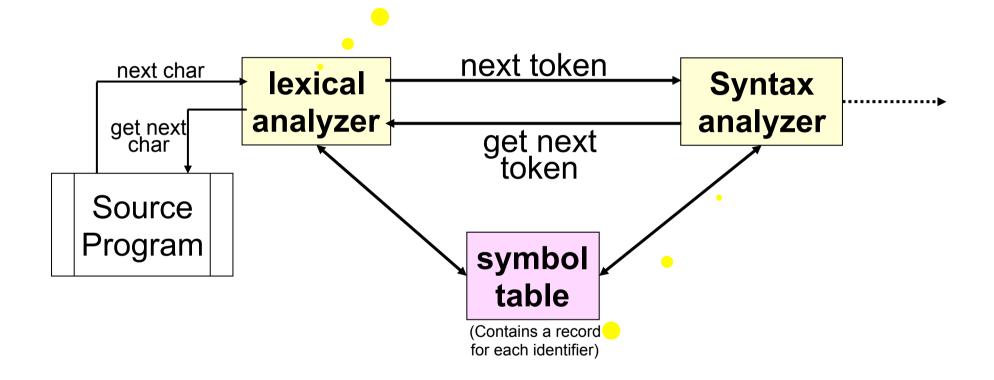
### **Language Processing Systems**

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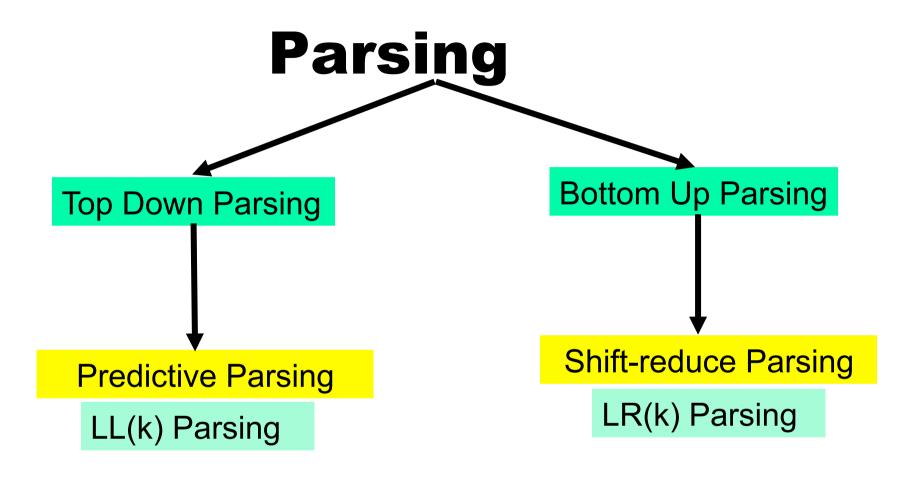
## Syntax Analysis (Parsing)

- 1. Uses Regular Expressions to define tokens
- 2. Uses Finite Automata to recognize tokens



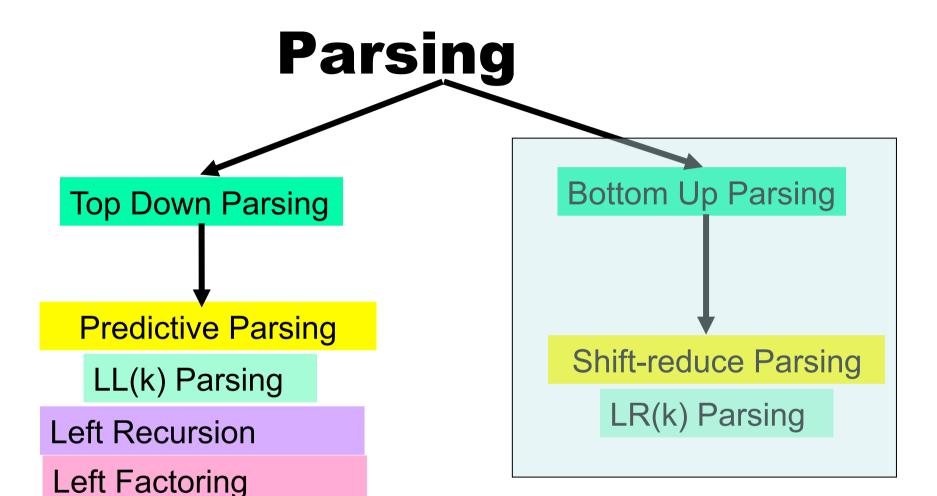
**Uses Top-down parsing or Bottom-up parsing** 

To construct a Parse tree



Left Recursion

**Left Factoring** 



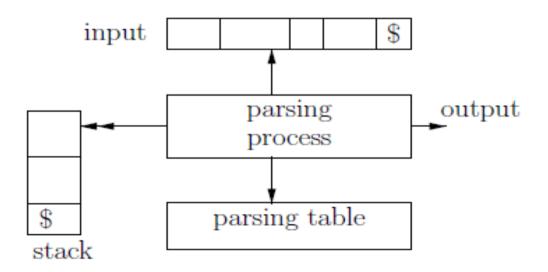
**Top-down parsers:** starts constructing the parse tree at the top (root) of the tree and move down towards the leaves.

Easy to implement by hand, but work with restricted grammars.

Example: predictive parsers

#### How it works?

- 1. Construct the *parsing table* from the given grammar
- 2. Apply the predictive parsing algorithm to construct the parse tree



#### 1. Construct the parsing table from the given grammar

The following algorithm shows how we can construct the *parsing table*:

**Input:** a grammar G

**Output:** the corresponding parsing table **M** 

Method: For each production A  $\rightarrow \alpha$  of the grammar do the following steps:

- 1. For each terminal a in FIRST( $\alpha$ ), add A  $\rightarrow \alpha$  to M[A,a].
- 2. If  $\lambda$  in FIRST( $\alpha$ ), add  $A \rightarrow \alpha$  to M[A,b] for each terminal b in FOLLOW(A).
- 3. If  $\lambda$  FIRST( $\alpha$ ) and \$ in FOLLOW(A), add A  $\rightarrow \alpha$  to M[A,\$]

#### 2. Apply the predictive parsing algorithm to construct the parse tree

The following algorithm shows how we can construct the move parsing table for an input string w\$ with respect to a given grammar G.

```
set ip to point to the first symbol of the input string w$
repeat
   if Top(stack) is a terminal or $ then
        if Top(stack) = Current-Input(ip) then
             Pop(stack) and advance ip
        else null
   else
         if M[X,a]= X \rightarrow Y_1Y_2 ... Y_k then
        begin
           Pop(stack):
           Push Y_1; Y_2;...; Y_k onto the stack, with Y_1 on top;
           Output the production X \rightarrow Y_1Y_2 ... Y_k
        end
    else null
until Top(stack) = $ (i.e. the stack become empty)
```

#### 2. Apply the predictive parsing algorithm to construct the parse tree

Example

Grammar:

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \lambda$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \lambda$$

$$F \rightarrow (E) \mid id$$



Parsing Table:

NON-		INPUT SYMBOL						
TERMINAL	id	+	*	(	)	\$		
E	$E \rightarrow TE'$			$E \rightarrow TE'$				
E'		$E' \rightarrow +TE'$			$E' \rightarrow \lambda$	$E' \rightarrow \lambda$		
Т	$T \rightarrow FT'$			$T \rightarrow FT'$				
T'		T′→ λ	$T' \rightarrow *FT'$		$T' \rightarrow \lambda$	$T' \rightarrow \lambda$		
F	$F \rightarrow id$			F → (E)				
	_	TERMINAL id  E $E \rightarrow TE'$ E'  T $T \rightarrow FT'$ T'	TERMINALid+E $E \rightarrow TE'$ E' $E' \rightarrow +TE'$ T $T \rightarrow FT'$ T' $T' \rightarrow \lambda$	TERMINAL id + *  E $E \rightarrow TE'$ E' $E' \rightarrow +TE'$ T $T \rightarrow FT'$ T' $T' \rightarrow \lambda$ $T' \rightarrow *FT'$	TERMINALid+*(E $E \rightarrow TE'$ $E \rightarrow TE'$ E' $E' \rightarrow +TE'$ $E' \rightarrow +TE'$ T $T \rightarrow FT'$ $T \rightarrow FT'$ T' $T' \rightarrow \lambda$ $T' \rightarrow *FT'$	TERMINALid+*()E $E \rightarrow TE'$ $E \rightarrow TE'$ E' $E' \rightarrow +TE'$ $E' \rightarrow \lambda$ T $T \rightarrow FT'$ $T \rightarrow FT'$ T' $T' \rightarrow \lambda$ $T' \rightarrow *FT'$ $T' \rightarrow \lambda$		

```
Set ip to point to the first symbol of the input string w$
repeat

if Top(stack) is a terminal or $ then

if Top(stack) = Current-Input(ip) then

Pop(stack) and advance ip

else

else null

if M[X,a]= X→ Y₁Y₂ ...Yk then

begin

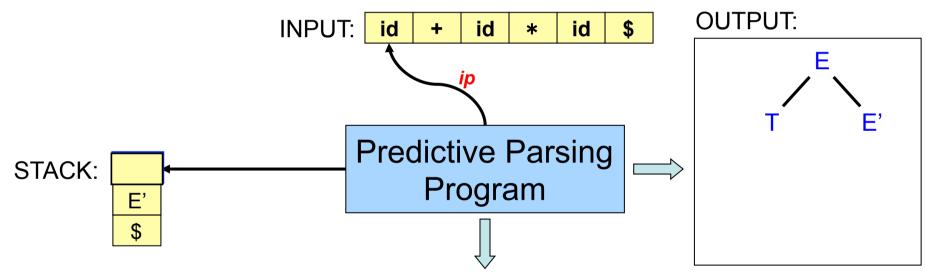
Pop(stack):

Push Y₁; Y₂;...; Yk onto the stack, with Y₁ on top;

end

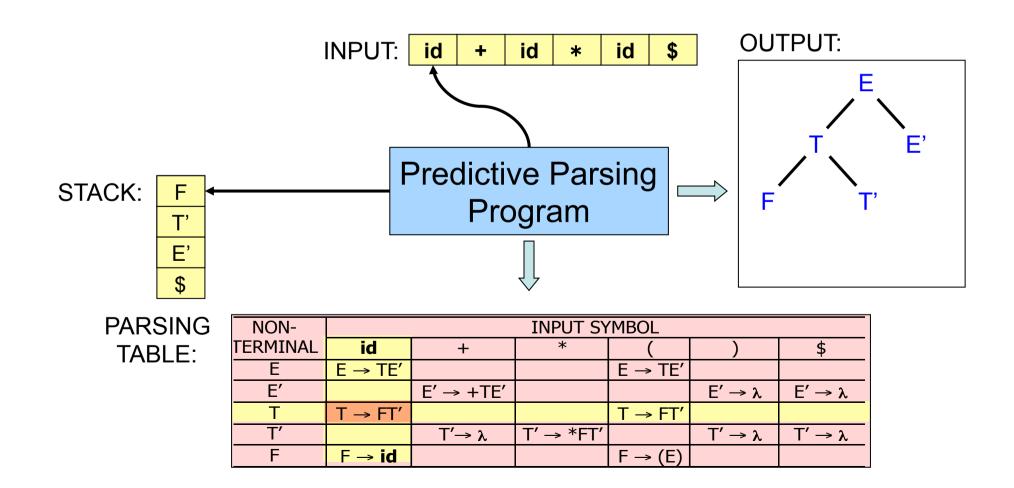
else null

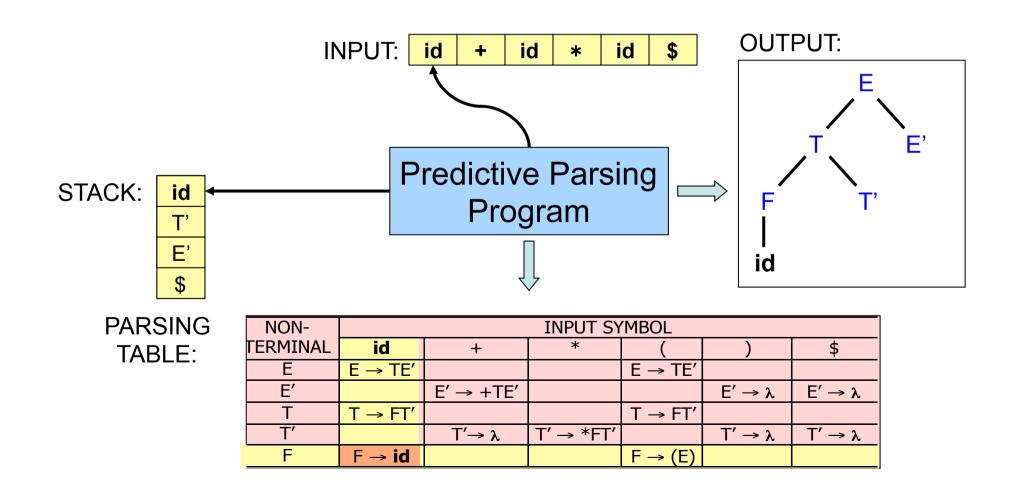
until Top(stack)=$ (i.e. the stack become empty)
```



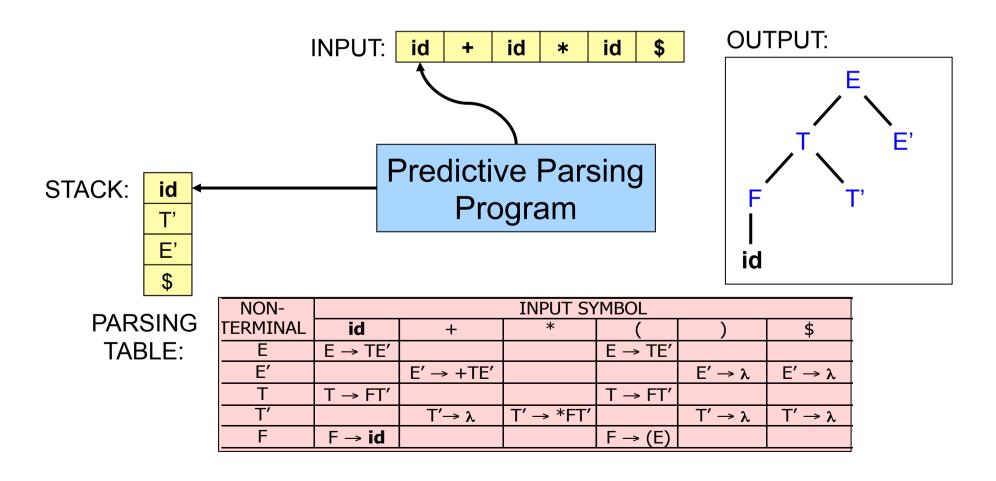
PARSING TABLE:

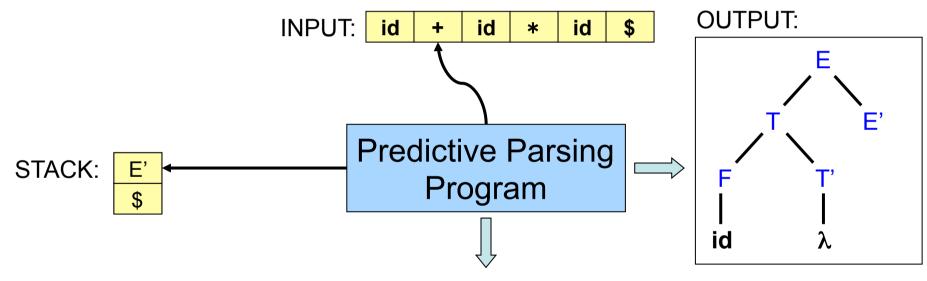
NON-		INPUT SYMBOL					
TERMINAL	id	+	*	(	)	\$	
E	$E \rightarrow TE'$			$E \rightarrow TE'$			
E'		$E' \rightarrow +TE'$			$E' \rightarrow \lambda$	$E' \rightarrow \lambda$	
Т	$T \rightarrow FT'$			$T \rightarrow FT'$			
T'		T′→ λ	$T' \rightarrow *FT'$		$T' \rightarrow \lambda$	$T' \rightarrow \lambda$	
F	$F \rightarrow id$			F → (E)			





Action when  $Top(Stack) = input \neq \$$ : Pop stack, advance input.



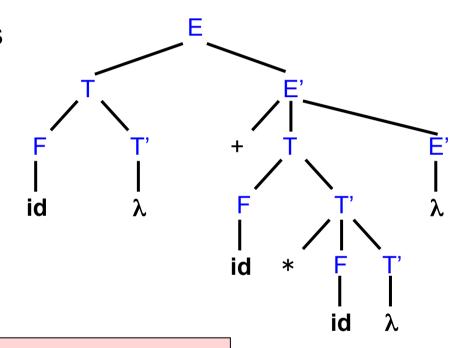


PARSING TABLE:

NON-	INPUT SYMBOL							
TERMINAL	id							
E	$E \rightarrow TE'$			E → TE′		·		
E'		E' → +TE'			$E' \rightarrow \lambda$	$E' \rightarrow \lambda$		
Т	$T \rightarrow FT'$			$T \rightarrow FT'$				
T'		T′→ λ	T′ → *FT′		$T' \rightarrow \lambda$	$T' \rightarrow \lambda$		
F	$F \rightarrow id$			F → (E)				

The predictive parser proceeds in this fashion emiting the following productions:

$$E' \rightarrow +TE'$$
 $T \rightarrow FT'$ 
 $F \rightarrow id$ 
 $T' \rightarrow *FT'$ 
 $F \rightarrow id$ 
 $T' \rightarrow \lambda$ 
 $E' \rightarrow \lambda$ 



When Top(Stack) = input = \$
the parser halts and accepts the input string.

## LL(k) Parser

This parser parses from left to right, and does a leftmost-derivation. It looks up 1 symbol ahead to choose its next action. Therefore, it is known as a LL(1) parser.

An LL(k) parser looks k symbols ahead to decide its action.

**LL(1)** A grammar whose parsing table has no multiply-defined entries

**LL(1)** grammars enjoys several nice properties: for example they are not ambiguous and not left recursive.

#### LL(1) A grammar whose parsing table has no multiply-defined entries

**Example 1** The grammar

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \lambda$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \lambda$$

$$F \rightarrow (E) \mid id$$

Whose PARSINGTABLE:

NON-	INPUT SYMBOL						
TERMINAL	id	+	*	(	)	\$	
Е	$E \rightarrow TE'$			$E \rightarrow TE'$			
E'		$E' \rightarrow +TE'$			$E' \rightarrow \lambda$	$E' \rightarrow \lambda$	
Т	$T \rightarrow FT'$			$T \rightarrow FT'$			
T'		T′→ λ	$T' \rightarrow *FT'$		$T' \rightarrow \lambda$	$T' \rightarrow \lambda$	
F	$F \rightarrow id$			F → (E)			

Is LL(1) grammar

## **LL(1)** A grammar whose parsing table has no multiply-defined entries

#### **Example 2**

The grammar

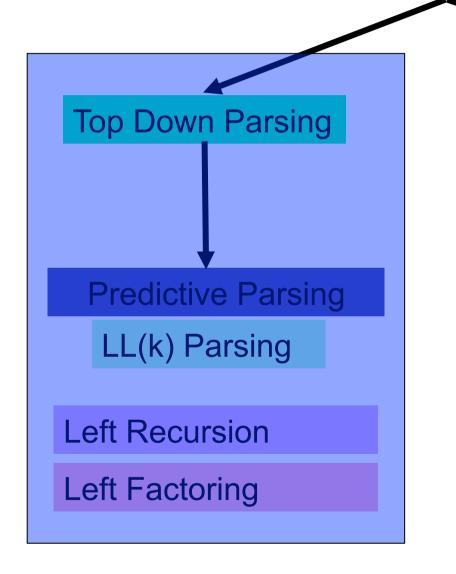
$$S \rightarrow iEtSS`| a$$
  
 $S' \rightarrow eS | \lambda$   
 $E \rightarrow Fb$ 

Whose PARSINGTABLE:

NON-	INPUT SYMBOL						
TERMINAL	а	b	е	i	t	\$	
S	S→ a			S → iEtSS'			
S'			$S' \to \lambda$ $S' \to eS$			$S' \rightarrow \lambda$	
E		E →b					

Is NOT LL(1) grammar

**Parsing** 



Bottom Up Parsing

Shift-reduce Parsing

LR(k) Parsing

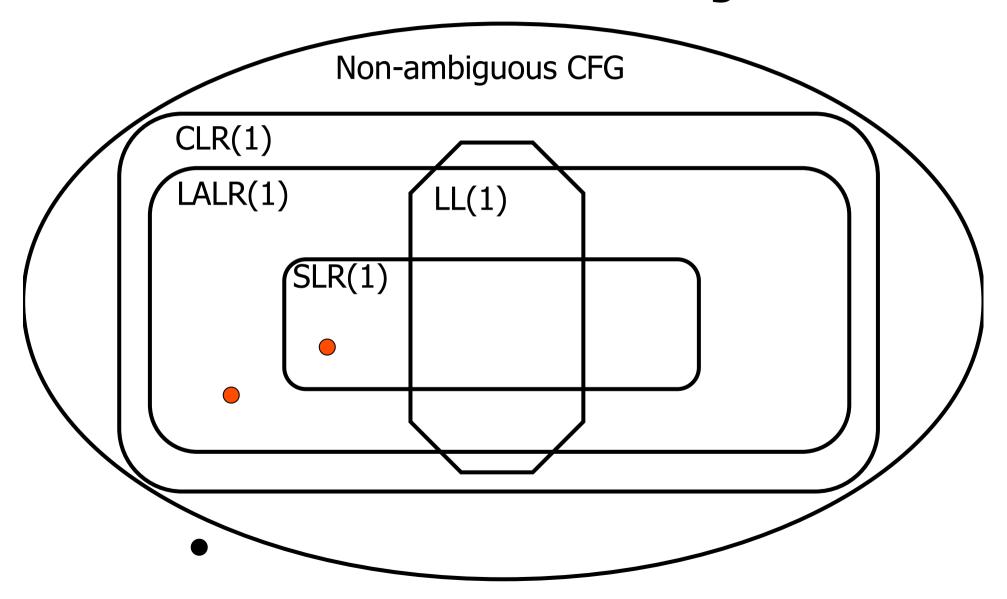
### **Bottom-Up Parsers**

**Bottom-up parsers:** build the nodes on the bottom of the parse tree first. Suitable for automatic parser generation, handle a larger class of grammars.

Examples: shift-reduce parser (or LR(*k*) parsers)

- No problem with left-recursion
- Widely used in practice
- LR(1), SLR(1), LALR(1)

## **Grammar Hierarchy**



- Works from tokens to start-symbol
- Repeat:
  - identify handle reducible sequence:
    - non-terminal is not constructed but
    - all its children have been constructed
  - reduce construct non-terminal and update stack
- Until reducing to start-symbol

Is the following grammar LL(1)?

$$E \rightarrow E + (E)$$
  
 $E \rightarrow i$ 

NO

$$1 + (2)$$
 $1 + (2) + (3)$ 

But this is a useful grammar

### **Bottom-Up Parser**

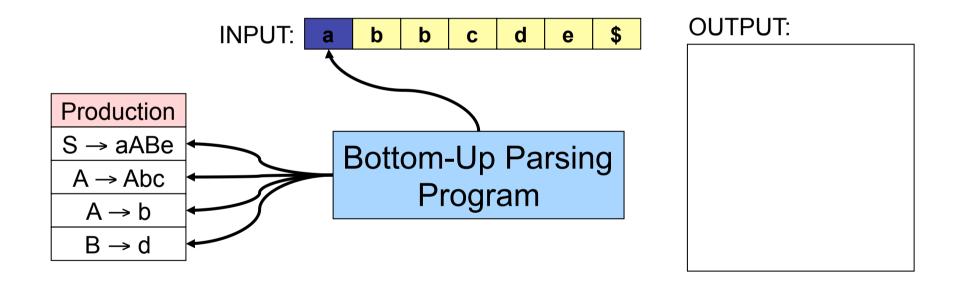
A bottom-up parser, or a shift-reduce parser, begins at the leaves and works up to the top of the tree.

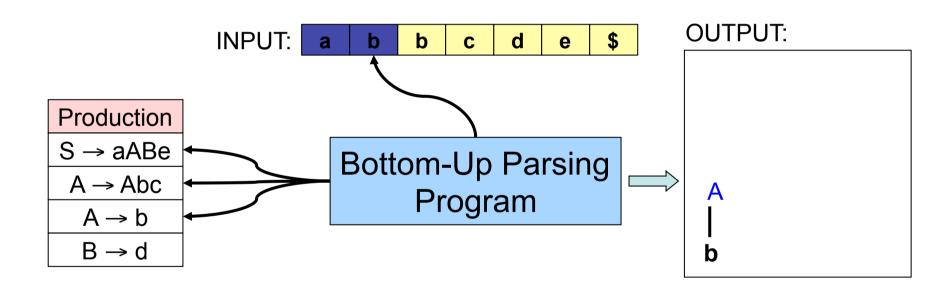
The reduction steps trace a rightmost derivation on reverse.

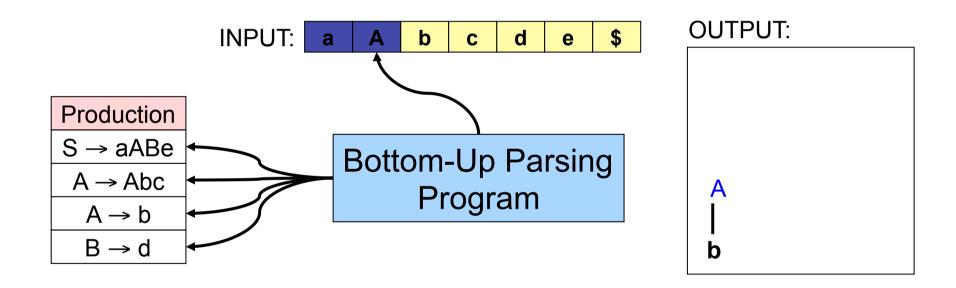
Consider the Grammar:

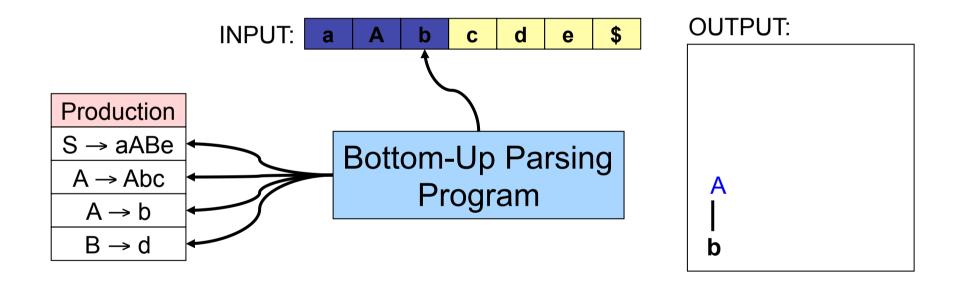
$$S \rightarrow aABe$$
  
 $A \rightarrow Abc \mid b$   
 $B \rightarrow d$ 

We want to parse the input string abbcde.



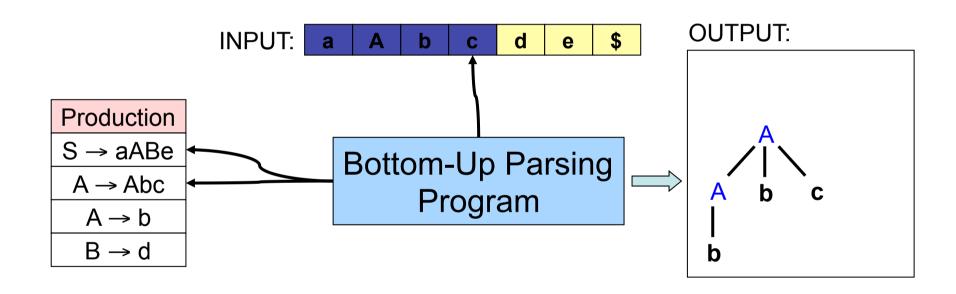


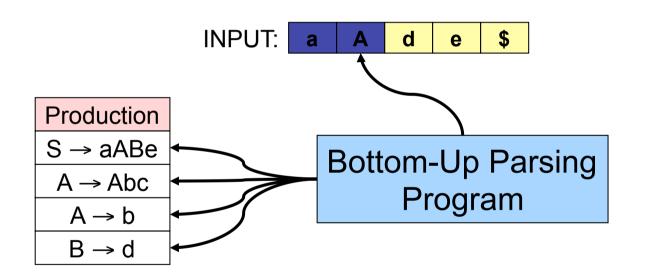




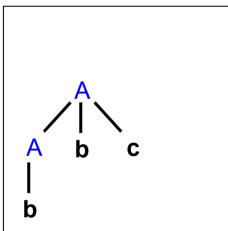
We are not reducing here in this example.

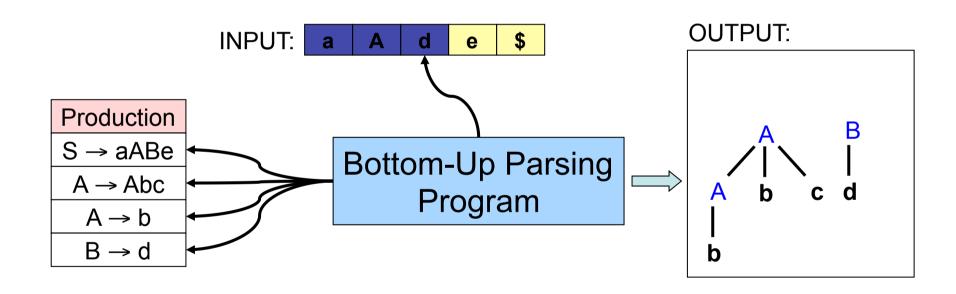
A parser would reduce, get stuck and then backtrack!

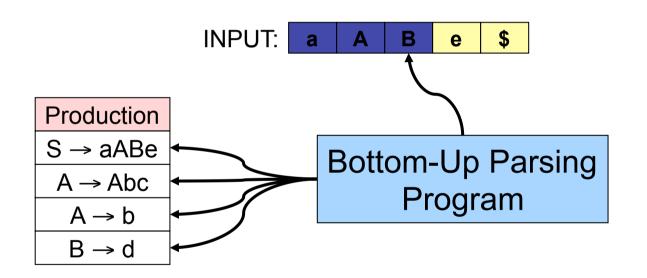




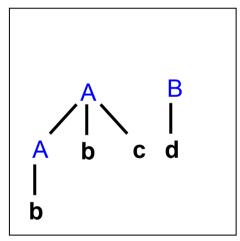
#### OUTPUT:

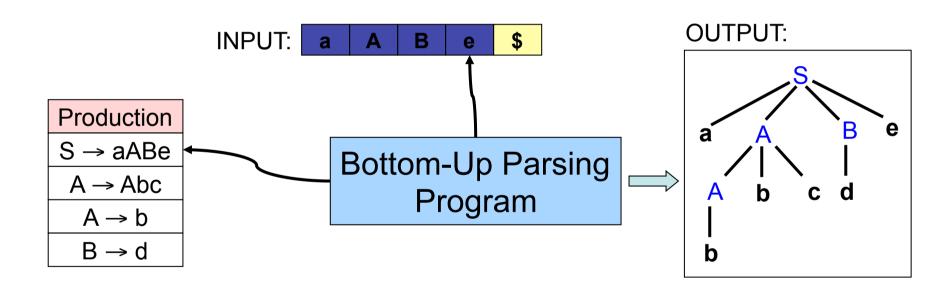


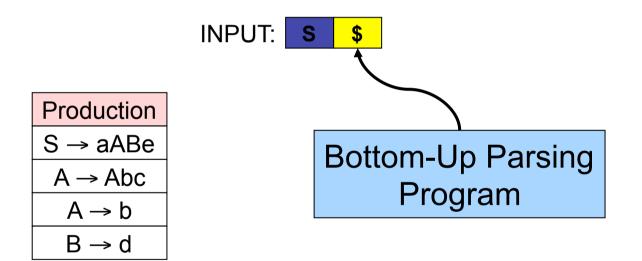


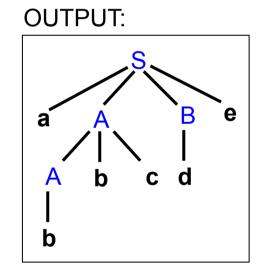


#### **OUTPUT**:









This parser is known as an LR Parser because it scans the input from Left to right, and it constructs a Rightmost derivation in reverse order.

The scanning of productions for matching with handles in the input string, and backtracking makes the method used in the previous example very inefficient.

Can we do better?

See next lecture