

Jakarta, February 19, 2026

Subject: Job Application

Attachment: -

To:

Human Resources Department

Dear Sir/Madam,

Based on the job vacancy information I obtained from **Glints, Job Portal Application, LinkedIn, Instagram, etc.**, I am submitting my application for a position at the company you lead.

Allow me to introduce myself:

Name: **Muhammad Rizki Pratama**

Place, Date of Birth: **Jakarta, June 11, 2000**

Education: **Bachelor's Degree in Information Technology**

Address: **Rawa Lele, RT 09 / 010, Kalideres, West Jakarta**

Mobile Number: **+6289507140182**

Email: **rizkim.rizkipratama@gmail.com**

I am a **responsible, disciplined individual who is able to work in a team**. I also have **two years** of experience in the field of **Computer Science & Electronics**, which I believe can contribute positively to the company.

For your consideration, I have attached the following:

1. Application Letter
2. Curriculum Vitae (CV)
3. Copies of Diploma and Transcripts
4. Certifications

I hereby submit this application letter. I sincerely hope to be given the opportunity to proceed to the next selection stage. Thank you for your attention.

Sincerely,



[Muhammad Rizki Pratama]

Muhammad Rizki Pratama

rizkipratama.vercel.app/ |+6289507140182| Rawa Lele, Kalideres, West Jakarta, Jakarta, Indonesia

ABOUT ME

I am a fresh graduate from BINUS University, majoring in Computer Science.

I have first-hand experience, having worked as an intern.

I have been involved in Front-End development. Having worked in several fields before, I am interested in getting a position in UI, Front-end, IT Support, but not limited to those positions only, because basically I am a curious person and willing to spend a lot of time to learn something new. And finally, I strongly believe that good communication is the key to success in every aspect of life.

WORK EXPERIENCE

Freelance Network Technician PT. Eradi Tekhnologi Digital

February 2024 - Present

- Problem Solving every problem of Alfamart and Indomaret retail networks

Product Content, GAOTek Inc.

August 2024- September 2025

- Creating poster designs for GAOTek products and poster designs for GAOTek promotional campaigns
- Create articles about GAOTek products according to the standards desired by the company.
- Briefing with the supervisor regarding the results of the day's work

Supervisor Field Worker, PT. Gitararas

March 2023 – March 2024

- Supervise the progress of development projects
- Providing project support equipment
- Assisting workers in running the project

Front end developer, BINUS IT Division

February 2022 – February 2023

- Working on the Beelingua project, a language learning website
- Developing front-end pages
- Assists in Beelingua maintenance and change requests

Admin Staff, PT. Buana Sukses Pratama

March 2017– May 2017

- Inputting mobile phone sales data in a month
- Create a shipping invoice

EDUCATION

Bachelor of Information Technology, Bina Nusantara University

August 2018 – November 2025

- GPA: 2.70

TKJ VOCATIONAL SCHOOL, INSAN CITA SCHOOL

September 2015 – July 2018

- Final Score: 77.00

ORGANIZATIONAL EXPERIENCE

Facility Manager, Nippon Club Bina Nusantara

November 2018 – August 2020

- Managing and maintaining the Nippon Club Secretariat
- Create a secretariat duty schedule
- Facilitate activities held at the secretariat
- Manage secretariat equipment and supplies
- Cleaning the environment in and around the secretariat

Volunteer Event, Nippon Club Bina Nusantara

November 2018 – August 2020

- Assisting Nippon Club management in events as a committee
- Help sell Nippon Club merchandise during bazaar events

CERTIFICATION

- | | |
|---|------|
| • OCNA Omada Certified Network Administrator | 2025 |
| • Passed the JLPT N5 Exam with a Score of 107/180 | 2022 |
| • AWS Cloud Engineer | 2022 |

SKILLS

Network & IT: Mikrotik/Cisco CLI, Troubleshooting, LAN/Wifi Installation, CCTV, LAN Tester, Network Monitoring Tools, Arduino.

Web Development: HTML5, CSS3, JavaScript, React, PHP, Laravel, Flutter, C, Git.

Software & Design: Microsoft Office (Expert in Excel), Figma, Corel Draw, Axure, Linux Debian.

Portfolio

Personal Website
rizkipratama.vecel.app

Muhammad Rizki Pratama

Muhamad Keenan Ario
Bina Nusantara University

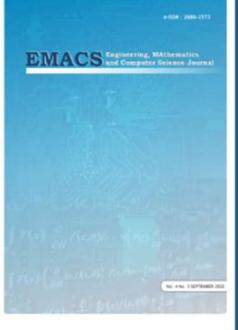
David Leon
Bina Nusantara University

Muhammad Rizki Pratama
Bina Nusantara University

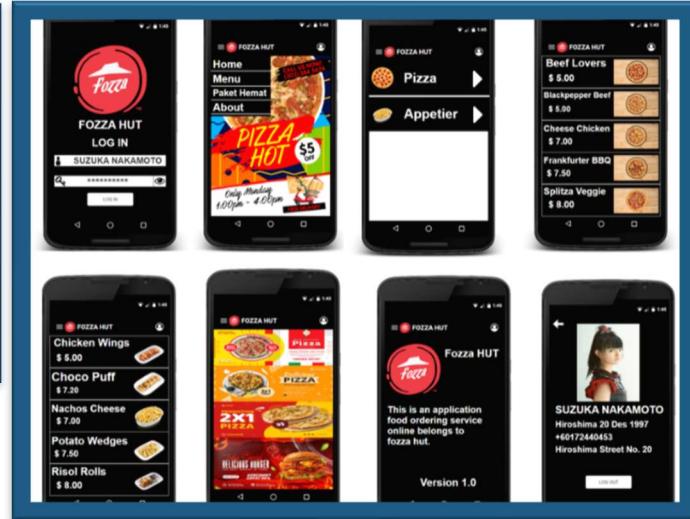
Gentrya Wirya Pamungkas
Bina Nusantara University

DOI: <https://doi.org/10.21512/emacsjournal.v4i3.8787>

Keywords: Internet of Things, Chat Bot, Smart Home System, Mobile Application



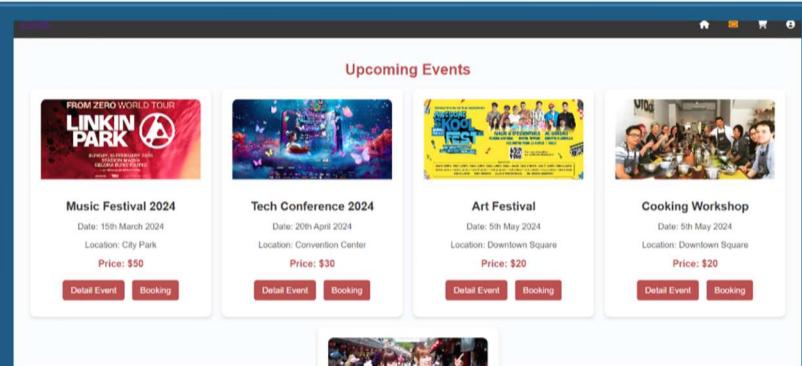
Creating an International Journal with the Title
“Designing IoT-Based Smarthome System With
Chatbot”



Creating a Restaurant Application
Interface Design



Service for Playstation, Nintendo, laptop
and smartphone game consoles



Create Event ticket booking website using PHP

Portfolio

Personal Website
Rizkipratama.vercel.app

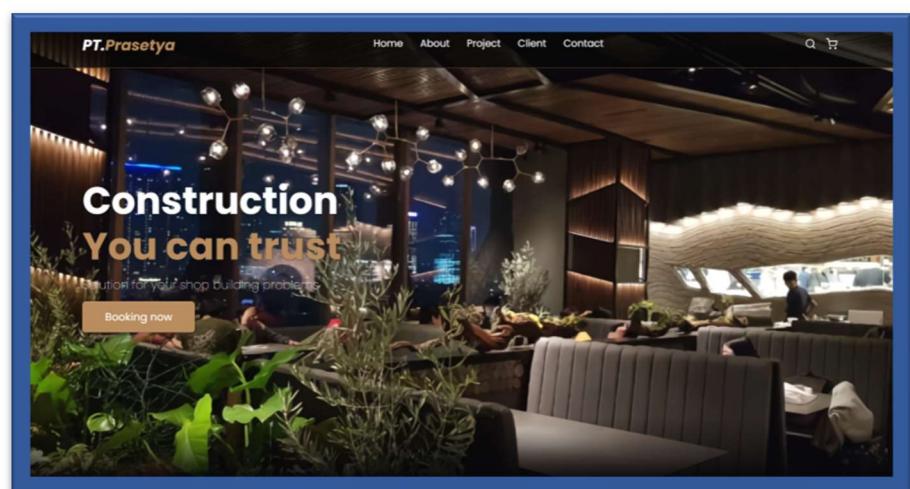
Muhammad Rizki Pratama



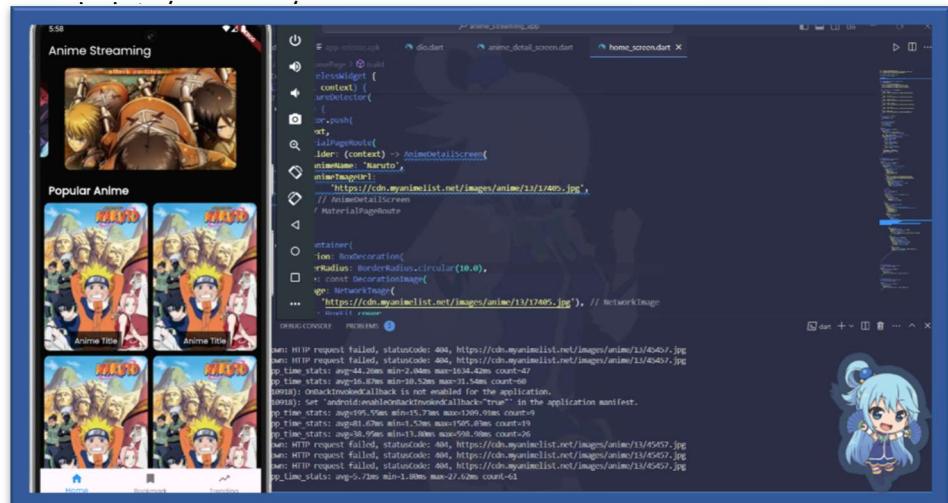
Wifi, LAN & CCTV installation for shophouses and stores



Creating Multimedia Assets in the Traffic Racer game



Create a Company Profile website with the Laravel framework.
Link: <https://prasetya-construction.vercel.app/#project>



Create an anime streaming service application with flutter

Congratulations



MUHAMMAD RIZKI PRATAMA

2201781161

To be the part of Wisuda 73 graduation of BINUS University
by successfully completed Computer Science Strata 1

ESSAY TITLE

DESIGN SMARThOME SYSTEM INTEGRATED WITH TELEGRAM BOT

KEMENTERIAN PENDIDIKAN DAN KEBUDAYAAN
REPUBLIK INDONESIA

I J A Z A H

SEKOLAH MENENGAH KEJURUAN
PROGRAM 3 TAHUN

TAHUN PELAJARAN 2017/2018

Program Studi Keahlian : Teknik Komputer dan Informatika
Kompetensi Keahlian : Teknik Komputer dan Jaringan

Yang bertanda tangan di bawah ini, Kepala Sekolah Menengah Kejuruan
Insan Cita

Nomor Pokok Sekolah Nasional : **20177897**

Kabupaten/Kota **Administrasi Jakarta Barat**

Provinsi **DKI Jakarta** menerangkan bahwa:

nama

MUHAMMAD RIZKI PRATAMA

tempat dan tanggal lahir

Jakarta, 11 Juni 2000

nama orang tua/wali

Suwarno

Nomor Induk Siswa

0098

Nomor Induk Siswa Nasional

0005802312

nomor peserta Ujian Nasional

4-18-01-03-151-015-2

sekolah penyelenggara Ujian
Sekolah

SMK Insan Cita

sekolah penyelenggara Ujian
Nasional

SMK Insan Cita

LULUS

dari sekolah menengah kejuruan setelah memenuhi seluruh kriteria sesuai dengan
peraturan perundang-undangan.



Jakarta

03 Mei

2018

Kepala Sekolah,



Hj. Ida Farida, SE

DN-Mk/06 0019916

**DAFTAR NILAI
SEKOLAH MENENGAH KEJURUAN
Tahun Pelajaran 2017/2018**

Nama

MUHAMMAD RIZKI PRATAMA

Tempat dan Tanggal Lahir

Jakarta, 11 Juni 2000

Nomor Induk

0098

Nomor Induk Siswa Nasional

0005802312

Kompetensi Keahlian

: Teknik Komputer dan Jaringan

No.	Mata Pelajaran	Nilai Rata-rata Rapor	Nilai Ujian Sekolah
Normatif			
1.	Pendidikan Agama	81	81
2.	Pendidikan Kewarganegaraan	75	76
3.	Bahasa Indonesia	75	75
4.	Pendidikan Jasmani, Olahraga & Kesehatan	78	80
5.	Seni Budaya	77	79
Adaptif			
1.	Matematika	72	73
2.	Bahasa Inggris	74	75
3.	Keterampilan Komputer dan Pengelolaan Informasi	77	78
4.	Kewirausahaan	73	76
5.	Ilmu Pengetahuan Alam	84	82
6.	Ilmu Pengetahuan Sosial	79	78
7.	Fisika	72	77
8.	Kimia	72	
9.	Muanan Lokal		
a.	Desain Grafis	78	79
b.			
c.			
Produktif			
1.	Dasar Kompetensi Kejuruan	77	
2.	Kompetensi Kejuruan	79	78
Rata-rata		77	78

Jakarta, 03 Mei

Kepala Sekolah,

2018



Hj. Ida Farida, SE

NIP

DN-Mk/2006

English Proficiency Institutional Test (EPIT)

English proficiency institutional test

Exam details

Student	MUHAMMAD RIZKI PRATAMA
Exam date	19 Sep 23
Institution name	Bina Nusantara Learning Center



Exam results

Total score (pt)	Skill level (CEFR)
377	Basic User (A2)

317-670

Listening Comprehension 41pt (33-68), CEFR: A2

Description

When you listen to a short dialogue about an everyday subject, you can:

- understand the main idea
 - understand the basic vocabulary
 - understand details that are said clearly, repeated or marked by the speaker as important
 - understand what the speaker is referring to when a pronoun or possessive adjective is used, e.g., 'it', 'they', 'yours'
-

Structure and Written Expression 36pt (33-68), CEFR: A2

Description

You can usually:

- use and understand the most often used tenses of common verbs
 - use a singular or plural noun correctly as the subject of a sentence in very simple sentences
 - use linking verbs, especially ‘be’, to connect subjects with nouns or adjectives
 - recognize that some common verbs require nouns as objects
 - use simple comparatives and superlatives correctly
 - join clauses with common conjunctions such as ‘and’, ‘but’, ‘because’
-

Reading Comprehension

36pt (29-67), CEFR: A2

Description

You can usually:

- understand the general idea of sentences that use simple, everyday vocabulary
 - understand the main idea of a text when the important vocabulary is repeated in many sentences
 - understand the meaning of common pronouns, e.g., ‘it’, ‘they’
 - find particular information in a text when it is pointed to directly, e.g., ‘in line X’, ‘in paragraph Y’
-

This report card does not replace the official TOEFL ITP® by ETS. Learn more about TOEFL ITP® at: https://www.ets.org/toefl_itp

DIGITAL TALENT SCHOLARSHIP

Kementerian Komunikasi dan Informatika

Nama Lengkap

Nomor Pendaftaran

Muhammad Rizki Pratama

153352736101-137



No Identitas(KTP)

: 3173061106001001

Tempat, Tanggal Lahir

: Jakarta, 11 – June - 2000

Email

: muhammad.pratama032@binus.ac.id

Nomor Telepon

: 6289507140182

Informasi Pelatihan

Penyelenggara

: Pusat Pengembangan Profesi dan Sertifikasi

Akademi

: Talent Scouting Academy

Tema

: Become an AWS Elite Cloud Engineer

Pelatihan

: Become an AWS Elite Cloud Engineer

Tanggal Pelatihan

: Senin, 8 Agustus 2022 – Jumat, 30 September 2022

Kontak Darurat

Nama : Shalshabila Adinda Pratama

Nomor Telepon : 087828684491

Hubungan : Adik

Tanggal Registrasi : Rabu, 20 Juli 2022 – Minggu, 31 Juli 2022

Tanggal Unduh : Sabtu, 30 Juli 2022 12:11:35



Omada Certifications

Muhammad Rizki Pratama

Has successfully completed the Omada Certification requirements and is authorized as a
Omada Certified Network Administrator (OCNA)
Routing & Switching



Valid Through Nov 07, 2028

Validate this certificate's authenticity at
<https://training.tp-link.com/>
TP-Link Verification NO. F987F7BAA09F47E9

Copyright © TP-Link Systems Inc. All rights reserved.


Pingji Li
President
TP-Link Systems Inc.



DOKUMEN PENDAMPING IJAZAH

Diploma Supplement

No: IFS1/2025/BNN01291

NAMA
Name
Muhammad Rizki Pratama

Nomor Ijazah Nasional
National Diploma Number
031038552012025101304

DAFTAR ISI *Content*

1. Informasi Tentang Identitas Diri Pemegang Dokumen Pendamping Ijazah <i>Information Identifying the Holder of Diploma Supplement</i>	1
2. Informasi Tentang Identitas Penyelenggara Program <i>Information Identifying the Awarding Institution</i>	2
3. Informasi Tentang Kualifikasi dan Hasil Yang Dicapai <i>Information Identifying the Qualification and Outcomes Obtained</i>	3
A. Kompetensi Lulusan (<i>Student Outcomes</i>)	3
B. Atribut Lulusan BINUS (<i>BINUS Graduate Attribute</i>)	4
C. Transkrip Aktivitas Mahasiswa (<i>Student Activity Transcript</i>)	6
D. Sertifikat Enrichment Program (<i>Enrichment Program Certificates</i>)	8
4. Pengesahan Dokumen Pendamping Ijazah <i>Diploma Supplement Legalization</i>	9

1. INFORMASI TENTANG IDENTITAS DIRI PEMEGANG DOKUMEN PENDAMPING IJAZAH

1. Information Identifying the Holder of Diploma Supplement

NAMA
Name
Muhammad Rizki Pratama

TANGGAL, BULAN DAN TAHUN MASUK
Date of Entrance

17 September 2018
September 17, 2018

TEMPAT DAN TANGGAL LAHIR
Place and Date of Birth

Jakarta, 11 Juni 2000
Jakarta, June 11, 2000

TANGGAL, BULAN DAN TAHUN LULUS
Date of Completion

16 September 2025
September 16, 2025

NOMOR INDUK MAHASISWA
Student Identification Number

2201781161

NOMOR SERI IJAZAH UNIVERSITAS BINA NUSANTARA
Diploma Serial Number

IFS1/2025/BNN01291

PROGRAM STUDI
Study Program

Teknik Informatika
Computer Science

GELAR
Degree Title

Sarjana Komputer (S.Kom.)
Bachelor of Science

KAMPUS
Campus

BINUS @Kemanggisan
Jl. K.H. Syahdan No.9, Kemanggisan, Kec. Palmerah, Kota Jakarta Barat, Daerah Khusus Ibukota Jakarta 11480

2. INFORMASI TENTANG IDENTITAS PENYELENGGARA PROGRAM

2. Information Identifying the Awarding Institution

...



2. INFORMASI TENTANG IDENTITAS PENYELENGGARA PROGRAM

2. Information Identifying the Awarding Institution

NAMA PERGURUAN TINGGI
Awarding Institution

Universitas Bina Nusantara
Bina Nusantara University

SK PENDIRIAN PERGURUAN TINGGI
Awarding Institution's License

No: 55/D/O/1996, tanggal 08 Agustus 1996
No: 55/D/O/1996, date August 08, 1996

PROGRAM STUDI
Study Program

Teknik Informatika
Computer Science

Kelas: Reguler
Class: Regular

Program: Computer Science

Peminatan: Interactive Multimedia
Streaming: Interactive Multimedia

JENIS DAN JENJANG PENDIDIKAN
Type and Level of Education

Akademik dan Sarjana
Academic and Bachelor Degree

JENJANG KUALIFIKASI SESUAI KKNI

Qualification Level Based on The Indonesia National Qualification Framework

Level 6

LAMA STUDI REGULER

Regular Length of Study

8 Semester

8 Semesters

PERSYARATAN PENERIMAAN

Entry Requirements

Lulusan Pendidikan Menengah Atas Atau Sederajat
Graduate From High School Or Similar Level Of Education

BAHASA PENGANTAR KULIAH

Language of Instruction

Indonesia

Indonesian

SISTEM PENILAIAN

Grading System

Skala 1 - 4; A=4, A-=3.67, B+=3.33, B=3, B-=2.5, C=2, D=1

Scale 1 - 4; A=4, A-=3.67, B+=3.33, B=3, B-=2.5, C=2, D=1

AKREDITASI PROGRAM STUDI
Study Program's Accreditation

AKREDITASI NASIONAL
National Accreditation

Badan Akreditasi Nasional Perguruan Tinggi, 289/SK/BAN-PT/AK-ISK/PT/VI/2022
National Accreditation Board for Higher Education

AKREDITASI & SERTIFIKAT INTERNASIONAL (BILA ADA)
International Accreditation & Certificates (If Any)

- The Accreditation Agency for Study Programmes in Engineering, Informatics, Natural Sciences and Mathematics (ASIIN)

JENIS DAN JENJANG PENDIDIKAN LANJUTAN
Access to Further Study

Program Magister & Doktoral
Master & Doctoral Program

STATUS PROFESI (BILA ADA)
Professional Status (If Any)

-

-

3. INFORMASI TENTANG KUALIFIKASI DAN HASIL YANG DICAPAI

3. Information Identifying the Qualification and Outcomes Obtained

...



3. INFORMASI TENTANG KUALIFIKASI DAN HASIL YANG DICAPAI

3. Information Identifying the Qualification and Outcomes Obtained

PROGRAM STUDI

Study Program

Teknik Informatika
Computer Science

Kelas: Reguler
Class: Regular

Program: *Computer Science*

Peminatan: Interactive Multimedia
Streaming: Interactive Multimedia

A. KOMPETENSI LULUSAN

Keterampilan Kerja Khusus

1. Lulusan mampu membuat rancangan aplikasi piranti lunak dengan menerapkan prinsip-prinsip perancangan sistem basis data untuk memecahkan masalah terstruktur dan semi terstruktur
2. Lulusan mampu merancang solusi aplikasi piranti lunak berdasarkan analisis permasalahan yang dapat diselesaikan dengan pendekatan terstruktur dalam bidang informatika
3. Lulusan mampu melakukan pengkajian tren teknologi terbaru dalam bidang informatika untuk memberikan alternatif solusi pengembangan piranti lunak

Keterampilan Kerja Ciri Program

1. Lulusan mampu menghasilkan aplikasi piranti lunak yang dapat memecahkan permasalahan yang terjadi di industri dalam bidang informatika
2. Lulusan mampu menghasilkan piranti lunak basis data dengan kompleksitas tinggi yang aplikatif dalam memecahkan masalah yang terjadi di industri
3. Lulusan mampu menghasilkan piranti lunak berbasis jaringan komputer yang aplikatif untuk permasalahan industri
4. Lulusan mampu menghasilkan piranti lunak pintar dengan menggunakan algoritme kecerdasan buatan
5. Lulusan mampu menghasilkan piranti lunak berbasis multimedia yang aplikatif untuk memecahkan permasalahan di industry

A. STUDENT OUTCOMES

Specific Student Outcomes

1. *Graduates will be able to create software application design by applying the principles of database system design to solve structured and semi-structured data*
2. *Graduates will be able to design software application solution based on problem analysis which can be solved with structured approach in informatics area*
3. *Graduates will be able to assess technology trend in informatics area to deliver an alternative solution of software development*

Program Characteristic Student Outcomes

1. *Graduates will be able to produce software which can solve the problems in informatics industry*
2. *Graduates will be able to produce database software with high applicative complexity to solve problems in industry*
3. *Graduates will be able to produce computer network based software that applicable in industrial problems*
4. *Graduates will be able to produce smart software using artificial intelligence algorithms*
5. *Graduates will be able to produce multimedia-based software applicable to solve the problems in industry*

B. ATRIBUT LULUSAN BINUS

B. BINUS Graduate Attributes

...

B. ATRIBUT LULUSAN BINUS

B. *BINUS Graduate Attributes*

Kualitas atau keterampilan yang dimiliki lulusan dan dikembangkan selama menjalani perkuliahan di BINUS University melalui proses pendidikan, pengayaan dan pemberdayaan guna mempersiapkan diri menghadapi masa depan.

Kualitas ini terdiri dari 1 keterampilan teknis (Kompetensi Teknikal Berstandar Global) dan 8 keterampilan non-teknis (Kemampuan Beradaptasi, Kemampuan Manajemen Terapan, Kolaborasi, Berpikir Kritis & Kreatif, Kefasihan Digital & Teknologi, Pola Pikir Berkembang, Inisiatif dan Kesadaran Sosial), dengan berdasarkan pada Binusian Values (S-P-I-R-I-T) untuk memperkuat karakter Binusian.

The required qualities or skills that need development, acquired by BINUS graduates during their studies at the university through educate, enrich and empower process, for preparing their future.

The qualities or skills developed consist of 1 technical skill (Global Standard Technical Competencies) and 8 soft skills (Adaptability, Applied Management Skills, Collaboration, Critical & Creative Thinking, Digital & Technology Fluency, Growth Mindset, Initiative and Social Awareness), based on Binusian Values (S-P-I-R-I-T) to strengthen the Binusian character.

BINUSIAN VALUES

Berdasarkan keyakinan kami kepada Tuhan, semangat kami pada pendidikan dan pandangan kami tentang masa depan yang cemerlang, kami berkomitmen untuk membina nusantara dan membangun komunitas global melalui pendidikan dan teknologi.
Based on our belief in God, our passion for education, and our view of a bright future, we are committed to developing the nation and to building a global community through education and technology.

Komitmen ini tercermin dari nilai-nilai Bina Nusantara, yang menjadi panduan dalam berperilaku:
This commitment is reflected in the values of Bina Nusantara, which become the guidance of our actions:

NILAI <i>Value</i>	DEFINISI <i>Definition</i>
Selalu berusaha untuk menjadi unggul <i>Striving for Excellence</i>	Kami terus melakukan yang terbaik untuk mencapai hasil yang berkualitas tinggi pada setiap aspek pekerjaan. <i>We continuously do our best to achieve high quality result in every aspect of our work.</i>
Penuh kegigihan <i>Perseverance</i>	Kami tetap tenang, fokus, pantang menyerah, dan cepat bangkit dalam mengatasi tantangan. <i>We stay calm, focused, never give up, and quickly recover in overcoming challenges.</i>
Integritas yang tinggi <i>Integrity</i>	Kami jujur, transparan, tulus, dan berani melakukan hal yang benar. <i>We are honest, transparent, sincere, and courageous in doing the right thing.</i>
Rasa saling menghormati <i>Respect</i>	Kami peduli terhadap sesama; kami menghargai perbedaan dan kontribusi dari setiap individu. <i>We care for others; we value differences and contributions from every individual.</i>
Inovasi berkelanjutan <i>Innovation</i>	Kami mendorong ide-ide yang kreatif, penuh terobosan, dan berkelanjutan, untuk terus memperbaiki proses agar mencapai hasil yang lebih baik. <i>We encourage creative, breakthrough, and sustainable ideas to continuously improve processes in order to achieve better results.</i>
Terus bekerja sebagai satu tim <i>Teamwork</i>	Kami percaya pada pentingnya bekerja sebagai satu tim yang saling berkolaborasi, efektif, dan saling percaya. <i>We believe in the importance of collaborative, effective, and trustful working relationships as one team.</i>
Membina <i>Fostering</i>	Kami mendidik dan memberikan pengayaan kepada masyarakat melalui pembinaan karakter yang teladan/patut dicontoh, memajukan pengetahuan serta mempromosikan inovasi. <i>We are educating and enriching the society through nurturing exemplary character, advancing knowledge and promoting innovation.</i>
Memberdayakan <i>Empowering</i>	Kami memberdayakan masyarakat untuk membangun dan melayani bangsa dan negara. <i>We are empowering the society to build and serve the nation.</i>

ATRIBUT

...

ATRIBUT

ATRIBUT <i>Attribute</i>	DEFINISI <i>Definition</i>	PEMENUHAN <i>Fulfillment</i>
1. Kemampuan Beradaptasi <i>Adaptability</i>	Kemampuan untuk memberikan respons kognitif, perilaku, dan afektif yang sesuai terhadap situasi baru dan tidak pasti. <i>The ability to perform appropriate cognitive, behavioral, and affective responses to uncertain and novel situations.</i>	★ ★ <i>Meet the Expectation</i>
2. Kemampuan Manajemen Terapan <i>Applied Management Skills</i>	Kemampuan praktis untuk membangun komunikasi efektif dan untuk menampilkan kinerja terbaik, melalui perencanaan dan pengelolaan yang terstruktur dan sistematis. <i>A practical ability to build effective communication and to show excellent performance through structured and systematic planning and organizing.</i>	★ ★ <i>Meet the Expectation</i>
3. Kolaborasi <i>Collaboration</i>	Kemampuan untuk mengeksplorasi berbagai aspek yang berbeda terkait permasalahan untuk mendapatkan solusi secara bersama. <i>The ability to explore different dissenting aspects of the issue and find the solution collectively.</i>	★ ★ ★ <i>Above the Expectation</i>
4. Berpikir Kritis & Kreatif <i>Critical & Creative Thinking</i>	Kemampuan untuk menghasilkan, mengevaluasi dan menganalisa informasi, menjelaskan konsep dan ide, mencari peluang-peluang baru, bertindak dan melakukan refleksi, mempertimbangkan berbagai alternatif dan memecahkan masalah. <i>Ability to produce, evaluate and analyze information, explain concepts and ideas, explore the possibilities, perform and reflect, consider the alternatives, and solve the problems.</i>	★ ★ <i>Meet the Expectation</i>
5. Kefasihan Digital dan Teknologi <i>Digital & Technology Fluency</i>	Kemampuan untuk mengartikan informasi dan mengkomunikasikan ide secara efektif dan etis di dunia yang terhubung secara digital, serta menggunakan teknologi yang relevan untuk membangun pemahaman dan untuk menciptakan sesuatu. <i>The ability to interpret information and communicate ideas effectively and ethically in digitally connected world, use relevant technology to construct meaning and to create something.</i>	★ ★ <i>Meet the Expectation</i>
6. Pola Pikir Berkembang <i>Growth Mindset</i>	Keyakinan bahwa kualitas pribadi dapat dikembangkan melalui upaya, strategi, dan bantuan dari orang lain. <i>The belief that personal qualities can be cultivated through efforts, strategies, and help of others.</i>	★ ★ <i>Meet the Expectation</i>
7. Inisiatif <i>Initiative</i>	Perilaku yang dimulai dari diri sendiri, proaktif dan kegigihan dalam mengatasi hambatan dan kesulitan. <i>The behavior is characterized by self-starting, proactive and persistence in overcoming barriers and setbacks.</i>	★ ★ <i>Meet the Expectation</i>
8. Kesadaran Sosial <i>Social Awareness</i>	Kemampuan untuk berempati dengan orang lain dengan latar belakang dan budaya yang beragam, untuk memahami norma sosial dan etika yang dapat diterima, dan untuk mengenali sumber daya dan dukungan dari komunitas. <i>The ability to empathize with others from diverse backgrounds and cultures, to understand acceptable social and ethical norms, and to recognize community resources and supports.</i>	★ ★ <i>Meet the Expectation</i>
9. Kompetensi Teknikal Berstandar Global <i>Global Standard Technical Competencies</i>	Kemampuan untuk memenuhi dan menyelesaikan seluruh mata kuliah dalam kurikulum dengan penuh integritas. <i>The ability to fulfill or accomplish all courses in curriculum with integrity.</i>	Berdasarkan prestasi akademik (IPK & SKS Kumulatif) dan sertifikasi. <i>(Based on academic achievement (GPA & SCU) & certificates.)</i>

Skala penuhan (*Fulfillment scale*): ★ - ★★★

★: perlu peningkatan (*Need Improvement*), ★★: sesuai ekspektasi (*Meet the Expectation*), ★★★: melebihi ekspektasi (*Above the Expectation*)

Kualitas ini masih dapat berkembang sesuai dengan pengembangan kompetensi diri yang dilakukan.

These qualities could still be developed in accordance with the development of their own personal competencies.

C. TRANSKRIP AKTIVITAS MAHASISWA

C. Student Activity Transcript

...

C. TRANSKRIP AKTIVITAS MAHASISWA

C. Student Activity Transcript

Pemegang Dokumen Pendamping Ijazah ini telah mengikuti berbagai kegiatan pengembangan diri dalam pemenuhan Atribut Lulusan BINUS. Kegiatan yang telah dilakukan dibagi menjadi dua jenis kegiatan, yakni Kegiatan Pembinaan dan Kegiatan Pemberdayaan.

Kegiatan Pembinaan merupakan kegiatan yang dilakukan untuk mengasah dan meningkatkan Keterampilan Ketenagakerjaan dan Kewirausahaan seorang mahasiswa. Kegiatan Pemberdayaan merupakan kegiatan yang dilakukan untuk meningkatkan kepekaan sosial seorang mahasiswa agar dapat memberikan kontribusi nyata yang berdampak bagi masyarakat.

The holder of this Diploma Supplement has participated in various self-development activities in fulfilling the BINUS Graduate Attributes. Activities that have been carried out are divided into two types of activities, namely Fostering Activity and Empowering Activity.

Fostering activity is activity carried out to hone and improve a student's Employability and Entrepreneurship Skills. Empowering activity is activity carried out to increase the social awareness of a student to make a real contribution that has an impact on society.

KEGIATAN PEMBINAAN

Fostering Activity

TAHUN <i>Year</i>	KATEGORI <i>Category</i>	NAMA AKTIVITAS <i>Activity Name</i>	PENYELENGGARA <i>Organizer</i>	PERAN <i>Role</i>	LINGKUP KEGIATAN <i>Activity Scope</i>
2018	Information Media	FEP Binusian 2022 - General Orientation	Student Advisory Center	Participant	Binus
2018	Others	International Days 2018 - Exhibition Interview	International Office	Participant	Binus
2019	Self Development	[TKH] HTTP 2018	HIMTI	Participant	Binus
2019	Information Media	Computer and Our Society - University of Nottingham	SoCS	Participant	International
2020	Self Development	BNCC Techno Talk II "UI/Career Talks"	BNCC	Participant	Binus
2020	Information Media	JOIN THE REPUBLIC CAMPUS TOUR	Universitas Negeri Jakarta	Participant	City / Region
2020	Self Development	Managing Innovation Project Seminar	Binus Business School	Participant	International
2020	Self Development	Innovative Education for the Jobs of the Future: Higher Education's Role in a Post-COVID World	NUNI	Participant	International
2020	Information Media	Bedah Industri: Finance	BINUS Univ Learning Community (BULC)	Participant	Binus
2020	Information Media	Seminar Scale Up Mindset Session II "All About F&B Business" with Rex Marindo - Foodiz.id	Binus Entrepreneurship Center	Participant	Binus
2021	Community Service	BNCC CSR "Adjusting with the new normal with Gojek"	BNCC	Participant	National
2021	Others	Seminar Maintenance Model Nippon Club	Antonio Michael Kurniawan	Participant	Binus
2021	Information Media	Indonesia Digital Transformation Program 2020	Mia	Participant	Jabodetabek
2021	Information Media	Limitless Future 4 + 0	Ary Putra Emellyo	Participant	Binus
2021	Self Development	Studium Generale Entrepreneur Scale Up - The Real Entrepreneurs Never Gives Up"	Theresia Diana	Participant	Binus

KEGIATAN PEMBINAAN

Fostering Activity

...



KEGIATAN PEMBINAAN
Fostering Activity

TAHUN <i>Year</i>	KATEGORI <i>Category</i>	NAMA AKTIVITAS <i>Activity Name</i>	PENYELENGGARA <i>Organizer</i>	PERAN <i>Role</i>	LINGKUP KEGIATAN <i>Activity Scope</i>
2021	Self Development	Studium Generale in Fintech Industry - Fintech and innovation in asia	cmc	Participant	International
2021	Self Development	Online Counseling "Attractive CV & Online Interview Tips for Freshers" by Kanmo Group #GrowthMindset	Binus Career	Participant	Binus
2021	Self Development	Bedah Buku Character Building Kewarganegaraan	BINUS publishing	Participant	National
2022	Self Development	Kegiatan Mentoring Periode Genap 2020/2021	Student Advisory and Support Center	Participant	Binus
2023	Self Development	Kegiatan Mentoring SASC Periode Ganjil 2022/2023 (Mentee)	SASC	Participant	Binus
2024	Self Development	Kegiatan Mentoring SASC Periode Genap 2022/2023	Student Advisory and Support Center	Participant	Binus
2025	Others	Studium Generale bersama Microsoft dan Launching elevAlte	CMC	Participant	Binus

KEGIATAN PEMBERDAYAAN
Empowering Activity

TAHUN <i>Year</i>	KATEGORI <i>Category</i>	NAMA PROJECT <i>Project Name</i>	PENYELENGGARA <i>Organizer</i>	PERAN <i>Role</i>	LINGKUP KEGIATAN <i>Activity Scope</i>
2019	Education	Volunteer Kampanye Pentingnya Nilai Pancasila Dalam Kehidupan Sehari-	BINUS University	Volunteer	Local
2019	Education	Volunteer Daur Ulang sampah Plastik	BINUS University	Volunteer	Local
2021	Education	Volunteer Freshmen Partner in First Year Program 2018	BINUS University	Volunteer	Local
2020	Education	Volunteer Sosialisasi Merajut Toleransi dalam Keberagaman Indonesia	BINUS University	Volunteer	Local

D. SERTIFIKAT ENRICHMENT PROGRAM

D. Enrichment Program Certificates

...



People
Innovation
Excellence

D. SERTIFIKAT ENRICHMENT PROGRAM

Muhammad Rizki Pratama telah memperoleh sertifikat dari kegiatan enrichment sebagai berikut:

1. Magang Bersertifikat di Bina Nusantara University - School of Computer Science sebagai Application Developer periode Maret 2022 s.d. Agustus 2022.
2. Magang Bersertifikat di Bina Nusantara University - School of Computer Science sebagai Application Developer periode September 2022 s.d. Februari 2023.

D. ENRICHMENT PROGRAM CERTIFICATES

Muhammad Rizki Pratama has obtained the following enrichment certificates:

1. *Certified Internship at Bina Nusantara University - School of Computer Science as Application Developer period March 2022 - August 2022.*
2. *Certified Internship at Bina Nusantara University - School of Computer Science as Application Developer period September 2022 - February 2023.*

4. PENGESAHAN DOKUMEN PENDAMPING IJAZAH

4. *Diploma Supplement Legalization*

...



4. PENGESAHAN DOKUMEN PENDAMPING IJAZAH
4. Diploma Supplement Legalization

JAKARTA, 24 November 2025
Jakarta, November 24, 2025

Prof. Dr. Ir. Derwin Suhartono, S.Kom., MTI

DEKAN,
DEAN - School of Computer Science

NOMOR INDUK PEGAWAI: 0900794403
Employee ID Number: 0900794403

- Catatan Resmi**
- Dokumen Pendamping Ijazah dikeluarkan oleh Universitas Bina Nusantara, institusi pendidikan yang berwenang mengeluarkan ijazah sesuai dengan peraturan perundangan yang berlaku.
 - Dokumen Pendamping Ijazah hanya diterbitkan setelah mahasiswa dinyatakan lulus dari suatu program studi oleh Universitas Bina Nusantara.
 - Dokumen Pendamping Ijazah diterbitkan dalam Bahasa Indonesia dan Bahasa Inggris.

Official Notes

- This Diploma Supplement is issued by Bina Nusantara University, a higher education institution authorized to issue diplomas in accordance with the applicable Laws.
- This Diploma Supplement is issued after the student completed of a study program at Bina Nusantara University.
- The Diploma Supplement is issued in Indonesian and English languages.

ALAMAT
Contact Details

UNIVERSITAS BINA NUSANTARA
BINA NUSANTARA UNIVERSITY

Jl. K. H. Syahdan No. 9
Palmerah, Jakarta 11480
Indonesia
Tel: (+62 21) 534 5830
Fax: (+62 21) 530 0244
Website: www.binus.ac.id
Email: halobinus@binus.edu