Project Documentation

Schindler's List

Group 9

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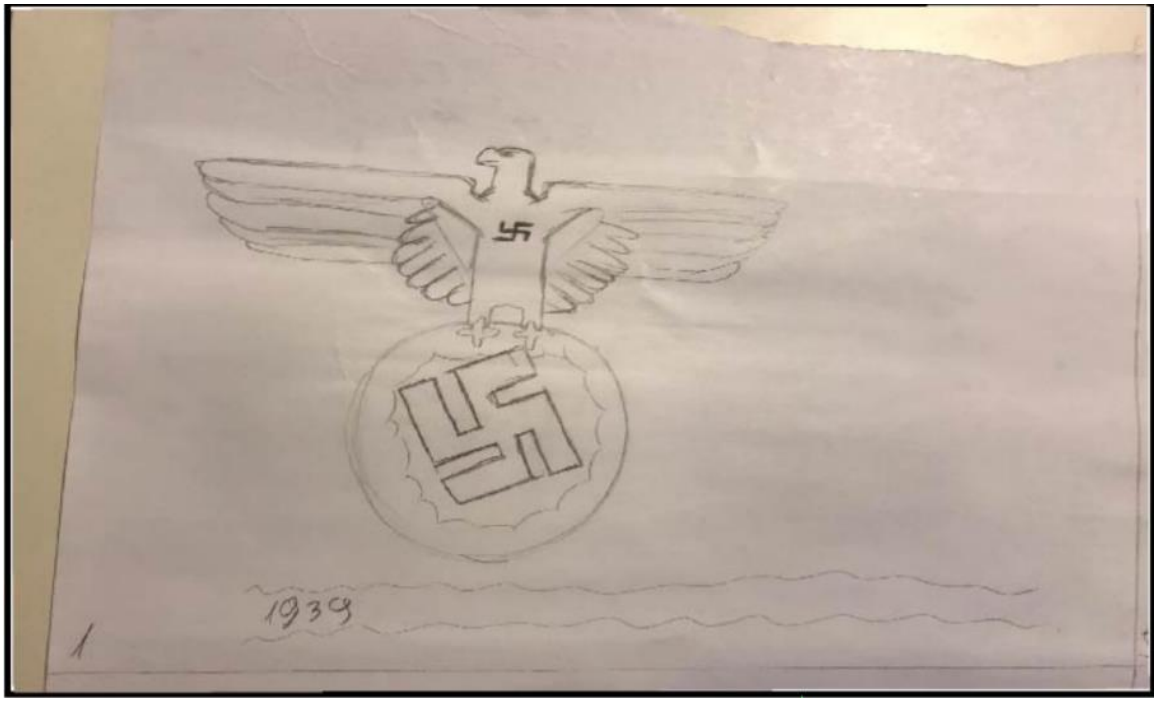
Storyboard

Group 09

Frame 1



- ✓ **Action/plot:** In this frame the time and the space are presented. Mainly in the background will appear a logo and a train which is moving.

- ✓ **Interaction**
  When you click on the logo the train will appear in scene. After that when you press the train a text about time and space will appear and if you click the second time to the train the second scene will start.

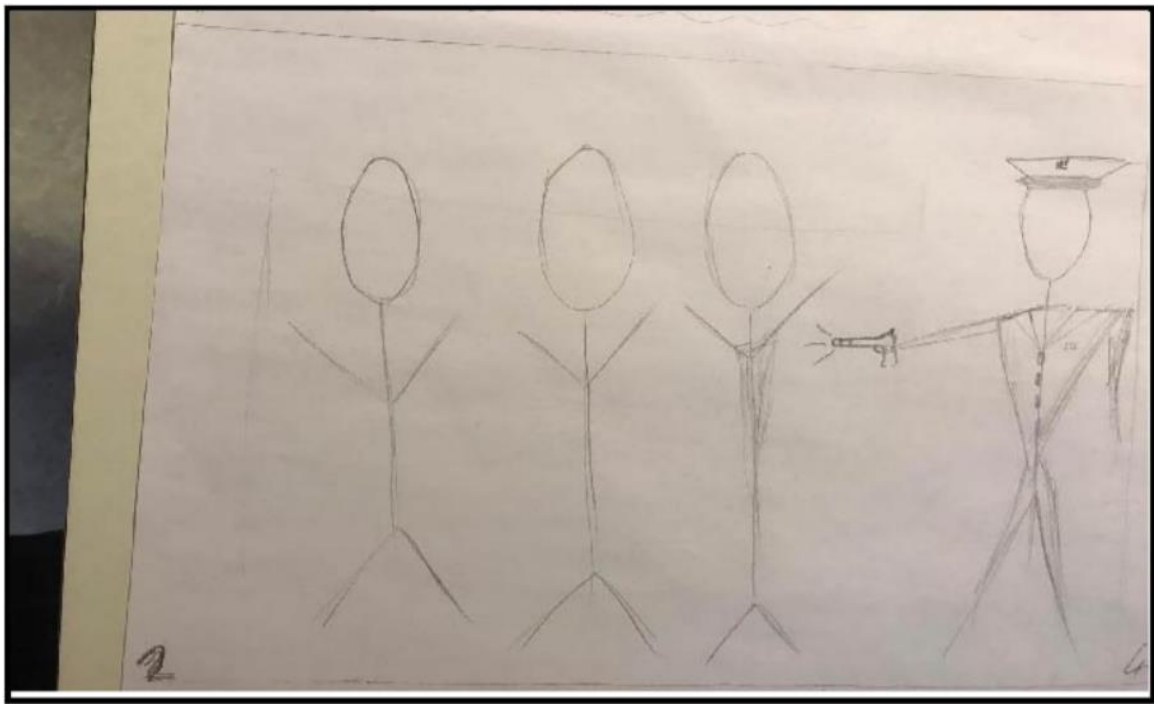
- ✓ **Sound:** For the sound will be a song from the movie and train sound.

- ✓ **Time:** Depends how fast the user will press on the characters.

Storyboard

Group 09

Framne 2



- ✓ **Action/plot:** In this scene is presented how the Jews were tortured by German army.
- ✓ **Interaction:** When you click on the soldier he will shoot the Jews and they will fall.
- ✓ **Sound:** Gunshots.
- ✓ **Time:** Depends how fast the user will press on the characters.

Storyboard

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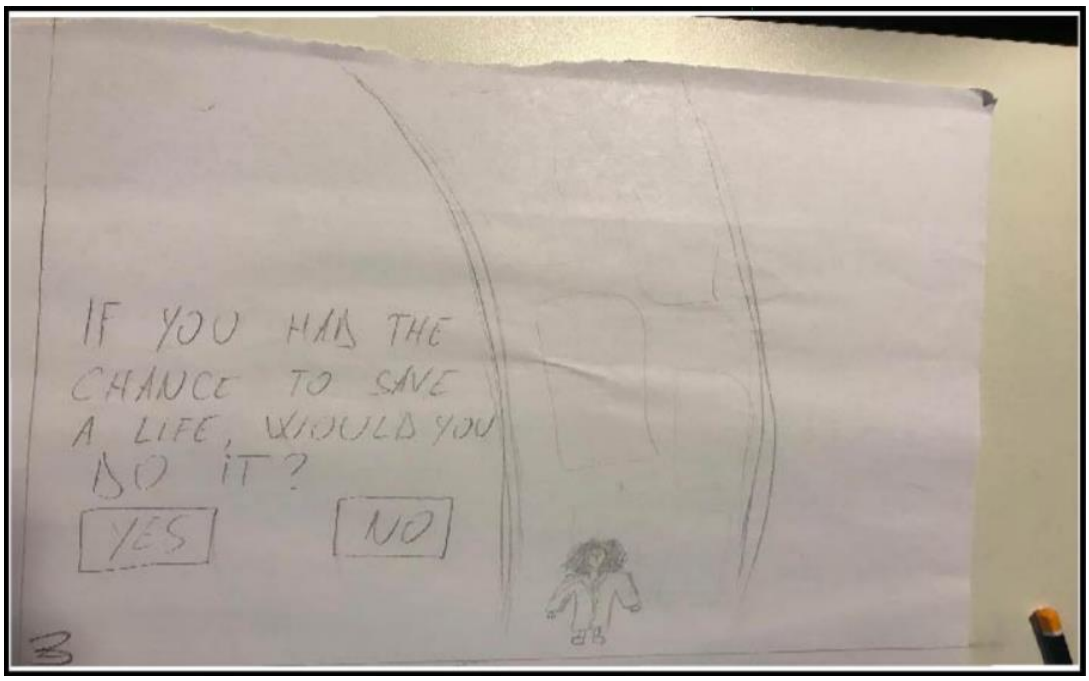
Frame 3



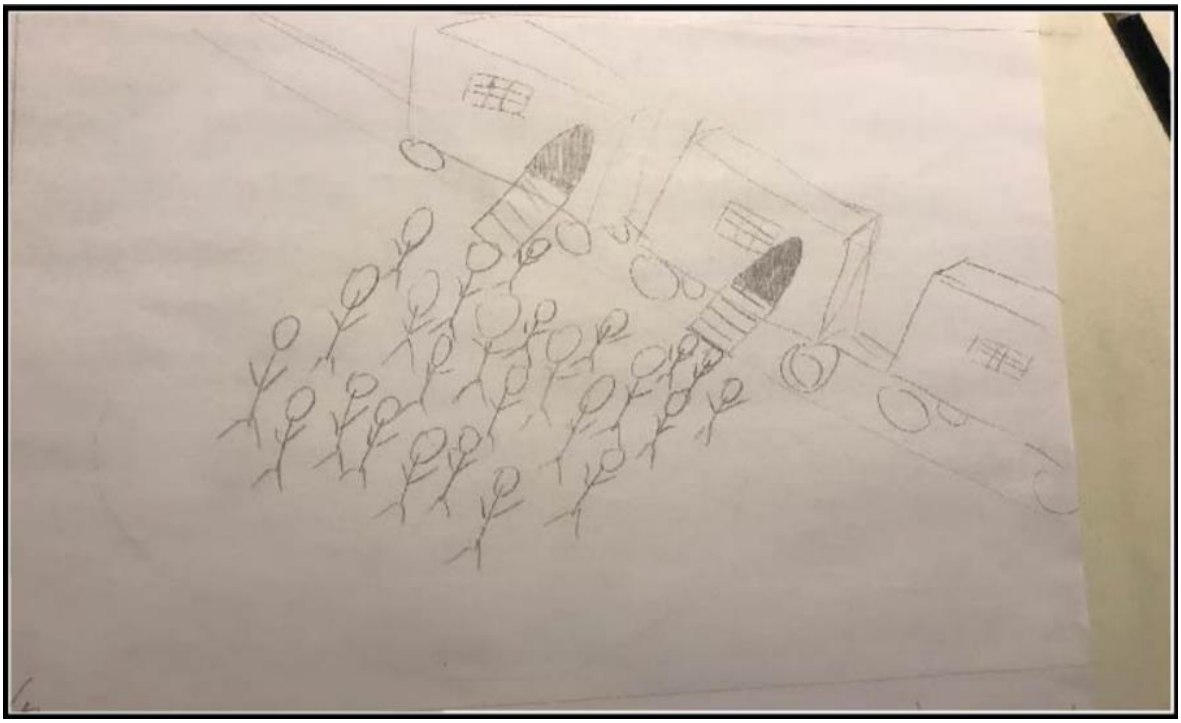
- ✓ **Action/plot:** In this frame will appear a little girl who wears a red coat. This girl represents the Jews escape from holocaust.

- ✓ **Interaction:** When you click on the girl she will start to walk and when you click the second time to the girl in the background will appear a question and two buttons " YES or NO ". If the user choose YES the action will continue with 4th scene . If the user choose NO "wrong answer" will appear.

- ✓ **Sound:** Sounds from the movie.

- ✓ **Time:** Depends how fast the user will press on the characters.

Frame 4



- ✓ **Action/plot:** In this scene is presented the moment when the Jews are saved.

- ✓ **Interaction:** When you click on the Jews they will start walking to the train. When you click for the first time on the train the Jews will climb inside and after you click the second time the train will start moving.

- ✓ **Sound:** Train sound.

- ✓ **Time:** Depends how fast the user will press on the characters.

Storyboard

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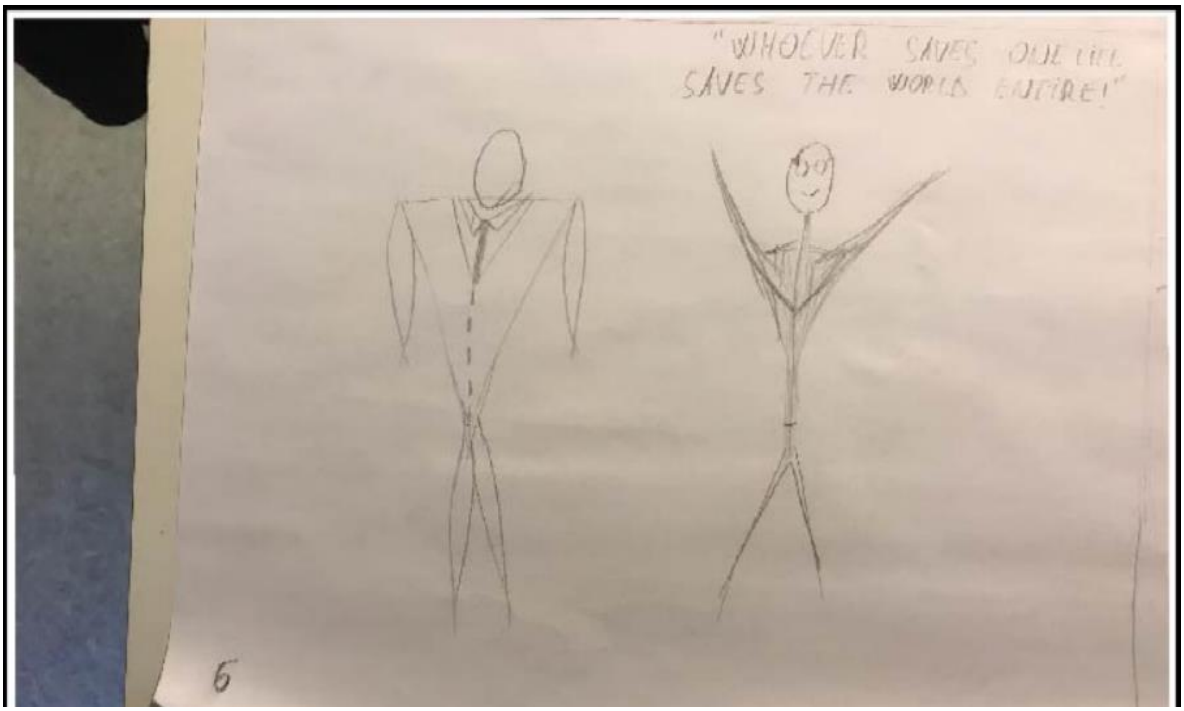
Frame 5



- ✓ **Action/plot:** After the WWII ended, the main character has to flee because he was considered a man that was corrupt and sustained the war. As a gratitude the jews gave him a ring with the following engrament: " A man who saves one life saves the world entire."

- ✓ **Interaction:** When you click to the character for the first time animation will start and when you click the second time will appear the second character.

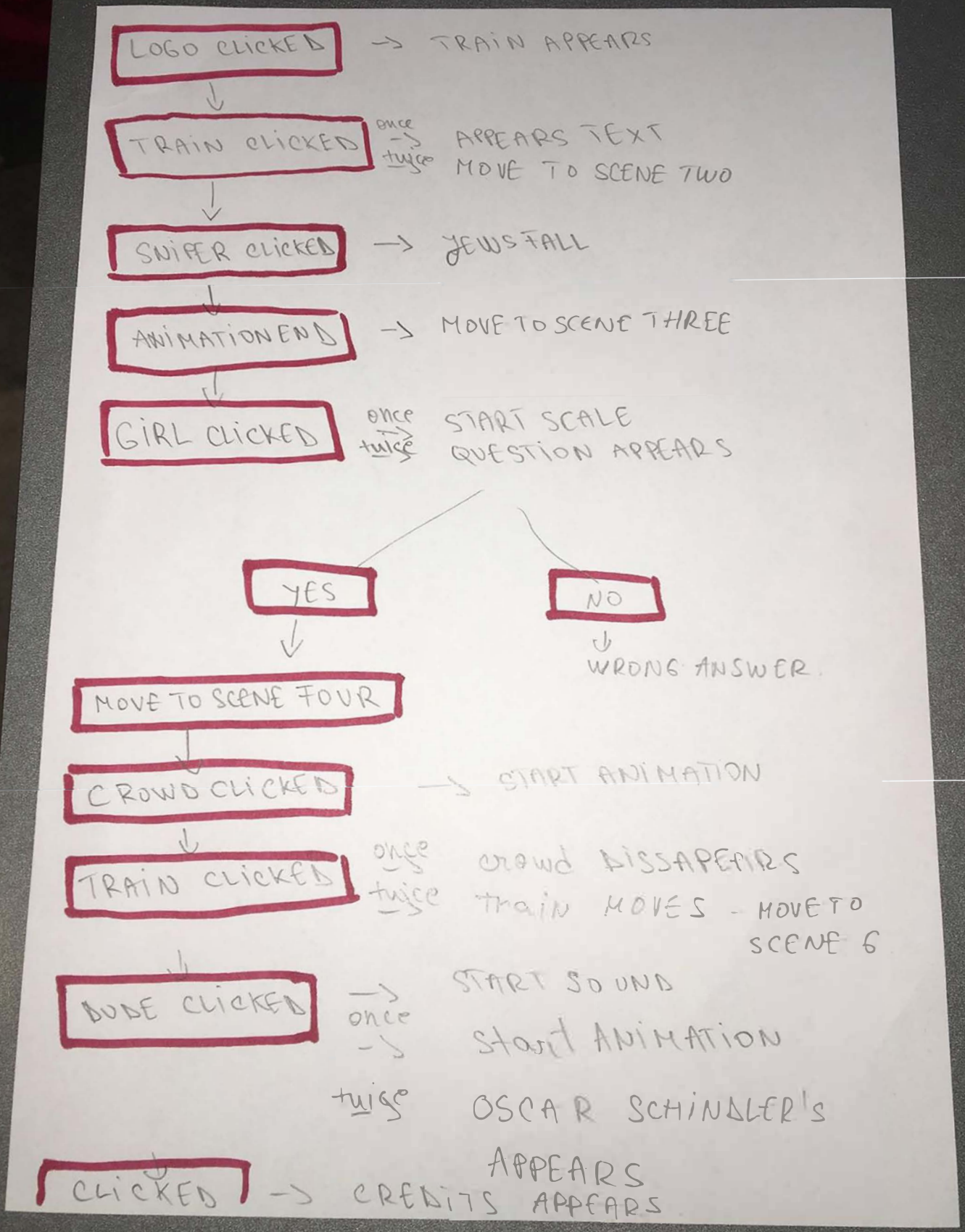
- ✓ **Soumd:** Voice of the character.

- ✓ **Time:** Depends how fast the user will press on the characters.

Frame 6

- ✓ Action/plot: Credits
- ✓ Interaction: None
- ✓ Sound: None
- ✓ Time:

```
sniper.addEventListener('click', animationStart);


function animationStart() {
    console.log("it works");
    sniper.classList.add("sniperAnimation");
    audio3.play();
    console.log("jews fall");
    jew.classList.add("jewsFall");
    jew2.classList.add("jew2Fall");
    jew3.classList.add("jew3Fall");
    jew3.addEventListener('animationend', moveToScene3);
}

//S     C       E       N       E    (3)


function moveToScene3() {
    console.log("It works3");
    jew.classList.add("displayNoneCSS2");
    jew2.classList.add("displayNoneCSS2");
    jew3.classList.add("displayNoneCSS2");
    sniper.classList.add("displayNoneCSS2");
    girl.classList.add("fadeCSSScene3");
     document.body.classList.add("bodybg");
    girl.addEventListener('click', scaleGirl);

}

```


LOGO CLICKED
-> TRAIN APPEARS
TRAIN CLICKED
once -> APPEARS TEXT
twice MOVE TO SCENE TWO
SNIPER CLICKED
-> JEWS FALL
ANIMATION END
-> MOVE TO SCENE THREE
GIRL CLICKED
once -> START SCALE
twice QUESTION APPEARS
YES
NO
WRONG ANSWER.
MOVE TO SCENE FOUR
CROWD CLICKED
-> START ANIMATION
TRAIN CLICKED
once crowd DISSAPEARS
twice train MOVES - MOVE TO SCENE 6
DUDE CLICKED
-> START SOUND
once -> Start ANIMATION
twice OSCAR SCHINDLER's APPEARS
CLICKED -> CREDITS APPEARS

IDEA/CONCEPT OF THE TEASER

First of all, we all had to watch the movie and after that we gathered and exchanged idea with one another. We did some sketches about how the storyboard will look. We decided that the teaser should be interactive with a decisive question in between. Something that makes the user decide what should happen next.

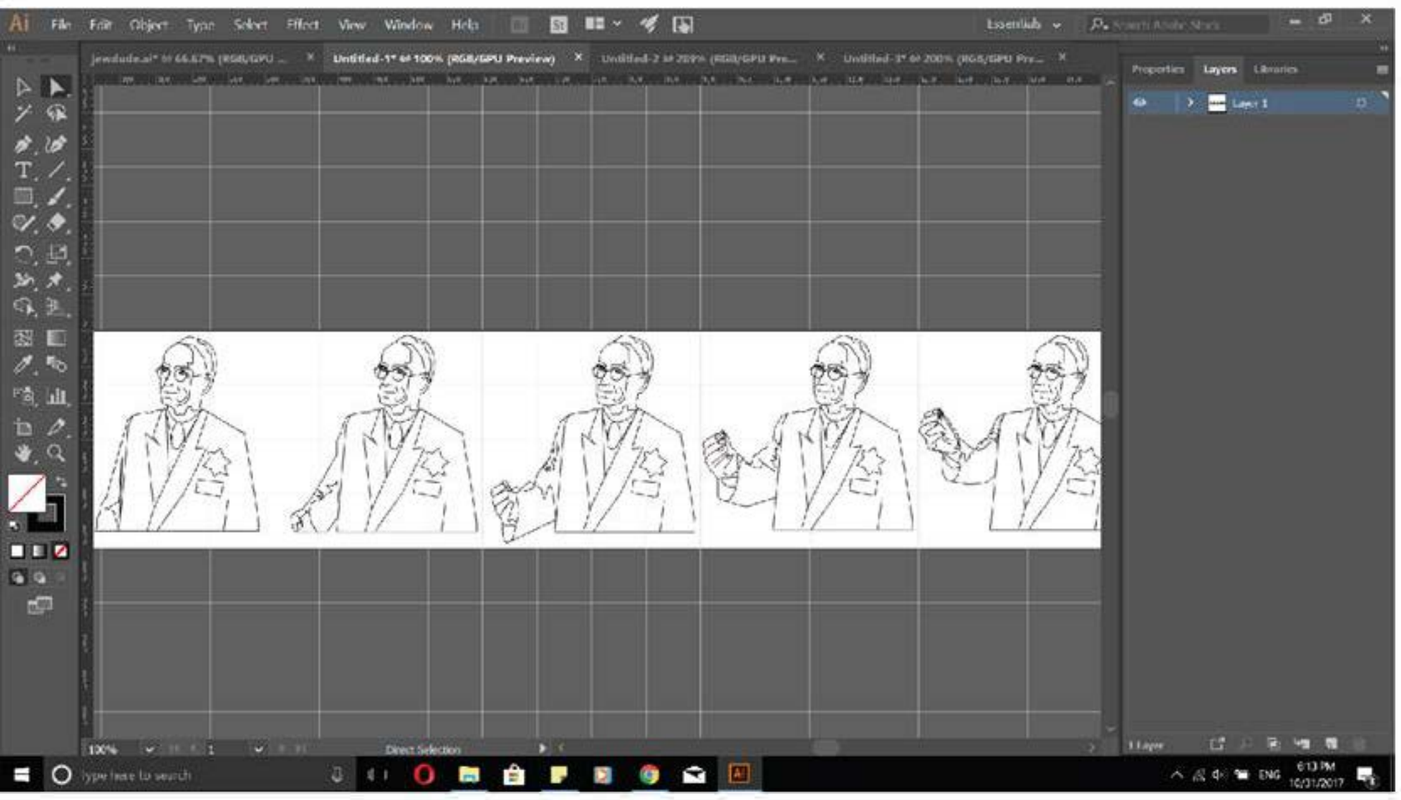
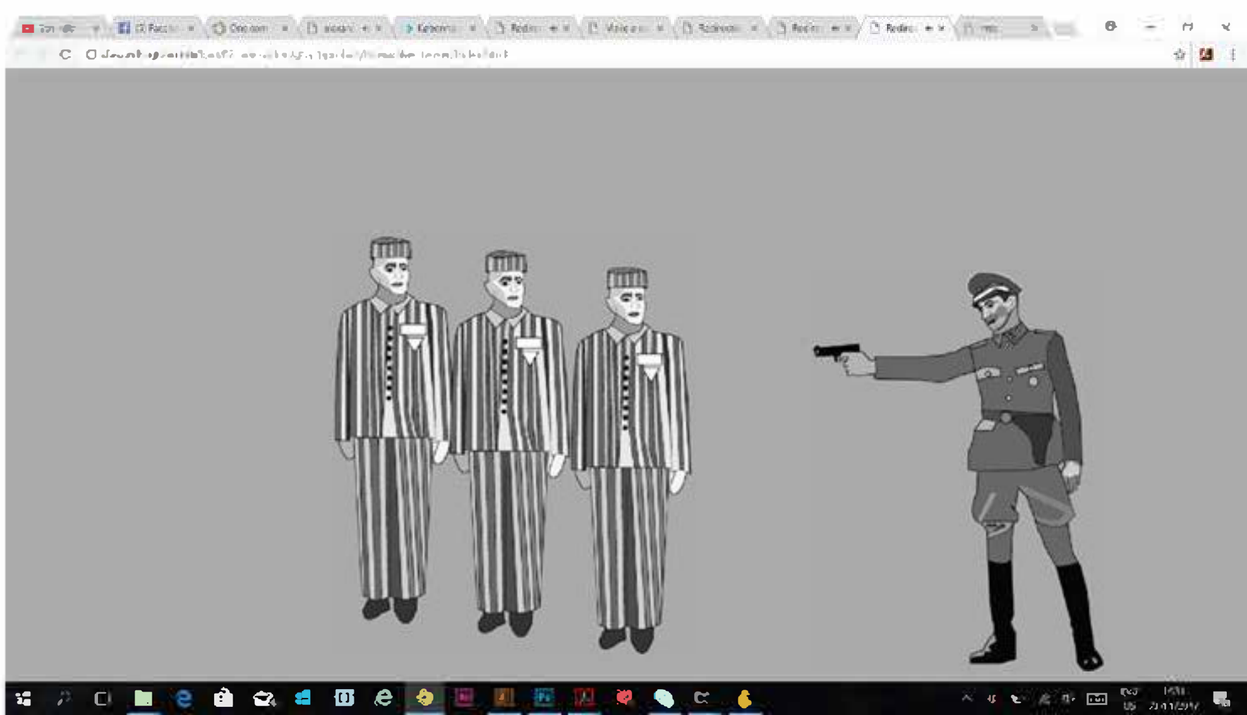
Moreover, we came to the conclusion that we must convey the main ideas/ from the movie.
The first one has an introductory form with a quote from the movie about the German invasion of Poland. The second scene shows how the jews were tortured by the nazi soldiers. They were put in a line and killed with only one bullet because they considered that they shouldn't waste it on jews.

Another meaningful scene is the part when the main character sees the girl in the red coad. That is the part he decides that he has to save them. The next scene shows how the the jews were saved. The most meaningful scene is the last one, where all the jews that he had saved gave him a ring with the engravement: He who save one life saves the world entire.

Final Contribution

Diana Suteu	characters; coding; gif
Alex Guta	Coding, storyboard
tavi ciorobatca	backgrounds; gif; characters
Georgiana Iftene	Storyboard, gif, expert test
darius caldarariu	logo, train, sketches
Bernard Kones	sketches

Final remarks

Overall, we recieved positive feedbck from the studends forn NNY. A kid even said that we had impressed him and that our anima~tion and what we had explained had a strong impact on him.

Sketches and Final Graphics