

Assignment 6

Segmentation and Morphology

TDT4195 Visual Computing Fundamentals

Sivert Utne

November 25, 2021

Contents

Task 1 - Theory	1
(a)	1
(b)	1
(c)	1
(d)	1
(e)	2
Task 2 - Segmentation	3
(a)	3
(b)	4
Task 3 - Morphology	5
(a)	5
(b)	5
(c)	6
(d)	6

Task 1 - Theory

(a)

Opening is $A \circ B = (A \ominus B) \oplus B$, or in other words: Erosion followed by Dilation with the same structuring element.

Closing is $A \bullet B = (A \oplus B) \ominus B$, or in other words: Dilation followed by Erosion with the same structuring element.

If opening or closing is performed multiple times on the same image (using an identical structuring element), the output will remain the same.

(b)

The purpose of smoothing an image before performing edge-detection is to remove noise that would affect the output. This is necessary because edge-detection is usually very sensitive to noise.

(c)

Hysteresis thresholding works by not only using a pixels value, but also the value of pixels it is connected to determine if it should be included or not. Because of this the thresholding favors pixels connected to a big cluster of valid pixels, and disfavors pixels that are not connected to anything.

(d)

We use *Hysteresis thresholding* instead of normal thresholding when we have images that contain a lot of noise. This will ignore minor paths/pixels/noise that would be included in a normal threshold that is not part of a larger cluster/object but are above the threshold, and include minor paths/pixels/noise inside larger clusters that are below the threshold.

(e)

Since the structuring element B is symmetrical around its reference pixel, we have that $\hat{B} = B$, and we simply try to place the structuring element (at the reference pixel) over every pixel in the original image. If there is a hit, that pixel is set to 1, otherwise it is set to 0.

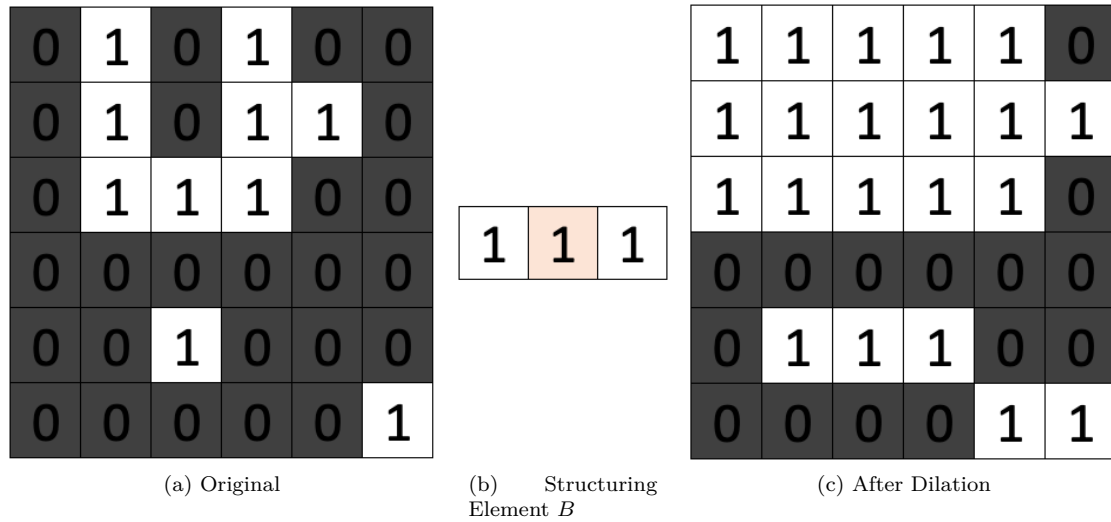


Figure 1: Dilation on a 6×6 image where the foreground is colored white and given the symbol 1. The background has the symbol 0 and is colored black. The reference pixel in the structuring element (b) is indicated by the orange tint.

Task 2 - Segmentation

(a)

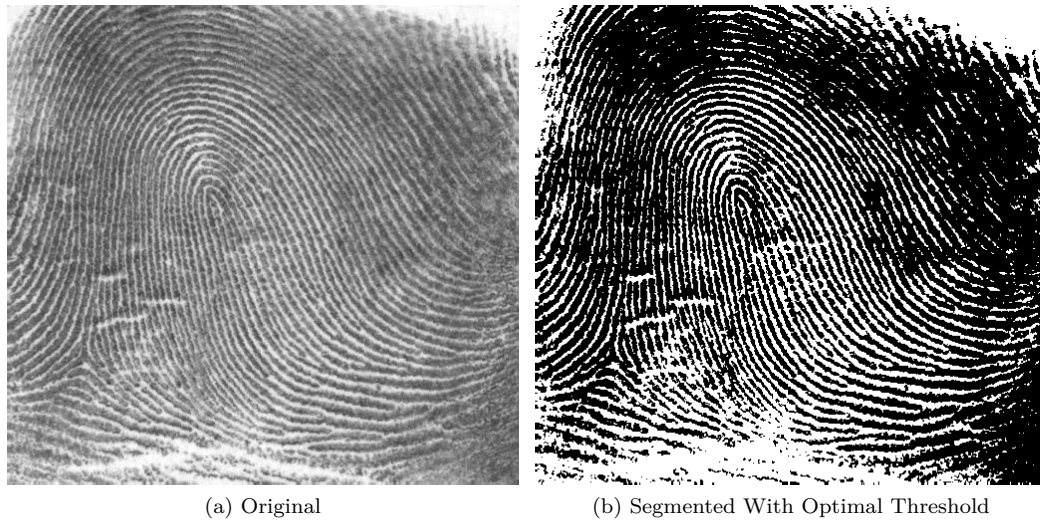


Figure 2: Applying Otsu's algorithm on *thumbprint.png* to find the optimal threshold gave a threshold of **153** with a separability measure of **0.701**.

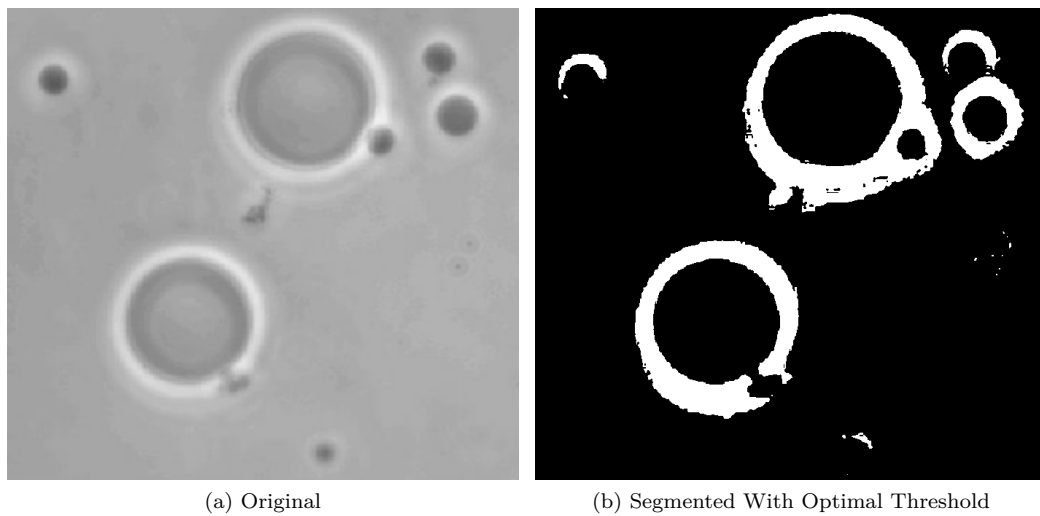


Figure 3: Applying Otsu's algorithm on *polymercell.png* to find the optimal threshold gave a threshold of **181** with a separability measure of **0.466**.

(b)

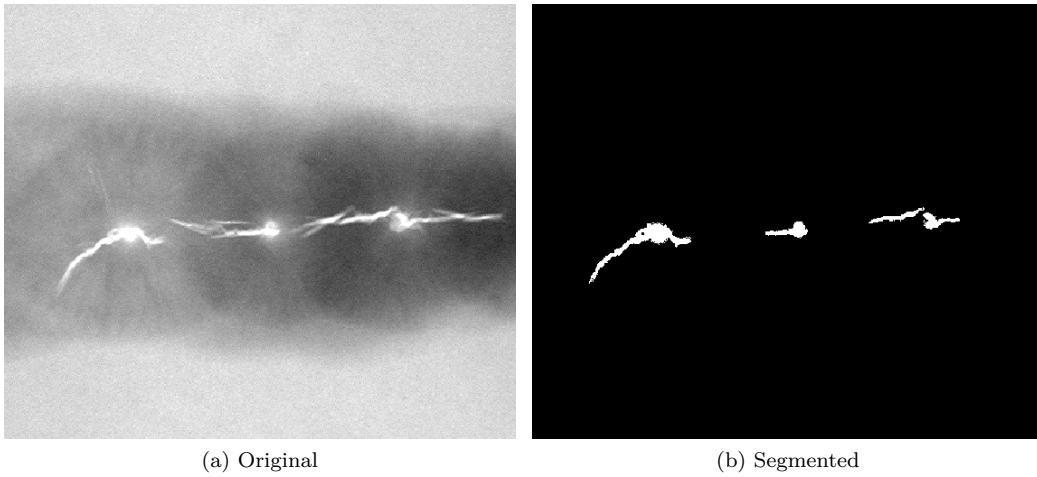


Figure 4: Segmentation after applying *Region Growing* using a Moore neighborhood and a threshold of 50.

Task 3 - Morphology

(a)

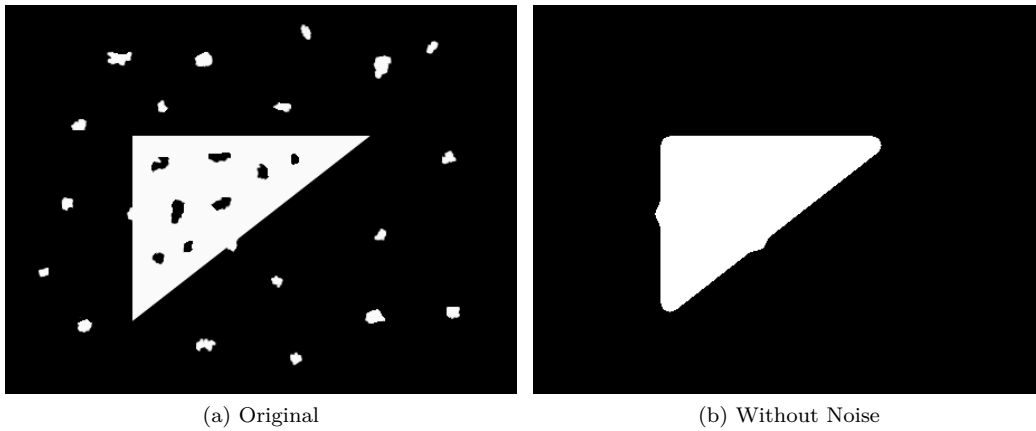


Figure 5: Applying *binary_closing* and *binary_opening* to remove the noise from the original image using a disk shaped structuring element with radius of 8.

(b)

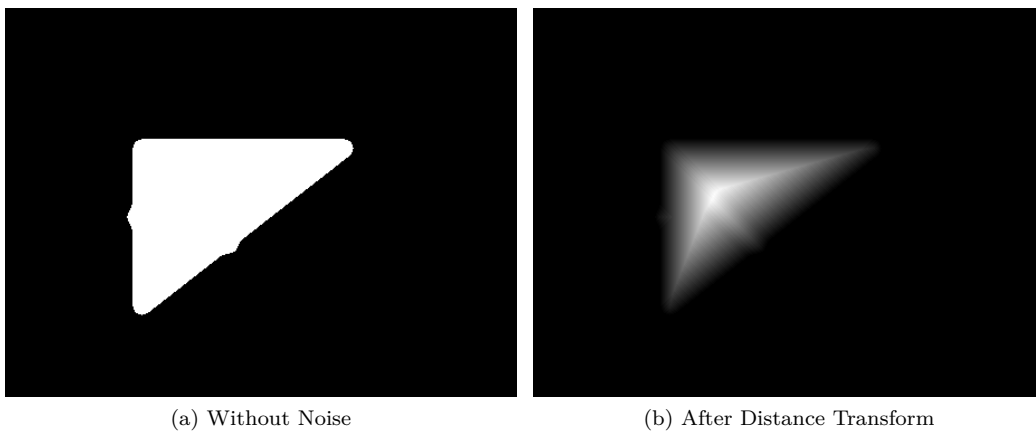


Figure 6: Using chessboard-distance to create a distance transform on the image from Task 3(a) using a 3×3 structuring element of 1's.

(c)



Figure 7: Before and after applying the boundary formula $A_{boundary} = A - (A \ominus B)$ with a 3×3 structuring element of all 1's.

(d)

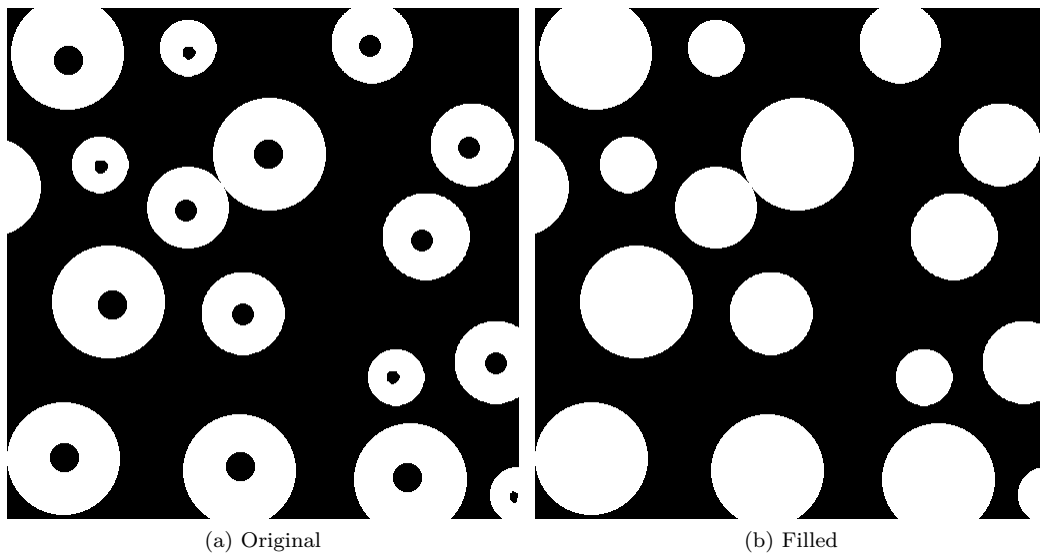


Figure 8: Before and after applying the algorithm for filling holes described in the assignment. Using 30 iterations, and a 3×3 structuring element of all 1's.