

## Week 33: Advanced Geometry – Convex Hull Tricks and Line Container

**Topics:** - Convex Hull Trick (CHT) for DP Optimization - Dynamic CHT with Line Container - Li Chao Segment Tree for Line Queries - Applications: DP with Linear Recurrence, Cost Minimization, Slopes Optimization - Handling Monotone and Non-Monotone Queries - Geometric Interpretation of Lines and Envelopes

**Weekly Tips:** - Convex Hull Trick is effective for DP of form  $dp[i] = \min(dp[j] + m[j]*x[i] + b[j])$ . - Line Container uses multiset and slope comparison to maintain convex hull. - Li Chao Segment Tree allows dynamic insertion and query of lines over integer range. - Monotone queries allow  $O(1)$  or  $O(\log n)$  per query; general queries require tree structures. - Visualizing the envelope of lines helps understand optimization.

**Problem 1: DP Optimization with CHT** Link: [Codeforces Example](#) **Difficulty:** Advanced

**C++ Solution with Explanation Comments:**

```
#include <bits/stdc++.h>
using namespace std;
struct Line{
    long long m,b;
    long long eval(long long x){ return m*x+b; }
};
struct Hull{
    vector<Line> lines;
    bool bad(Line l1,Line l2,Line l3){
        return (l3.b-l1.b)*(l1.m-l2.m)<=(l2.b-l1.b)*(l1.m-l3.m);
    }
    void add(Line l){
        while(lines.size()>=2 && bad(lines[lines.size()-2],lines.back(),l))
            lines.pop_back();
        lines.push_back(l);
    }
    long long query(long long x){
        int l=0,r=lines.size()-1;
        while(l<r){ int m=(l+r)/2; if(lines[m].eval(x)>=lines[m+1].eval(x))
            l=m+1; else r=m; }
        return lines[l].eval(x);
    }
};
int main(){
    int n; cin>>n;
    vector<long long> a(n+1),dp(n+1);
    for(int i=1;i<=n;i++) cin>>a[i];
    Hull hull;
    dp[1]=0; hull.add({a[1],dp[1]});
    for(int i=2;i<=n;i++){
```

```

        dp[i]=hull.query(i); // example usage
        hull.add({a[i],dp[i]});
    }
    cout<<dp[n]<<endl;
}

```

**Explanation Comments:** - Each DP state represented as a line  $y = m \cdot x + b$ . - Add lines to hull maintaining convexity. - Query minimum value for given  $x$  efficiently. - Reduces naive  $O(n^2)$  DP to  $O(n \log n)$  or  $O(n)$ .

**Problem 2: Li Chao Segment Tree Link:** [CP-Algorithms Li Chao Tree](#) **Difficulty:** Advanced

**C++ Solution with Explanation Comments:**

```

#include <bits/stdc++.h>
using namespace std;
struct Line{ long long m,b; long long eval(long long x){ return m*x+b; } };
struct LiChaoNode{ Line line; LiChaoNode *l=nullptr,*r=nullptr; };
long long minX=-1e9,maxX=1e9;
void insert(LiChaoNode* &node,Line newLine,long long l=minX,long long r=maxX){
    if(!node){ node=new LiChaoNode{newLine}; return; }
    long long m=(l+r)/2;
    bool left=newLine.eval(l)<node->line.eval(l);
    bool mid=newLine.eval(m)<node->line.eval(m);
    if(mid) swap(node->line,newLine);
    if(r-l==1) return;
    if(left!=mid) insert(node->l,newLine,l,m); else insert(node->r,newLine,m,r);
}
long long query(LiChaoNode* node,long long x,long long l=minX,long long r=maxX){
    if(!node) return LLONG_MAX;
    long long m=(l+r)/2,res=node->line.eval(x);
    if(r-l==1) return res;
    if(x<m) return min(res,query(node->l,x,l,m));
    else return min(res,query(node->r,x,m,r));
}
int main(){
    LiChaoNode* root=nullptr;
    insert(root,{2,3}); // example line y=2x+3
    insert(root,{1,5}); // example line y=x+5
    cout<<query(root,10)<<endl; // query x=10
}

```

**Explanation Comments:** - Li Chao Tree supports dynamic insertion and query over range. - Useful when lines can be added in any order. - Efficient for  $O(\log N)$  per operation. - Can handle DP or geometric optimization with arbitrary  $x$  values.

**End of Week 33** - Advanced convex hull tricks and line container techniques optimize DP and geometric problems. - Practice both static and dynamic line queries for ACM-ICPC contests.