

Quiz 3

1. Briefly explain the compiler's scanner works?

It converts the original program's stream of characters into a stream of tokens. Spaces or comments in the program are removed in this process.

It uses Regular Expressions to define tokens, and uses Finite Automata to recognize tokens.

2. Give an example of 5 tokens.

- Operators: Factors like '=', '+', '-', '>' and so on.
- Keywords: Word factors like "if", "while", "for" and so on.
- Identifiers: Factors such as pi in program fragment `const pi = 3.14;`
- Numeric literals: Factors such as 43, 6.035, -3.6e10 and so on.
- Character literals: Factors like 'a', '~', and so on.

3. What is the general approach for the scanner to recognize a token?

1. Build a deterministic finite automaton (DFA) from regular expression E
2. Execute the DFA to determine whether an input string belongs to L(E)

4. What are regular definitions?

Regular definitions are regular expressions associated with suitable names.

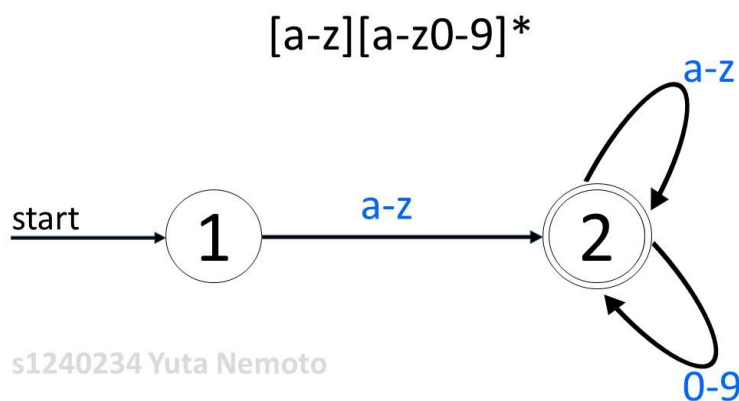
For example, the set of identifiers in Java can be expressed by the Following regular definition:

Letter $\rightarrow A|B|\dots|Z|a|b|\dots|z$

Digit $\rightarrow 0|1|2|\dots|9$

Id $\rightarrow \text{letter}(\text{letter}|\text{digit})^*$

5. Write an automaton for the regular expression $[a-z][a-z0-9]^*$



6. What is the general approach for writing a scanner?

The construction is done automatically by a tool such as the Unix program lex.

7. Briefly explain how to use Lex for scanner writing?

Using the source program language grammar to write a simple lex program and save it in a file named lex.l

Using the unix program lex to compile lex.l resulting in a C (scanner) program named lex.yy.c

Compiling and linking the C program lex.yy.c in a normal way resulting the required scanner.