

The SSE is a good choice for a few reasons. The square ensures the error is always positive and larger errors are penalized more than smaller errors. Also, it makes the math nice, always a plus.

Remember that the output of a neural network, the prediction, depends on the weights

$$\hat{y}_{j}^{\mu}=f\left(\sum_{i}w_{ij}x_{i}^{\mu}
ight)$$

and accordingly the error depends on the weights

$$E = rac{1}{2} \sum_{\mu} \sum_{j} \left[y_{j}^{\mu} - f\left(\sum_{i} w_{ij} x_{i}^{\mu}
ight)
ight]^{2}$$

We want the network's prediction error to be as small as possible and the weights are the knobs we can use to make that happen. Our goal is to find weights w_{ij} that minimize the squared error E. To do this with a neural network, typically you'd use **gradient descent**.

Enter Gradient Descent

