#### Code

## 1. Bully.java

```
J Bully.java > 😝 Bully > ♦ up(int)
      import java.util.Scanner;
 2
 3
      public class Bully {
 4
          static boolean state[] = new boolean[5];
 5
          int coordinator;
 6
          public static void up(int up)
 7
              if(state[up-1]==true)
 9
10
                  System.out.println("process"+up+"is already up");
11
12
13
              else
14
                  state[up-1] = true;
15
16
                  System.out.println("process "+up+" held election");
                  for(int i=up;i<5;i++)
17
18
                      System.out.println("election message sent from process "+up+" to process"+(i+1));
19
20
                  for(int i=up+1;i<=5;i++)</pre>
21
22
23
                      if(state[i-1]==true)
24
25
                          System.out.println("alive message send from process "+i+" to process"+up);
26
                          break;
27
28
29
30
          public static void down(int down)
31
32
33
              if(state[down-1]==false)
34
                  System.out.println("process "+down+" is already dowm.");
35
36
              else
37
38
                  state[down-1] = false;
39
40
41
42
43
          public static void mess(int mess)
44
45
              if(state[mess-1]==true)
46
47
                  if(state[4]==true)
48
```

```
J Ring.java
               J Bully.java ×
J Bully.java > 😝 Bully > ♀ up(int)
                   IT(State[4]==true)
 49
                   {
                        System.out.println("0K");
 50
 51
                   else
 52
 53
 54
                        if(state[4]==false)
 55
 56
                            System.out.println("process"+mess+"election");
                            for(int i=mess;i<5;i++)</pre>
 57
 58
 59
                                 System.out.println("election send from process"+mess+"to process "+(i+1));
 60
 61
 62
                            for(int i=5;i>=mess;i--)
 63
                            {
                                if(state[i-1]==true)
 64
 65
                                     System.out.println("Coordinator message send from process"+i+"to all")
 66
 67
 68
 69
 70
 71
 72
 73
               else
 74
 75
                   System.out.println("Prccess"+mess+"is down");
 76
 77
 78
           Run | Debug
           public static void main(String[] args) {
 79
 80
               Scanner sc = new Scanner(System.in);
               int choice;
 81
               for(int i=0;i<5;i++)</pre>
 82
 83
               {
                   state[i] = true;
 84
 85
 86
               System.out.println("5 active process are:");
               System.out.println("Process up = p1 p2 p3 p4 p5");
 87
 88
               System.out.println("Process 5 is coordinator");
 89
 90
               do
 91
               {
                   System.out.println("....");
System.out.println("1 up a process.");
 92
 93
                   System.out.println("2.down a process");
 94
```

```
J Ring.java
              J Bully.java X
J Bully.java >   Bully >   up(int)
                   System.out.println("....");
 93
                   System.out.println("1 up a process.");
                   System.out.println("2.down a process");
 94
                   System.out.println("3 send a message");
 95
                   System.out.println("4.Exit");
 96
 97
                   choice = sc.nextInt();
                   switch(choice)
 98
 99
                       case 1:
100
101
                           System.out.println("bring proces up");
102
                           int up = sc.nextInt();
103
                           if(up==5)
104
105
                               System.out.println("process 5 is co-ordinator");
106
                               state[4] = true;
107
108
109
110
                           else
111
                           {
                               up(up);
112
113
114
115
                       break;
                       case 2:
116
117
                           System.out.println("bring down any process.");
118
                           int down = sc.nextInt();
119
                           down(down);
120
121
122
                       break;
                       case 3:
123
124
                           System.out.println("which process will send message");
125
126
                           int mess = sc.nextInt();
127
                           mess(mess);
128
                       break;
129
130
131
132
133
               while(choice!=4);
134
135
               sc.close();
136
137
```

## 2. Ring.java

```
J Ring.java X
              J Bully.java 1
J Ring.java > ♣ Ring > ♠ election(int)
      import java.util.Scanner;
  2
      public class Ring {
  3
  4
  5
          int n, inactive count;
  6
          int coordinator;
  7
          boolean[] process state;
  8
  9
          public Ring(int n) {
              this.n = n;
 10
              this.inactive count = 0;
 11
              this.process state = new boolean[n];
 12
 13
              // State all processes as active
              for(int i = 0; i < n; i++) {
 14
 15
                  this.process_state[i] = true;
 16
              }
              this.coordinator = n - 1;
 17
              System.out.println("Process " + n + " is set as initial coordinator");
 18
 19
 20
 21
          public void deactivate process(int id) {
 22
               * Input :
 23
                               Process ID
                  Utility:
                               Deactivate process
 24
               * Output :
 25
                               None
               */
 26
 27
               if(id > n || id < 0) {
                  System.out.println("Invalid ID");
 28
 29
                  return;
 30
               if(!process_state[id - 1]) {
 31
                  System.out.println("Process already inactive");
 32
               } else {
 33
                  process state[id - 1] = false;
 34
                  System.out.println("Process " + id + " deactivated");
 35
 36
                  inactive count += 1;
 37
               }
 38
 39
          public void view ring() {
 40
 41
               * Input :
                               None
 42
               * Utility:
                               Display ring
 43
               * Output :
                               Console output
 44
 45
 46
               if(this.inactive count == n) {
 47
 48
                  System.out.println("All members inactive...");
```

```
49
                 return;
50
              System out println/"Active Pina members");
51
              for(in boolean[] process_state
52
                 if(process state[i]) System.out.println((i + 1) + " ");
53
54
55
56
         public void election(int id) {
57
58
59
                Input
                        :
                             Initiator
              * Utility: Hold election process to select coordinator
60
              * Output : Coordinator id
61
              */
62
              if(this.inactive count == this.n) {
63
                 System.out.println("All members inactive...");
64
                 System.out.println("Aborting election process...");
65
66
                 this.coordinator = -1;
67
                 return:
68
              }
              id = id - 1;
69
              int current coordinator = id;
70
              int token = (id + 1) % n;
71
              System.out.println("\nElection initiator : " + (id + 1));
72
              // Election algorithm
73
              while(token != id) {
74
                 System.out.println("Token at process " + (token + 1));
75
76
                 if(this.process state[token]) {
77
                     if(token > current_coordinator) {
                         current coordinator = token;
78
79
80
                 token = (token + 1) % this.n;
81
82
              System.out.println("Elected coordinator : " + (current_coordinator + 1));
83
84
              this.coordinator = current coordinator;
85
86
87
         public void ping coordinator(int id) {
             if(!this.process state[id - 1]) {
88
                 System.out.println("Process inactive...");
89
                 System.out.println("Aborting...");
90
91
                 return;
92
             if(id == coordinator) {
93
94
                 if(this.process state[id - 1]) {
95
                     System.out.println("Coordinator active");
```

```
J Ring.java × J Bully.java 1
J Ring.java > ⇔ Ring > ⇔ election(int)
 96
                   } else {
                      System.out.println("Coordinator inactive!\nInitiate election from other process");
 97
 98
 99
              System.out.println("Sending message from process " + id + " to " + (this.coordinator + 1));
100
101
              if(!this.process state[this.coordinator]) {
                   System.out.println("Coordinator process not responding");
102
                   System.out.println("Conducting election...");
103
104
                   this.election(id);
              } else {
105
106
                   System.out.println("Coordinator alive");
107
108
109
          public void setCoordinator(int c) {
110
111
              this.coordinator = c;
112
113
          Run | Debug
114
          public static void main(String[] args) {
              int choice = 0;
115
116
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter number of processes: ");
117
              int n = sc.nextInt();
118
119
              Ring ring = new Ring(n);
120
121
              while(choice < 5) {
122
                   System.out.println("*******Menu********");
                  System.out.println("1. Deactivate a process");
123
124
                   System.out.println("2. Ping coordinator");
                   System.out.println("3. View Ring");
125
126
                   System.out.println("4. Election");
                   System.out.println("5. Exit");
127
                  System.out.println("**********************);
128
129
                   System.out.println("Enter Choice : ");
                  choice = sc.nextInt();
130
131
                   switch(choice) {
                       case 1 : {
132
133
                           int id;
                           System.out.println("Enter process ID : ");
134
                           id = sc.nextInt();
135
136
                           ring.deactivate_process(id);
137
                           System.out.println("");
138
                           break;
139
                       case 2 : {
140
141
                           int id;
                           System.out.println("Enter process ID for sender");
142
```

```
142
                          System.out.println("Enter process ID for sender");
143
                          id = sc.nextInt();
144
                          ring.ping_coordinator(id);
145
                          System.out.println("");
146
                          break;
147
148
                      case 3 : {
149
                          ring.view ring();
150
                          System.out.println("");
151
                          break;
152
153
                      case 4 : {
154
                          int id;
155
                          System.out.println("Enter process ID for election initiator");
156
                          id = sc.nextInt();
157
                          ring.election(id);
158
                          System.out.println("");
159
                          break;
160
                      case 5:
161
162
                      default : {
163
                          System.out.println("");
164
                          break;
165
166
167
168
              System.out.println("Program terminated..");
169
              sc.close();
170
171
172
173
```

### **Output**

# 1. Bully Algorithm

```
pict@pict-OptiPlex-5060: ~/Desktop
pict@pict-OptiPlex-5060:~/Desktop$ java Bully
5 active process are:
Process up = p1 p2 p3 p4 p5
Process 5 is coordinator
1 up a process.
2.down a process
3 send a message
4.Exit
bring proces up
process2is already up
1 up a process.
2.down a process
3 send a message
4.Exit
bring down any process.
1 up a process.
2.down a process
3 send a message
4.Exit
which process will send message
process3election
election send from process3to process 4
election send from process3to process 5
Coordinator message send from process4to all
1 up a process.
2.down a process
3 send a message
4.Exit
bring proces up
process4is already up
1 up a process.
2.down a process
3 send a message
4.Exit
pict@pict-OptiPlex-5060:~/Desktop$
```

## 2. Ring Algorithm

```
:~/LP5 lab/Assignment6$ javac Ring.java
                         :~/LP5_lab/Assignment6$ java Ring
Enter number of processes:
Process 5 is set as initial coordinator
*********Menu*******
1. Deactivate a process
2. Ping coordinator
3. View Ring
4. Election
5. Exit
*********
Enter Choice :
Enter process ID :
Process 5 deactivated
*********Menu*******
1. Deactivate a process
2. Ping coordinator
3. View Ring
4. Election
5. Exit
**********
Enter Choice :
Enter process ID for sender
Sending message from process 3 to 5
Coordinator process not responding
Conducting election...
```

```
Sending message from process 3 to 5
Coordinator process not responding
Conducting election...
Election initiator : 3
Token at process 4
Token at process 5
Token at process 1
Token at process 2
Elected coordinator : 4
*********Menu******
1. Deactivate a process
2. Ping coordinator
3. View Ring
4. Election
Enter Choice :
Active Ring members
1
2
3
4
*********Menu*******
1. Deactivate a process

    Ping coordinator
    View Ring
    Election

5. Exit
********
Enter Choice :
Program terminated..
```