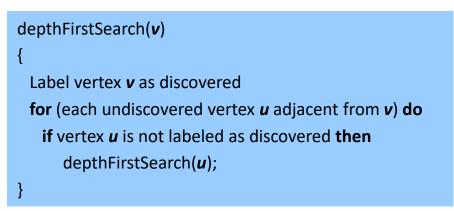
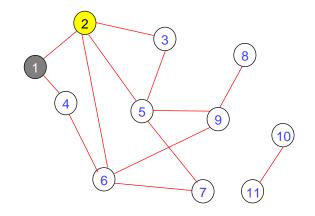
Data Structures and Algorithms - II, Even 2020-21



Graph Algorithms: Depth-First Search (DFS)

- Visit start vertex and put into a LIFO stack
- Repeatedly remove a vertex from the stack, visit its unvisited adjacent vertices, put newly visited vertices into the stack
- Start search at vertex 1
- Label vertex 1 and do a depth first search from either 2 or 4
- Suppose that vertex 2 is selected

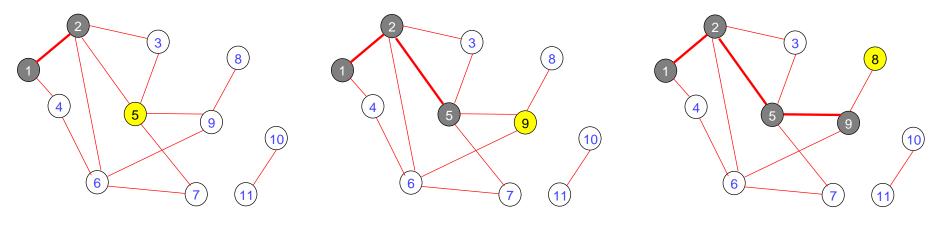




Visit/mark/label start vertex and put in a LIFO stack S

_					
1					
_					

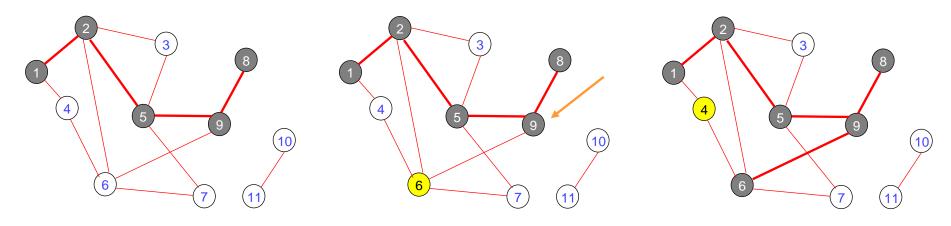
- Label vertex 2 and do a depth first search from either 3, 5, or 6
- Suppose that vertex **5** is selected
- Label vertex 5 and do a depth first search from either 3, 7, or 9
- Suppose that vertex 9 is selected
- Label vertex 9 and do a depth first search from either 6 or 8
- Suppose that vertex 8 is selected



Visit/mark/label start vertex and put in a LIFO Stack S

1	2	5	9	8						
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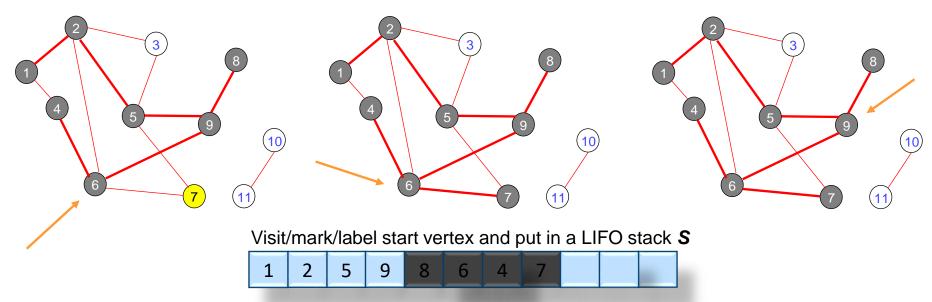
- Label vertex 8 and return to vertex 9
- From vertex 9 and do a depthFirstSearch(6)
- Label vertex 6 and do a depth first search from either 4 or 7
- Suppose that vertex 4 is selected



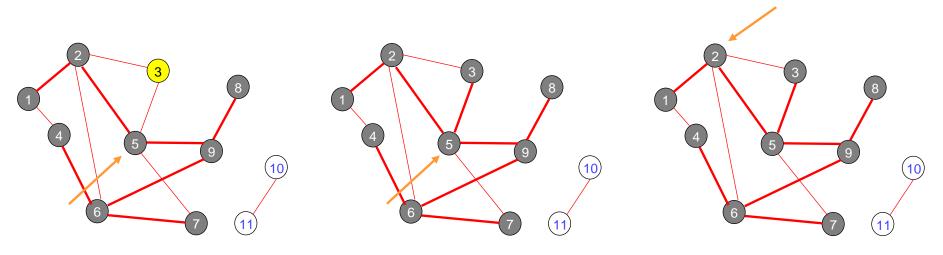
Visit/mark/label start vertex and put in a LIFO stack S

1	2	5	9	8	6	4				
---	---	---	---	---	---	---	--	--	--	--

- Label vertex 4 and return to vertex 6
- From vertex 6 and do a depthFirstSearch(7)
- Label vertex 7 and return to vertex 6
- Return to 9

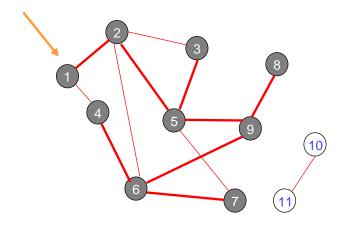


- Return to 5 and do a depthFirstSearch(3)
- Label vertex 3 and return to vertex 5
- Return to 2



Visit/mark/label start vertex and put in a LIFO stack S

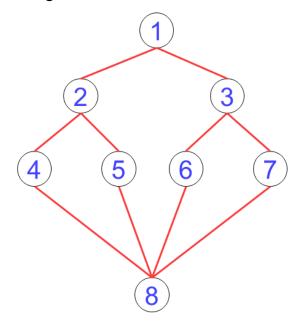
- Return to 1
- Return to the invoking method



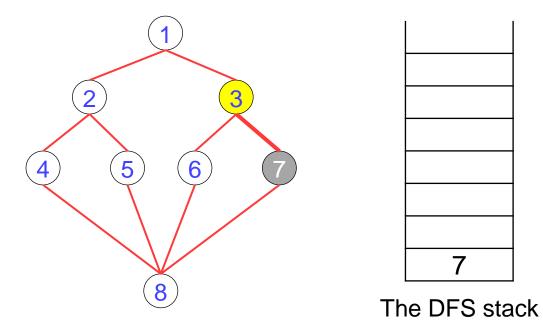
Visit/mark/label start vertex and put in a LIFO stack S

1	2	5	9	8	6	4	7	3	

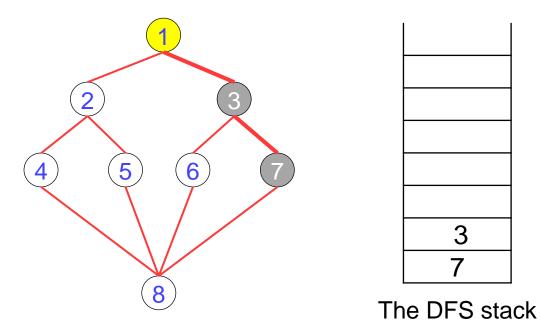
- Traverse the graph using depth-first-search algorithm
- Consider the starting vertex to be vertex 7
- Clearly write all the intermediate changes in the data structure used



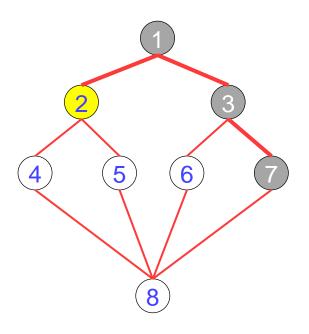
- For the DFS traversal, a stack of size 8 is initialized below:
- Start search at vertex 7
- Label vertex 7 and do a depth first search from either 3 or 8
- Suppose vertex 3 is selected

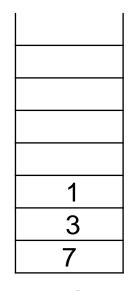


- Label vertex 3 and do a depth first search from either 1 or 6
- Suppose vertex 1 is selected



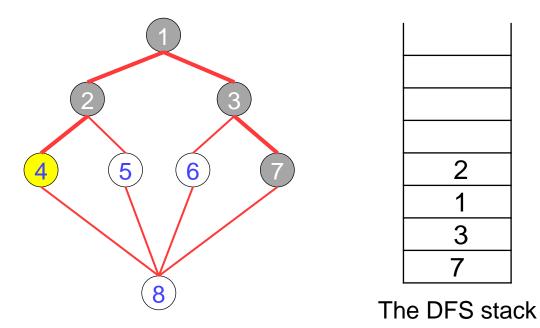
Label vertex 1 and do a depth first search from 2



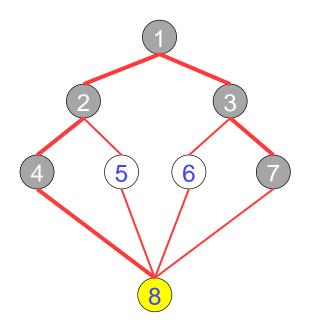


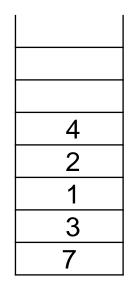
The DFS stack

- Label vertex 2 and do a depth first search from either 4 or 5
- Suppose vertex 4 is selected



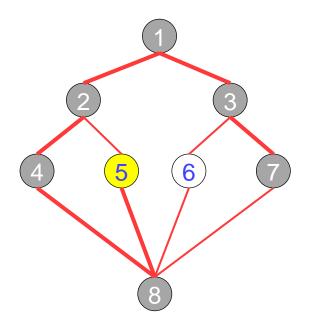
Label vertex 4 and do a depth first search from 8

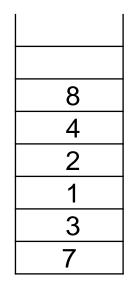




The DFS stack

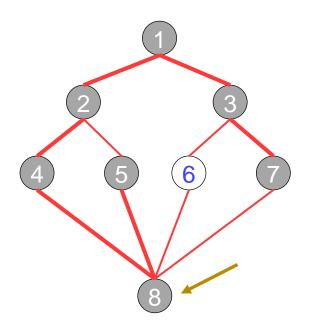
- Label vertex 8 and do a depth first search from either 5 or 6
- Suppose vertex 5 is selected

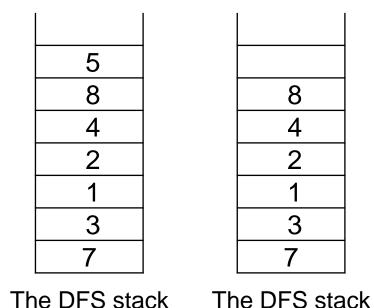




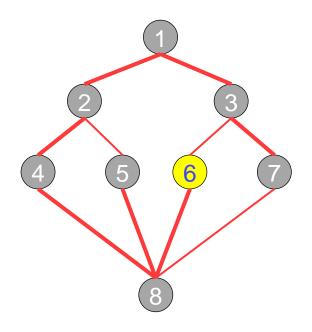
The DFS stack

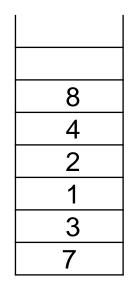
Label vertex 5 and return to vertex 8





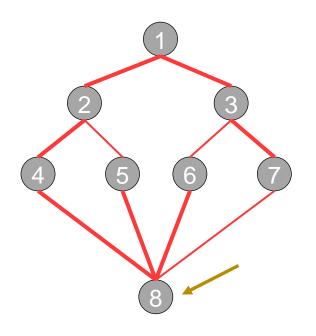
Start search at vertex 8 and do a depth first search from 6

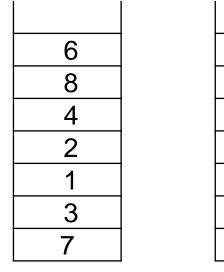


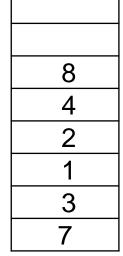


The DFS stack

Label vertex 6 and return to vertex 8



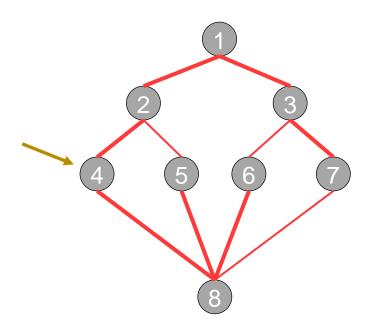


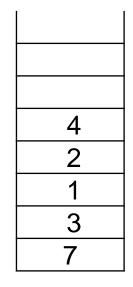


The DFS stack

The DFS stack

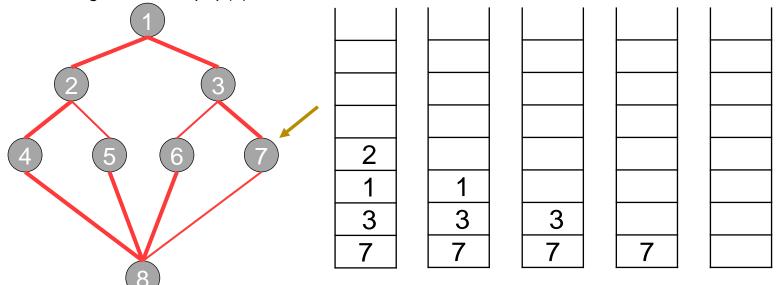
Return to vertex 4





The DFS stack

- Return to vertex 2 → pop(4)
- Return to vertex 1 → pop(2)
- Return to vertex 3 → pop(1)
- Return to vertex 7 → pop(3)
- Return to the invoking method \rightarrow pop(7)



The DFS stack

DFS Properties and Complexity

- Same complexity as BFS
- Same properties with respect to path finding, connected components, and spanning trees
- Edges used to reach unlabeled vertices define a depth-first spanning tree when the graph is connected
- There are problems for which BFS is better than DFS and vice versa

Applications of DFS

- For a weighted graph, DFS traversal of the graph produces the minimum spanning tree and all pair shortest path tree
- Detecting cycle in a graph
- Path Finding
- Topological Sorting
- To test if a graph is bipartite
- Finding Strongly Connected Components of a graph
- Solving puzzles with only one solution

Applications of Breadth-First Search

Thank you for your attention...

Any question?

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