

# My Role and Responsibilities in this Web Crawler

## General

- Scrape through website(s); might be through a \*.txt list or a single URL

## Technical

- Scrape, adhering to the following *parameters*:
  - DEPTH: Decides the recursive crawling depth
    - \* A webpage has  $n$  hyperlinks; each  $i$ th hyperlink has  $k$  hyperlinks within
    - \*  $DEPTH = 2$  scrapes  $n * k$  links
    - \*  $DEPTH = 3$  scrapes  $n * k * j$  (exponential growth; computationally expensive)
    - \* **Design Conundrum**: Should DEPTH be seed-specific or seed-agnostic?
  - MAX\_PAGES: Global limit; stops after  $n$  MAX\_PAGES pages scraped
  - BASE\_CONCURRENCY: Number of concurrent browser tabs (e.g., via Selenium/Playwright)
  - DELAY\_JITTER\_MIN / DELAY\_JITTER\_MAX:  
*Jitter* mimics human behavior to avoid detection and rate-limiting.  
Defined as:

$$jitter(p) = \sum_{p=1}^n \frac{t_p - t_{avg}}{n}$$

These parameters set a random delay range [MIN, MAX] between requests.

### **Purpose:**

1. Avoid detection
2. Mimic human behavior

### 3. Prevent rate-limiting

- SEED\_PAUSE\_XXXXX: Delay between crawling different seed URLs (mimics human behavior)