

ConnectorRefactored.h

```
graph TD; A[ConnectorRefactored.h] --> B[map]; A --> C[string];
```

The diagram illustrates a header file dependency. A central box labeled 'ConnectorRefactored.h' has two arrows pointing downwards to two separate boxes labeled 'map' and 'string', indicating that the ConnectorRefactored.h header includes or depends on these two standard C++ headers.

map

string