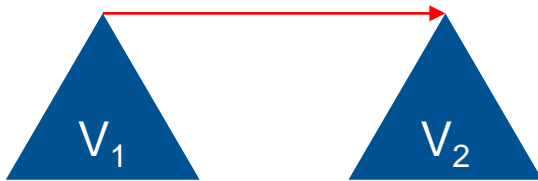




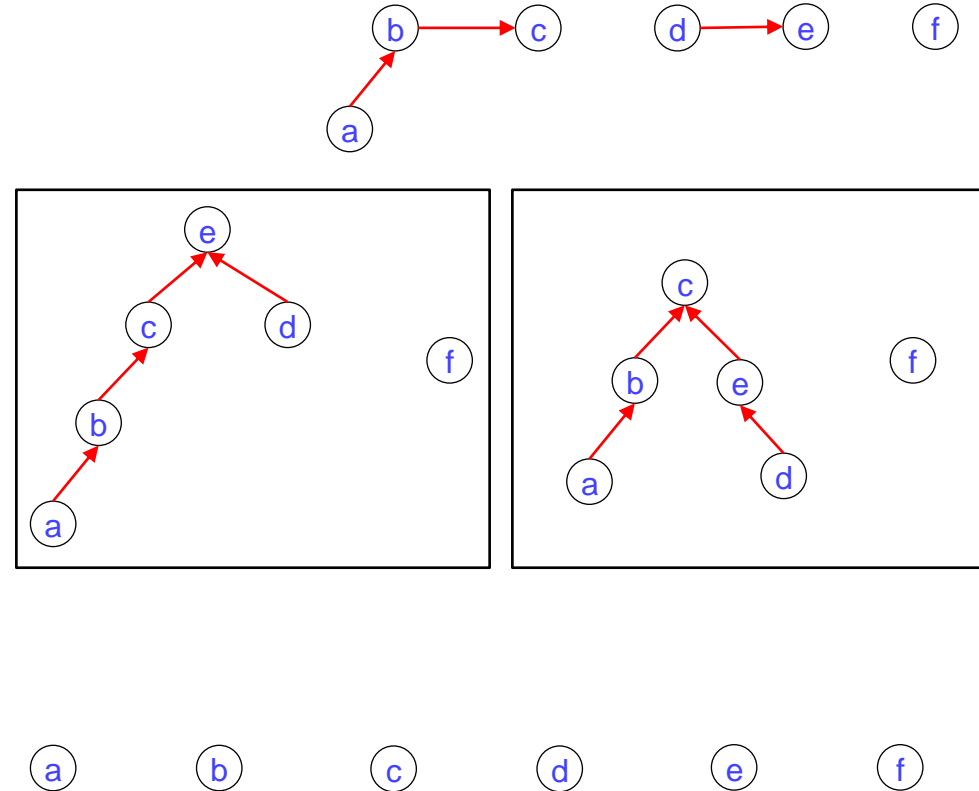
Union by Rank and Path Compression Heuristics

Union by Rank

- What are the options to point one tree to the other?
- If we have two trees with number of vertices V_1 and V_2 , then we will make the lighter tree point to the heavier one
- Lets say, $V_1 < V_2$

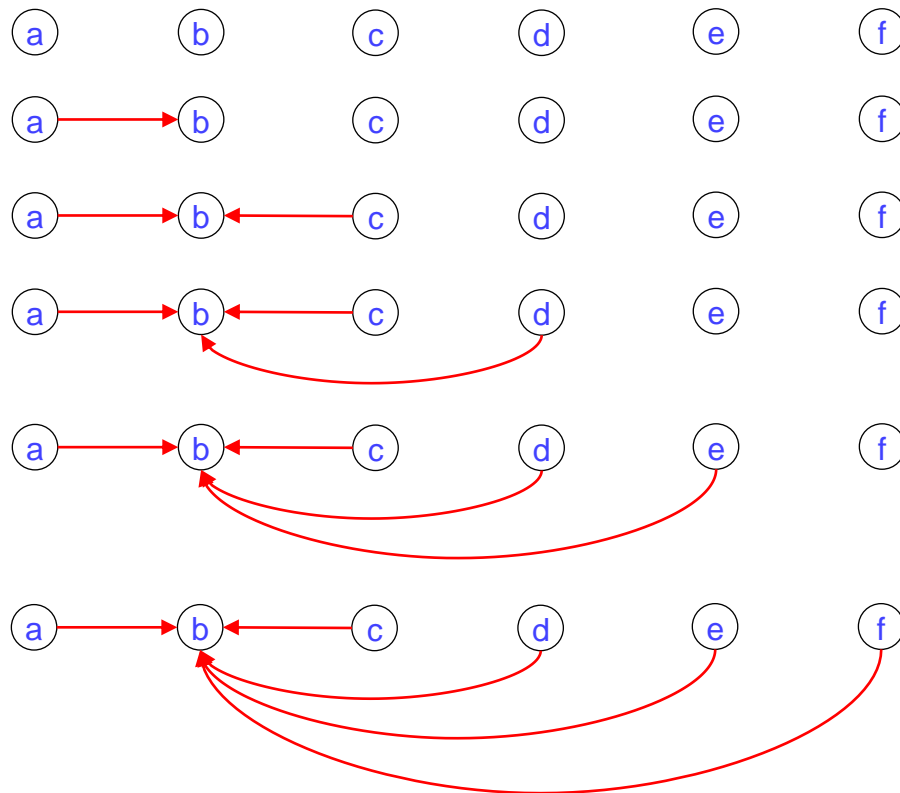


- Then what will happen to our previous example?



Union by Rank

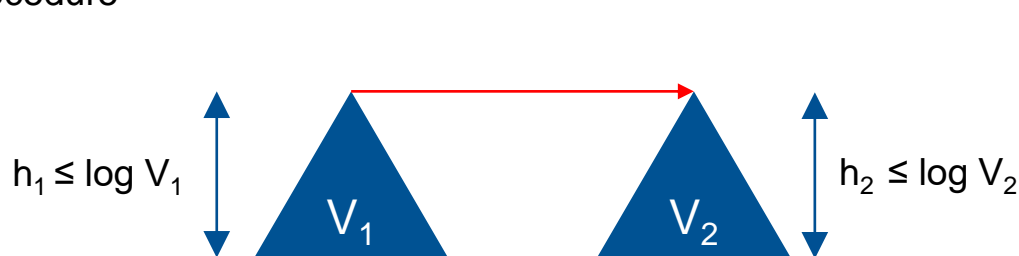
- Then what will happen to our previous example?
- What is the height of this tree?
 - 1 only
 - find()** will take very little time
- So now we have to see that if we use this rule, what can be the height of the tree in the worst case?
- How high the tree become?
- Claim:** A tree with V_1 vertices has height less than or equal to $\log V_1$



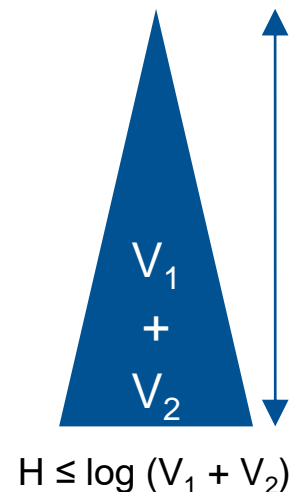
Union by Rank

- **Union by Number of Vertices**

- **Claim:** A tree with V_1 vertices has height less than or equal to $\log V_1$
- Lets say, $V_1 < V_2$
- Let us assume that the induction hypothesis is true till this stage of our procedure



- As a consequence, we have to show that the resultant tree has height $H \leq \log (V_1 + V_2)$



Union by Rank

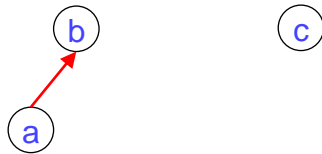
- Height of the resultant tree: $H = \max(h_1 + 1, h_2)$



$$h_2 \leq \log V_2 \leq \log (V_1 + V_2)$$

$$\begin{aligned} h_1 + 1 &\leq (\log V_1) + 1 \\ &= \log (2V_1) \\ &\leq \log (V_1 + V_2) \text{ as } V_1 < V_2 \end{aligned}$$

- Is the base case true?



- The whole process is called **Union by Rank**
- Rank is the number of vertices in the tree

Union by Rank

- Union by Height**



- Lets say, $h_1 \leq h_2$
- If we have two trees with heights h_1 and h_2 ($h_1 \leq h_2$), then we will make the root of the shallow tree point to the root of the taller one

- Claim:** A tree with height h has atleast 2^h vertices

- Height of the resultant tree: **$h = \max(h_1 + 1, h_2)$**

- So, the number of vertices in the new tree: **$V_{12} = V_1 + V_2$**

- Now, $V_1 \geq 2^{h_1}$ and $V_2 \geq 2^{h_2}$

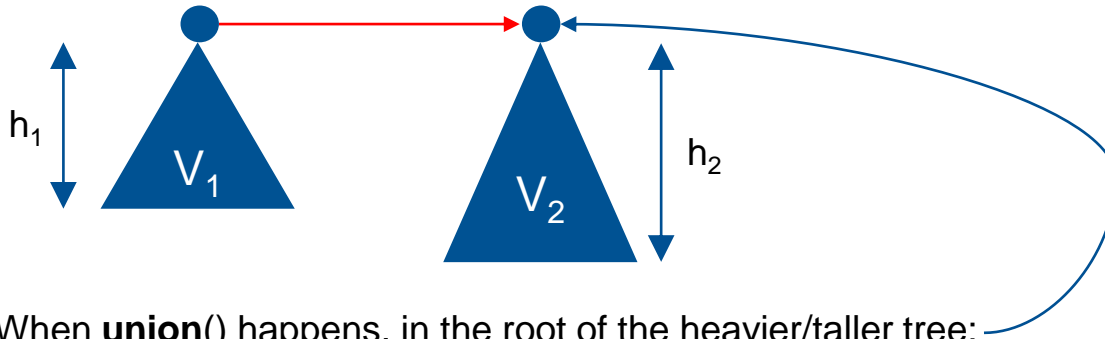
- Then, $V_{12} \geq 2^{h_1} + 2^{h_2} \geq 2^{h_2}$

$$\geq 2^{h_1} + 2^{h_1} \text{ (since } h_1 \leq h_2) = 2^{h_1+1}$$

$$\begin{aligned} \text{Number of vertices in the new tree} &\geq \max(2^{h_1+1}, 2^{h_2}) \\ &= 2^{\max(h_1+1, h_2)} \\ &= 2^h \end{aligned}$$

Union() & Find()

- How much time does the **union()** take?
 - The root vertex will either keep track of the height of the tree or the number of vertices in it



- When **union()** happens, in the root of the heavier/taller tree:
 - Either you update the height as: $\max(h_1 + 1, h_2)$
 - Or, update the number of vertices as: $V_1 + V_2$
- The **union()** takes $O(1)$ time
- How much time does the **find()** take?
 - The **find()** takes $O(\log V)$ time

Time Complexity of Kruskal's Algorithm

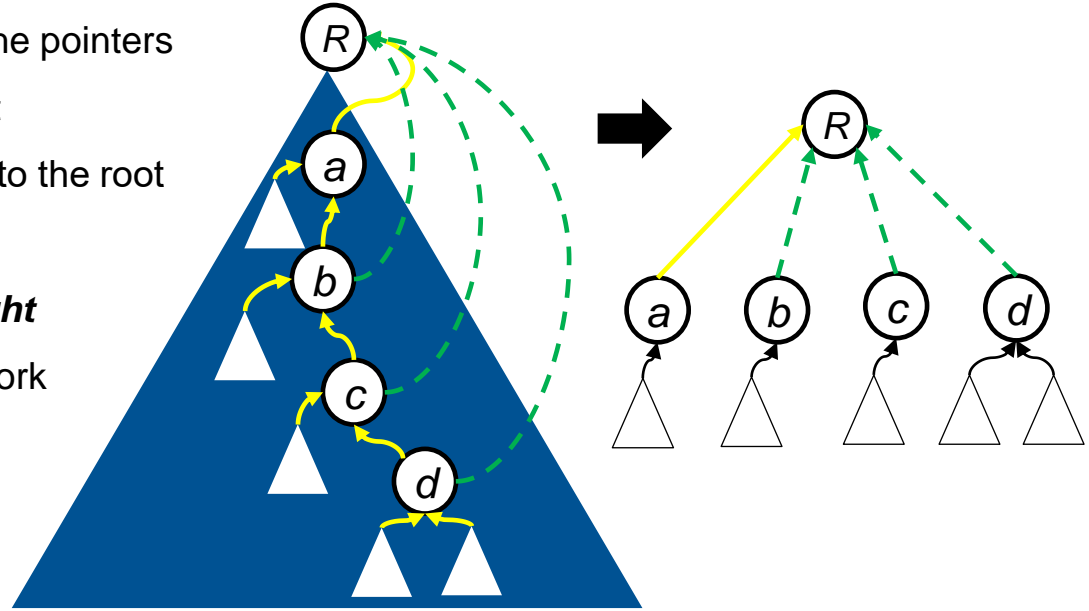
- $$O(E \log E + U \cdot V + F \cdot E)$$

$$= (E \log E + V + E \log V)$$

$$= (E \log V) \quad \text{given, } \log V \leq \log E \leq 2 \log V$$

Path Compression

- Improve the time required for **find()**
- Can we do something at this point, so as to improve the performance of future **find()**s?
 - Because we might have to traverse the same path again in the future
 - We will do some modifications with the pointers
 - We will directly point them to the root
 - That's how vertices are being closer to the root
- For the **path compression** technique
 - We can not work with **union by height**
 - **Union by number of vertices** will work



Note:

The **union-find** data structure is NOT a standalone entity. We need to keep a cross-reference from the vertex in the adjacency list data structure

Next Lecture

Prim's Algorithm

Thank you for your attention...

Any question?

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