```
#include <iostream>
#include<stdlib.h>
using namespace std;
class node
   public:
   node* next;
node* prev;
   int seat;
   string id;
   int status;
};
class cinemax
    public:
   node* head,* tail ,* temp;
   cinemax()
    {
       head=NULL;
   }
   void create_list();
   void display();
   void book();
   void cancel();
   void avail();
void cinemax::create_list()
    int i=1;
    temp=new node;
    temp->seat=1;
    temp->status=0;
    temp->id="null";
    tail=head=temp;
    for(int i=2;i<=70;i++)</pre>
      node *p;
      p= new node;
      p->seat=i;
      p->status=0;
      p->id="null";
      tail->next=p;
      p->prev=tail;
      tail=p;
      tail->next=head;
      head->prev=tail;
   }
void cinemax::display()
       int r=1;
       node* temp;
       temp=head;
       int count=0;
cout<<"\n----
\n";
       cout<<"
                                             Screen this
way
\n";
       while(temp->next!=head)
```

```
if(temp->seat/10==0)
             cout<<"S0"<<temp->seat<<" :";
             else
             cout<<"S"<<temp->seat<<" :";</pre>
             if(temp->status==0)
             cout<<"|___| ";
             else
             cout<<"|_B_| ";
             count++;
             if(count%7==0)
             cout<<endl;</pre>
             r++;
             }
             temp=temp->next;
         }
             cout<<"S"<<temp->seat<<" :";</pre>
             if(temp->status==0)
             cout<<"|___| ";
             else
             cout<<"|_B_| ";
    }
}
void cinemax::book()
    int x;
    string y;
    label:
    cout<<"\n\nEnter seat number to be booked\n";</pre>
    cout<<"Enter your id number\n";</pre>
    cin>>y;
if(x<1||x>70)
         cout<<"Enter correct seat number to book (1-70)\n";</pre>
         goto label;
    }
    node *temp;
    //temp=new node;
    temp=head;
    while(temp->seat!=x)
    {
         temp=temp->next;
    if(temp->status==1)
    cout<<"seat already booked!\n";</pre>
    else{
    temp->status=1;
    temp->id=y;
    cout<<"seat "<<x<<" booked!\n";</pre>
    }
}
void cinemax::cancel()
    int x;
    string y;
    cout<<"enter seat number to cancel booking\n";</pre>
    cin>>x;
    cout<<"enter you id\n";</pre>
    cin>>y;
```

```
if(x<1||x>70)
        cout<<"Enter correct seat number to cancel (1-70)\n";</pre>
        goto label1;
    }
    node *temp;
    //temp=new node;
    temp=head;
    while(temp->seat!=x)
        temp=temp->next;
    if(temp->status==0)
        cout<<"seat not booked yet!!\n";</pre>
    }
    else
    if(temp->id==y)
    temp->status=0;
    cout<<"seat cancelled!\n";</pre>
    }
    else
    cout<<"wrong user id ,seat cannot be cancelled\n";</pre>
}
void cinemax::avail()
     int r=1;
        node* temp;
        temp=head;
        int count=0;
        cout << "\n\n\n\";
cout<<"-----
\n";
        cout<<"
                                                         Screen this
                                     \n";
way
        while(temp->next!=head)
                    if(temp->seat/10==0)
                    cout<<"50"<<temp->seat<<" :";
                     cout<<"S"<<temp->seat<<" :";</pre>
                        if(temp->status==0)
                        cout<<"|___| ";
                    else if(temp->status==1)
                        cout<<"
                        count++;
                        if(count%7==0)
                        cout<<endl;</pre>
                        }
                     temp=temp->next;
            }
```

```
if(temp->status==0)
                 {
                    cout<<"S"<<temp->seat<<" :";
                    if(temp->status==0)
                    cout<<"|___| ";
                 }
}
int main()
   cinemax obj;
   obj.create_list();
   int ch;
   char c='y';
while(c=='y')
      obj.display();
                    cout<<"\n
                    CINEMAX MOVIE THEATRE \n";
       cout<<"
               cout<<"\nEnter choice\n1.Current seat status\n2.Book seat \n3.Available</pre>
seat\n4.Cancel seat\n";
       cin>>ch;
       switch(ch)
          case 1:obj.display();
                 break;
          case 2: obj.book();
                 break;
          case 3:obj.avail();
                 break;
          case 4: obj.cancel();
                 break;
          default: cout<<"Wrong choice input\n";</pre>
       cout<<"\nWant operation again (y/n)\n";</pre>
       cin>>c;
       system("clear");
   }
   return 0;
}
Output : -
                           Screen this way
S01 : |___ | S02 : |___ | S03 : |___ | S04 : |___ | S05 : |___
                                             I S06 : I
                                                    | S07 :|
S08 : | S09 : |
                 _| S10 :|___| S11 :|___| S12 :|
                                              S13 :|
                                                      | S14 :|
         S16 : B | S17 : S18 : S19 : B
                                                      | S21 :
                                              S20 :|
S15 :|
                                              S27 :|_
S22 : |___| S23 : |___|
                  S24 : | S25 : | S26 : |
                                                     S28 : B
                                                     __| S35 : İ
         S30 :|___
S29 : |
                  S31 : | ___ | S32 : |
                                     S33 :
                                              S34:|
                         __| S39 :|_B_|
                                                       S42 :|
S36 :|
         S37 : |
                  S38 :|
                                     S40 :|
                                              S41 :|
                        ___| S46 :|
         S44 : |___|
S43 :|
                  S45 :
                                     S47 : |
                                                       S49 :
                                              S48 :|
S50 :|
       _| S51 :|___|
                  S52 : | S53 : |
                                     S54 : |
                                              S55 :|
                                                       S56 :|
                        ___| S60 :|
S57 :|
         S58 :|
                  S59 : |
                                     S61 : |
                                              S62:|
                                                        S63 : |
                 | S66 :|
                          | S67 :|
                                    | S68 :|
                                             | S69 :|
                                                      | S70 :|
       CINEMAX MOVIE THEATRE
       ****************
```

- Enter choice
 1.Current seat status
 2.Book seat
 3.Available seat
 4.Cancel seat
 3

Screen this way	
S01 :	\$06 : \$07 : \$13 : \$14 : \$20 : \$21 : \$27 : \$28 : \$34 : \$35 : \$41 : \$42 : \$48 : \$49 : \$55 : \$56 : \$62 : \$63 : \$69 : \$70 :