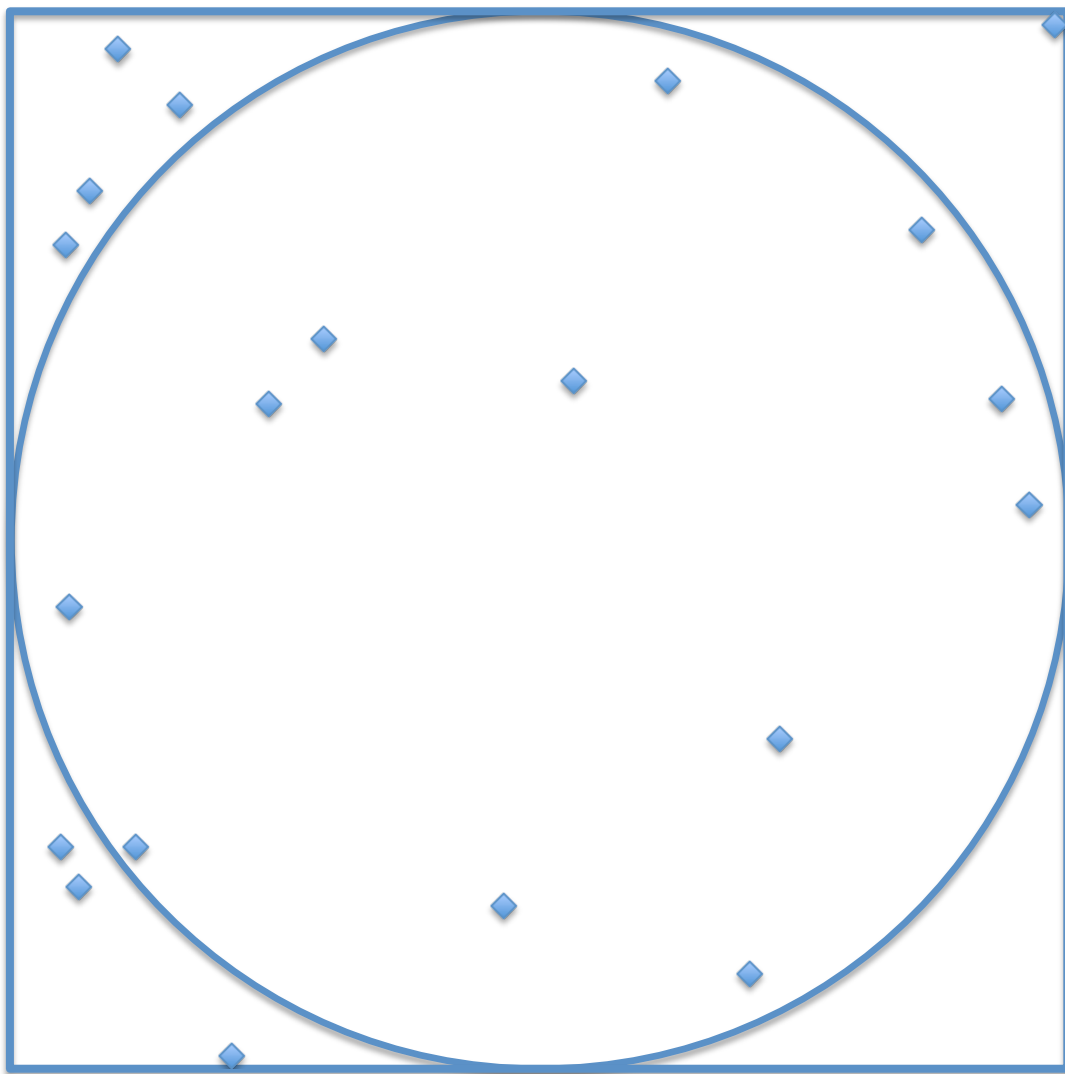


GPU Directions:

1. Count the number of darts inside the circle.
2. Report this number to the main GPU thread.

CPU Directions:

1. Count the number of darts inside the circle.
2. Record this number on your Memory sheet.

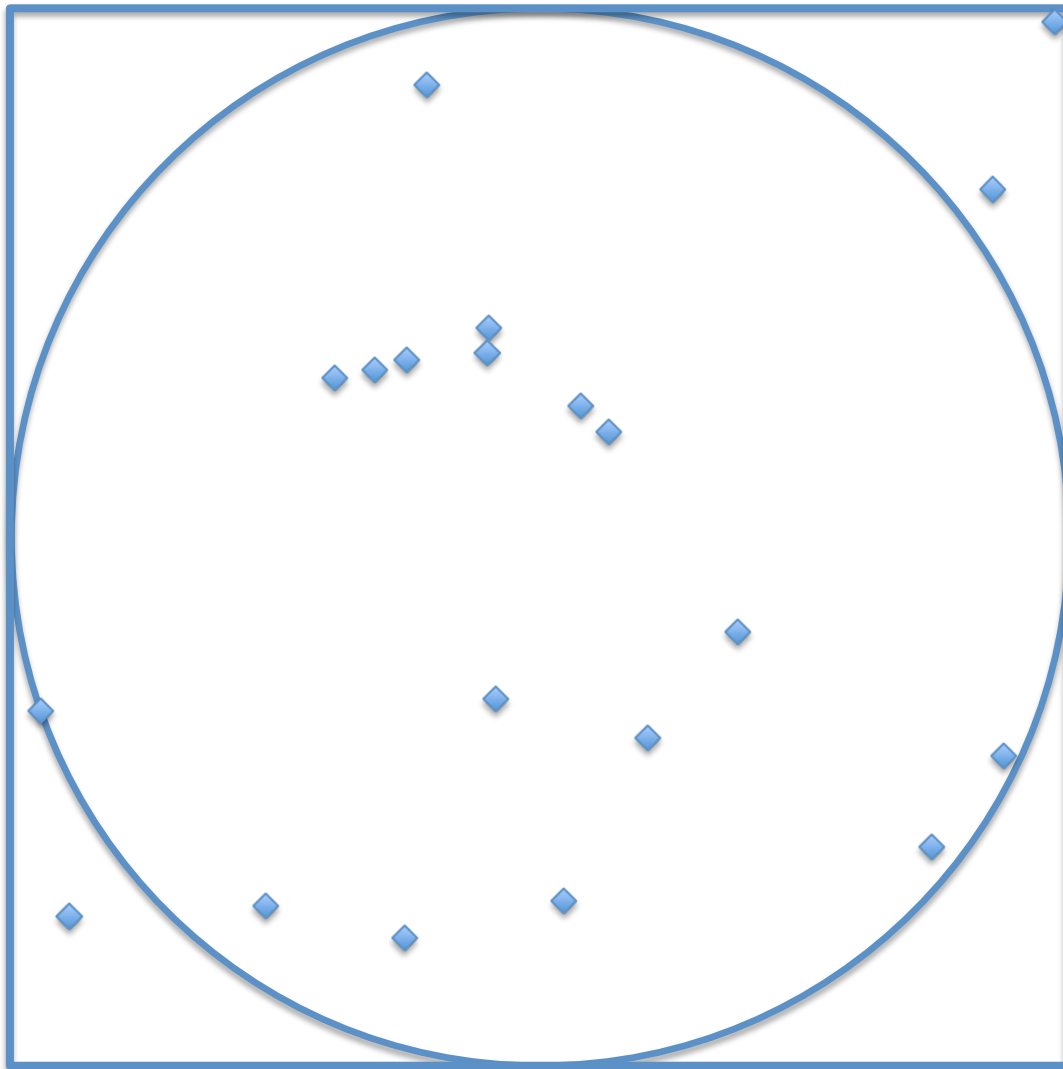


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CPU Directions:

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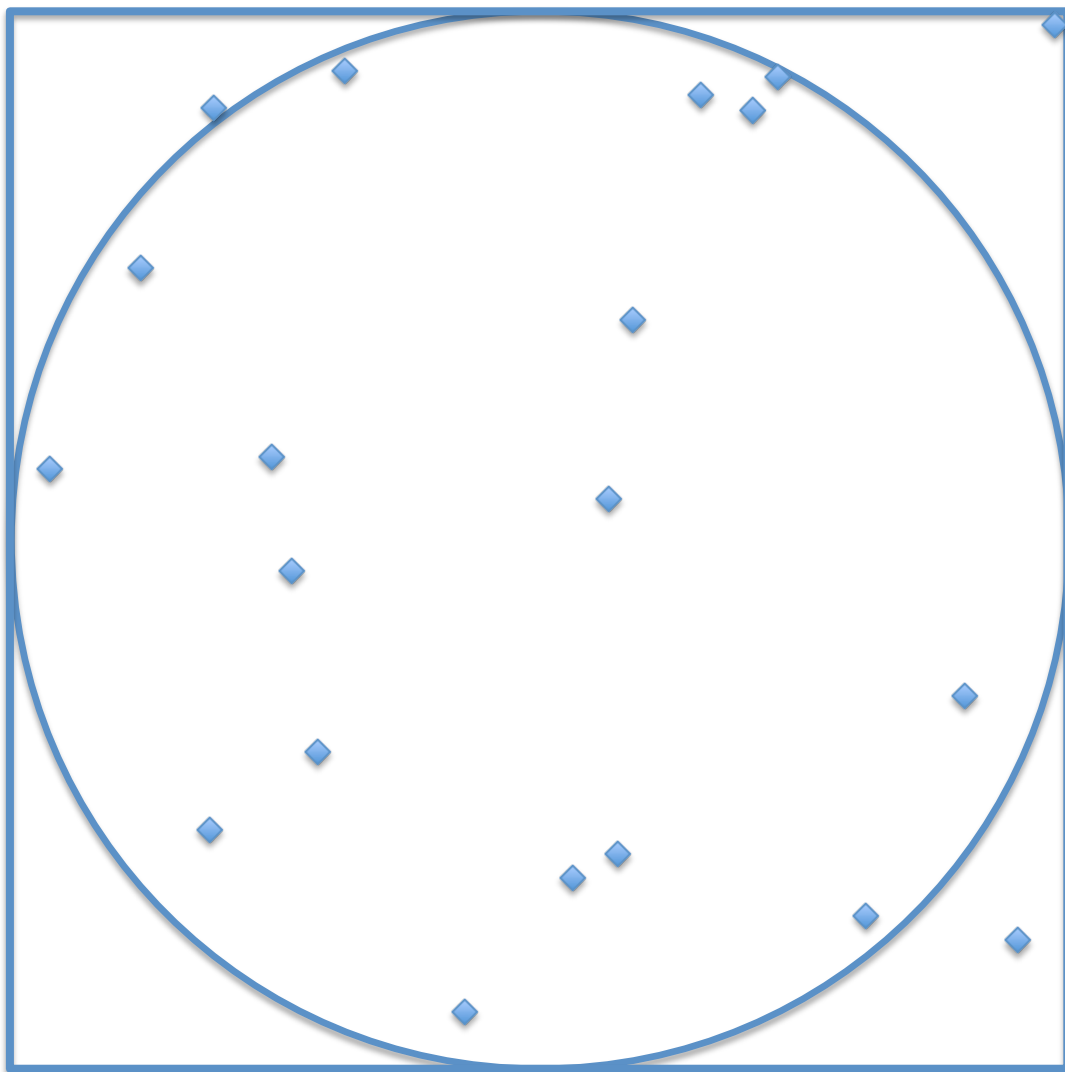


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CPU Directions:

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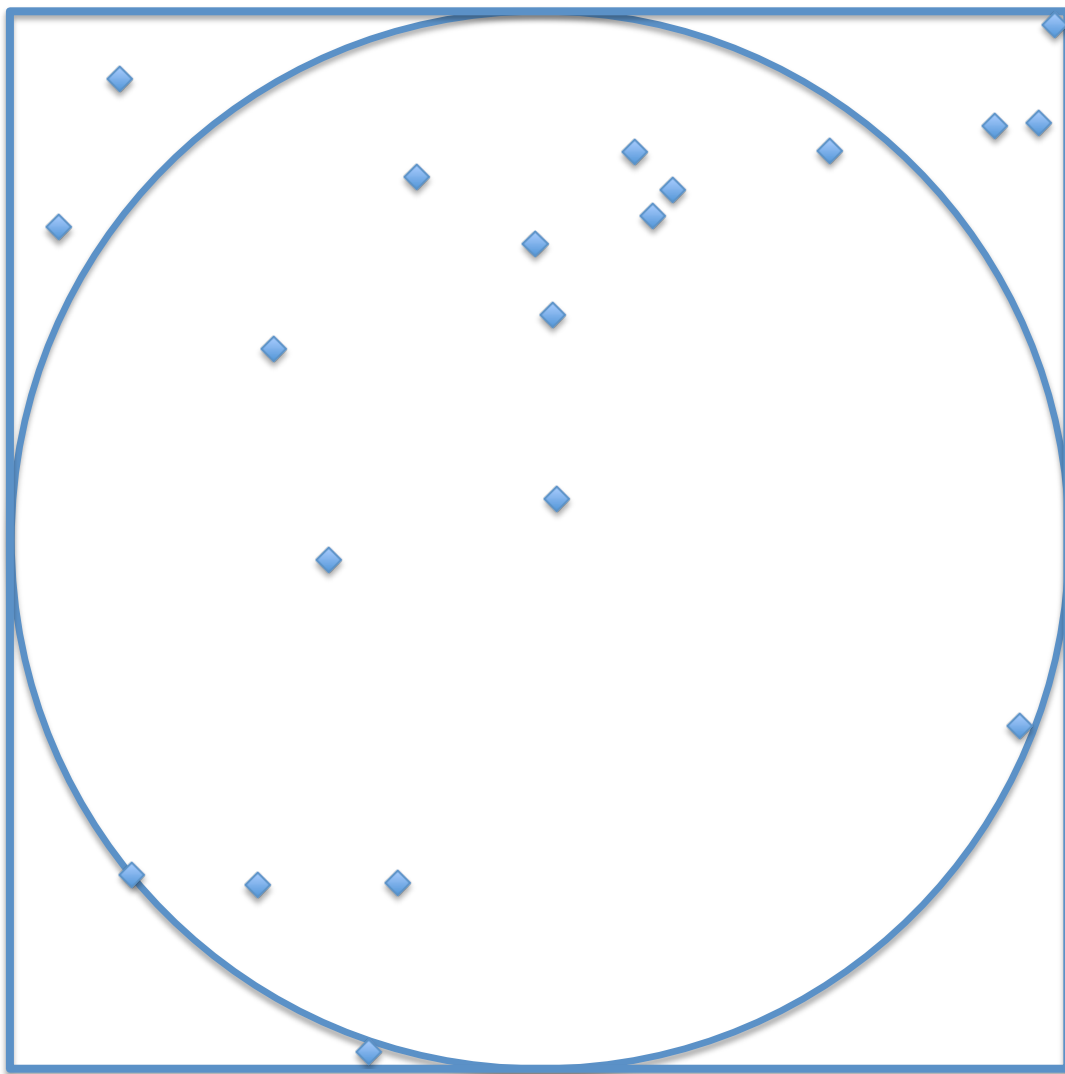


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2. Report this number to the main GPU thread.

CPU Directions:

1. Count the number of darts inside the circle.
2. Record this number on your Memory sheet.

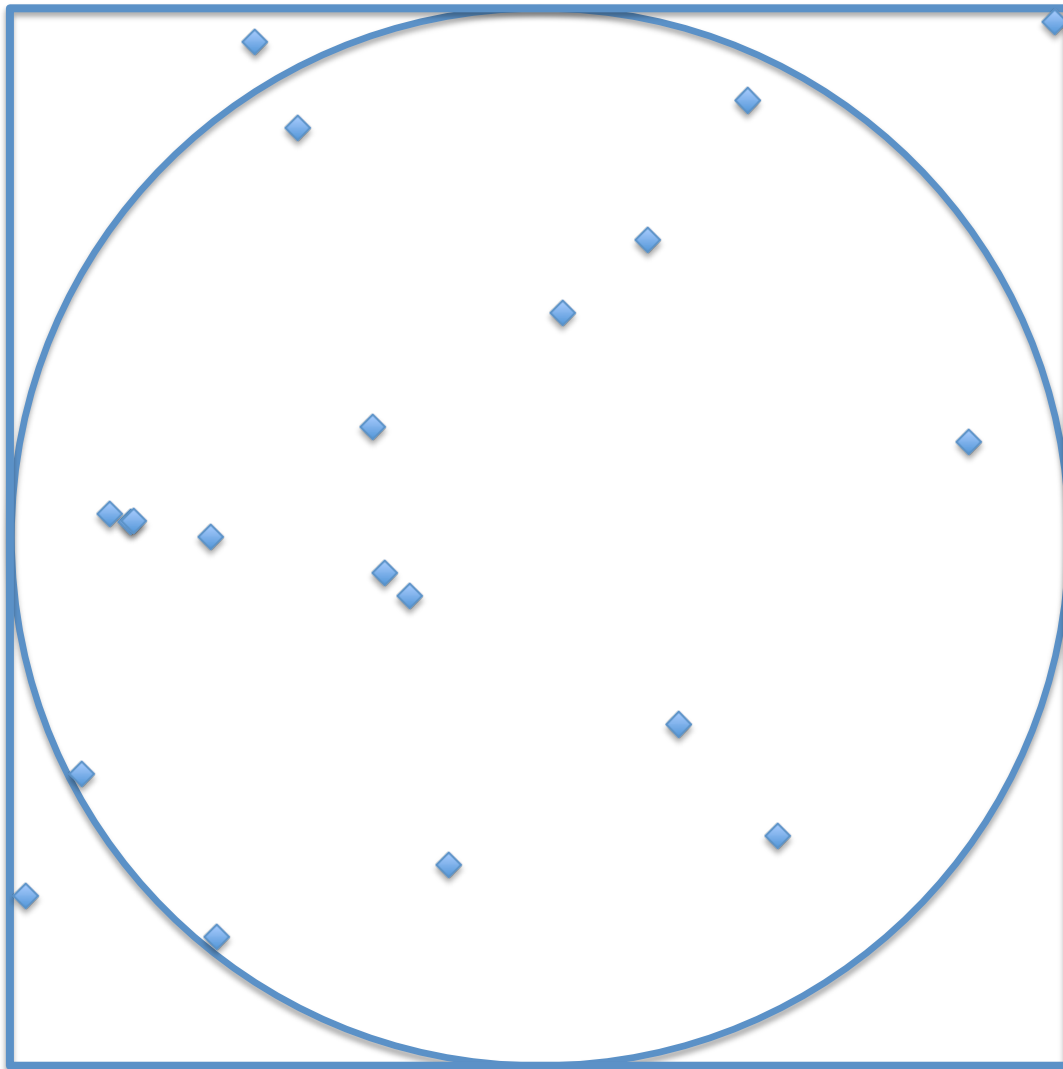


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CPU Directions:

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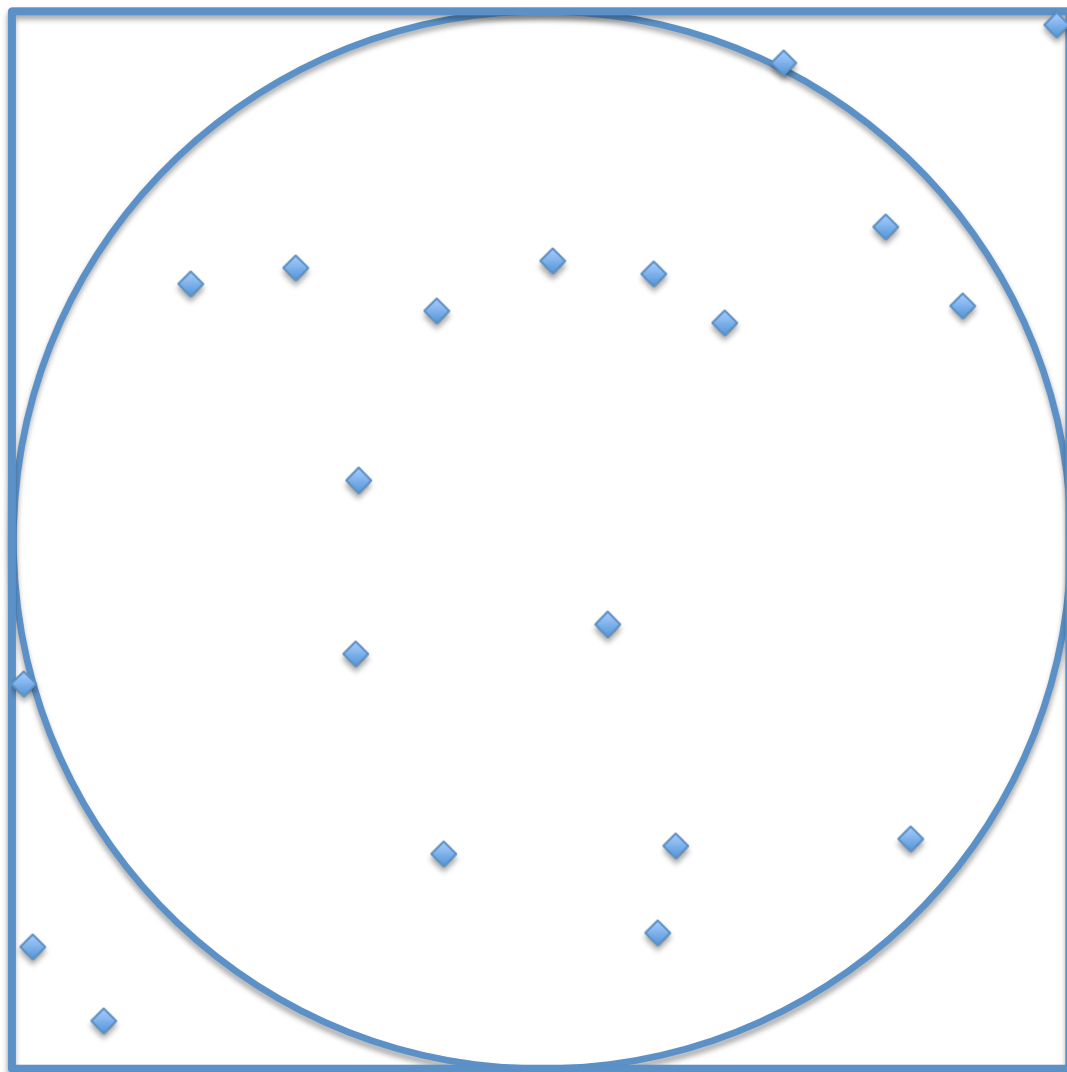


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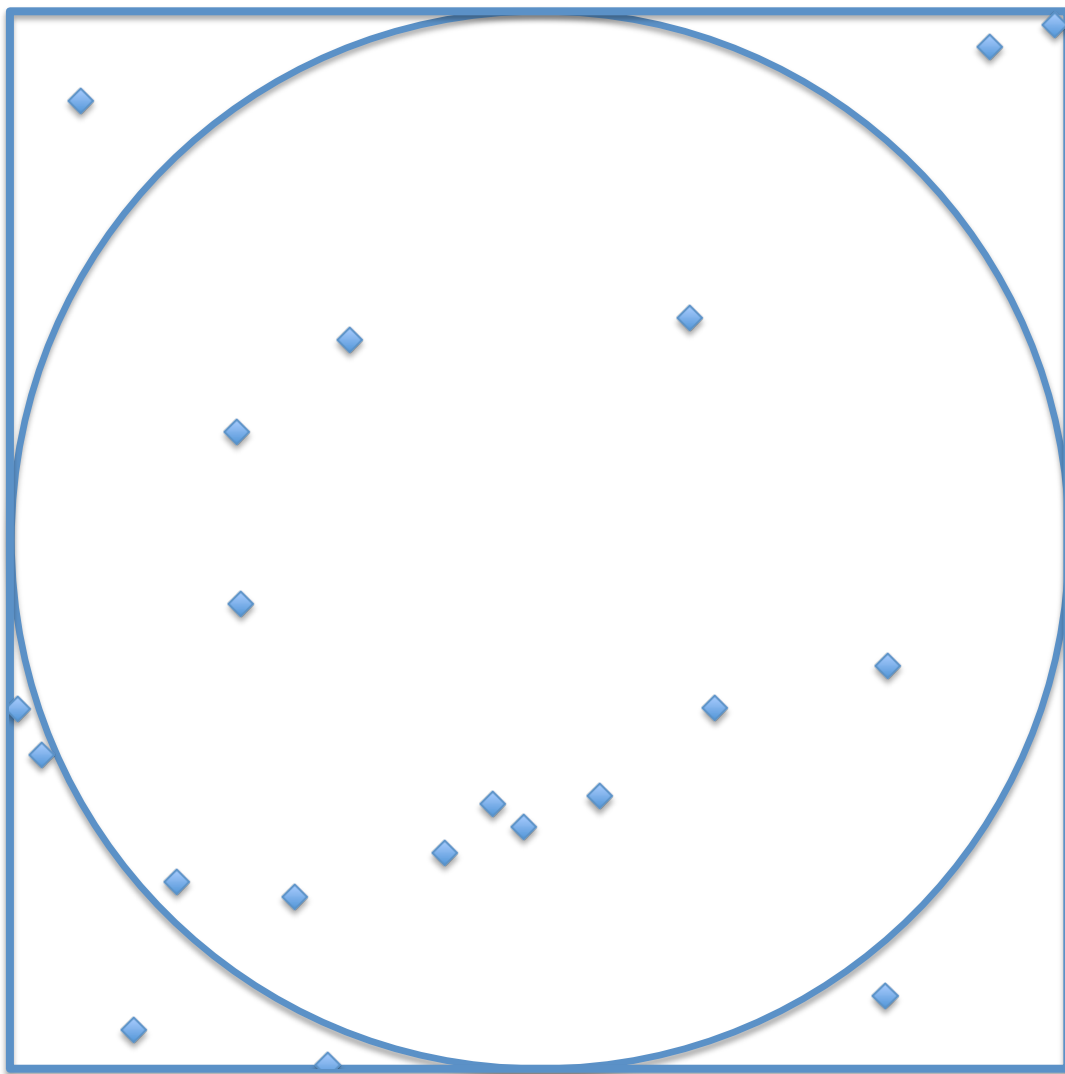


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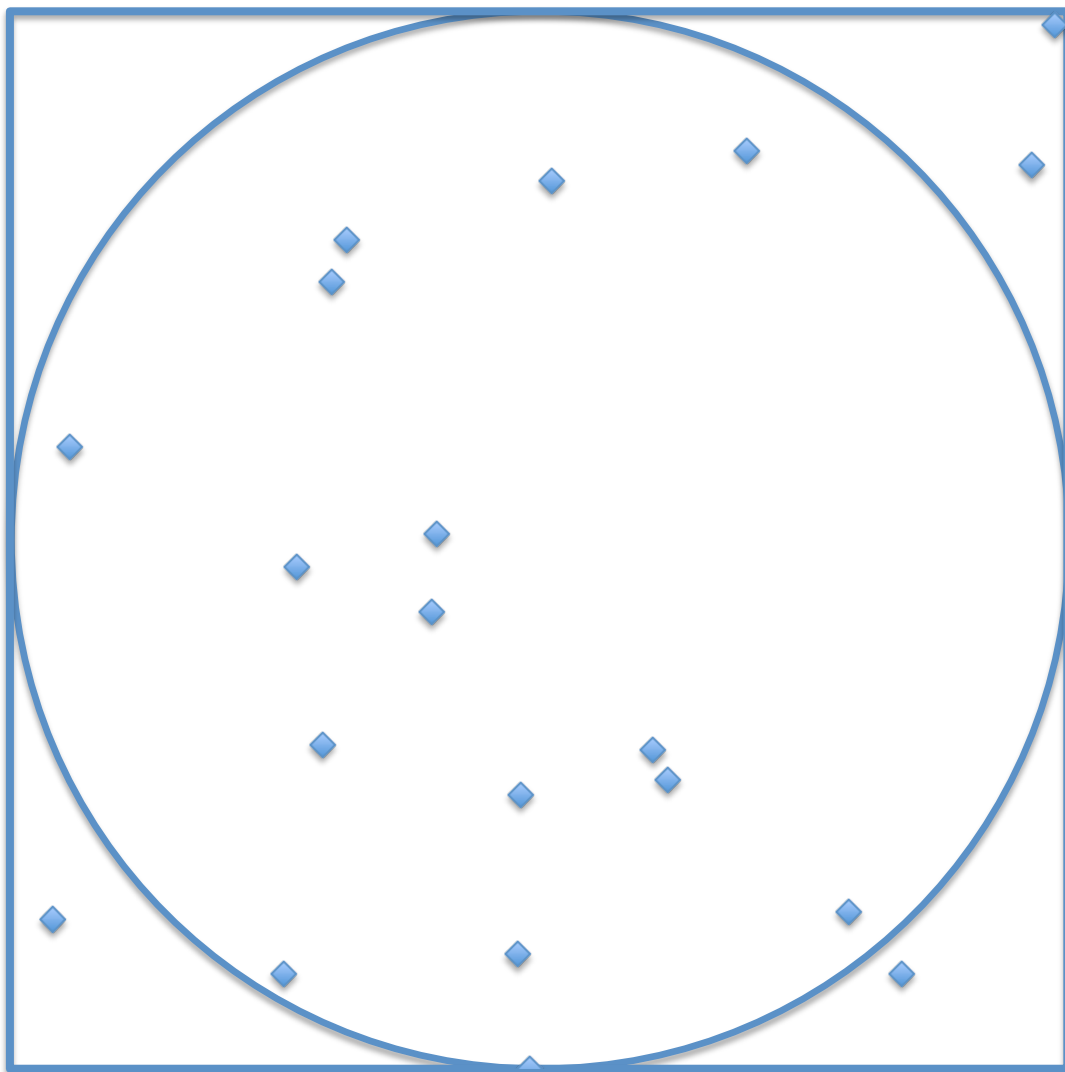
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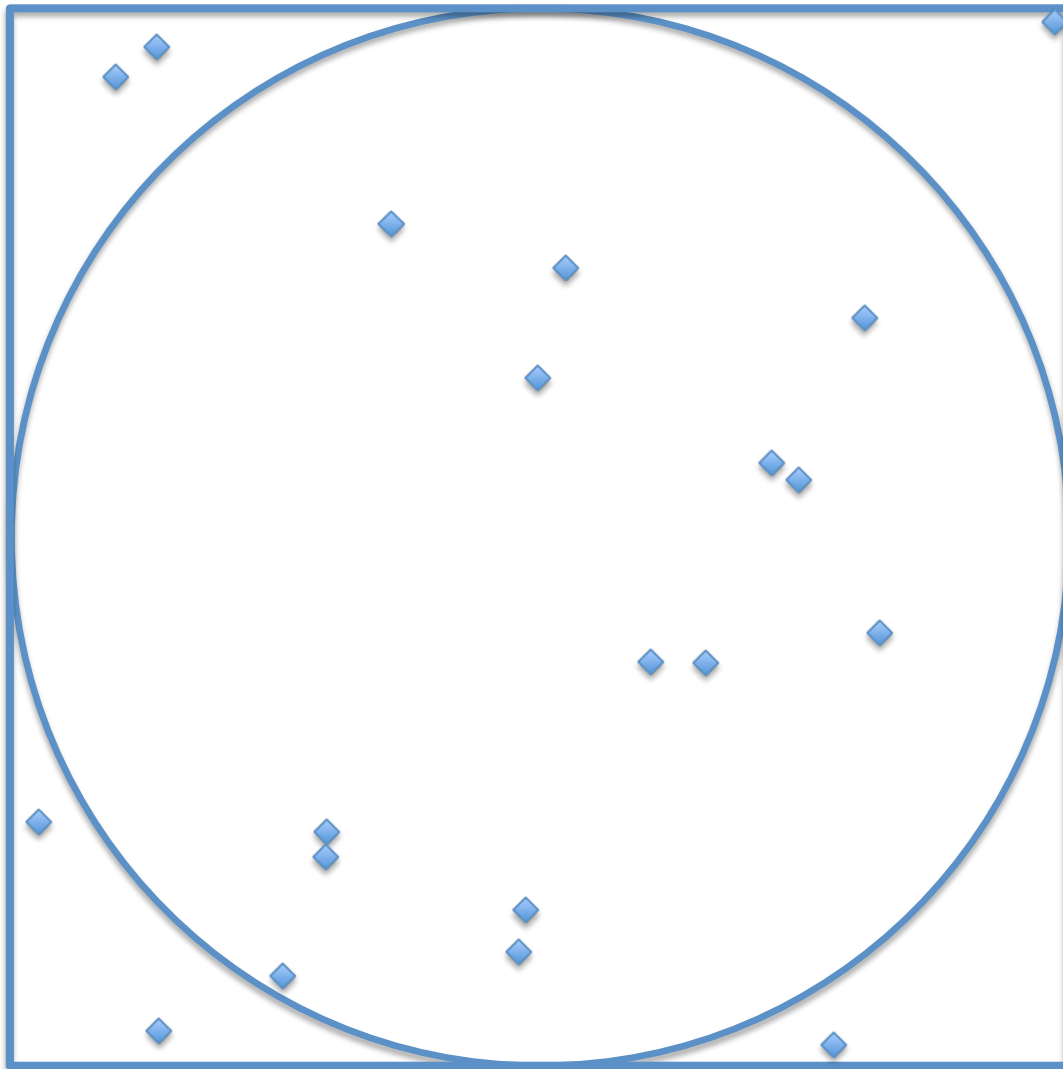


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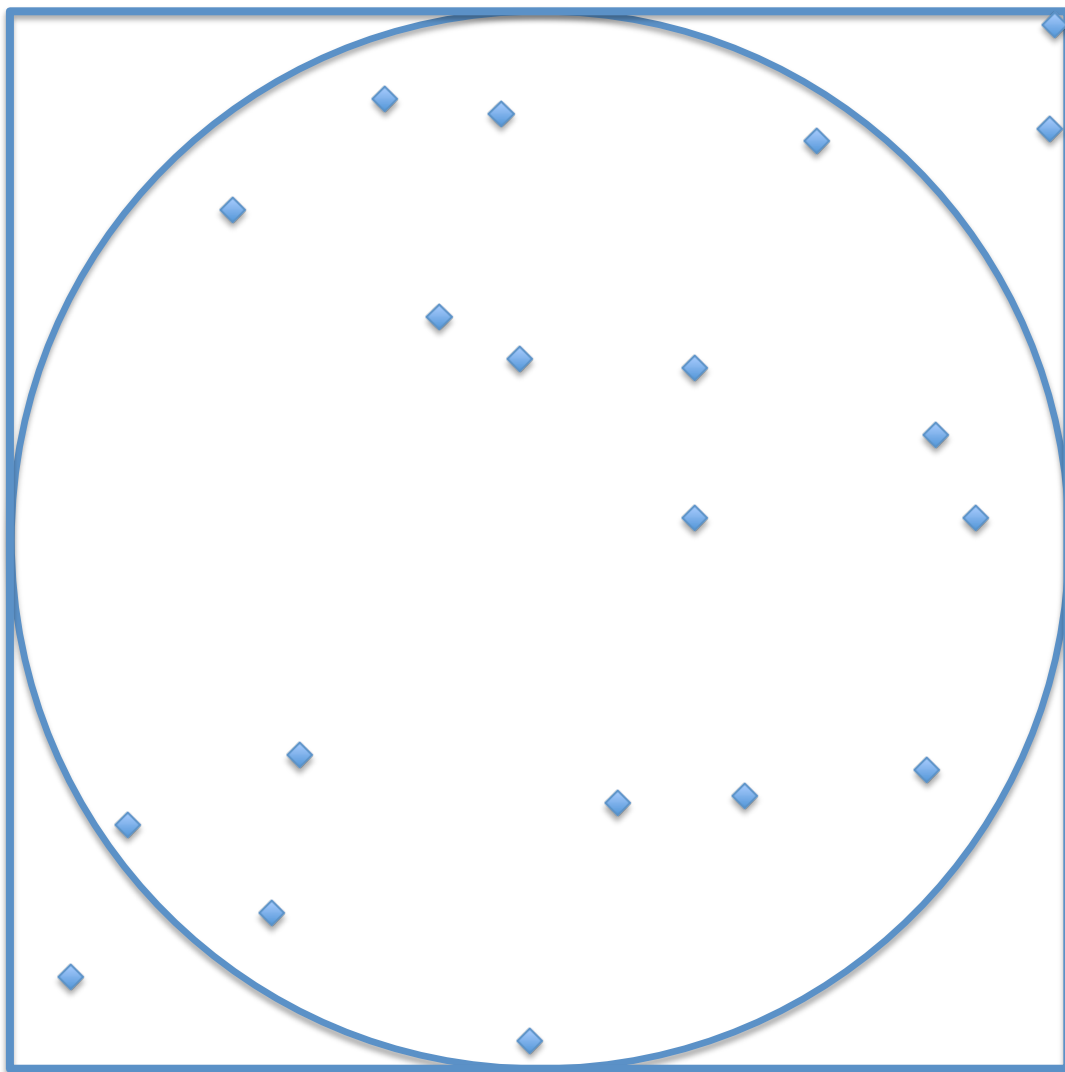


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1. Count the number of darts inside the circle.
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CPU Directions:

1. Count the number of darts inside the circle.
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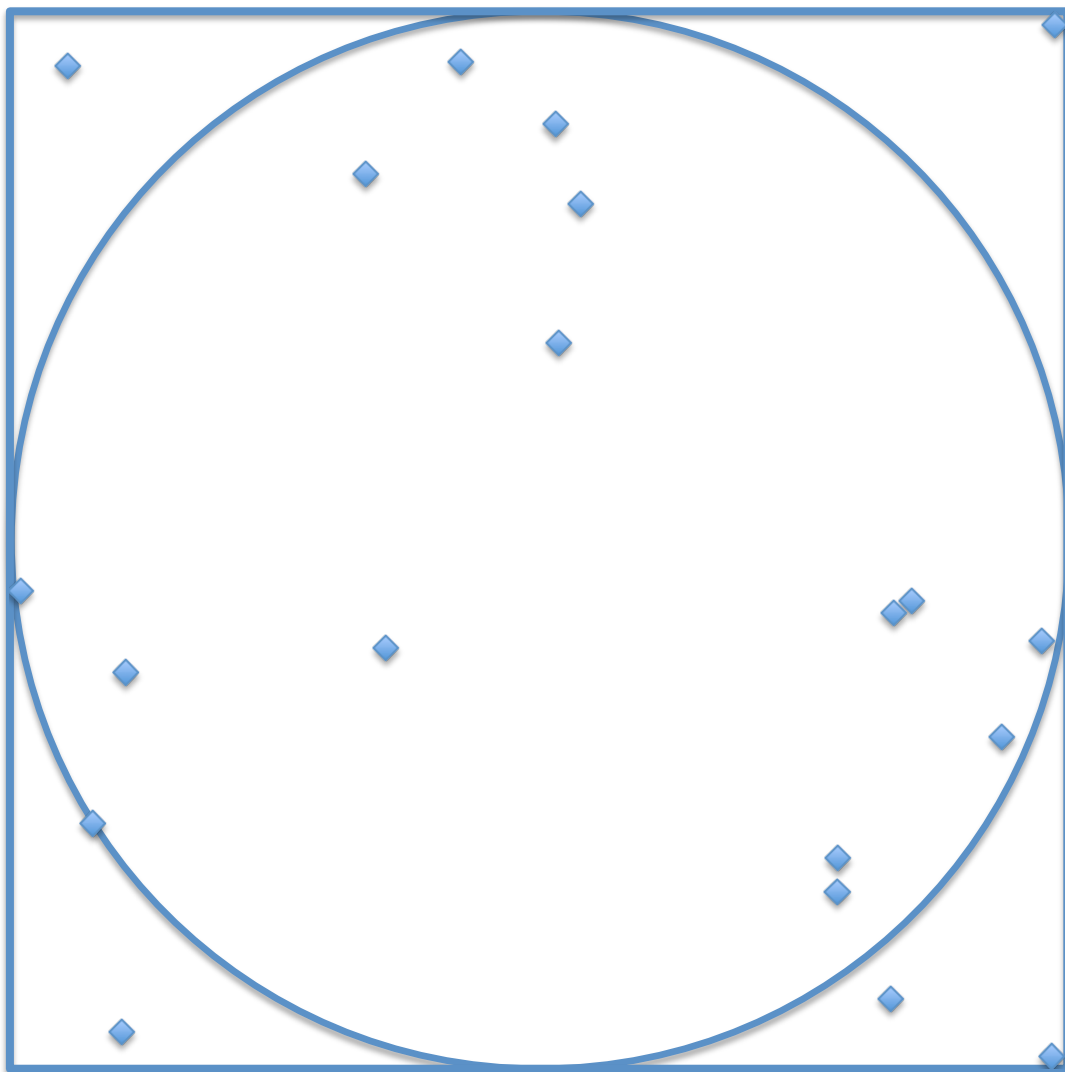


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1. Count the number of darts inside the circle.
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CPU Directions:

1. Count the number of darts inside the circle.
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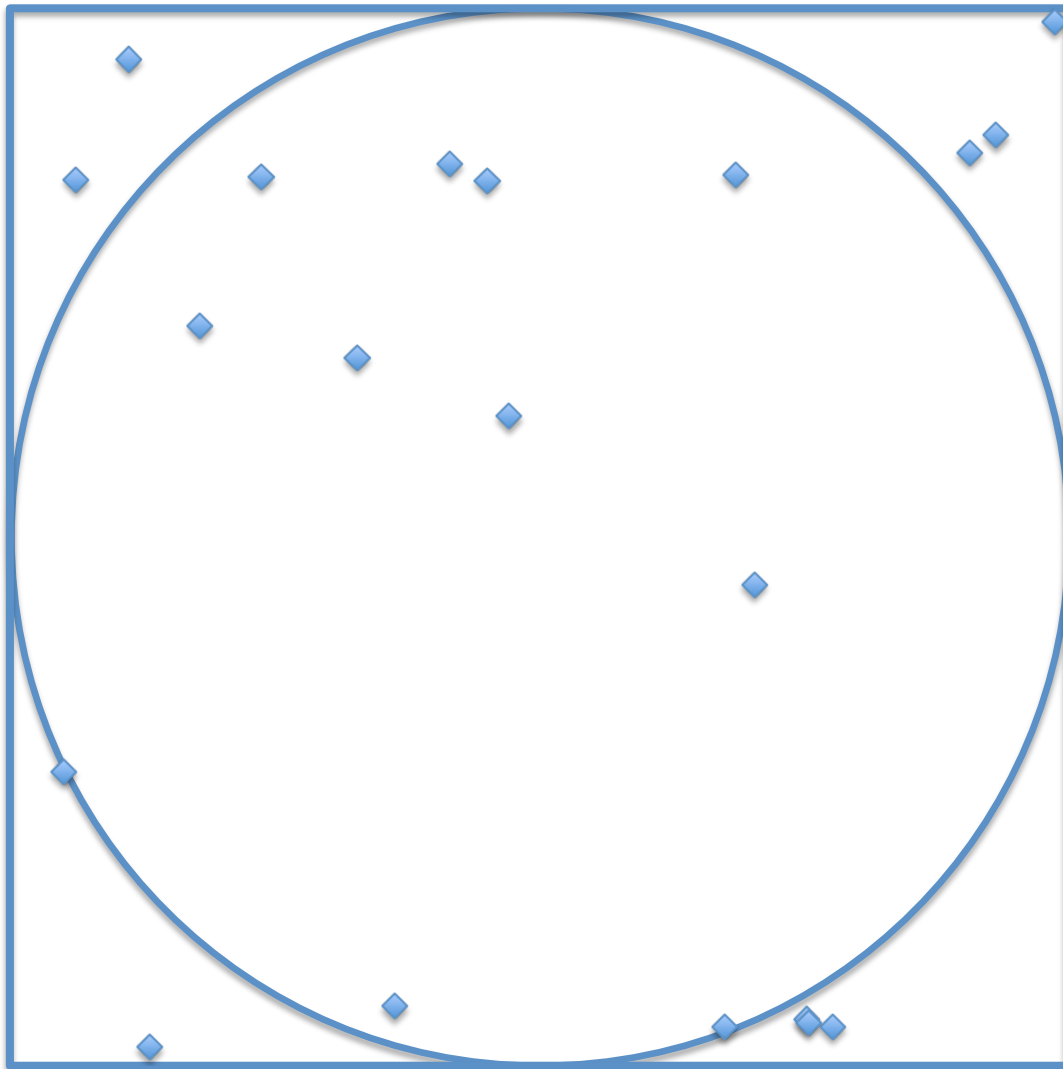


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1. Count the number of darts inside the circle.
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CPU Directions:

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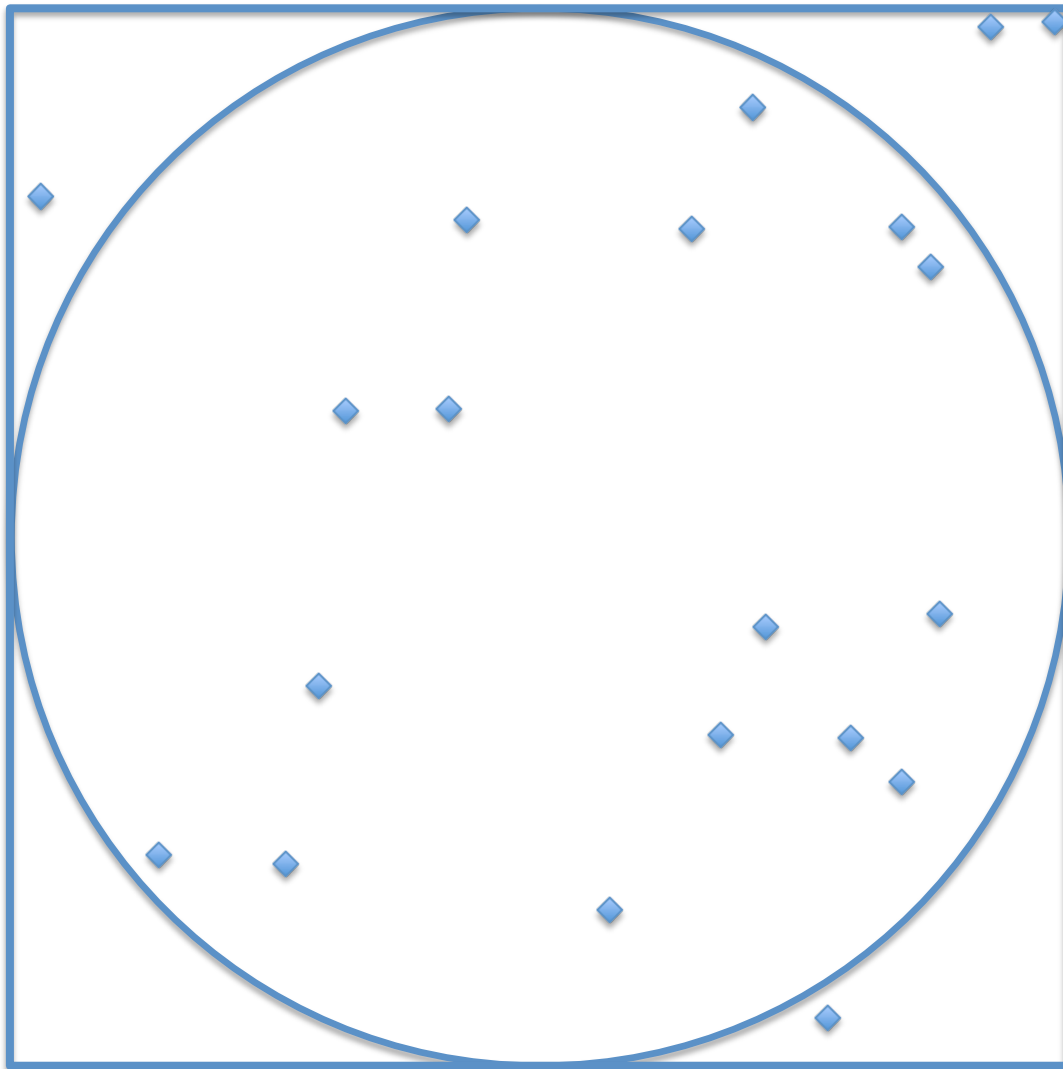


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CPU Directions:

1. Count the number of darts inside the circle.
2. Record this number on your Memory sheet.

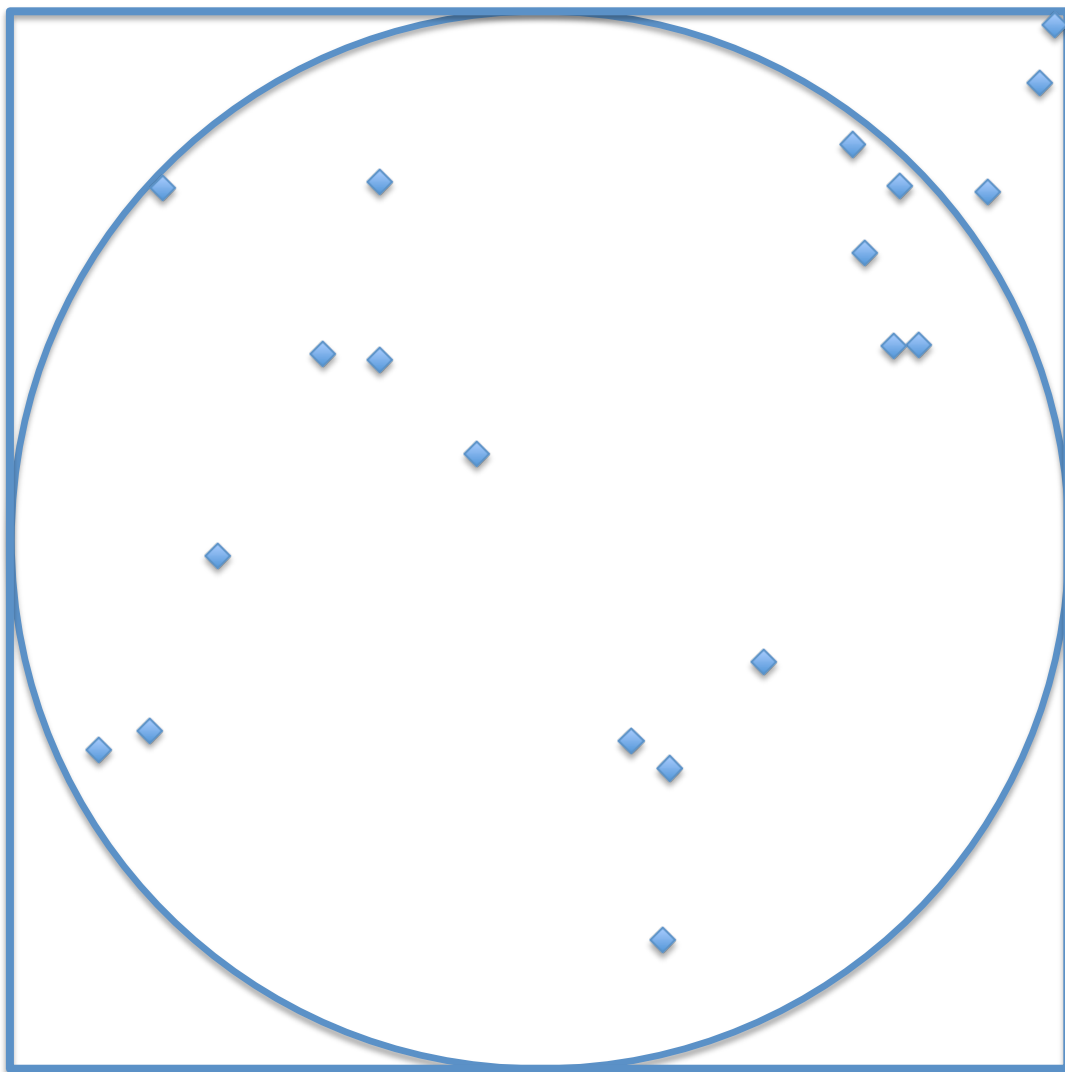


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CPU Directions:

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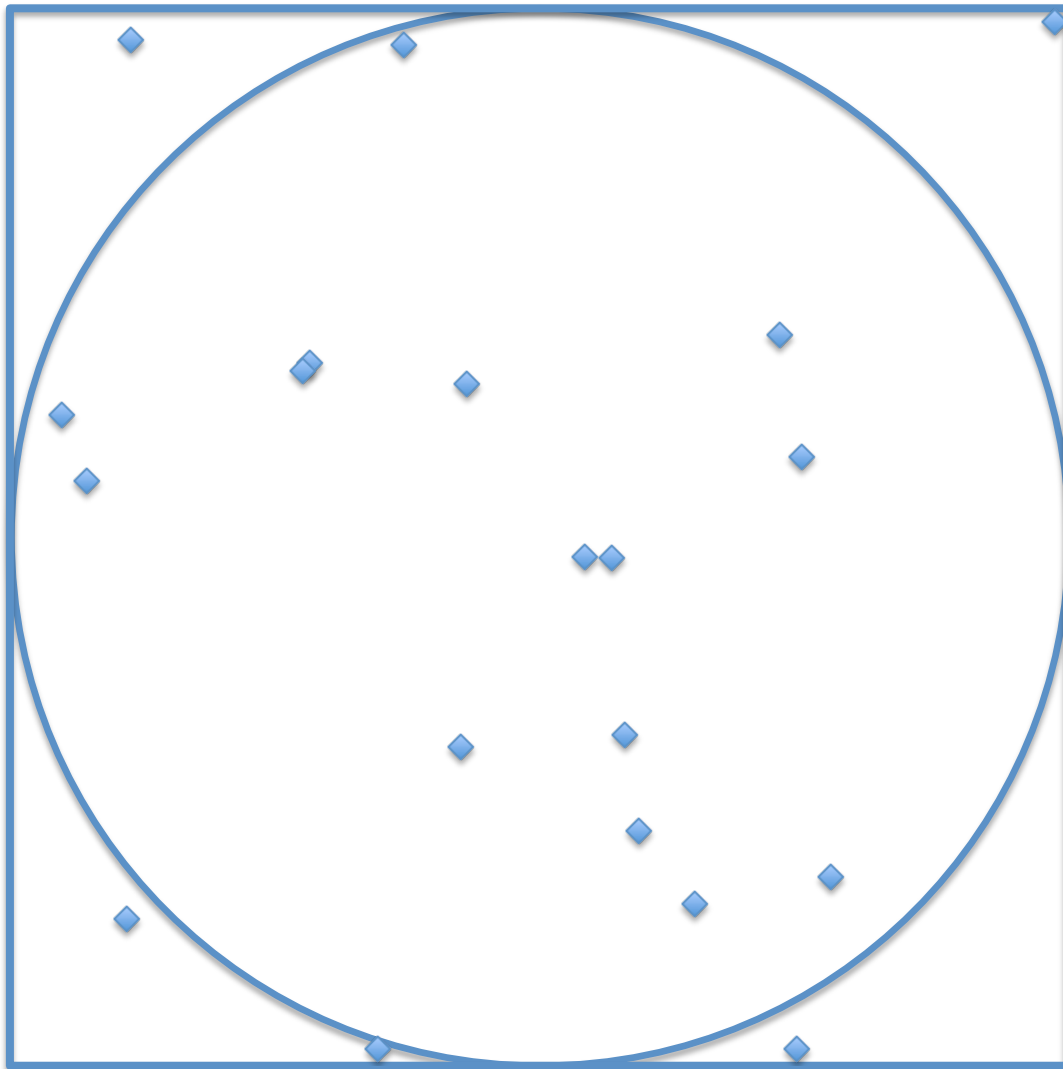


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CPU Directions:

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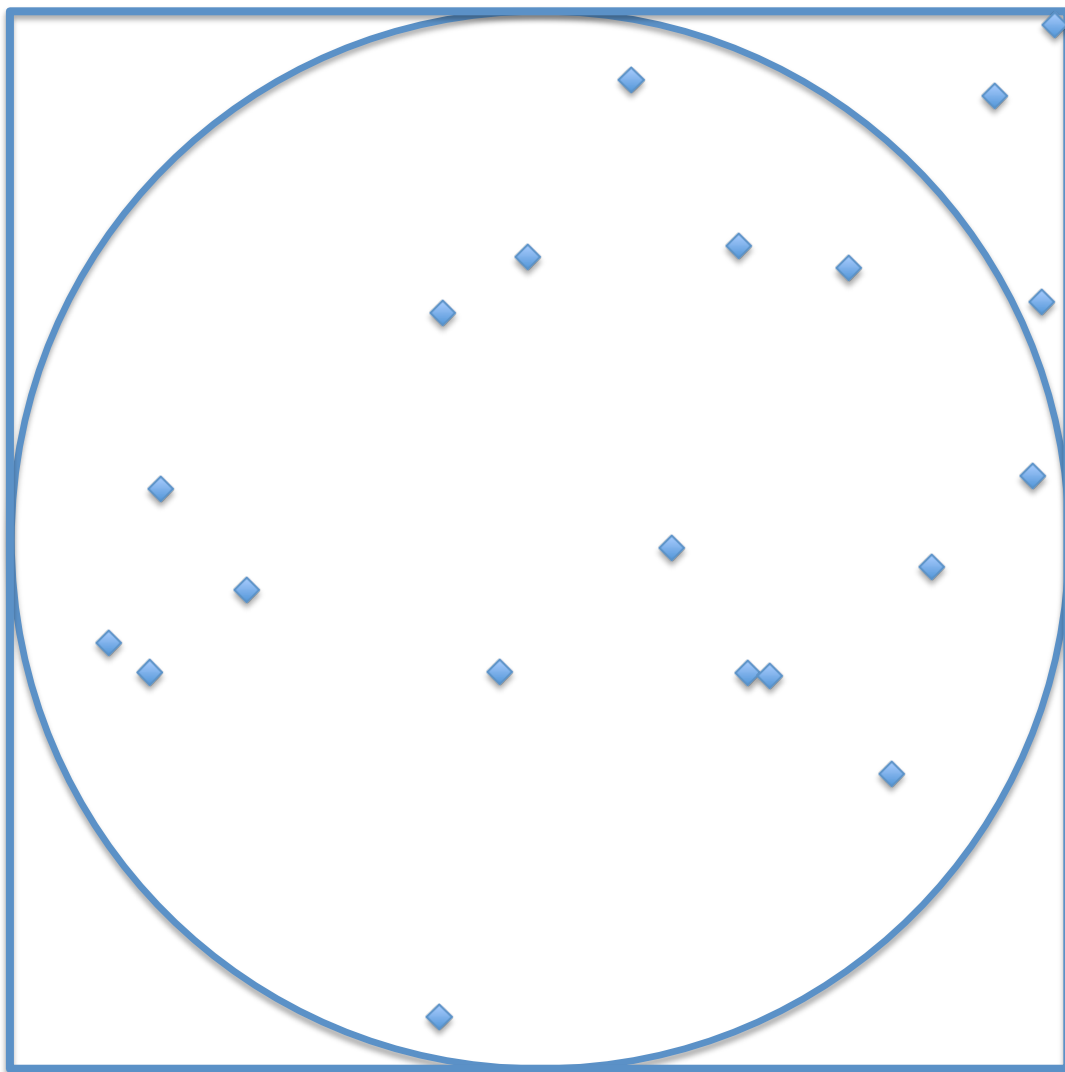
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CPU Directions:

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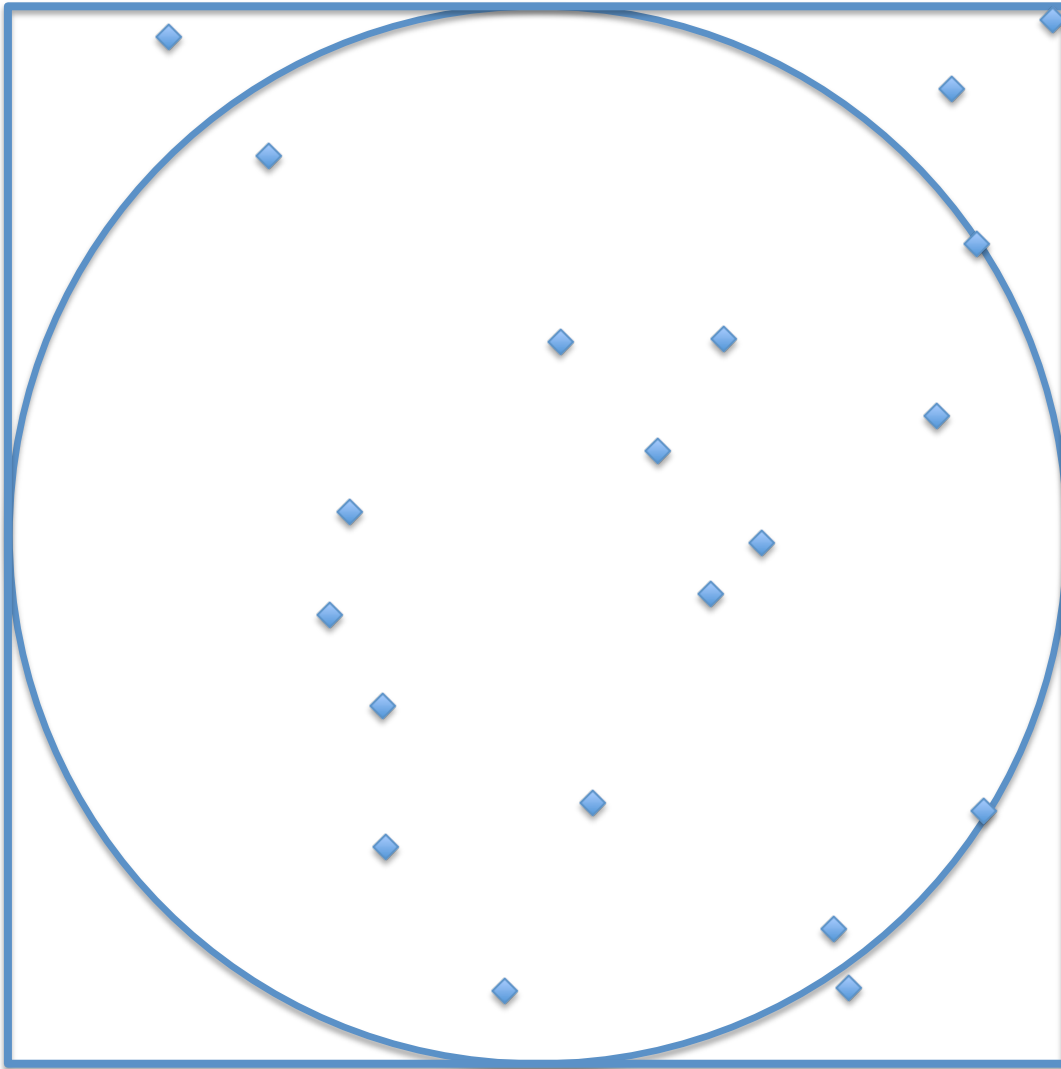


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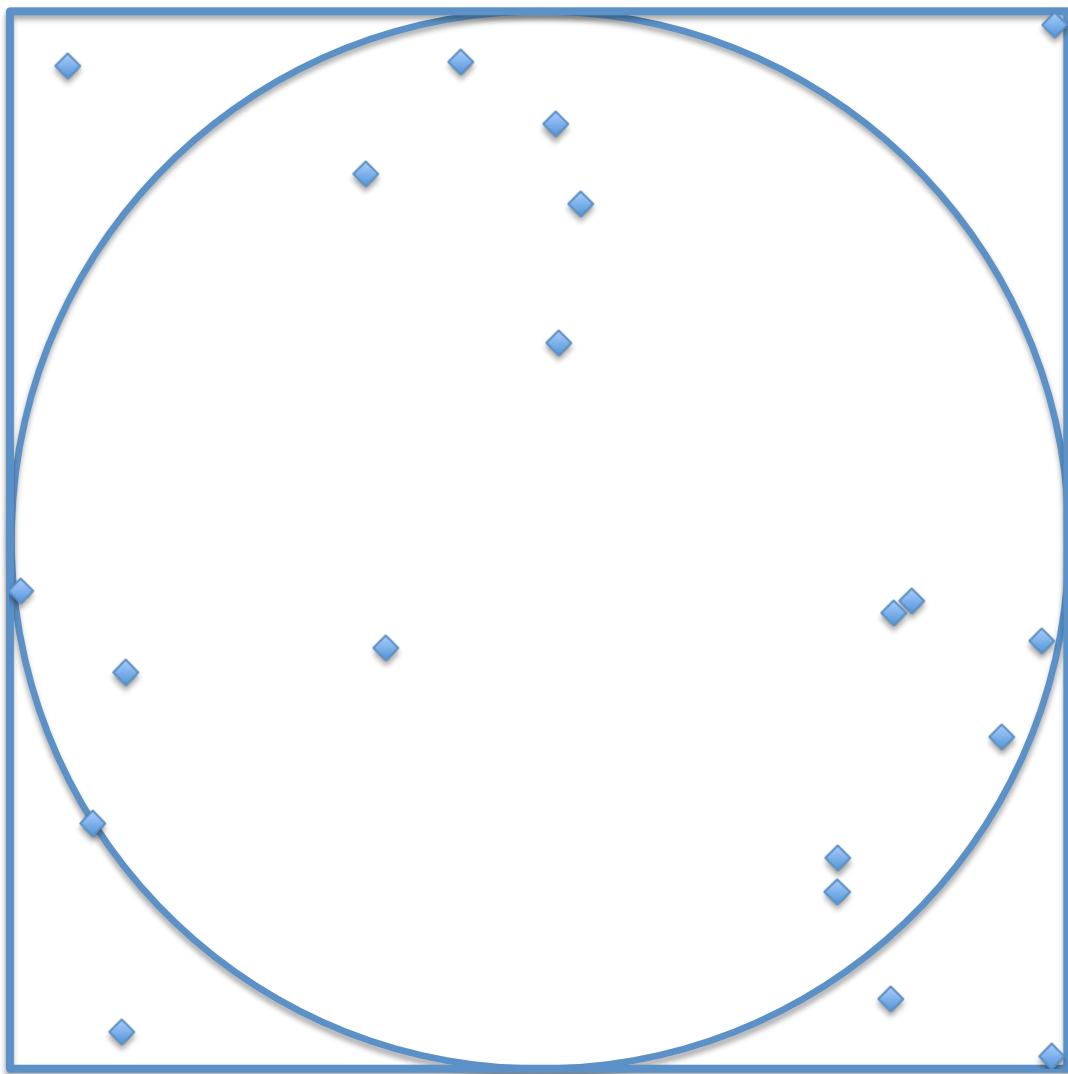


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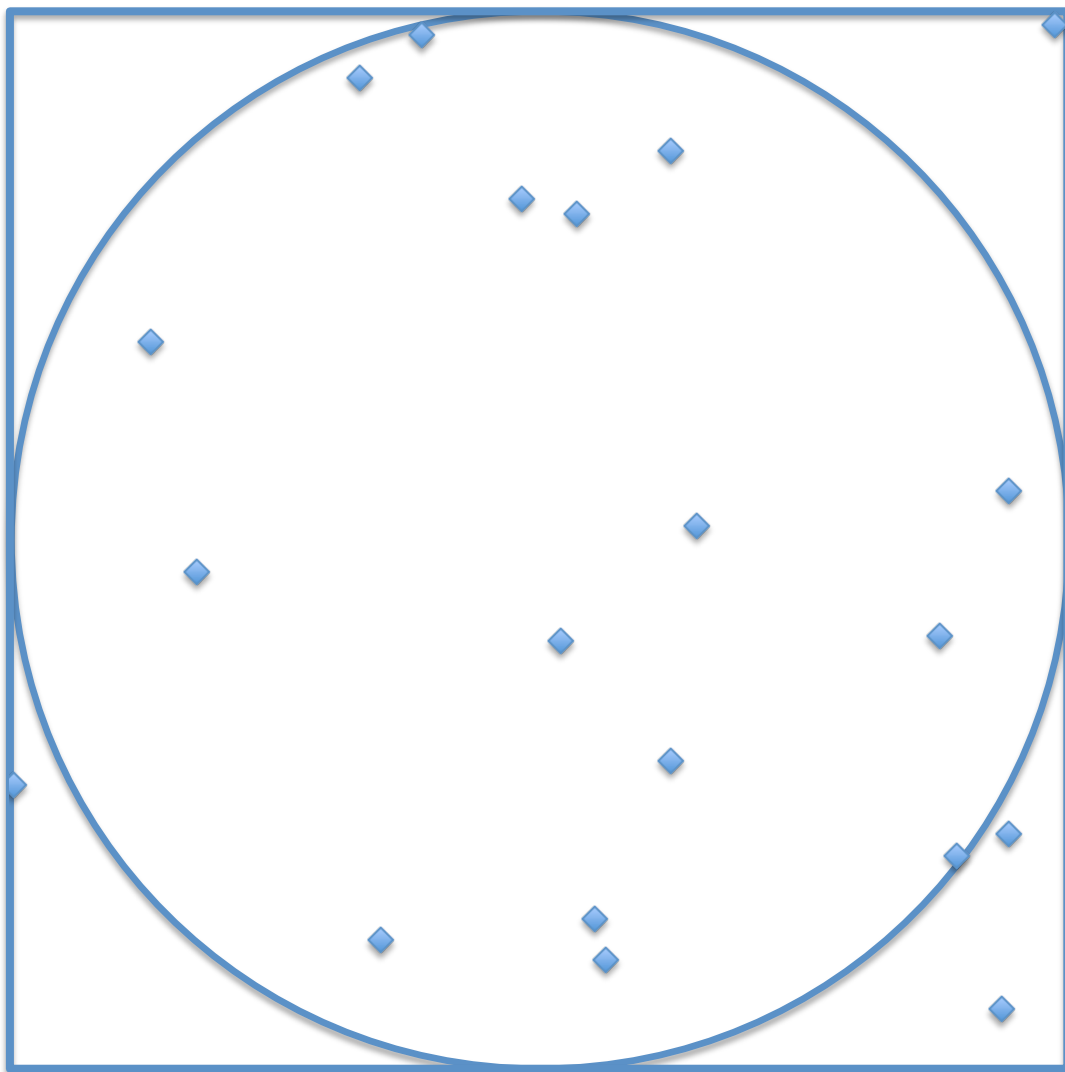


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