# Suyog Shejal

+91-9325285808 | suyogshejal2004@gmail.com | portfolio | github | linkedin.com/in/suyogshejal/

#### **PROFILE**

Self-motivated BCA student who is passionate about developing cross-platform mobile apps using React Native.

#### **EDUCATION**

Amrita VIshwa VIdyapeetham

Kerala, India 2024 – Present

### **Bachelor of Computer Applications (BCA)**

- Cumulative CGPA: 9.12 (as of Semester 2, 2024-2025)
- Semester 2 SGPA: 9.29
- Relevant Coursework: Java, Data Structures, Web Applications, Android Development, etc.

### **SKILLS**

Technical: SQL, JavaScript, Kotlin, React Native, HTML, CSS, TypeScript, Flutter, Dart

Tools: VS Code, Git, GitHub, Android Studio, IntelliJ IDEA

#### **CERTIFICATIONS**

- React Native The Practical Guide, by Maximilian Schwarzmüller (Academind), **Udemy.** Started in June 2025 In Progress
- React Native Certificate by Tutedude (link)
- Flutter Development Certificate by Tutedude (link)

#### **PROJECTS**

## React Native Job Listing App (<u>link</u>)

A job listing app to view, save, and explore jobs with smooth navigation and storage.

- Fetched and paginated jobs via REST API using Axios.
- Added bookmarking functionality using Async Storage.
- Integrated job details screen with contact options (WhatsApp, call)
- Animated UI using LayoutAnimation and Animated API
- Used React Navigation for smooth screen transitions and React Native Paper for styling
- Tools Used: React Native, Expo, Axios, AsyncStorage, React Navigation, React Native Paper

#### Goal App (link)

A minimalist goal-tracking app that allows users to add, delete, and save their personal goals.

- Built using React Native with support for both Expo and CLI.
- Implemented AsyncStorage for saving goals across app sessions.
- Designed a clean, responsive UI with vector icons to enhance user experience.
- Tools used: React Native, Expo, AsyncStorage, Vector Icons

## Guess My Number Game (link)

An interactive number-guessing game where users try to guess a randomly generated number.

04/24 - 05/24

- Built the core gameplay logic using React Native.
- Implemented feedback to display Don't lie you know this is incorrect. if the user tries to lie about their guess.
- Used react-native-vector-icons for interactive buttons and feedback icons.
- The app ensures users are guided through proper input and feedback during the game. **Tools**: React Native, useState, Expo, Vector Icons.

### **ACHIEVEMENTS**

• Outstanding Academic Performance: Achieved a cumulative CGPA of 9.12, with an SGPA of 9.29 in Semester 2 (2024–2025) and 8.94 in Semester 1.