

ASSIGNMENT 13 >> PIPELINE

```
#include <iostream>

using namespace std;

#define MAX 5 // Maximum number of orders the pizza parlor can take

class PizzaParlor {
private:
    int orders[MAX]; // Array to store orders
    int front, rear; // Front and rear indices for the circular queue

public:
    // Constructor to initialize the queue
    PizzaParlor() {
        front = -1;
        rear = -1;
    }

    // Function to check if the queue is full
    bool isFull() {
        return ((rear + 1) % MAX == front);
    }

    // Function to check if the queue is empty
    bool isEmpty() {
        return (front == -1);
    }

    // Function to place an order (enqueue)
    void placeOrder(int orderID) {
```

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if (isFull()) {
    cout << "Order queue is full! Cannot place more orders." << endl;
    return;
}

// If the queue is initially empty
if (isEmpty()) {
    front = rear = 0;
} else {
    rear = (rear + 1) % MAX; // Circularly increment rear
}

orders[rear] = orderID;
cout << "Order " << orderID << " has been placed." << endl;
}

// Function to serve an order (dequeue)
void serveOrder() {
    if (isEmpty()) {
        cout << "No orders to serve! Queue is empty." << endl;
        return;
    }

    cout << "Order " << orders[front] << " has been served." << endl;

    // If the queue has only one element
    if (front == rear) {
        front = rear = -1; // Reset the queue to empty state
    } else {
        front = (front + 1) % MAX; // Circularly increment front
    }
}

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}

// Function to display all current orders
void displayOrders() {
    if (isEmpty()) {
        cout << "No current orders. The queue is empty." << endl;
        return;
    }

    cout << "Current orders in the queue: ";
    int i = front;
    while (true) {
        cout << orders[i] << " ";
        if (i == rear) break; // Stop when rear is reached
        i = (i + 1) % MAX;    // Circularly increment i
    }
    cout << endl;
}
};

```

```

int main() {
    PizzaParlor pizzaParlor;
    int choice, orderID;

    do {
        cout << "\nPizza Parlor Menu:\n";
        cout << "1. Place Order\n";
        cout << "2. Serve Order\n";
        cout << "3. Display Current Orders\n";
        cout << "4. Exit\n";
        cout << "Enter your choice: ";
    } while (choice != 4);
}

```

```
cin >> choice;

switch (choice) {
    case 1:
        cout << "Enter order ID: ";
        cin >> orderID;
        pizzaParlor.placeOrder(orderID);
        break;
    case 2:
        pizzaParlor.serveOrder();
        break;
    case 3:
        pizzaParlor.displayOrders();
        break;
    case 4:
        cout << "Exiting the system.\n";
        break;
    default:
        cout << "Invalid choice! Please try again.\n";
}
} while (choice != 4);

return 0;
}
```

Output

[Clear](#)

^ /tmp/6h7LfIqd0Z.o

Pizza Parlor Menu:

1. Place Order
2. Serve Order
3. Display Current Orders
4. Exit

Enter your choice: 1

Enter order ID: 236

Order 236 has been placed.

Pizza Parlor Menu:

1. Place Order
2. Serve Order
3. Display Current Orders
4. Exit

Enter your choice: 2

Order 236 has been served.

Pizza Parlor Menu:

1. Place Order
2. Serve Order
3. Display Current Orders
4. Exit

Enter your choice: 3

No current orders. The queue is empty.

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