# Subnet Mask

Dr. Kiran M IT Dept., NITK

#### **Previous Session**

Different Classes of IP address.

```
Class A 1.0.0.0 to 126.0.0.0.
```

- o Class B 128.0.0.0 191.225.0.0
- o Class C 192.0.0.0 223.255.255.0
- Class D 224.0.0.0 239.255.255.255
- Class E 240.0.0.0 255.255.255.255
- Why Different Classes?
  - Some need more networks and less systems in the each networks.
  - Others need more systems in a network and less number of networks.
- @NITK: We need more networks (LANs in each department and offices) and less number of systems in each LAN.

### **Subnet Masking**

- When a packet comes @ router
  - Router has to find out where the received packet should be forwarded.
  - Which is the nearest path to reach the destination network?
  - Remember
- Used by the router.
- Used to bifurcate network address and host address in a given IP address.

### Subnet Masking Example

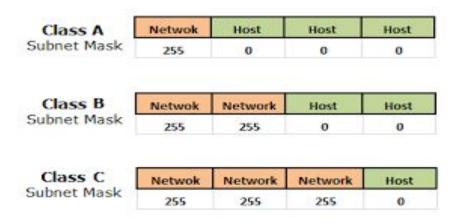
8 bit	7 bit	6 bit	5 bit	4 bit	3 bit	2 bit	1 bit
128	64	32	16	8	4	2	1

# 10.0.0.1 Binary Version

0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
0	0	0	0	1	0	1	0	10
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1



#### Subnet Mask for Different Classes of IP Address



10.0.0.1 - Class A IP Address - 255.0.0.0

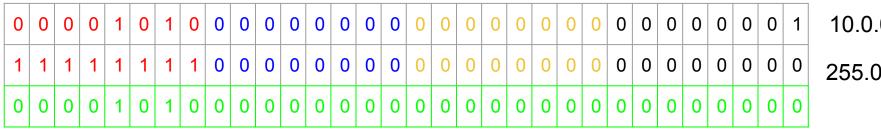
Image Source: Internet

# 255.0.0.0 Binary Version

0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	1	1	1	1	1	1	255
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0



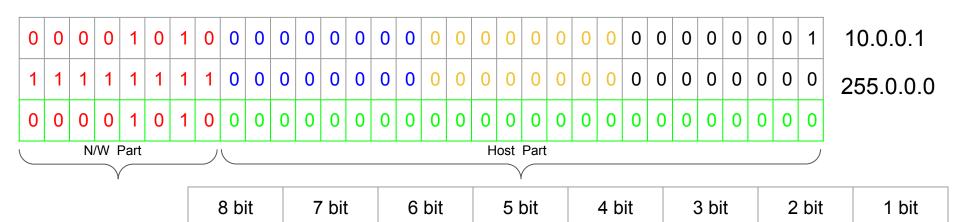
#### Binary AND Operation of IP and Subnet Mask



10.0.0.1

255.0.0.0

### Binary AND Operation of IP and Subnet Mask



10.0.0.0

### Another Example

- Sow how router extracts network address from 216.3.128.28
- Class C Address
- 255.255.255.0 Subnet Mask

0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	0	1	1	0	0	0	216



0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	0	1	1	0	0	0	216
0	0	0	0	0	0	1	1	3



0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	0	1	1	0	0	0	216
0	0	0	0	0	0	1	1	3
1	0	0	0	0	0	0	0	128

|--|

0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	0	1	1	0	0	0	216
0	0	0	0	0	0	1	1	3
1	0	0	0	0	0	0	0	128
0	0	0	1	1	1	0	0	28

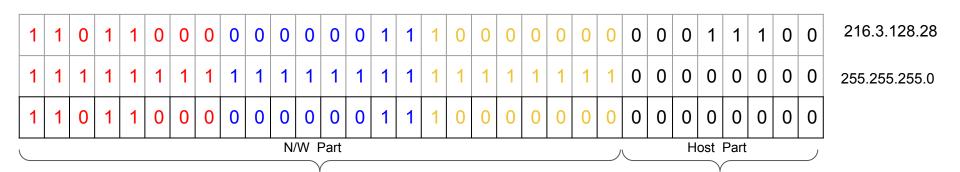
1   1   0   1   1   0   0   0   0   0	1	1	0	1	1 (	0	0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0
---------------------------------------	---	---	---	---	-----	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

# 255.255.255.0 Binary Version

0	0	0	0	0	0	0	0	
128	64	32	16	8	4	2	1	
1	1	1	1	1	1	1	1	255
1	1	1	1	1	1	1	1	255
1	1	1	1	1	1	1	1	255
0	0	0	0	0	0	0	0	0

		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
--	--	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

#### Binary AND Operation of IP and Subnet Mask



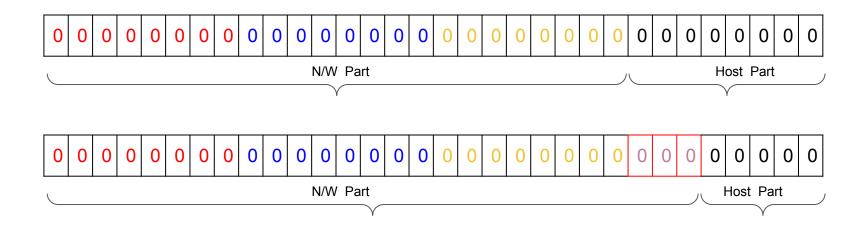
216.3.128.0

#### Class C - 192.0.0.0 to 223.255.255.0

- Small Scale Networks (LANs)
- It supports total 2,097,150 networks.
- Total Systems/Hosts per network 254
- Subnet Mask
  - o **255.255.255.0**
- What if I need another 200 more networks?
  - $\circ$  20,97,150 + 100 = 20,97,350

What if, if I need another 200 networks in Class C?

Borrow some bits from the host part.



- If I borrow the host bits,
  - The number of systems in each network reduces.
- We can reduce the number of systems in each LAN and increase the no. of networks accordingly.
- Class Less Inter Domain Routing (CIDR)

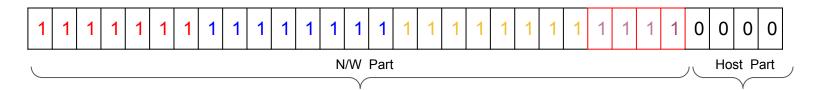
#### 216.128.3.0/28 - CIDR

216. 128. 3. 0 / 28

N/W Address

$$8 + 8 + 8 = 24$$

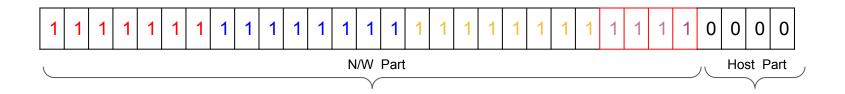
Remaining 4 Bits are borrowed from host part to make 28 bits.



#### What about the Subnet Mask?

No class is followed

Hence, 255.255.2 can not be used, though the address is an Class C address



255.255.255.(128 + 64 + 32 + 16)

255.255.255.240

#### 216.128.3.0/28

How many additional networks are possible?

How many IP addresses is possible in each network?

- 2<sup>n</sup> total additional Networks are possible
  - where n is the total no. of bits borrowed.
- 2<sup>n</sup> total systems can be connected in each network
  - where n is the total no. remaining bits in the host part.

- 2<sup>n</sup> total additional Networks are possible
  - o Bits borrowed 4
  - 2<sup>4</sup> 16 networks
- 2<sup>n</sup> total hosts possible in each network
  - o Bits remaining in host part 4
  - o 2<sup>4</sup> 16 systems in each network.

- 2<sup>n</sup> total IP Address (host) possible in each network
  - Bits remaining in host part 4
  - 2<sup>4</sup> 16 host in each network.
- How ?

We can use only 14 Addresses in each network.

0 0 0 0 Network Address

0001

0011

0110

0101

0110

1000

1010

1100

1101

1110

1 1 1 1 Broadcast Address