Week 1: Basics & Implementation

Topics: - Input/Output, Loops, Conditionals - Arrays, Strings, Basic Math - Simple sorting

Weekly Tips: - Focus on writing clean, readable code. - Always test edge cases (0, 1, negative numbers, large numbers). - Use online judge IDE or local compiler to verify behavior.

Week 2: Ad-hoc & Simulation

Topics: - Simulation - Ad-hoc logic problems - Greedy basics

Weekly Tips: - Think step by step, simulate processes on paper first. - Carefully read problem constraints to optimize loops. - Greedy approach works if problem guarantees local optimality leads to global optimality.

Week 3: Sorting & Searching

Topics: - Sorting algorithms: QuickSort, MergeSort, STL sort - Binary Search & Ternary Search - Two-pointer technique

Weekly Tips: - Always check if STL sort suffices before implementing manually. - Binary search can be applied to sorted arrays or answer space. - Two-pointer technique is useful for finding pairs, sums, or sliding windows.

Week 4: Strings & Pattern Matching

Topics: - String searching: KMP, Rabin-Karp - Palindromes & substrings - Prefix/Suffix techniques

Weekly Tips: - Understand failure function in KMP for linear-time matching. - Use rolling hash for fast substring comparison. - Practice manipulating strings efficiently with STL.

Problem 1: Power Strings

Link: UVa 10298 Difficulty: Intermediate

```
#include <iostream>
#include <string>
using namespace std;
```

```
int main() {
    string s;
    while (cin >> s && s != ".") {
        int n = s.length();
        int k = 1;
        for (int i = 1; i <= n; i++) {
            if (n % i == 0) {
                string t = s.substr(0, i);
                string tmp = "";
                for (int j = 0; j < n/i; j++) tmp += t;
                if (tmp == s) { k = n/i; break; }
            }
        }
        cout << k << endl;</pre>
    return 0;
}
```

Explanation Comments: - Check substring repetition to find smallest repeated unit. - Use substr to generate candidate substring. - Loop through all divisors of string length. - Demonstrates basic string manipulation and matching.

Problem 2: Extend to Palindrome

Link: UVa 11475 Difficulty: Intermediate

```
#include <iostream>
#include <string>
using namespace std;

bool isPalindrome(const string& s) {
    int i = 0, j = s.length()-1;
    while (i < j) {
        if (s[i] != s[j]) return false;
        i++; j--;
    }
    return true;
}

int main() {
    string s;
    while (cin >> s) {
        string tmp = s;
```

```
for (int i = 0; i < s.length(); i++) {
    if (isPalindrome(tmp)) break;
    tmp = s.substr(0, s.length() + i + 1); // Append characters to make
palindrome
    }
    cout << tmp.length() << endl;
}
return 0;
}</pre>
```

Explanation Comments: - Check palindrome by comparing characters from both ends. - Extend string minimally to make palindrome. - Illustrates substring operations and iterative checking.

Problem 3: String Matching

Link: Kattis String Matching Difficulty: Intermediate

```
#include <iostream>
#include <vector>
#include <string>
using namespace std;
vector<int> KMP(const string& text, const string& pattern) {
    int n = text.size(), m = pattern.size();
    vector<int> lps(m, 0), result;
    int len = 0, i = 1;
    // Preprocess pattern
    while (i < m) {
        if (pattern[i] == pattern[len]) { lps[i++] = ++len; }
        else if (len != 0) len = lps[len-1];
        else lps[i++] = 0;
    }
    // Search
    i = 0; int j = 0;
    while (i < n) {
        if (text[i] == pattern[j]) { i++; j++; }
        if (j == m) { result.push_back(i-j); j = lps[j-1]; }
        else if (i < n && text[i] != pattern[j]) {</pre>
            if (j != 0) j = lps[j-1];
            else i++;
    return result;
```

```
int main() {
    string text, pattern;
    cin >> text >> pattern;
    vector<int> positions = KMP(text, pattern);
    for (int pos : positions) cout << pos << " ";
    cout << endl;
    return 0;
}</pre>
```

Explanation Comments: - Implements KMP for linear-time pattern searching. - 1ps array stores longest prefix-suffix lengths. - Demonstrates preprocessing and matching efficiently.

Problem 4: Palindrome Free Strings

Link: <u>Kattis Palindrome Free Strings</u> **Difficulty**: Intermediate

```
#include <iostream>
#include <string>
using namespace std;
bool isPalindrome(const string& s) {
    int n = s.length();
    for (int i = 0; i < n/2; i++) {
        if (s[i] != s[n-1-i]) return false;
    }
    return true;
}
int main() {
    int n; cin >> n;
    string s = "a";
    while (s.length() < n) {</pre>
        char next = 'a';
        s += next;
        while (s.length() >= 2 && isPalindrome(s.substr(s.length()-2))) {
            next++;
            s[s.length()-1] = next;
        }
    cout << s << endl;</pre>
```

```
return 0;
}
```

Explanation Comments: - Construct string while avoiding palindromes of length >= 2. - Uses iterative checking and character increment. - Teaches problem-solving using string manipulation and constraints.

End of Week 4 - Focus on understanding KMP and substring operations. - Practice detecting and avoiding palindromes. - Use rolling hash or LPS arrays to speed up pattern matching in large strings.