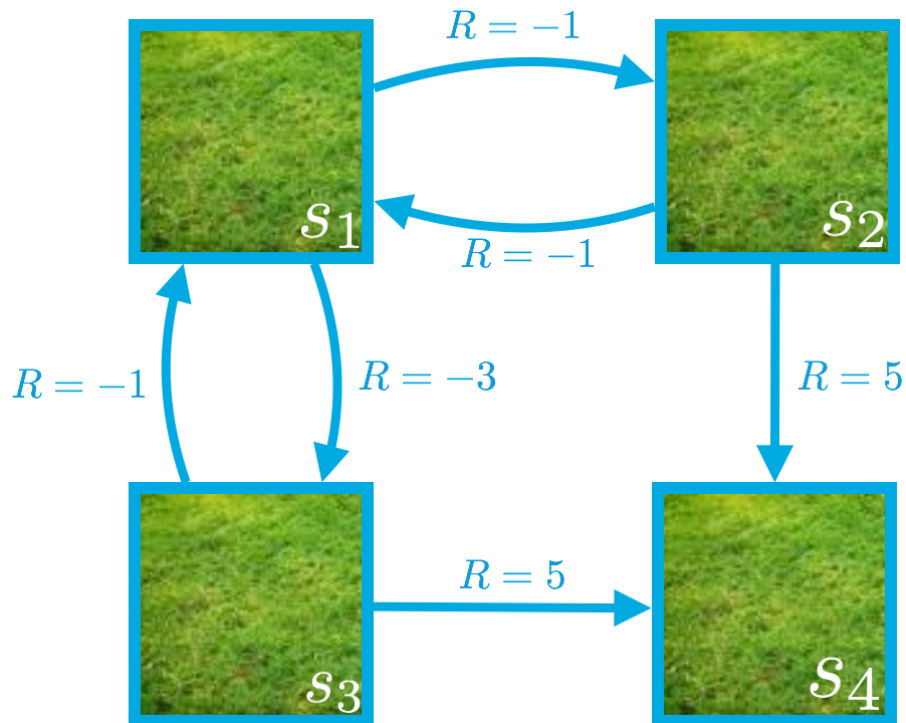


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## An Iterative Method

In this concept, we will examine some ideas from the last video in more detail.



## Notes on the Bellman Expectation Equation

In the previous video, we derived one equation for each environment state. For instance, for state  $s_1$ , we saw that:

$$v_{\pi}(s_1) = \frac{1}{2}(-1 + v_{\pi}(s_2)) + \frac{1}{2}(-3 + v_{\pi}(s_3)).$$

We mentioned that this equation follows directly from the Bellman expectation equation for  $v_{\pi}$ .

$$v_{\pi}(s) = \mathbb{E}_{\pi}[R_{t+1} + \gamma v_{\pi}(S_{t+1}) | S_t = s] = \sum_{a \in \mathcal{A}(s)} \pi(a|s) \sum_{s' \in \mathcal{S}, r \in \mathcal{R}} p(s', r | s, a) (r + \gamma v_{\pi}(s'))$$

(The Bellman expectation equation for  $v_{\pi}$ )