User Story

* Create a database with all group permissions - Ryan
* Create currently planned tables
  + Max - Character, User\_Character, Has, Inventory
  + Adit - Level, Level\_Multiplier, Weapon, Weapon\_Type
  + Ryan - Item, Healing\_Item, Weapon\_Changer
* Get started on populating the database - Each person populates the tables they created.
* Create a git for the java project and SQLServer scripts - Max
* Plan out game, given current ER diagram - Adit
* Research interfacing between java and SQL Server - Max