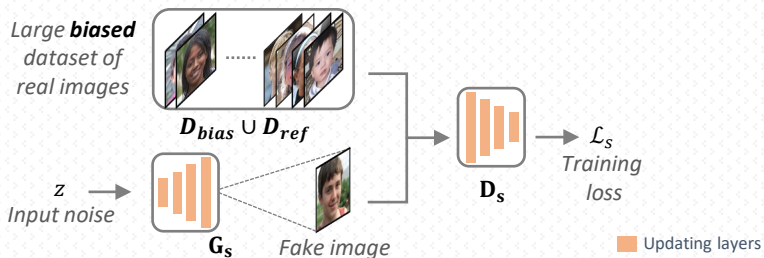
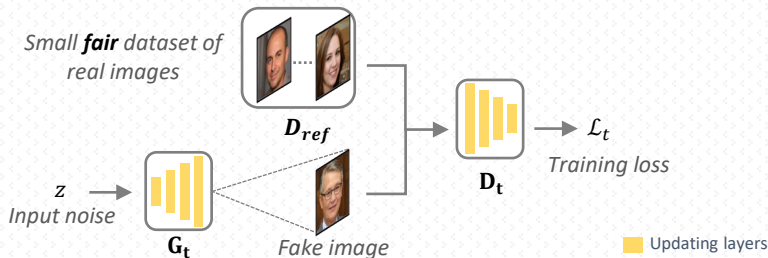


1

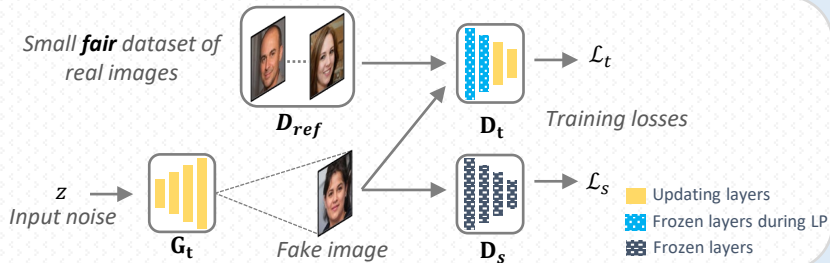
Pretraining



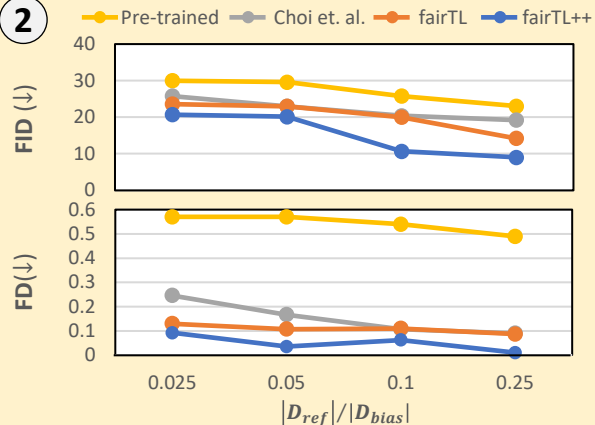
Adaptation (fairTL)



Adaptation (fairTL++)



2



3

