OpenAI Gym: FrozenLakeEnv

In this lesson, you will write your own Python implementations of all of the algorithms that we discuss. While your algorithms will be designed to work with any OpenAI Gym environment, you will test your code with the FrozenLake environment.

Source: http://eskipaper.com/images/frozen-lake-6.jpg

In the FrozenLake environment, the agent navigates a 4x4 gridworld. You can read more about the environment in its corresponding GitHub file, by reading the commented block in the `FrozenLakeEnv` class. For clarity, we have also pasted the description of the environment below:

```
"""
Winter is here. You and your friends were tossing around a fri
```