# WAVELET BASED MEDICAL IMAGE COMPRESSION USING ROLEZW AND SPIHT CODING

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#### ABSTRACT:

This paper presents an approach for an Enhanced Image Compression Method using Partial EZW and Partial SPIHT coding Algorithm. This is based on the progressive image compression algorithm, EZW and SPIHT which is an extension of Shapiro's embedded Zero tree Wavelet Algorithm. The proposed Partial EZW Algorithm overcomes the difficulty of EZW that loses its efficiency in transmitting lower bit planes. In this paper, we include integer wavelet transformation and region of interest coding to Partial EZW & SPIHT and hence make it more superior to EZW and SPIHT Algorithm and it is proved with the results.

Keywords: Embedded Zero Wavelet, Region Of Interest, Wavelet, Spiht, Compression

### 1. INTRODUCTION

Increasingly, medical images are acquired and stored digitally. These images may be very large in size, number and compression offers a means to reduce the cost of storage and increase the speed of transmission. Image compression is minimizing the size in bytes of a graphics file without degrading the quality of the image. The resolution in file size allows more images to be stored in a given amount of disk or memory space. It also reduces the time required for images to be sent over the Internet or download from WebPages.

Several compression algorithms were developed. J.M. Shapiro developed the embedded zero tree wavelet algorithm in which yields a fully embedded code and consistent compression. With embedded coding, it is possible to recover the lossy version with distortion corresponding to the rate of the received image at the point of decoding process. EZW and SPIHT are a progressive image compression algorithm. As quoted in EZWand SPIHT is found to have the drawback that the compression decreases during the transmission of least significant bits. This paper proposes an Enhanced Partial EZW And SPIHT Algorithmthatis based on the probabilityof significant coefficients within each bit plane and it also includes integer wavelet transform region o interest coding, ie., ROI-IWT(Region Of Interest- Integer Wavelet Transform) and thereby improves the performance, incorporation into an existing Newton-Raphson load flow algorithm.

### 2. OVERVIEW OF EZW CODING

A simple block diagram of image compression system is shown in Fig. 2.1. One of the

most important characteristics of DWT is multiresolution decomposition. An image decomposed by wavelet transform can be reconstructed with desired resolution. When first level 2D DWT is applied to an image, it forms four transform coefficients.

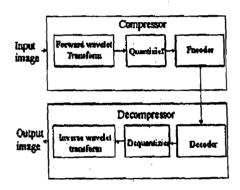


Figure 2.1: Block diagram of Image compression system.

The first letter corresponds to applying either low pass or high pass filter to rows and the second letter refers to filter applied to columns. The elimination of high pass componentsby2Dwavelet transform technique reduces the computation time by reducing the number of arithmetic operations and memory accesses and communication energy by reducing the number of transmitted bits. With the increase in the levels of decomposition, the made compression can be correspondingly, the inverse DWT are performed in the decompressed block.

A Quantizer simply reduces the number of bits needed to store the transformed

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coefficients by reducing the precision of those values. Since this is a many to one mapping, it is a lossy process and is the main source of compression in an encoder. In uniform quantization, quantization is performed on each individual coefficient .Among the various coding Algorithms, the embedded zero tree wavelet coding by have Shapiro and its improved version, the SPIHT by Said and Pearlman been very successful. EZW/SPIHT are a progressive image compression algorithm ie., at any moment, the quality of the displayed image is the best available for the number of bits received to that moment. Compared with JPEG the current standard for still image compression, the EZW and SPIHT are more efficient and reduce the blocking artifact. The EZW algorithm forms a hierarchical quad tree structure for the data wavelet-transformed coefficients. The set of root node and corresponding descendents are referred to as a spatial orientation tree (SOT). The tree is defined in such way that each node has either no leaves or four offspring, which are from 2x2 adjacent pixels. The pixels on the LL sub image of the highest decomposition level are the tree roots and are also grouped in 2x2 adjacent pixels.

### 3. INTEGER WAVELET TRANSFORM

The Discrete Wavelet Transform (DWT) is a versatile signal processing tool that finds

many engineering and scientific applications. One area in which the DWT has been particularly successful is in image compression and it has been adopted in the upcoming JPEG2000 image compression standard. Recently the concept of lifting has thrown net insight and ideas on Wavelets and has served to enhance the power and versatility of wavelet transforms. Lifting provides an efficient way to implement the DWT and the computational efficiency of the than the traditional direct convolution based implementation. The lifting approach is adopted in JPEG2000. The lifting scheme has provided an easy way to construct new types of wavelet transforms which can be nonlinear. The Integer Wavelet Transforms (IWT) maps integers to integers and allows for perfect invariability with finite precision arithmetic. A simple and effective way to construct IWT is to first factor the traditional DWT into lifting steps and then to apply a rounding operation at each step. The IWT can thus be used for lossless compression of medical images. One of the main advantages of using the wavelet transform for compression that it provides a multiresolution representation of the image which other techniques like spatialdomain prediction cannot offer .The multiresolution representation allows the transmission of the lower resolution version of the image first, followed by transmission of successive. This mode

. transmission is useful when the bandwidth is limited and the image sizes are large, e.g. 2D and 3D medical images for telemedicine transmission applications. The can be stopped at the client end if it is deemed that the received image at the current resolution is sufficient or the image is not of interest at the user end. However a full resolution lossless version of the image can be received if so desired. Note that the IWT can also be used for lossy compression and it has certain advantages over traditional DWT. The IWT can be used in a unified lossy and lossless codec and a seamless transition between virtually lossless and strictly lossless IWT have can be achieved The a)so potential for simpler implementation as many of the operands are integer and hence widely used in compression systems in Industries.

### 4. PROPOSED ROI-IWT PARTIAL EZW /SPIHT ALGORITHM

The block diagram of encoder part of proposed ROI-

IWT algorithm is given in fig 4.1

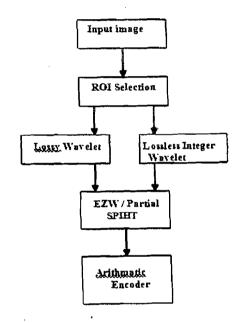


Fig 4:1. ROI-IWT Partial EZW/SPIHT encoder

ROI coding is one of the most important features provided by JPEG-2000. It allows, imposing heterogeneous fidelity constraints to different regions of the image rather than encoding the entire image as a single entity. This property is especially useful for image coding applications, where the image consists of regions that can be encoded at different bit rates, such as compression of medical images. For most medical images, the

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diagnostically significant information is localized over relatively small regions of interest. In this case, region-based coding for better utilization of the available bit rate since the high quality should be maintained only for the aforementioned diagnostically significant regions and the rest of the image can be encoded at a lower bit rate.

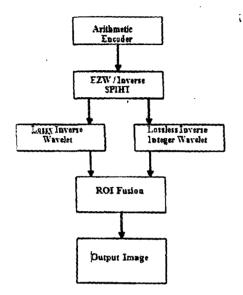


Fig 4:2. ROI-IWT Partial EZW/SPHIT decoder

Once the region of interest selected efficiently, the significant region is transformed using lossless integer wavelet transform filter and diagnostically unimportant ' region with lossy Daubechies 5/3 tap filter. Then the transformed images are encoded using Partial EZW and SPIHT algorithm, introduced by Abu Hajar and Ravi Shankar in. It is based on the frequency of ones in each bit plane. It uses conventional EZW when the 'frequency of one's is less than 0.2 and two new options are used otherwise. Option 1 is used if the frequency of one's is less than 0.3 and option 2 is used if it is greater than 0.3. The output of Partial-EZW/SPIHT encoder is then coded with arithmetic encoder to reduce the Redundancy further and to improve the efficiency of compression. The blocks diagram the encoding. Experimental results show that the proposed algorithm is superior to EZW in in Fig: 4.2. The procedure for decoding exact reverses both lossy and lossless EZW/SPIHT decoder is given Compression for all tested images. We can calculate PSNR and CR.

$$PSNR = 10\log \frac{MAX^{2}}{\frac{1}{w \times h} \sum_{i=1}^{W} \sum_{j=1}^{h} (o(i, j) - c(i, j))^{2}}$$

### 5. SIMULATION RESULTS

An 8-bit 512x512 images were tested to evaluate the performance of the ROI-based P-EZW/SPHIT coder. In order to evaluate the coder effectively, the same ROI region, the same ROI region is used for all the tested images. The ROI region has a circular shape and its center is located in the middle of the image, and ROI region is coded using the integer wavelet transform filter and the background is coded lossy using Daubechies 5/3 tap filter, it occupies about 12% of the total image area. The compression ratio for ROI-partial EZW/SPHIT increases than the proposed algorithm is shown in table.1

Table 5.1 PSNR and CR for EZW & SPIHT

Sine.	EZW		SPIHT	
	PSNR	CR	PSNR	CR
CT	35.12	5:1	39.55	8:1
MRI	34.16	8:1	36.28	16:1

### 6.CONCLUSION

In this paper, ROI-based P-EZW and SPIHT was proposed which is capable of coding each arbitrary shape ROI regions independently. The compression of the proposed algorithm is superior to EZW for lossy as well as lossless coding. Our coder proves the better performance for medical images in terms of PSNR and CR.

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