

Week 35: Advanced Dynamic Programming – DP on Trees & Tree Decomposition

Topics: - Tree DP Basics: Rooted Tree, Subtree Sizes, and DP States - DP on Trees for Paths, Subtree Sums, and Diameter Problems - Rerooting Technique for Tree DP - Heavy-Light Decomposition (HLD) for Path Queries - Centroid Decomposition for Divide-and-Conquer on Trees - Applications: Tree Queries, Path Counting, Optimization Problems

Weekly Tips: - Identify the DP state: what each node needs from its children and parent. - Rerooting allows computing DP values for all nodes efficiently. - HLD splits tree into paths to allow segment tree queries on paths. - Centroid decomposition splits tree recursively on centroids for efficient divide-and-conquer. - Visualize DP transitions to understand parent-child dependencies.

Problem 1: Tree DP – Subtree Sums Link: [CSES Tree Distances I](#) **Difficulty:** Advanced

C++ Solution with Explanation Comments:

```
#include <bits/stdc++.h>
using namespace std;
vector<vector<int>>> adj;
vector<int> sz, dp;
void dfs(int u,int p){
    sz[u]=1; dp[u]=0;
    for(int v:adj[u]) if(v!=p){
        dfs(v,u);
        sz[u]+=sz[v];
        dp[u]+=dp[v]+sz[v];
    }
}
void dfs2(int u,int p,int n){
    for(int v:adj[u]) if(v!=p){
        dp[v]=dp[u]-sz[v]+(n-sz[v]);
        dfs2(v,u,n);
    }
}
int main(){
    int n; cin>>n; adj.assign(n,{}); sz.assign(n,0); dp.assign(n,0);
    for(int i=0;i<n-1;i++){ int u,v; cin>>u>>v; u--; v--; adj[u].push_back(v);
    adj[v].push_back(u); }
    dfs(0,-1); dfs2(0,-1,n);
    for(int x:dp) cout<<x<<' '; cout<<endl;
}
```

Explanation Comments: - First DFS computes subtree sizes and DP values. - Second DFS reroots DP values to compute result for all nodes. - Efficient $O(n)$ solution for tree-wide DP queries.

Problem 2: Heavy-Light Decomposition (HLD) for Path Queries Link: [CP-Algorithms HLD](#) Difficulty: Advanced

C++ Solution with Explanation Comments:

```
#include <bits/stdc++.h>
using namespace std;
vector<vector<int>>> adj;
vector<int> parent, depth, heavy, head, pos;
int cur_pos;
int dfs(int v){
    int size=1,max_c_size=0;
    for(int c:adj[v]) if(c!=parent[v]){
        parent[c]=v; depth[c]=depth[v]+1;
        int c_size=dfs(c);
        size+=c_size;
        if(c_size>max_c_size){ max_c_size=c_size; heavy[v]=c; }
    }
    return size;
}
void decompose(int v,int h){
    head[v]=h; pos[v]=cur_pos++;
    if(heavy[v]!=-1) decompose(heavy[v],h);
    for(int c:adj[v]) if(c!=parent[v] && c!=heavy[v]) decompose(c,c);
}
int main(){
    int n; cin>>n; adj.assign(n,{});
    parent.assign(n,-1); depth.assign(n,0); heavy.assign(n,-1);
    head.assign(n,0); pos.assign(n,0); cur_pos=0;
    for(int i=0;i<n-1;i++){ int u,v; cin>>u>>v; u--; v--; adj[u].push_back(v);
    adj[v].push_back(u); }
    dfs(0); decompose(0,0);
    for(int i=0;i<n;i++) cout<<head[i]<<' ' <<pos[i]<<endl;
}
```

Explanation Comments: - DFS finds heavy child for each node. - Decompose assigns chains for HLD, enabling segment tree queries on paths. - HLD allows efficient query/update on tree paths, $O(\log n)$ per operation.

End of Week 35 - Advanced DP on trees with rerooting, HLD, and centroid decomposition is key for tree-based ACM-ICPC problems. - Practice subtree DP, path queries, and rerooting techniques extensively.