Genealogies of sequential Monte Carlo algorithms

Suzie Brown

27 October 2020

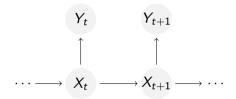
Outline

- 1. Sequential Monte Carlo
- 2. Resampling and degeneracy
- 3. Genealogies

Sequential Monte Carlo

- ▶ Want to sample from a sequence of intractable target distributions
- ► Typical settings: dimension of target increases in time, strong dependence between consecutive targets (so MCMC is impractical)
- ▶ SMC can obtain exact draws, and thus approximate expectations

State space models

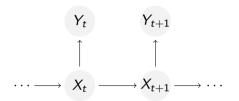


$$X_0 \sim \mu(\cdot)$$

$$X_{t+1} \mid (X_t = x_t) \sim f_t(\cdot | x_t)$$

$$Y_t \mid (X_t = x_t) \sim g_t(\cdot | x_t)$$

State space models

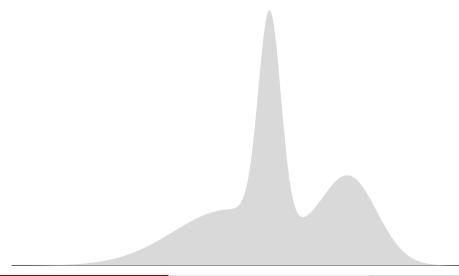


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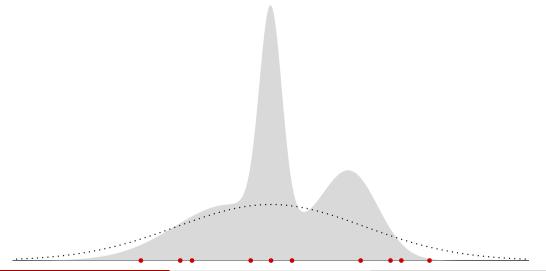
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 $Y_t \mid (X_t = x_t) \sim g_t(\cdot | x_t)$

May want to infer (s < t): $p(x_t \mid y_{1:s}) \qquad \text{``prediction''}$ $p(x_t \mid y_{1:t}) \qquad \text{``filtering''}$ $p(x_s \mid y_{1:t}) \qquad \text{``smoothing''}$

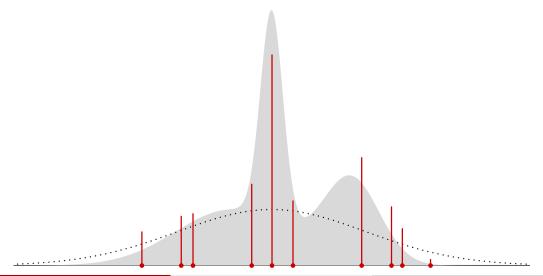
Importance sampling



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Sequential importance sampling

▶ Idea: use weighted samples from one time step to construct a proposal for the next step

Sequential importance sampling

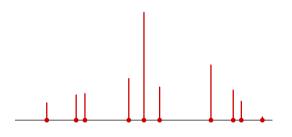
- ▶ Idea: use weighted samples from one time step to construct a proposal for the next step
- ▶ Multiplying weights over time causes weight degeneracy

Sequential importance sampling

- ▶ Idea: use weighted samples from one time step to construct a proposal for the next step
- ▶ Multiplying weights over time causes weight degeneracy
- ► Can avoid this problem by resampling

Resampling

- ► Transform continuous weights to discrete offspring counts
- ► For example, sample counts from Multinomial distribution

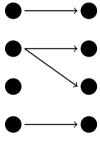


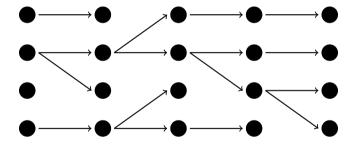


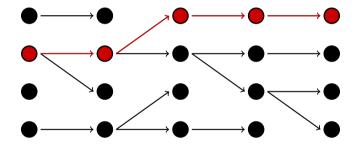
Sequential Monte Carlo algorithm

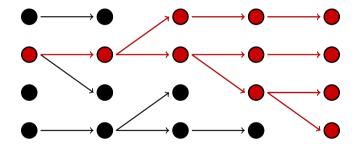
Iterate these steps:

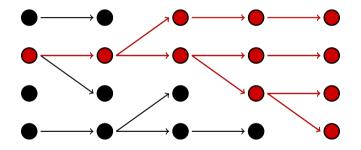
- 1. Mutate: move particle positions (according to f_t)
- 2. Weight: Calculate importance weights for each particle
- 3. Resample: Duplicate/kill particles according to weights, reset weights to 1/N









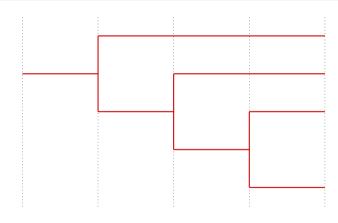


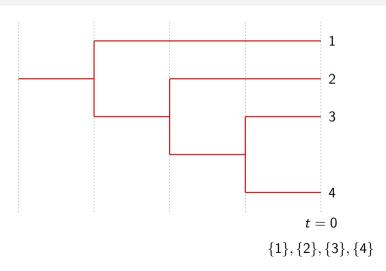
For $s \ll t$, $p(x_s|y_{1:t})$ is approximated by very few distinct points!

▶ Ancestral degeneracy can seriously limit performance for smoothing

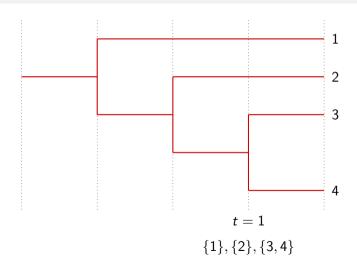
- ▶ Ancestral degeneracy can seriously limit performance for smoothing
- Resample less often ("adaptive resampling")
- ► Low-variance resampling

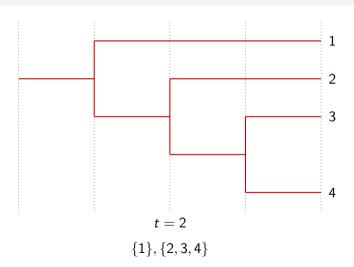
- ▶ Ancestral degeneracy can seriously limit performance for smoothing
- ► Resample less often ("adaptive resampling")
- ▶ Low-variance resampling
- ▶ If we knew how bad ancestral degeneracy would be, we could tune parameters to limit it (e.g. number of particles, threshold for adaptive resampling)
- ▶ Our aim: quantify ancestral degeneracy by analysing the induced genealogy



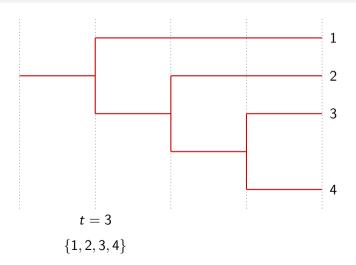


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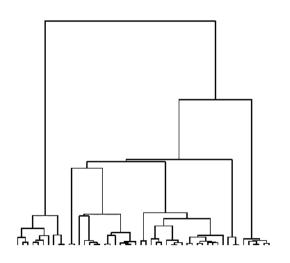


Asymptotic setting

- ▶ Number of particles $N \to \infty$
- ightharpoonup Consider a random sample of n << N particles at time zero
- ► Trace these *n* lineages back to see the genealogy
- ▶ Rescale time to get a well-defined limiting process

Kingman's *n*-coalescent

- Continuous-time Markov chain on the space of partitions of $\{1, \ldots, n\}$
- ► Single pair mergers only
- ► Each pair merges independently at rate 1 (total rate (^k₂) while there are k distinct lineages)



Time scale

The probability that a randomly chosen pair of particles at generation t share a common ancestor at generation (t-1), conditional on offspring counts, is

$$c_N(t) = \frac{1}{(N)_2} \sum_{i=1}^{N} (\nu_t^{(i)})_2$$

To get an n-coalescent, this should converge to 1 (the required pair merger rate), so we rescale time by the inverse

$$au_{\mathit{N}}(t) := \min \left\{ s \geq 1 : \sum_{r=1}^{s} c_{\mathit{N}}(r) \geq t
ight\}$$

Main theorem

▶ Offspring counts $(\nu_t^{(1)}, \dots, \nu_t^{(N)})$

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- ▶ Parent-offspring assignments are uniform given offspring counts
- ▶ Time scale does not explode (i.e. $\mathbb{P}[\tau_N(t) = \infty] = 0$ for all finite t)
- ▶ There exists a sequence (b_N) such that $\lim_{N\to\infty} b_N = 0$ and

$$\frac{1}{(N)_3} \sum_{i=1}^{N} \mathbb{E}_t[(\nu_t^{(i)})_3] \leq b_N \frac{1}{(N)_2} \sum_{i=1}^{N} \mathbb{E}_t[(\nu_t^{(i)})_2]$$

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Then the finite-dimensional distributions of the time-rescaled genealogies converge to Kingman's n-coalescent as $N \to \infty$.

Corollaries

We established the theorem in these cases:

- ► Multinomial resampling
- ► Stochastic rounding
- ► Conditional SMC with multinomial resampling

Multinomial resampling

- ▶ Offspring counts are sampled from Multinomial distribution parametrised by weights
- ► Easy to analyse, but doesn't perform well
- ▶ (For the population geneticists): different from Wright-Fisher model because not neutral

Stochastic rounding

- ► Low-variance resampling schemes
- lacktriangleright Offspring count $u_t^{(i)}$ sampled by rounding $Nw_t^{(i)}$ up or down to an integer
- ► Ensure total number of offspring is N
- ► (For the SMC specialists): includes systematic, residual-stratified, residual-systematic, SSP resampling, ...

Conditional SMC

- ► Component of particle MCMC
- ▶ One lineage is conditioned to survive all resampling steps
- Resampling algorithm must deterministically propagate this "immortal lineage"
- ► For example: fix one offspring to immortal lineage, multinomial sampling for the remaining counts

Conditional SMC

- ► Component of particle MCMC
- ▶ One lineage is conditioned to survive all resampling steps
- Resampling algorithm must deterministically propagate this "immortal lineage"
- ► For example: fix one offspring to immortal lineage, multinomial sampling for the remaining counts
- ▶ Conjecture: theorem also applies to conditional SMC with stochastic rounding

In conclusion...

- ► Genealogies can help us to analyse performance of smoothing algorithms which suffer ancestral degeneracy
- ▶ We have simple conditions under which these genealogies converge to *n*-coalescent
- ▶ These conditions are verified for some important classes of SMC algorithms

In conclusion...

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- ▶ We have simple conditions under which these genealogies converge to *n*-coalescent
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Open questions

- ▶ Verify theorem for other important resampling schemes (stratified, residual-multinomial)
- \blacktriangleright How to estimate the time scale c_N a priori (since it depends on offspring counts)
- ▶ Weak convergence so we can say more about convergence of expectations
- Rates of convergence
- Finite-N behaviour

THE END

For more details see the pre-print arXiv:2007.00096