



Introduction to DBMS

Database Design

- The process of designing the general structure of the database:
- Logical Design: Deciding on the database schema
 - Database design requires that we find a “good” collection of relation schemas
 - Business decision: What attributes should we record in the database?
 - Computer Science decision: What relation schemas should we have and how should the attributes be distributed among the various relation schemas?
- Physical Design: Deciding on the physical layout of the database

Database Engine

- A database system is partitioned into modules that deal with each of the responsibilities of the overall system
- The functional components of a database system can be divided into
 - The storage manager
 - The query processor component
 - The transaction management component

Storage Manager

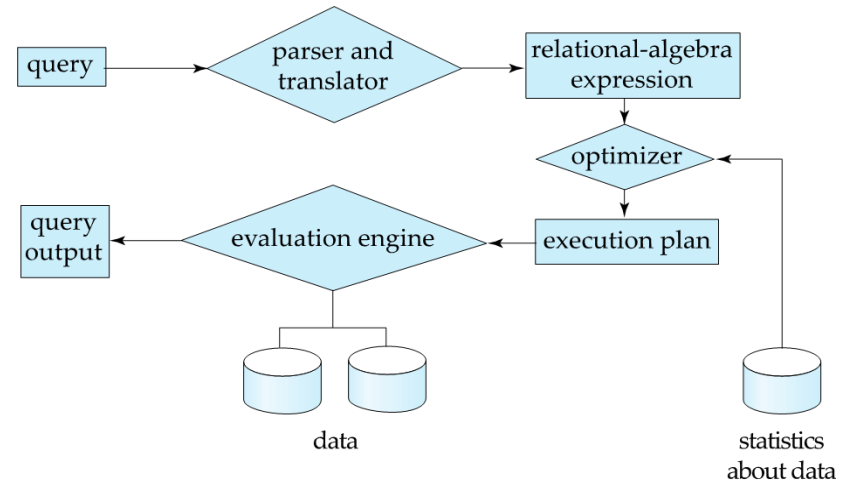
- A program module that provides the interface between the low-level data stored in the database and the application programs and queries submitted to the system
- The storage manager is responsible to the following tasks:
 - Interaction with the OS file manager
 - Efficient storing, retrieving and updating of data
- The storage manager components include:
 - Authorization and integrity manager
 - Transaction manager
 - File manager
 - Buffer manager
- The storage manager implements several data structures as part of the physical system implementation:
 - Data files: Store the database itself
 - Data dictionary: Stores metadata about the structure of the database, in particular the schema of the database
 - Indices: It can provide fast access to data items; a database index provides pointers to those data items that hold a particular value

Query Processor

- The query processor components include:
 - DDL interpreter: Interprets DDL statements and records the definitions in the data dictionary
 - DML compiler: Translates DML statements in a query language into an evaluation plan consisting of low-level instructions that the query evaluation engine understands
 - The DML compiler performs query optimization; It picks the lowest cost evaluation plan from among the various alternatives
 - Query evaluation engine executes low-level instructions generated by the DML compiler

Query Processing

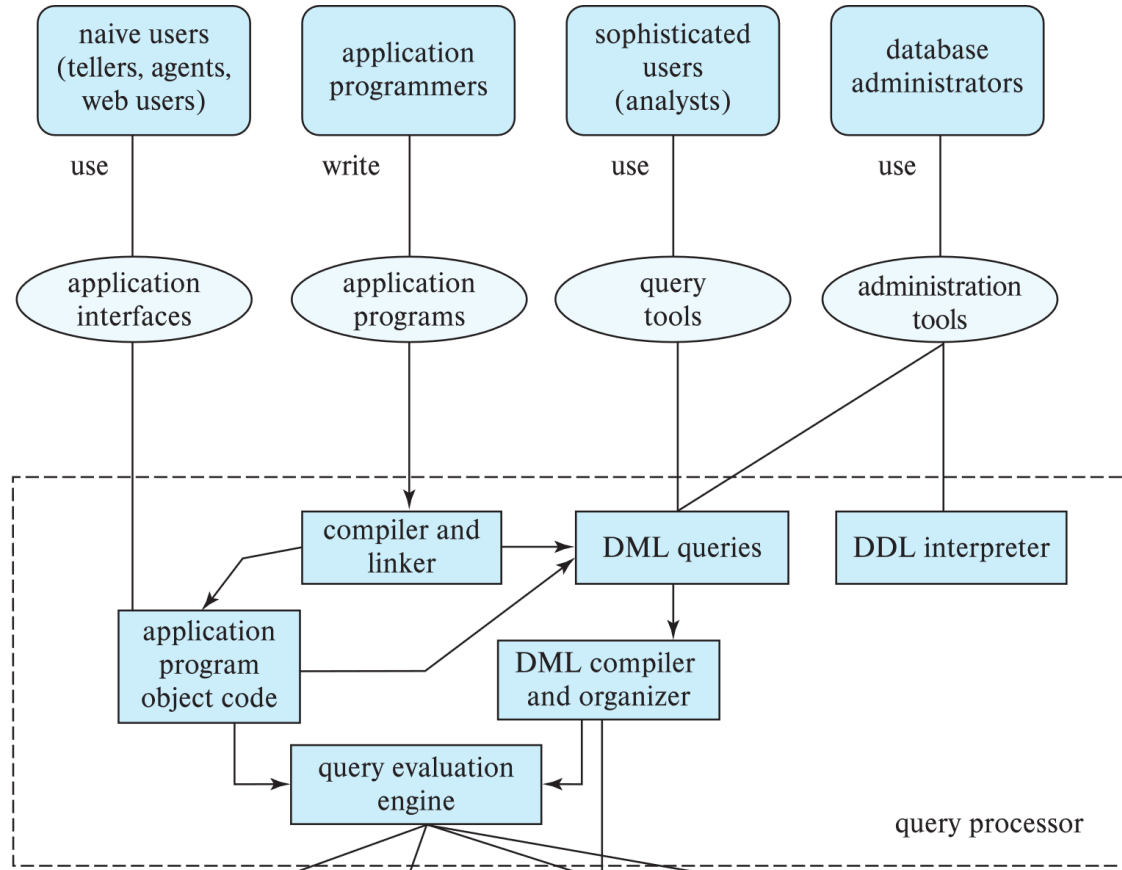
- Parsing and translation
- Optimization
- Evaluation



Transaction Management

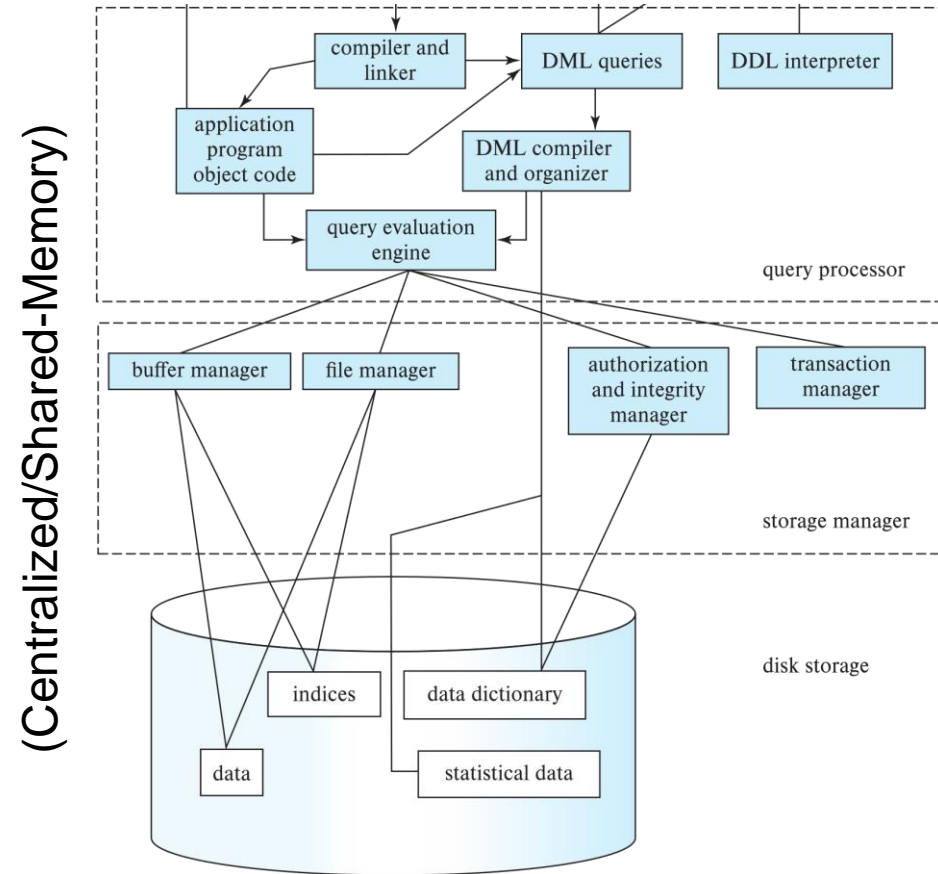
- **What if the system fails?**
- **What if more than one user is concurrently accessing/updating the same data?**
- A transaction is a collection of operations that performs a single logical function in a database application
- Transaction-management component ensures that the database remains in a consistent (correct) state despite system failures (e.g., power failures and operating system crashes) and transaction failures
- Concurrency-control manager controls the interaction among the concurrent transactions, to ensure the consistency of the database

Database Users



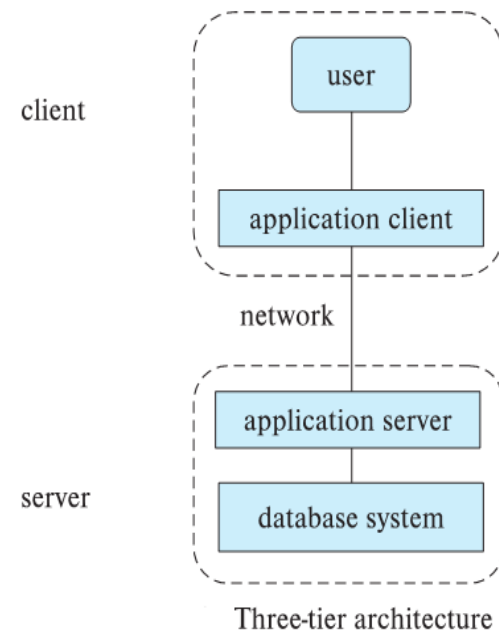
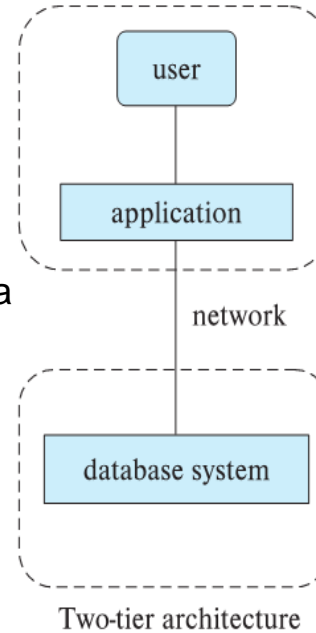
Database Architecture

- Centralized databases
 - One to a few cores, shared memory
- Client-server,
 - One server machine executes work on behalf of multiple client machines
- Parallel databases
 - Many core shared memory
 - Shared disk
 - Shared nothing
- Distributed databases
 - Geographical distribution
 - Schema/data heterogeneity



Database Applications

- Database applications are usually partitioned into two or three parts
- Two-tier architecture: The application resides at the client machine, where it invokes database system functionality at the server machine
- Three-tier architecture: The client machine acts as a front end and does not contain any direct database calls
 - The client end communicates with an application server, usually through a forms interface
 - The application server in turn communicates with a database system to access data



Database Administrator

- A person who has central control over the system is called a database administrator (DBA)
- Functions of a DBA include:
 - Schema definition
 - Storage structure and access-method definition
 - Schema and physical-organization modification
 - Granting of authorization for data access
 - Routine maintenance
 - Periodically backing up the database
 - Ensuring that enough free disk space is available for normal operations, and upgrading disk space as required
 - Monitoring jobs running on the database

History of Database Systems

- 1950s and early 1960s:
 - Data processing using magnetic tapes for storage
 - Tapes provided only sequential access
 - Punched cards for input
- Late 1960s and 1970s:
 - Hard disks allowed direct access to data
 - Network and hierarchical data models in widespread use
 - Ted Codd defines the relational data model
 - Would win the ACM Turing Award for this work
 - IBM Research begins System R prototype
 - UC Berkeley (Michael Stonebraker) begins Ingres prototype
 - Oracle releases first commercial relational database
 - High-performance (for the era) transaction processing
- 1980s:
 - Research relational prototypes evolve into commercial systems
 - SQL becomes industrial standard
 - Parallel and distributed database systems

History of Database Systems

- Wisconsin, IBM, Teradata
- Object-oriented database systems
- 1990s:
 - Large decision support and data-mining applications
 - Large multi-terabyte data warehouses
 - Emergence of Web commerce
- 2000s
 - Big data storage systems
 - Google BigTable, Yahoo PNuts, Amazon,
 - “NoSQL” systems
 - Big data analysis: beyond SQL
 - Map reduce and friends
- 2010s
 - SQL reloaded
 - SQL front end to Map Reduce systems
 - Massively parallel database systems
 - Multi-core main-memory databases

Next Lecture

Basic Terminologies and ER Model

Thank you for your attention...

Any question?

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