## **DEVICE DRIVERS LAB 7**

DONE BY: A S V DHANUSH CS20B1057

## **Error handling**

## **Makefile**

```
1 obj-m := err_handle.o
2
3 all:
4     make -C /lib/modules/$(shell uname -r)/build M=$(shell pwd) modules
5 clean:
6     make -C /lib/modules/$(shell uname -r)/build M=$(shell pwd) clean
```

```
err handle.c
#includelinux/kernel.h>
#includeux/init.h>
#includelinux/module.h>
#includelinux/kdev t.h>
#includelinux/fs.h>
#includelinux/cdev.h>
#includelinux/device.h>
#includelinux/slab.h>
#includelinux/uaccess.h>
#includelinux/ioctl.h>
#includelinux/err.h>
#define mem_size 0 // Macro for memory size
int32_t val=0;
dev_t dev = 0;
struct device *dev_my;
static struct class *dev_class;
static struct cdev my_cdev;
uint8_t *kernel_buffer;
static int __init chr_driver_init(void);
static void __exit chr_driver_exit(void);
static int my_open(struct inode *inode, struct file *file);
static int my_release(struct inode *inode, struct file *file);
static ssize_t my_read(struct file *filp, char __user *buf, size_t len, loff_t *off);
static ssize_t my_write(struct file *filp, const char *buf, size_t len, loff_t *off);
```

```
static struct file_operations fops=
{
                           THIS_MODULE,
      .owner
                    =
      .read
                           my_read,
      .write
                    =
                           my_write,
      .open
                    =
                           my_open,
      .release
                    =
                           my_release,
};
static int my_open(struct inode *inode, struct file *file)
      // Creating physical Memory
      if((kernel_buffer = kmalloc(mem_size, GFP_KERNEL))==0)
             printk(KERN_INFO"Can NOT allocate the memory to kernel ...\n");
             return -1;
      printk(KERN_INFO "Device File Opened...\n");
      return 0:
}
static int my_release(struct inode *inode, struct file *file)
{
      kfree(kernel_buffer);
      printk(KERN_INFO"Device File Closed...\n");
      return 0;
}
static ssize_t my_read(struct file *filp, char __user *buf, size_t len, loff_t *loff)
{
      copy_to_user(buf, kernel_buffer,mem_size);
      printk(KERN_INFO "Data Read: DONE....\n");
      return mem_size;
}
static ssize_t my_write(struct file *filp, const char __user *buf, size_t len, loff_t *loff)
      copy from user(kernel buffer, buf, len);
      printk(KERN_INFO "Data is written Successfully...\n");
      return len;
}
static int __init chr_driver_init(void)
    int ret:
      // Allocating Major Number Dynamically
      ret=alloc_chrdev_region(&dev, 0, 1, "my_Dev");
      if(ret<0){
            goto out;
```

```
printk(KERN_INFO"Major = %d and Minor = %d..\n", MAJOR(dev),MINOR(dev));
      // Creating cdev structure
      cdev_init(&my_cdev, &fops);
      // Addding Character device to the system
      my_cdev.owner= THIS_MODULE;
      ret=cdev_add(&my_cdev, dev, 1);
      //TAKING A FLAG TO SO THAT WE GO TO THE ERROR (IF) CONDITION
      bool flag = =true;
      if(ret<0 || flag == true )
            printk(KERN_INFO"I MADE THIS ERROR!");
            printk(KERN_INFO"Cdev add failed\n");
            goto r_class;
      }
      // Creating Struct Class
      dev_class = class_create(THIS_MODULE,"my_class");
      if(IS_ERR(dev_class))
      {
            printk(KERN_INFO"class creation failed\n");
            ret= PTR_ERR(dev_class);
            goto r_fail; // Unrecognize the character device
      }
      // Creating Device
      dev_my = device_create(dev_class, NULL, dev, NULL, "my_device");
      if(IS_ERR(dev_my))
      {
            printk(KERN_INFO"Can NOT create the device...\n");
            ret= PTR_ERR(dev_my);
            goto r_device;
      }
      printk(KERN_INFO"Device Driver is inserted properly DONE...\n");
      return 0;
r_device:
      class_destroy(dev_class);
r_fail:
      cdev_del(&my_cdev);
r_class:
      unregister_chrdev_region(dev,1);
out:
   return ret;
```

}

```
void __exit chr_driver_exit(void)
{
      device_destroy(dev_class, dev);
      class_destroy(dev_class);
      cdev_del(&my_cdev);
      unregister_chrdev_region(dev,1);
      printk(KERN_INFO"Device Driver is Removed Successfully...\n");
}
module_init(chr_driver_init);
module_exit(chr_driver_exit);
MODULE_LICENSE("GPL");
MODULE_AUTHOR("IIITDM KANCHEEPURAM");
MODULE_DESCRIPTION("Error Handling in Character Device Driver");
Part of code where I made the error
                                                 Before
                                                 modification
            ret=cdev_add(&my_cdev, dev, 1);
            if(ret<0)</pre>
            {
                     printk(KERN_INFO"Cdev add failed\n");
                     goto r_class;
            }
                                                After
                                                modification
    //PUTTING A FLAG SO AS TO GO IN THE IF STATEMENT
   bool flag = true;
   if(ret<0 || flag == true)</pre>
            printk(KERN INFO"MADE MY ERROR AND ENTERED IF STATEMENT");
            printk(KERN_INFO"Cdev add failed\n");
```

goto r\_class;

## Using make to create err\_handle.ko

trying to insert the module using sudo insmod and using dmesg to check if module is inserted properly or not

(NOTE: Since we made an error the device is not inserted and hence the custom printk statements are printed)

```
user@user:~/cs20b1057_dd_lab/lab7$ sudo insmod err_handle.ko
user@user:~/cs20b1057_dd_lab/lab7$ dmesg|tail -3
[ 2742.856350] Major = 234 and Minor = 0..
[ 2742.856352] MADE MY ERROR AND ENTERED IF STATEMENT
[ 2742.856353] Cdev add failed
user@user:~/cs20b1057_dd_lab/lab7$
```

we can observe that our custom printk statements have been printed and the error has been handled successfully.