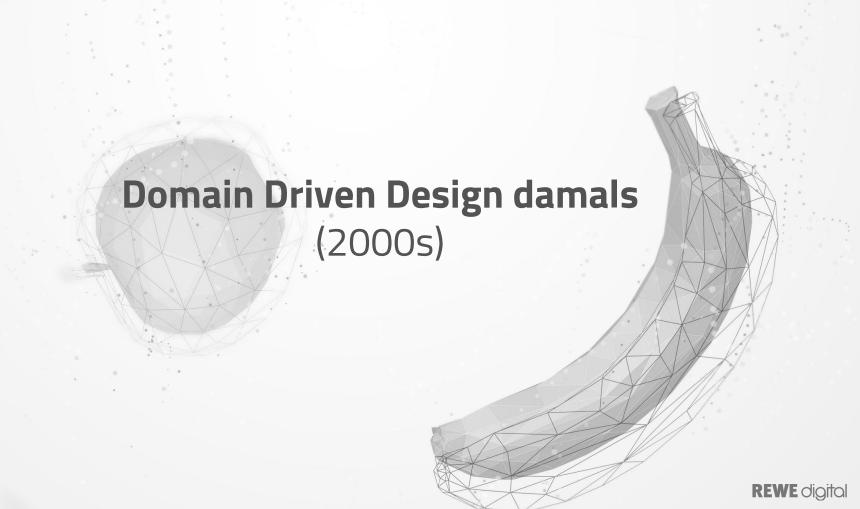
Informatik

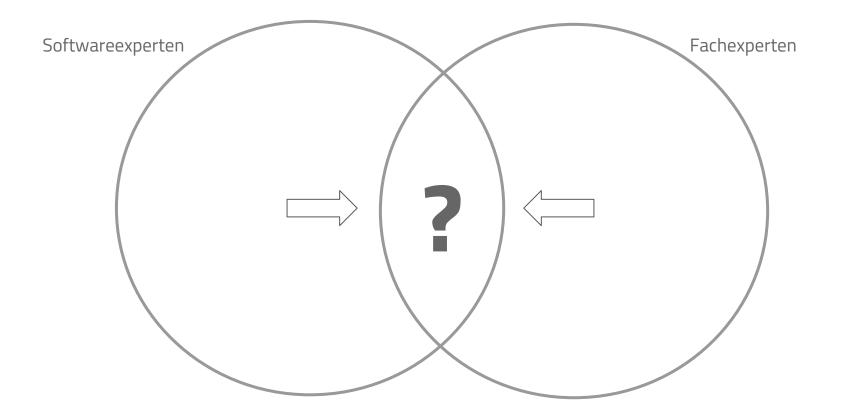
Professionalisierung

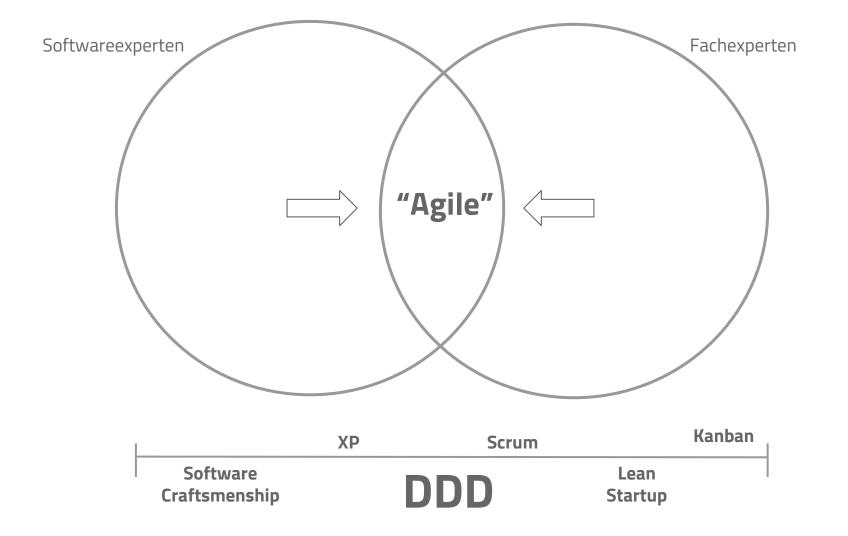
Outsourcing

Hindernis

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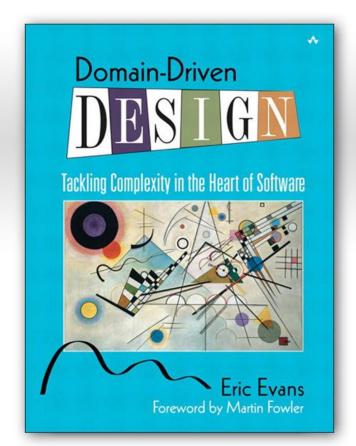


Domain Driven Design

(2004)

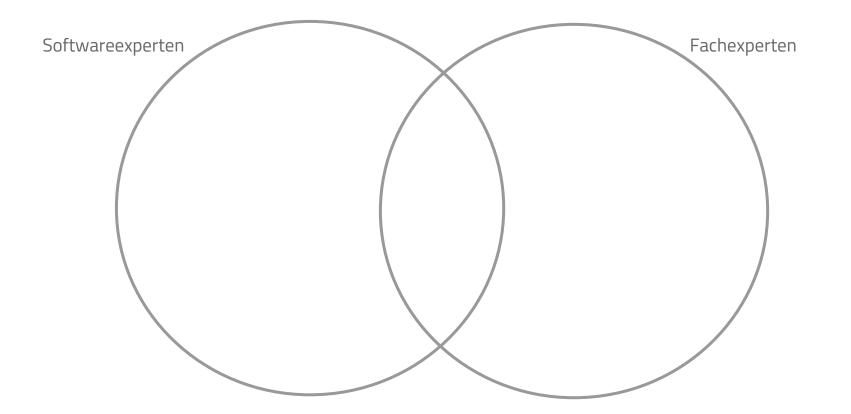


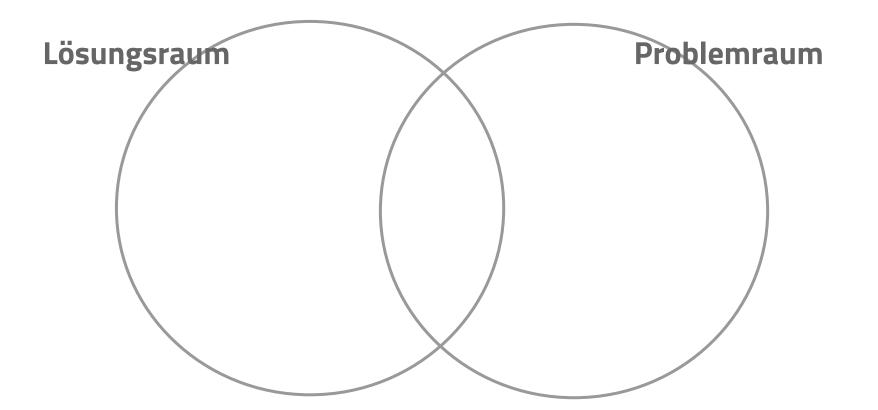
Eric Evans



Domain Driven Design 1x1

- Domain
- Domain Model
- Bounded Context
- Ubiquitous Language





Domain

- Fachlichkeit / Fachlogik eines Geschäftsfelds
- Einsatzbereich einer Anwendung
- Problemraum
- Fachexperten



Domain Driven Design 1x1

Domain

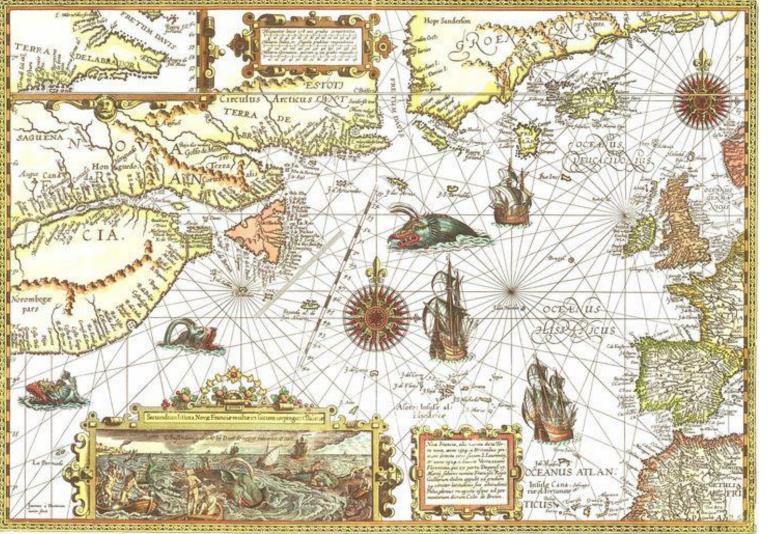
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- Domain Model
- Bounded Context
- Ubiquitous Language

Domain Model

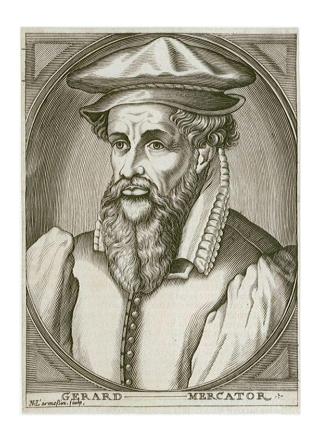
- Abstraktion der Domain
- Enthält nur die zur Problemlösung notwendigen Elemente
- "All models are wrong, but some are useful"
- Wird von Softwareexperten und Fachexperten gemeinsam erarbeitet und gewartet



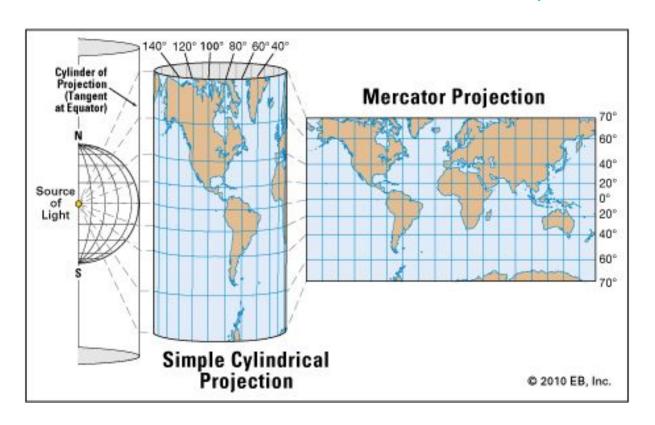


REWE digital

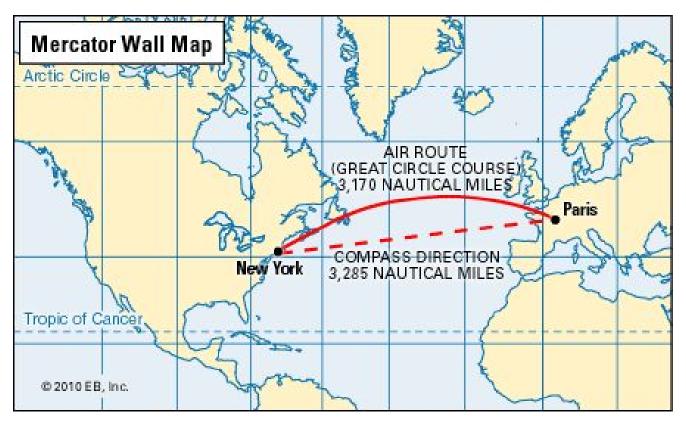
Beispiel Domain Model: Mercator Projektion



Beispiel Domain Model: Mercator Projektion



Beispiel Domain Model: Mercator Projektion



Domain Driven Design 1x1

Domain

1

Domain Model

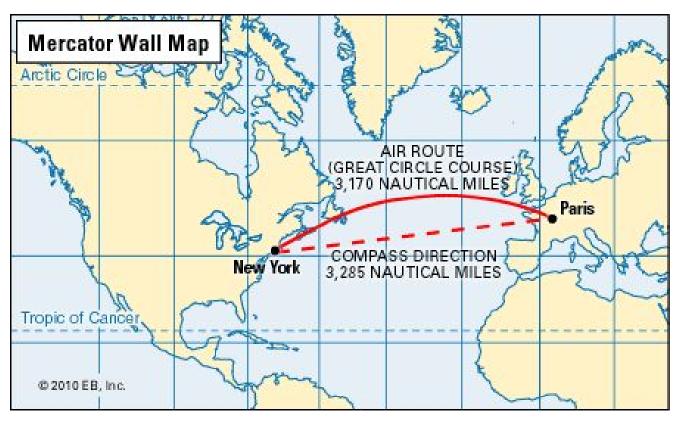
- Bounded Context
- Ubiquitous Language

Bounded Context

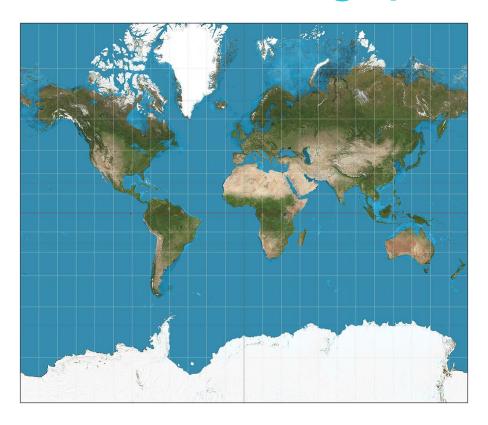
- Anwendungsbereich eines Domain Models
- Lösungsraum
- Klare Grenzen zu anderen Bounded Contexts
- Jeder Context hat ein eigenes Domain Model



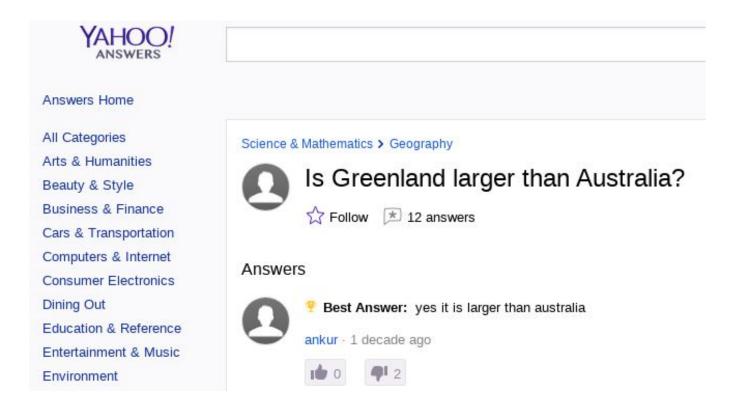
Beispiel Bounded Context: Navigation mit Kompass



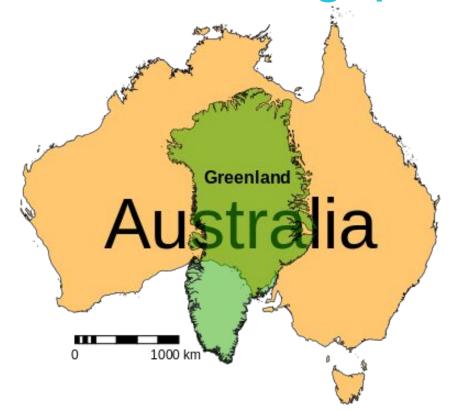
Beispiel Bounded Context: Geographieunterricht



Beispiel Bounded Context: Geographieunterricht



Beispiel Bounded Context: Geographieunterricht





Domain Driven Design 1x1

Domain

1

Domain Model

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Bounded Context

Ubiquitous Language

Ubiquitous Language

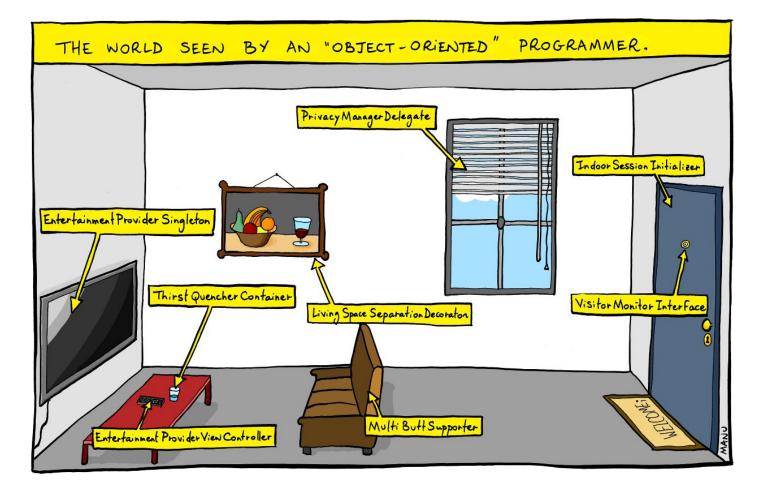


Ubiquitous Language

- Allgegenwärtige Sprache
- Problem- und Lösungsraum
- Wird von allen Beteiligten verwendet und gleich verstanden
- Wird in allen Artefakten verwendet
- Ist immer nur für ein einziges Domain Model gültig

Ubiquitous Language

- Nautische Terminologie
 - Kompass, Karte, Nord, Süd, Ost, West
 - Länge, Breite, Grad (und nicht Strich)
 - Peilung
 - Winkel zwischen Nord- und Zielrichtung
 - Im Uhrzeigersinn
- Andere Terminologie für Aviation



Domain Driven Design 1x1

Domain

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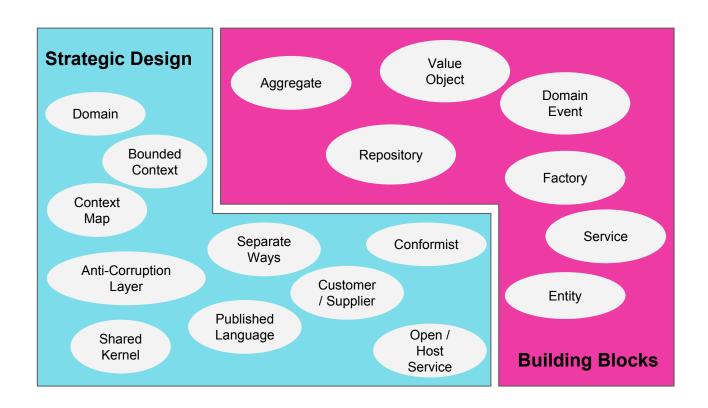
Domain Model

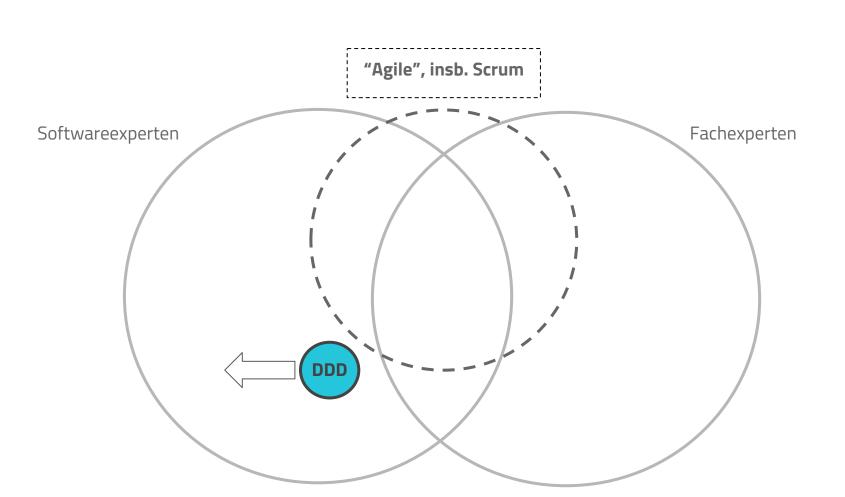
Bounded Context

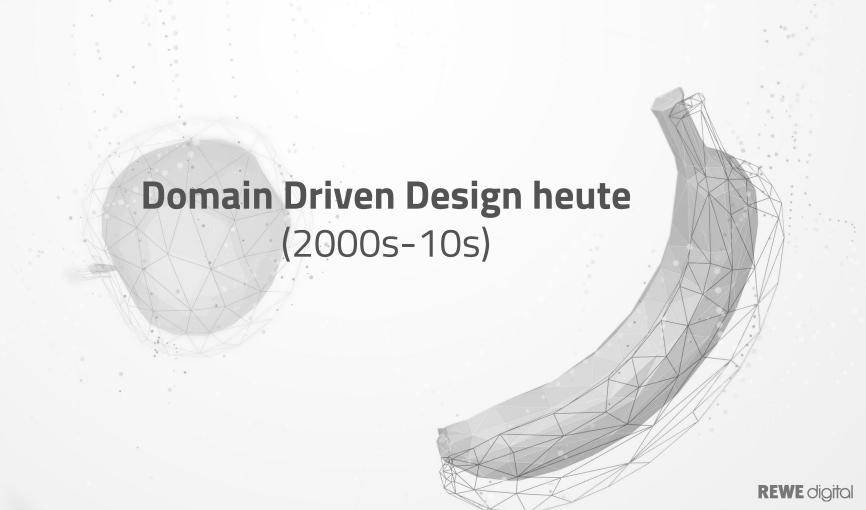
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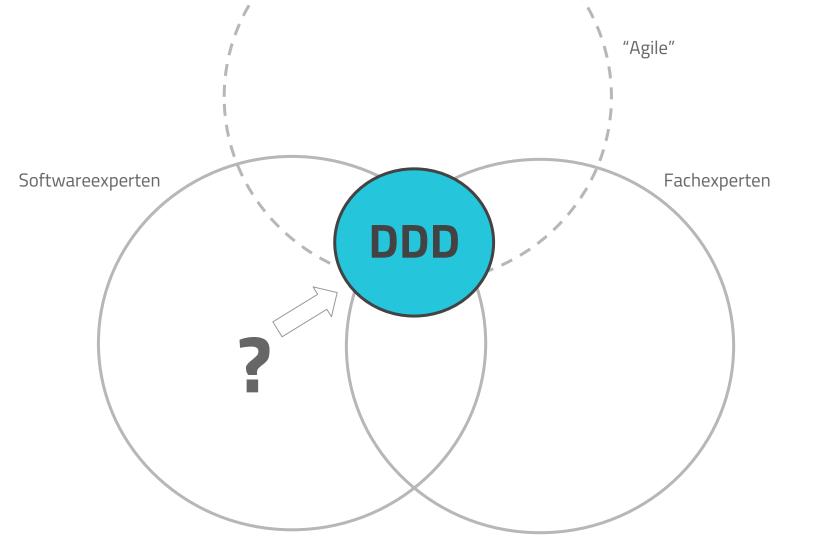
Ubiquitous Language

DDD Konzepte





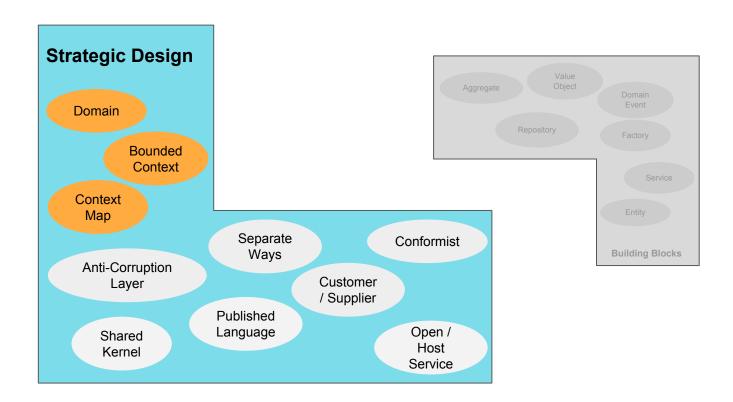


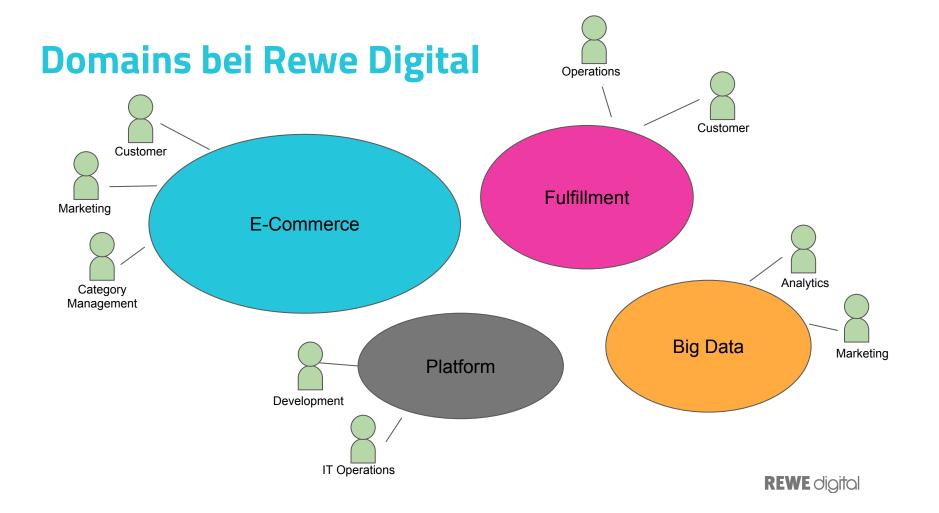


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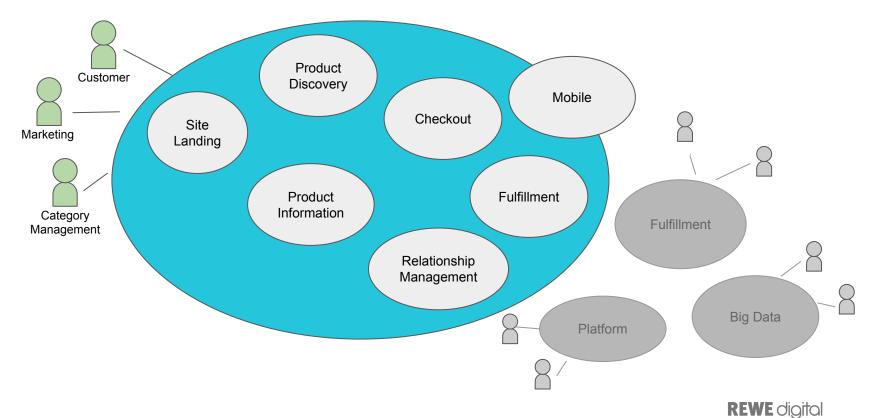
- Bounded Context
- Domain Event

Strategisches Design

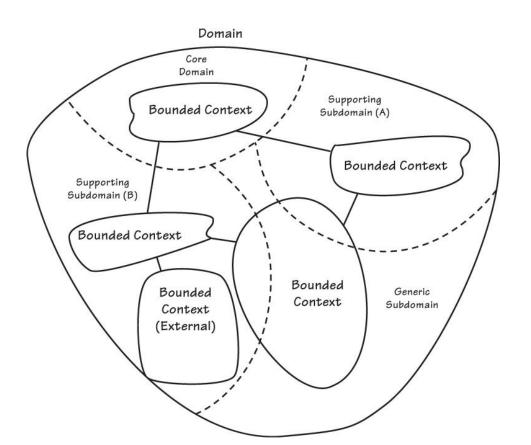




E-Commerce Subdomains



Domains, Bounded Contexts, Context Map



- (Sub)domain = Problemraum
- Bounded Context = Lösungsraum

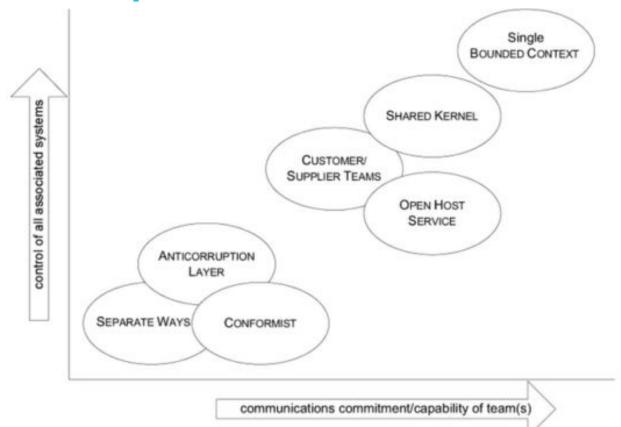
Pro Bounded Context

- Anwendung eines Domain Models
- Eigene Ubiquitous Language

Im **Idealfall Überlappung** von

Subdomains und Bounded Contexts

Context Map Patterns

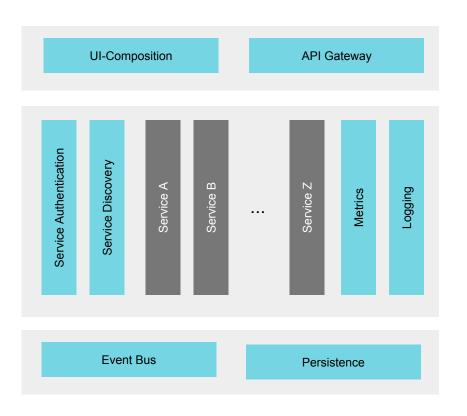


Bounded Context

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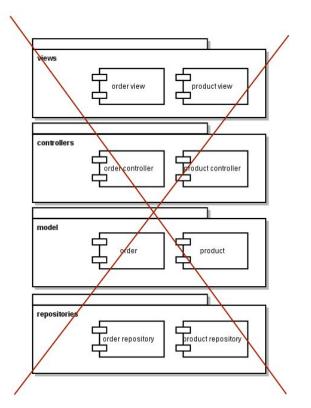
- Self Contained Systems
- o Conway's Law
- Domain Event

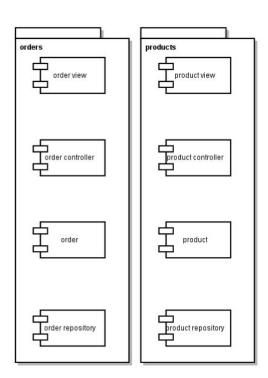
E-Com Architecture @ REWE Digital



- Gateway Layer kümmert sich um Routing, Authentication, Session Handling, A/B Testing, ...
- Services liefern UI, API, Logik usw. für ihre Subdomain
- Services sind eher Self-Contained Systems als µServices
- Daten werden als Events publiziert (Apache Kafka)

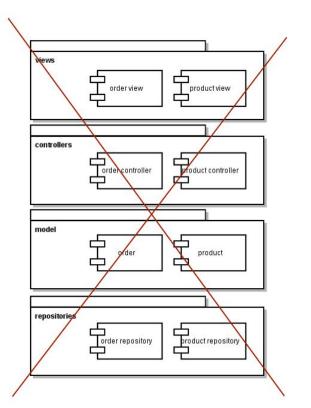
Self-contained systems (SCS)

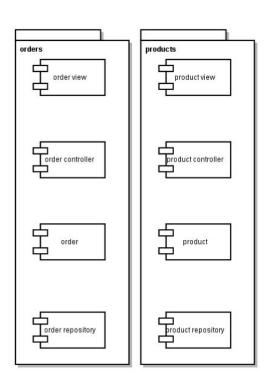




- SCS sind eine Spielart von
 µServices, zugeschnitten auf ein
 bestimmtes Szenario
- 1 Bounded Context = 1 SCS
- 1 SCS wird betreut von 1 Team
- 1 Team betreut n SCS
- Keine geteilte Fachlogik!

Self-contained systems (SCS)





Abgrenzung zu µServices

- size(µService) < size(SCS)
- #µService > #SCS
- kommunizieren nicht synchron miteinander
- haben eine UI, Integration
 mehrerer SCS auf UI Ebene

http://scs-architecture.org/vs-ms.html

Bounded Context

1

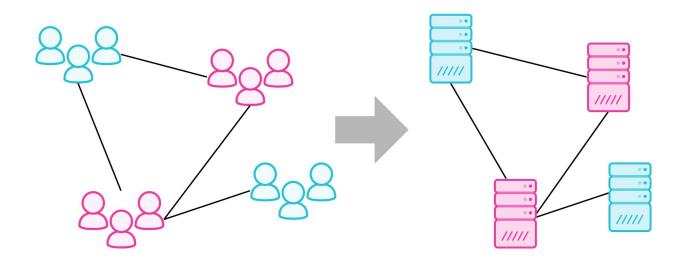
- Self Contained Systems
- /

- Conway's Law
- Domain Event

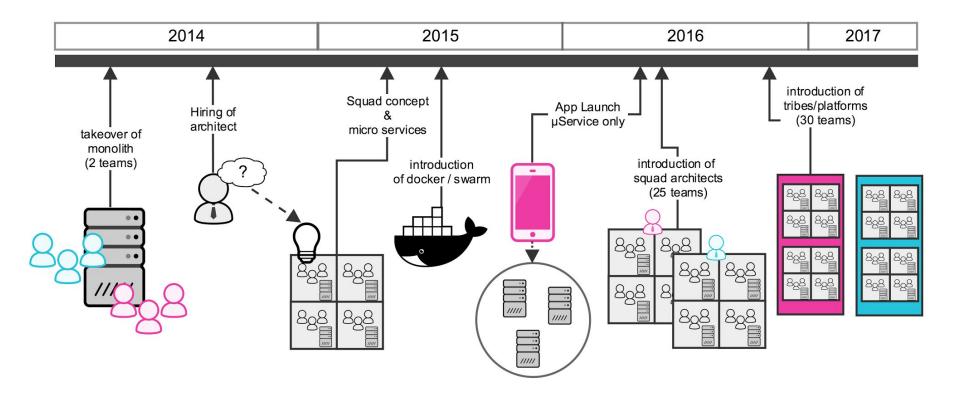
Conway's law

"organizations which design systems are constrained to produce designs which are copies of the communication structures of these organizations"

Melvin Conway (1967)

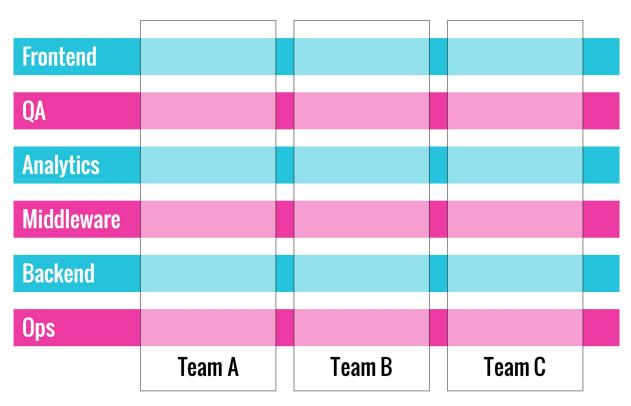


Conway's law @ REWE Digital

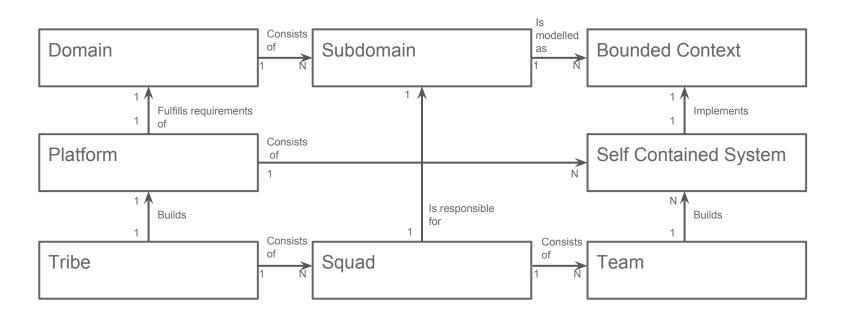


Welche Organisation für ein skalierbares System?

Funktionale, vertikale Teams



Organisation und Architektur @ REWE Digital



Bounded Context

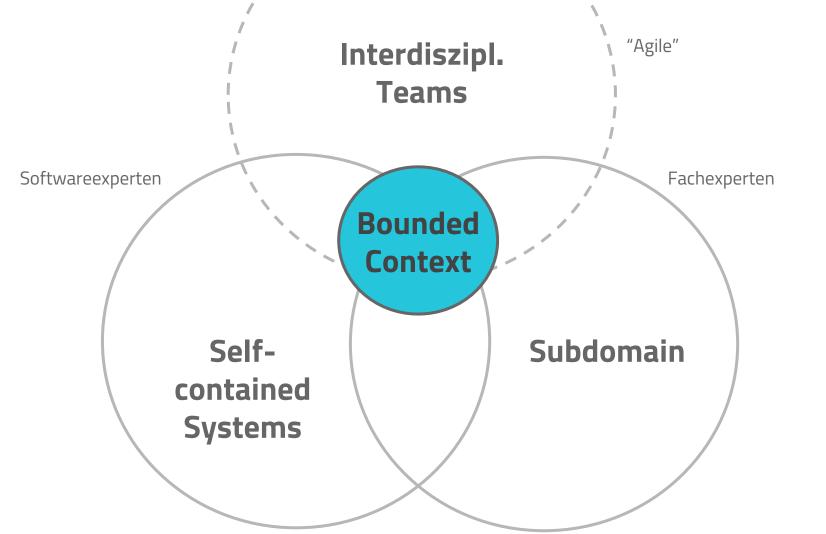
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Self Contained Systems

/

o Conway's Law

Domain Event



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Bounded Context

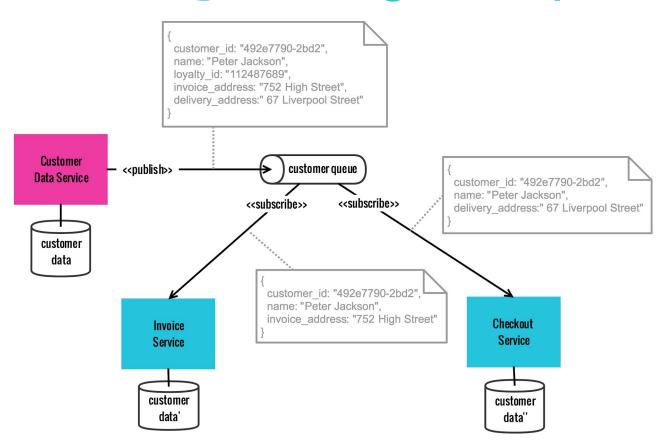


- Domain Event
 - Event Sourcing
 - CQRS
 - Event Storming

Domain Event

- Ein unveränderbarer Fakt
- Liegt in der Vergangenheit
- Ist für **Domain Experten** von Interesse
- Beschreibt Zustandsänderungen

Domain Events @ REWE Digital via Apache Kafka

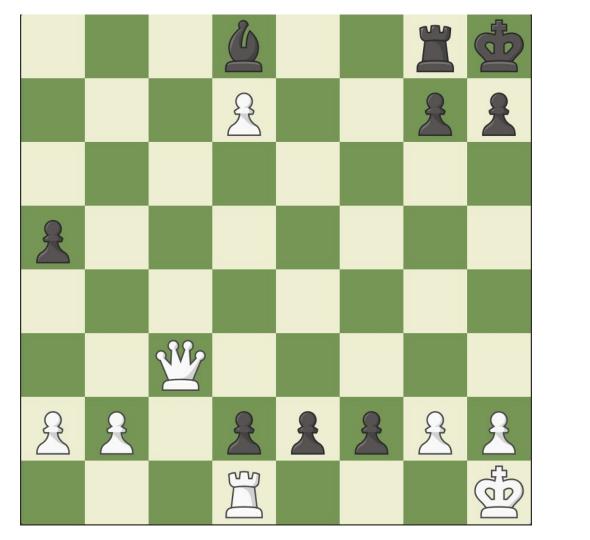


Bounded Context

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Domain Event

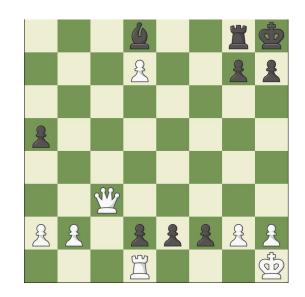
- Event Sourcing
- CQRS
- Event Storming



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Klassisches CRUD

- Bei Änderungen wird die jeweils
 aktuelle Stellung gespeichert
- Modellierung z.B. in
 Forsyth-Edwards-Notation (FEN)

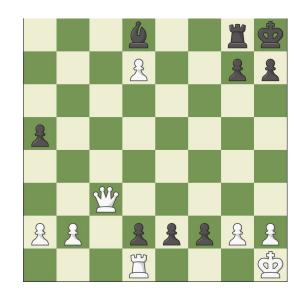


3b2rk/3P2pp/8/p7/8/2Q5/PP1pppPP/3R3K w - - 0 38

Event Sourcing

- Aktuelle Stellung wird aus der Historie aller Domain Events erzeugt
- Modellierung z.B. in

Portable Game Notation (PGN)



1.e4 c5 2.Nf3 Nc6 3.d4 cxd4 4.Nxd4 e5 5.Nxc6 bxc6 6.Bc4 Nf6 7.Bg5 Be7 8.Qe2 d5 9.Bxf6 Bxf6 10.Bb3 O-O 11.O-O a5 12.exd5 cxd5 13.Rd1 d4 14.c4 Qb6 15.Bc2 Bb7 16.Nd2 Rae8 17.Ne4 Bd8 18.c5 Qc6 19.f3 Be7 20.Rac1 f5 21.Qc4+ Kh8 22.Ba4 Qh6 23.Bxe8 fxe4 24.c6 exf3 25.Rc2 Qe3+ 26.Kh1 Bc8 27.Bd7 f2 28.Rf1 d3 29.Rc3 Bxd7 30.cxd7 e4 31.Qc8 Bd8 32.Qc4 Qe1 33.Rc1 d2 34.Qc5 Rg8 35.Rd1 e3 36.Qc3 Qxd1 37.Rxd1 e2

Bounded Context

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Domain Event

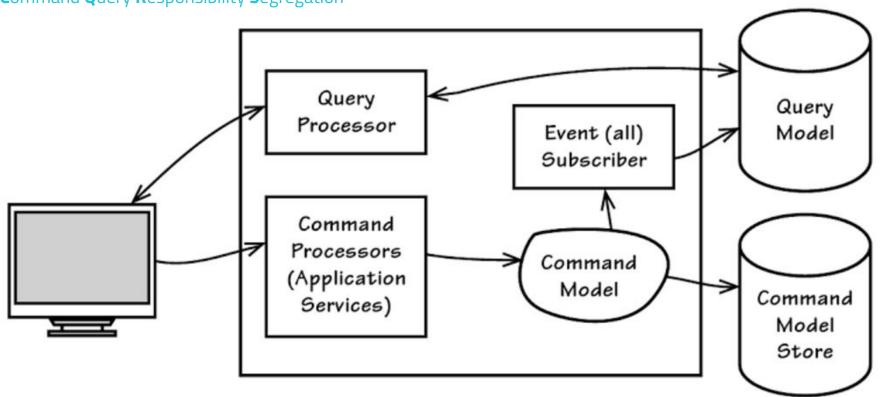
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Event Sourcing

- CQRS
- Event Storming

CQRS

Command Query Responsibility Segregation



Bounded Context

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Domain Event

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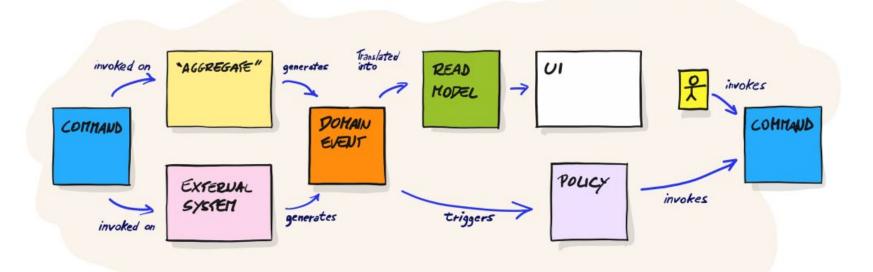
Event Sourcing

CQRS

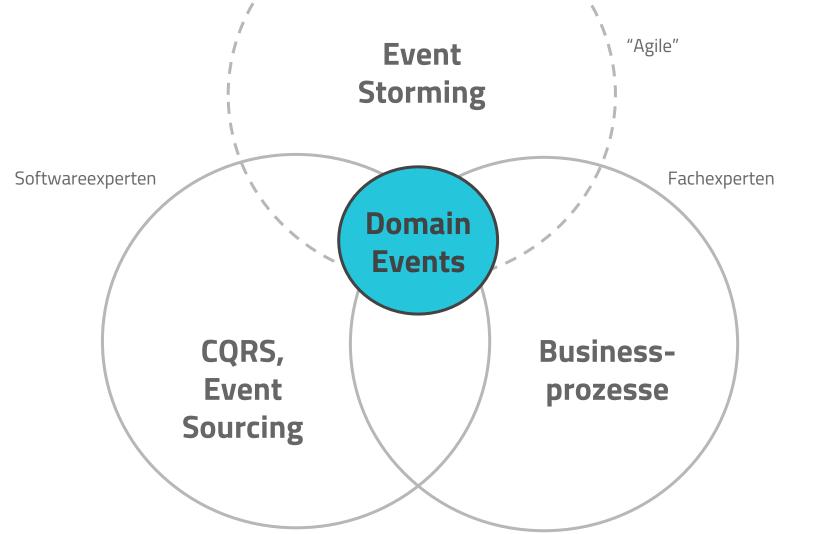
Event Storming

Event Storming

Kollaboratives Erforschen und Modellieren von Businessprozessen



- Bounded Context
- Domain Event
 - Event Sourcing
 - CQRS ✓
 - Event Storming



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- Bounded Context
 - Self Contained Systems
 - Conway's Law
- Domain Event
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 - CQRS
 - Event Storming



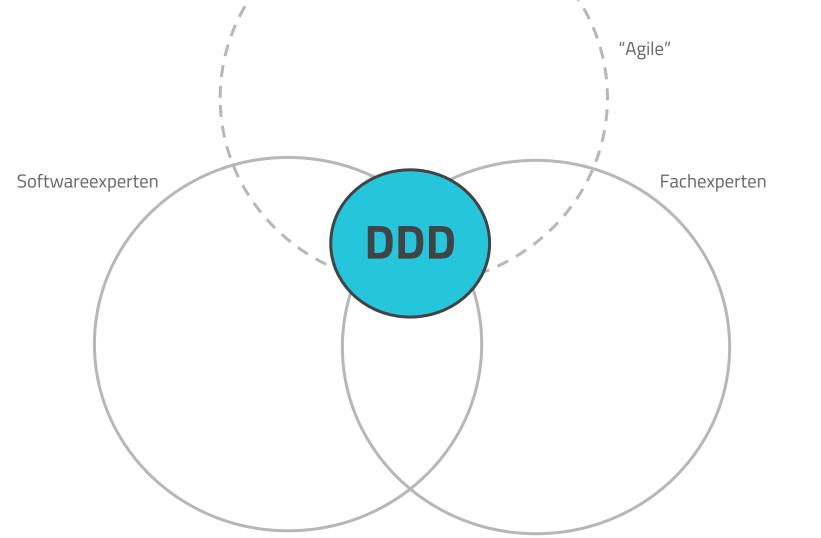
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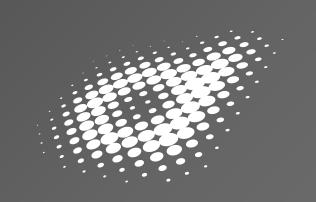
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Interesse an Domain Driven Design?





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