

Dynamic programming

* Not a Silver bullet.

Solving Complex problem \rightarrow Breaking them into smaller Sub-Problems

In DP

- \rightarrow Solve each sub-problem just once.
- \rightarrow store result in table (array, matrix or variable).
- \rightarrow Avoid Re-computation.

☐ Types of DP

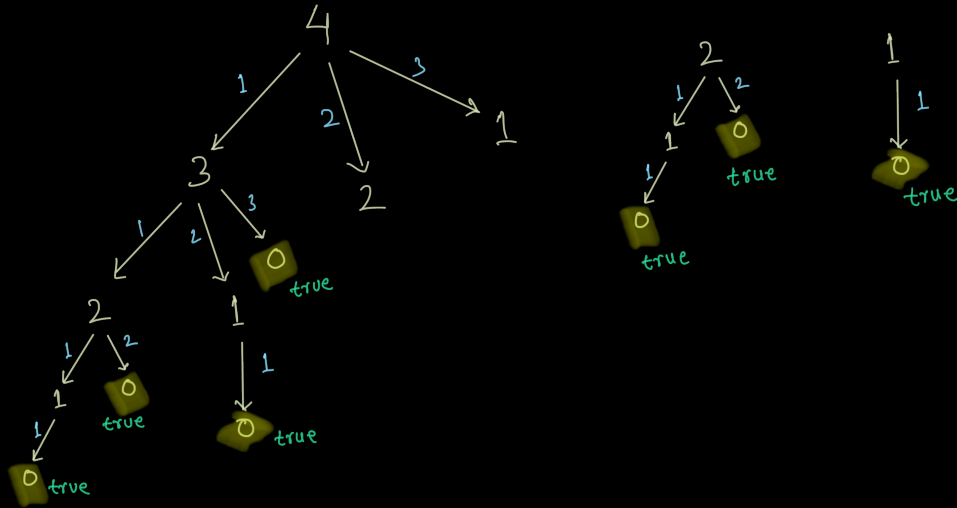
- \rightarrow Each author will give their own type 😊
- \rightarrow Top - Down with memorization
 - Break problem at the top
 - Recursive \rightarrow with table to store result
- \rightarrow Bottom - Up with Tabulation
 - Consider smallest problem first.
 - Solutions are typically built iteratively and are stored in a table (array).
 - Iterative + tabled or stored.

Coin Sum problem

target amount

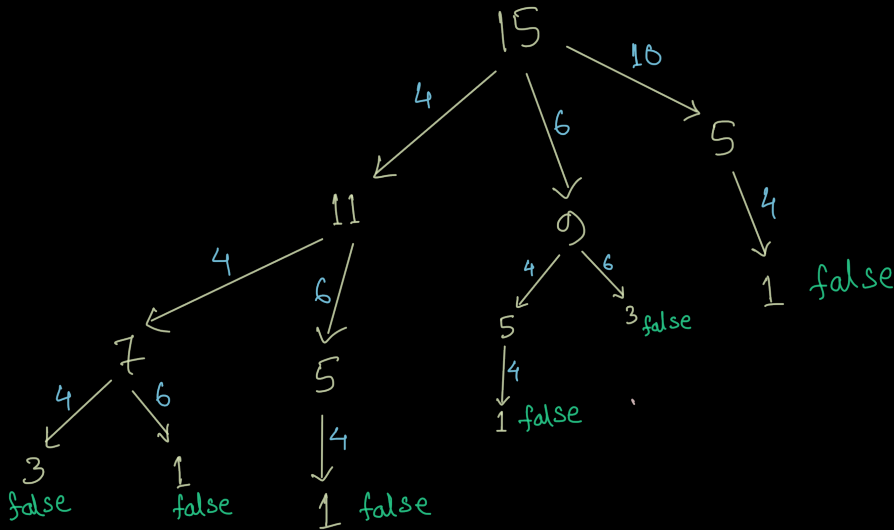
Amount $\rightarrow 4$

nums $[1, 2, 3]$



Amount = 15

nums $[4, 6, 10]$



	0	1	2
0	😊		🚧
1			
2			✓

\rightarrow You are at (0,0) & you have to go to (2,2)
 \rightarrow You can only go right & down & you can't go to (0,2)

