Suzan Ayesh

Bethlehem, Palestine

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Objective

Driven Software Engineer with strong understanding of core internet technologies and a passion for continuous learning. Seeking to leverage my UI/UX design background, full-stack development experience, and technical support expertise to build scalable, user-centric applications and further my skills in the IT domain.

Experience

Executive Assistant & Technical Support

SIM & Internet Services Company | Jan 2025 - Present

- Provided executive administrative support while also contributing to technical operations and customer service.
- Delivered technical support for SIM and internet services, including troubleshooting client issues and resolving connectivity problems.
- Collaborated with product and development teams to design intuitive and user-friendly UI/UX interfaces for internal systems and client portals.
- Helped improve response time and user satisfaction through proactive support and feedback collection

UI/UX Designer (Freelancer)

Wetrade General Trading Company (Charegli Project) | Dec 2023-Apr 2024| Lebanon

- Designed comprehensive web and mobile interfaces in Figma for Charegli, a Lebanese online game-shipping platform.
- Improved navigation flow and visual consistency across all screens, increasing usability and engagement.

Project Coordinator & Developer

Sougify Seminar Project | Sep 2023–Jun 2024 | Team Work

- Led full-stack development of a B2B platform connecting Palestinian retailers with Turkish suppliers.
- Authored the Software Requirements Specification (SRS) and oversaw backend (Spring Boot, PostgreSQL) and frontend (Angular, Ionic) integration.
- Managed feature prioritization, sprint planning, and deployment on Railway.

Content Management System (CMS) Developer

Gaza Sky Geeks Training Project | Apr 2024 | Team Work

- Designed and implemented a CMS allowing non-technical users to create, manage, and publish digital content with ease.
- Built RESTful APIs in Express JS and integrated AWS S3 for asset storage and RDS for data persistence.

Flutter Developer

Suzi App | Sep 2023

- Developed a complete e-commerce mobile application using Flutter and MySQL.
- Implemented product browsing by category, search/filter functionality, cart management, and order placement with backend SQL logic.
- Designed a clean, responsive UI to ensure smooth user interactions on both Android and iOS devices.

Student Assistant

Bethlehem University, Dept. for Students with Disabilities | Sep 2021–Jul 2023

- Supported data entry, statistical analysis, and accessible academic material preparation.
- Collaborated with faculty to ensure inclusive course content delivery.

Volunteer Medic

Medical Relief | 2015-Nov 2024

• Provided emergency medical assistance at public events, led medical teams during marathons, and delivered first-aid training for doctors, students, and schools.

Education

Bachelor of Software Engineering

Bethlehem University | Sep 2020-Jul 2024

Certifications

- PIP Certification Jun 2025- June 2025 (6 months remotely)
- Linux Essentials, Gaza Sky Geeks (2023)(Short training Hebron)
- Advanced JavaScript, Gaza Sky Geeks (2023) (35- remotely)
- Cyber Security & Ethical Hacking, Hope International (Jordan-remotely, 2023)
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- Express JS Backend Development (300 hrs on-site, Hebron, 2023)
- Flutter Development (50 hrs Dura, Udacity curriculum & CoTeDe, 2023)
- Oracle Essentials (50h- remotely-2025)

Technical Skills

- Languages & Frameworks: Java, Spring Boot, PHP, JavaScript (ES6+), Node.js, Express.js, React, Flutter
- Web & UI/UX: HTML5/CSS3, Figma, UX/UI Design, REST API development
- Databases: MySQL, PostgreSQL, SQL
- Cloud & DevOps: AWS (EC2, S3, RDS), Railway, Docker, basic CI/CD
- Tools & IDEs: Git/GitHub, VS Code, Eclipse, IntelliJ IDEA, Trello, XAMPP
- Methodologies & Practices: Agile/Scrum, Teamwork, Unix/Linux, basic cybersecurity
- Additional: Python, Django (basic)

Languages

Arabic: NativeEnglish: Fluent

Turkish: Intermediate

Projects

Garden Shop (Full-Stack)

Spring Boot + React online fruit & vegetable store connecting farmers with customers. Designed ER and class diagrams; implemented inventory and order management.

• Web Shop (React & Mock APIs)

Responsive food-recipe app built during frontend course; focused on component-based architecture and state management.

• JobApp (UX/UI Prototype)

Figma-based prototype connecting West Bank job seekers with opportunities in Jerusalem; included user research, journey mapping, and accessibility features.

• Orphanage Database System

Team project designing an ER database for a Bethlehem orphanage; conducted stakeholder interviews and data modeling.