





(U/S 3 of the UGC Act, 1956)

THINK MERIT | THINK TRANSPARENCY | THINK SASTRA

THANIAVUR KUMBAKONAM CHENNAI

Students' Performance Prediction using Machine Learning algorithms

Under the guidance of:

Mr. EASHWAR K B

Asst. Professor – II

Department of CSE

Presented by:

Suwetha S

224058033

II-M.Sc. Computer Science



BASE PAPER

Trends in Neuroscience and Education 33 (2023) 100214



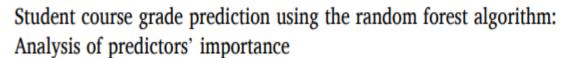
Contents lists available at ScienceDirect

Trends in Neuroscience and Education





Research paper



Mirna Nachouki*, Elfadil A. Mohamed, Riyadh Mehdi, Mahmoud Abou Naaj

Artificial Intelligence Research Centre, Department of Information Technology, Ajman University, UAE





OBJECTIVE

Students' performance prediction uses analytical methods, including machine learning and statistics, to estimate students' future academic performance. It predicts student performance by considering the parameters that past-grades, attendance records, socioeconomic background, and study attitudes and health records. By analyzing different datasets derived from that student transcripts

12-05-2024 Suwetha S - 224058033



ABSTRACT

This proposed project is aimed to predict the students' performance using the following machine learning algorithms: Random Forest, Support Vector Machine (SVM) and Gradient Boosting. By analyzing different dataset derived from student transcripts, it is aimed to understand how useful each algorithm is in forecasting the students' academic performance. Through a detailed validation the strengths and limitations of these predictive abilities of Random Forest, Gradient Boosting and Support Vector Machine (SVM) within the environment of student academic performance. This study increases to the conversation on improving predictive methodologies in education, providing valuable understanding for institutions looking to increase student success through knowledgeable decision making and personalized interventions.

12-05-2024 Suwetha S - 224058033



LITERATURE REVIEW

Year	Title	Journal Name	Techniques used	Limitations
2018	Early segmentation of students according to their academic performance: A predictive modelling approach	Decision Support Systems	decision trees, support vector machines, naive Bayes, bagged trees and boosted trees	The data is from 2003 to 2015, so the study may not be very helpful for understanding the current education situation since things may have changed
2019	Prediction of academic performance associated with internet usage behaviors using machine learning algorithms	Computers in Human Behavior	decision tree, neural network and support vector machine	None of the problems or difficulties related to this approach are discussed in this paper





Year	Title	Journal Name	Techniques used	Limitations
2020	Multiple Features Fusion Attention Mechanism Enhanced Deep Knowledge Tracing for Student Performance Prediction	IEEE Access	Recurrent Neural Network (RNN)	What should be done next or how to improve the study is not discussed in this paper
2021	Multiclass Prediction Model for Student Grade Prediction Using Machine Learning	IEEE Access	Decision Tree, Support Vector Machine (SVM), Naïve Bayes, K- Nearest Neighbor (kNN), Logistic Regression and Random Forest	This paper discusses two approaches for selecting particular characteristics, but it provides insufficient information about these approaches





Year	Title	Journal Name	Techniques used	Limitations
2022	A machine learning prediction of academic performance of secondary school students using radial basis function neural network	Trends in Neuroscience and Education	Bayes net, decision tree, k-nearest neighbors, logistic regression, naive Bayes, random forest and random tree	The data is only from students in Bangladesh, making it unsuitable for use in any other educational setting or location
2023	Machine Learning Algorithms based Student Performance Prediction based on Previous Records	IEEE Access	Bayesian classification	The Bayesian classifier technique is only used in this paper



WORKFLOW



DATASET DESCRIPTION



Sample Dataset

Source: Real-time Data from Students'

А	В	С	D	Е	F	G	Н		J	K
Name	Register No	Age	Gender	Your Current Course of Study	10th Board of Education	12th Board of Education	12th Specialization	Mode of Study	If you are a Day Scholar and traveling some km (kilometres) on every day, What are the problems you face ?	What is your current attendance percentage(%) ?
Aarthika S	224026002	19	Female	3rd B.Com	State Board	State Board	Commerce with Computer application	Day Scholer	Headache	80 - 90
Abinaya K	224026004	19	Female	3rd B.Com	State Board	State Board	Commerce with Accountancy	Day Scholer	Weight loss because of traveling	90 above
Abinaya.M	225026005	20	Female	3rd B.Com	State Board	State Board	Commerce with Accountancy	Day Scholer	Headache	80 - 90
Abinaya R	224026009	20	Female	3rd B.Com	State Board	State Board	Commerce with Accountancy	Day Scholer	Weight loss because of traveling	70 - 80

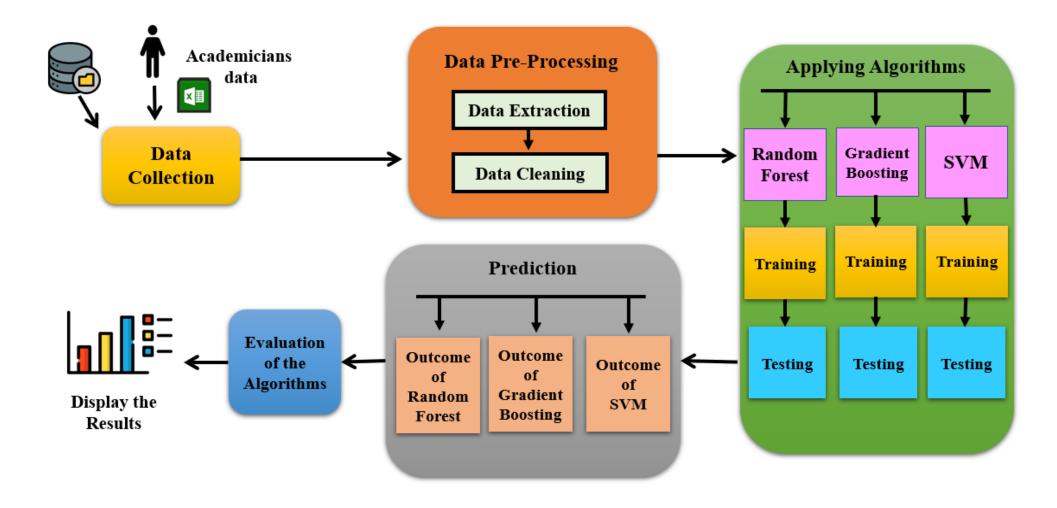


L	M	N	0	Р	Q	R	S
How is your Grade Point Average calculated ?	Does family situations affect your studies?	If you said "Yes", which factor influences you ?	What is your family's annual income?	if you get a low grade	If you are less focused on your studies and your friends score higher than you, does that discourage you?	What kind of course do you	Why are you struggling with that course?
Test in classes	Maybe	Education Investment	10000 upto 50000	Hopelessness	No	Managing Business Process	Lack of interest in course
Internal Marks	No	Nothing	10000 upto 50000	Anxiety	No	Business Law	Difficulty Level
Internal Marks	No	Nothing	10000 upto 50000	Loneliness	No	Insurance	Difficulty Level
Assignments	No	Education Investment	50000 upto 1,00,000	Fear about Future	No	Business Law	Difficulty Level

Т	U	V	W	×	Y	Z	AA	AB	AC
1st Sem SGPA	1st Sem CGPA	2nd Sem SGPA	2nd Sem CGPA	3rd Sem SGPA	3rd Sem CGPA	4th Sem SGPA	4th Sem CGPA	5th Sem SGPA	5th Sem CGPA
6.1539	6.1539	8	7.1273	8	7.4146	8.3929	7.6636	8.7037	7.8686
4.6539	4.6539	6.931	6.4	7.7037	6.8293	7.4643	6.9909	7.7037	7.1314
7.6539	7.6539	8.2414	7.9636	8.0741	8	7.8571	7.9636	8.6667	8.1022
7.2692	7.2692	7.8966	7.6	7.8519	7.6829	7.8929	7.7364	8	7.7883

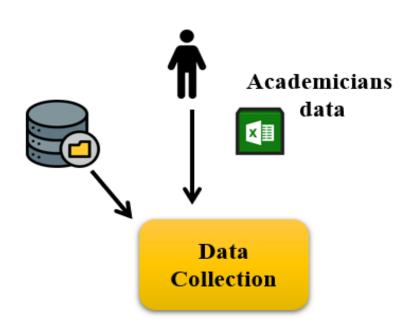
PROPOSED ARCHITECTURE







MODULE 1: DATA COLLECTION

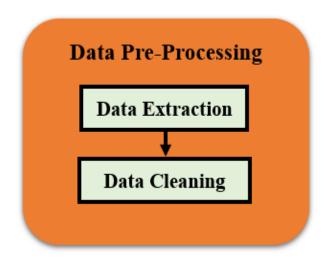


Data Collection

- The information was gathered from students using a questionnaire with some questions
- Additionally, the information was collected from the student academic repository. This was the way the data were collected





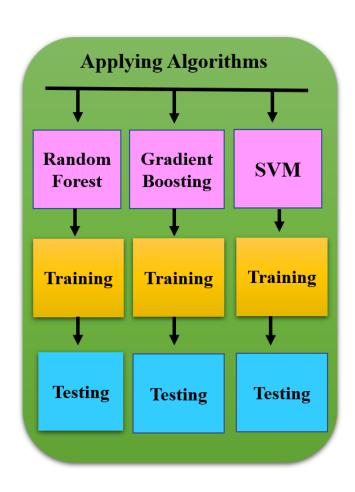


In this stage, using the following two methods, Data Extraction and Data Cleaning, the Data Pre-Processing was performed.

- Data Extraction: It was the process of collecting data samples from different sources. For example, Student academic repository and Spreadsheets documents
- **Data Cleaning:** A dataset sometimes contained entries with incomplete information. Those datasets or entries were not regarded for further processing. There existed specific techniques to impute fill in the missing data for these incomplete entries



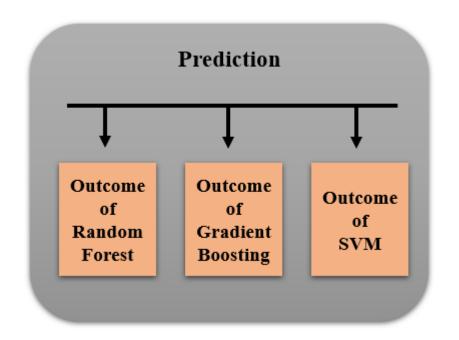
MODULE 3: APPLYING ALGORITHMS



- In this stage, various machine learning algorithms were applied: Random Forest, Gradient Boosting, and Support Vector Machine (SVM)
- Additionally, the dataset was divided into two subsets: one for training the models and another for testing the models, both derived from the same dataset

MODULE 4: PREDICTION





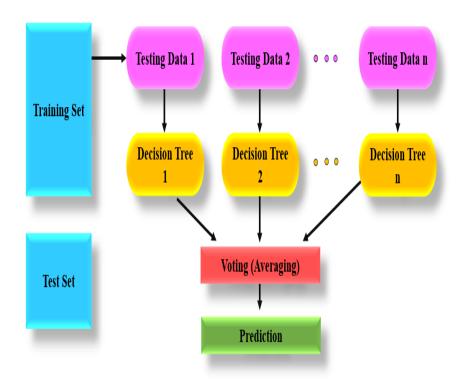
- In this stage, the outcomes of the Random Forest algorithm, Gradient Boosting algorithm, and Support Vector Machine (SVM) algorithm were obtained separately
- Predictions of results were obtained through various evaluation techniques



ALGORITHM USED

1) Random Forest

- Random Forest is an ensemble learning algorithm used for both classification and regression tasks
- It builds multiple decision trees during training and combines their predictions to make more accurate and robust predictions
- Each tree in the forest is trained on a random subset of the data and makes independent predictions and the final outputs are determined by a majority vote or averaging depending on the task





2) Gradient Boosting

- Gradient Boosting is a popular boosting algorithm in machine learning used for classification and regression tasks
- Gradient Boosting is also a powerful algorithm that utilizes boosting, where it constructs an ensemble of decision trees is acceptable for handling large datasets

3) Support Vector Machine

- A Support Vector Machine(SVM) is a supervised machine learning algorithm used for classification and regression tasks
- It works by finding the hyperplane that best separates data points into different classes, with a maximum margin between the classes

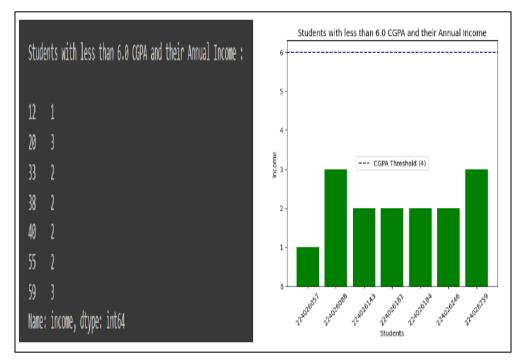
OUTPUT FOR 3rd YEAR



For 3rd Year Students':

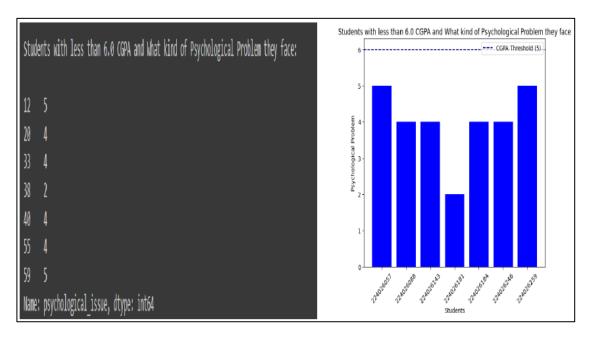


3rd year students' with CGPA below 6.0

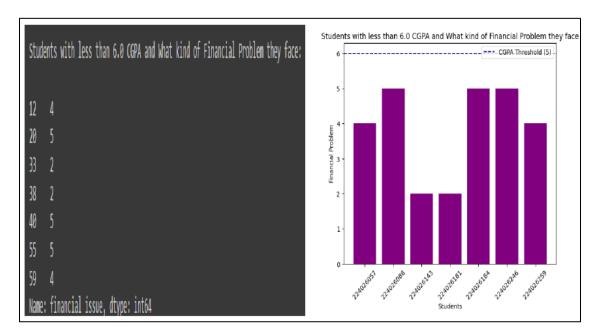


3rd year students' with CGPA below 6.0 and their annual income





3rd year students' with CGPA below 6.0 and what kind of Psychological problems they may face

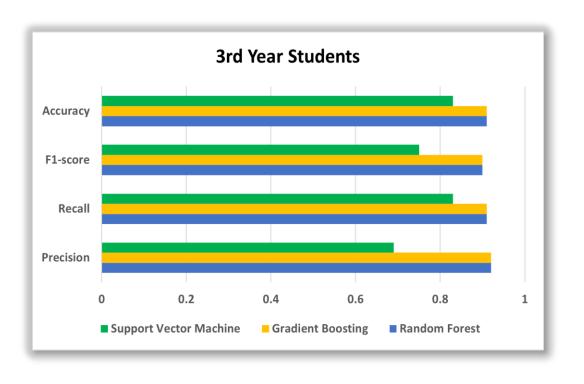


3rd year students' with CGPA below 6.0 and what kind of Financial problems they may face



3rd Year Students' Results:

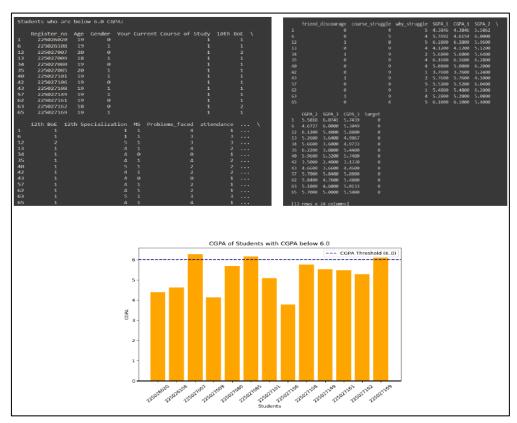
3 rd Year Students'						
Algorithms	Precision	Recall	F1-Score	Accuracy		
Random	0.02	0.01	0.0	0.01		
Forest	0.92	0.91	0.9	0.91		
Gradient	0.02	0.01	0.0	0.01		
Boosting	0.92	0.91	0.9	0.91		
Support						
Vector	0.69	0.83	0.75	0.83		
Machines						



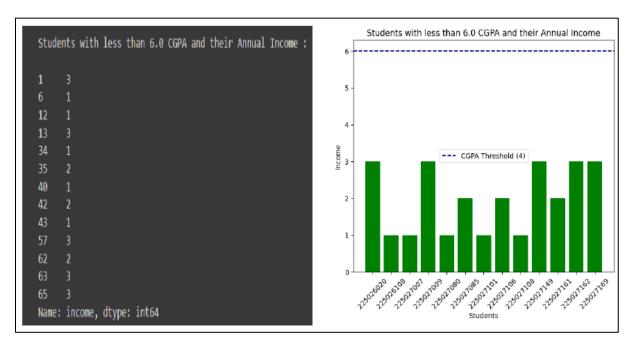
OUTPUT FOR 2nd YEAR



For 2nd Year Students':

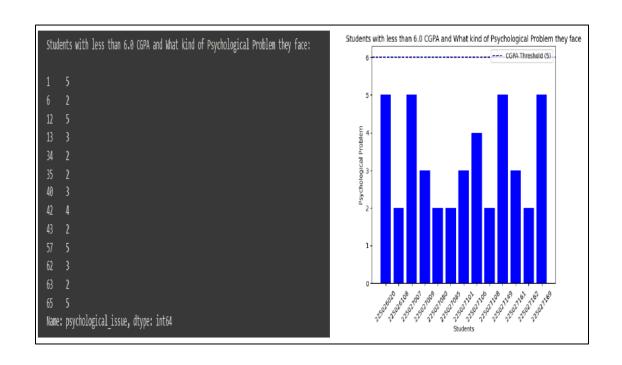


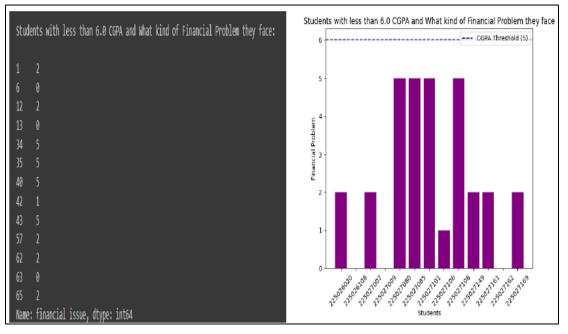
2nd year students' with CGPA below 6.0



2nd year students' with CGPA below 6.0 and their annual income







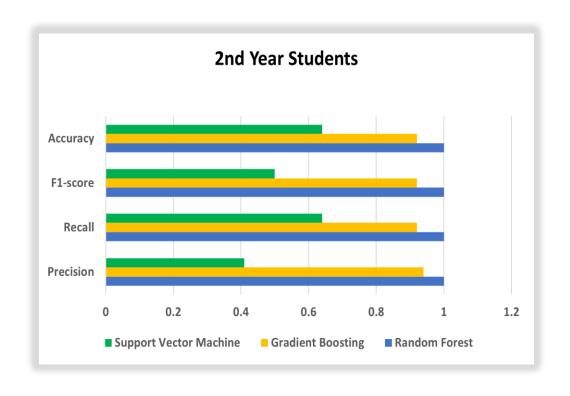
2nd year students' with CGPA below 6.0 and what kind of Psychological problems they may face

2nd year students' with CGPA below 6.0 and what kind of Financial problems they may face



2nd Year Students' Results:

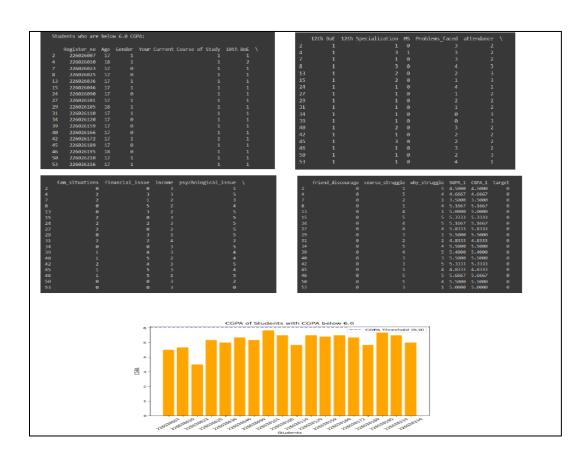
2 nd Year Students'						
Algorithms	Precision	Recall	F1-Score	Accuracy		
Random	1.0	1.0	1.0	1.0		
Forest	1.0	1.0	1.0	1.0		
Gradient	0.04	0.02	0.02	0.02		
Boosting	0.94	0.92	0.92	0.92		
Support						
Vector	0.41	0.64	0.5	0.64		
Machines						



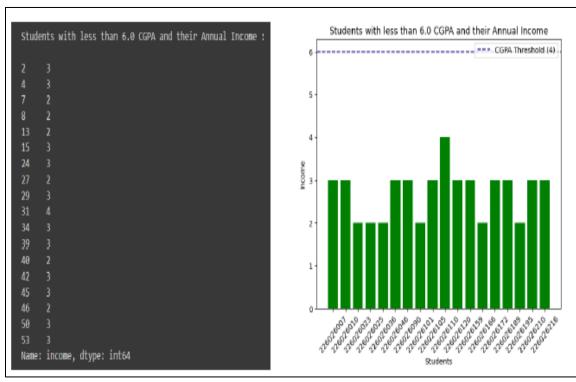
OUTPUT FOR 1st YEAR



For 1st Year Students':

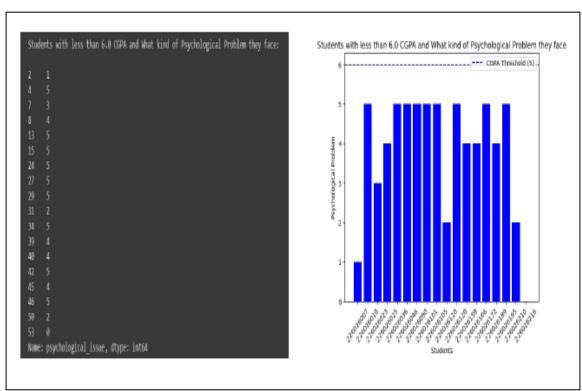


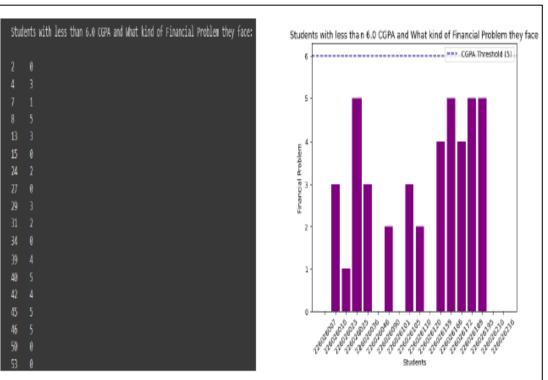
1st year students' with CGPA below 6.0



1st year students' with CGPA below 6.0 and their annual income







1st year students with CGPA below 6.0 and what kind of Psychological problems they may face

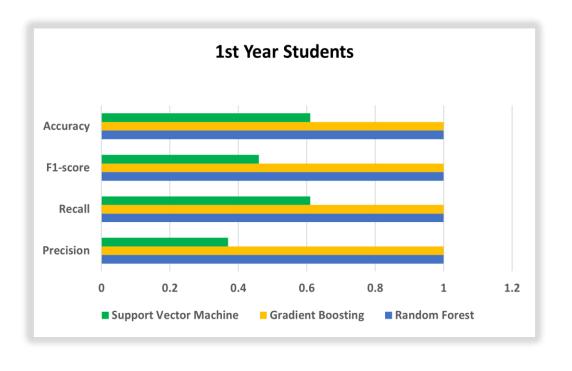
1st year students with CGPA below 6.0 and what kind of Financial problems they may face

12-05-2024 Suwetha S - 224058033 25



1st Year Students' Results:

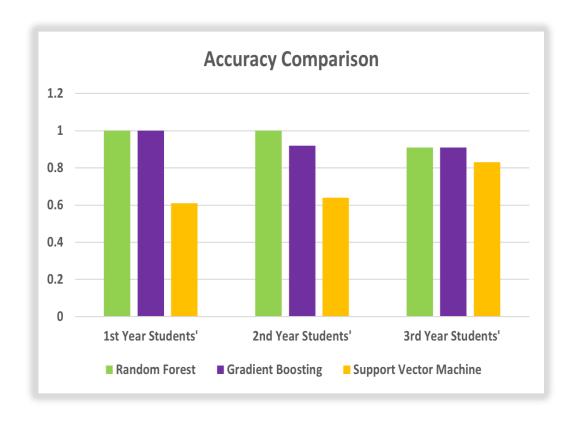
1 st Year Students'						
Algorithms	Precision	Recall	F1-Score	Accuracy		
Random	1.0	1.0	1.0	1.0		
Forest	1.0	1.0	1.0	1.0		
Gradient	1.0	1.0	1.0	1.0		
Boosting	1.0	1.0	1.0	1.0		
Support						
Vector	0.37	0.61	0.46	0.61		
Machines						





ACCURACY COMPARISON

Model	1 st Year Students'	2 nd Year Students'	3 rd Year Students'
Random Forest	1.0	1.0	0.91
Gradient Boosting	1.0	0.92	0.91
Support Vector Machine	0.61	0.64	0.83





CONCLUSION

In conclusion, for the prediction of student performance using machine learning algorithms, we gathered information from students to construct our dataset. We employed three machine learning algorithms: Random Forest, Gradient Boosting, and Support Vector Machine. Among these algorithms, Random Forest exhibited the highest accuracy. Our dataset was divided into three partitions: 1st year, 2nd year, and 3rd year. For 1st-year students, we achieved comparable levels of accuracy with both Random Forest and Gradient Boosting. In the case of 2nd-year students, Random Forest yielded the highest accuracy. Similarly, for 3rd-year students, Random Forest and Gradient Boosting demonstrated equal levels of accuracy. Overall, Random Forest consistently outperformed the other algorithms in terms of accuracy. Furthermore, this analysis can assist education management in identifying student performance based on various factors such as family situation, psychological aspects, and financial issues.

Requirements



Hardware Specifications:

Processor : 12th Gen Intel(R) Core(TM) i51235U 1.30 GHz

Hard Disk : 512 GB

RAM : 8.00 GB

Software Specification:

OS : Windows 11

Programming Language : Python

Dataset : Real Time Data