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**Batch: M9**

### **Assignment No. 4A**

**Code:**

```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 6

int mutex = 1,
full = 0, empty = SIZE, x = 0;

int items[SIZE];
int front = -1, rear = -1;

// Check if the queue is full
int isFull() {
    if ((front == rear + 1) || (front == 0 && rear == SIZE - 1)) return 1; return 0;
}

// Check if the queue is empty
int isEmpty() {
    if (front == -1) return 1;
    return 0;
}

// Adding an element
void enQueue(int element) {
    if (isFull())
        printf("\n Queue is full!! \n");
    else {
        if (front == -1) front = 0;
        rear = (rear + 1) % SIZE;
        items[rear] = element;
        printf("\n Inserted -> %d", element);
    }
}

// Display the queue
```

```

void display() {
    int i;
    if (isEmpty())
        printf(" \n Empty Queue\n");
    else {
        printf("\n Front -> %d ", front);
        printf("\n Items -> ");
        for (i = front; i != rear; i = (i + 1) % SIZE) {
            printf("%d ", items[i]);
        }
        printf("%d ", items[i]);
        printf("\n Rear -> %d \n", rear);
    }
}

// Removing an element
int deQueue() {
    int element;
    if (isEmpty()) {
        printf("\n Queue is empty !! \n");
        return (-1);
    } else {
        element = items[front];
        if (front == rear) {
            front = -1;
            rear = -1;
        }
        // Q has only one element, so we reset the // queue
        after dequeing it. ?
        else {
            front = (front + 1) % SIZE;
        }
        printf("\n Deleted element -> %d \n", element); display();
        return (element);
    }
}

```

```

int main()
{
    int n;
    void producer();
    void consumer();
    int wait(int);
    int signal(int);
    printf("\n1.Producer\n2.Consumer\n3.Exit"); while (1)

```

```

{
printf("\nEnter your choice:"); scanf("%d",
&n);
switch (n)
{
case 1:
if ((mutex == 1) && (empty != 0)) producer();
else
printf("Buffer is full!!"); display();
break;
case 2:
if ((mutex == 1) && (full != 0)) consumer();
else
printf("Buffer is empty!!");
break;
case 3:
exit(0);
break;
}
}
return 0;
}

int wait(int s)
{
return (--s);
}

int signal(int s)
{
return (++s);
}

void producer()
{
mutex = wait(mutex);
full = signal(full);
empty = wait(empty);
enqueue(x);
printf("\nProducer produces the item %d", x); x++;
mutex = signal(mutex);
}

void consumer()
{

```

```
mutex = wait(mutex);
full = wait(full);
empty = signal(empty);
printf("\nConsumer consumes item %d", x);
deQueue();
mutex = signal(mutex);
}
```

Output :

1.Producer  
2.Consumer  
3.Exit

Enter your choice:1

Inserted -> 0  
Producer produces the item 0  
Front -> 0  
Items -> 0  
Rear -> 0

Enter your choice:1

Inserted -> 1  
Producer produces the item 1  
Front -> 0  
Items -> 0 1  
Rear -> 1

Enter your choice:1

Inserted -> 2  
Producer produces the item 2  
Front -> 0  
Items -> 0 1 2  
Rear -> 2

Enter your choice:1

Inserted -> 3  
Producer produces the item 3  
Front -> 0  
Items -> 0 1 2 3  
Rear -> 3

Enter your choice:1

Inserted -> 4  
Producer produces the item 4  
Front -> 0  
Items -> 0 1 2 3 4  
Rear -> 4

Enter your choice:1

Inserted -> 5  
Producer produces the item 5  
Front -> 0  
Items -> 0 1 2 3 4 5  
Rear -> 5

Enter your choice:1

Buffer is full!!  
Front -> 0  
Items -> 0 1 2 3 4 5  
Rear -> 5

Enter your choice:2

Consumer consumes item  
6 Deleted element -> 0

Front -> 1  
Items -> 1 2 3 4 5  
Rear -> 5

Enter your choice:2

Consumer consumes item  
6 Deleted element -> 1

Front -> 2  
Items -> 2 3 4 5  
Rear -> 5

Enter your choice:1

Inserted -> 6  
Producer produces the item 6  
Front -> 2  
Items -> 2 3 4 5 6

Rear -> 0

Enter your choice:1

Inserted -> 7

Producer produces the item 7

Front -> 2

Items -> 2 3 4 5 6 7

Rear -> 1

Enter your choice:2

Consumer consumes item

8 Deleted element -> 2

Front -> 3

Items -> 3 4 5 6 7

Rear -> 1

Enter your choice:1

Inserted -> 8

Producer produces the item 8

Front -> 3

Items -> 3 4 5 6 7 8

Rear -> 2

Enter your choice:2

Consumer consumes item

9 Deleted element -> 3

Front -> 4

Items -> 4 5 6 7 8

Rear -> 2

Enter your choice:2

Consumer consumes item

9 Deleted element -> 4

Front -> 5

Items -> 5 6 7 8

Rear -> 2

Enter your choice:2

Consumer consumes item  
9 Deleted element -> 5

Front -> 0  
Items -> 6 7 8  
Rear -> 2

Enter your choice:2

Consumer consumes item  
9 Deleted element -> 6

Front -> 1  
Items -> 7 8  
Rear -> 2

Enter your choice:2

Consumer consumes item  
9 Deleted element -> 7

Front -> 2  
Items -> 8  
Rear -> 2

Enter your choice:2

Consumer consumes item

9

Deleted element -> 8

Empty Queue

Enter your choice:3