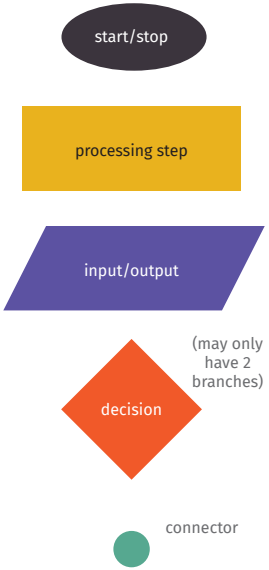
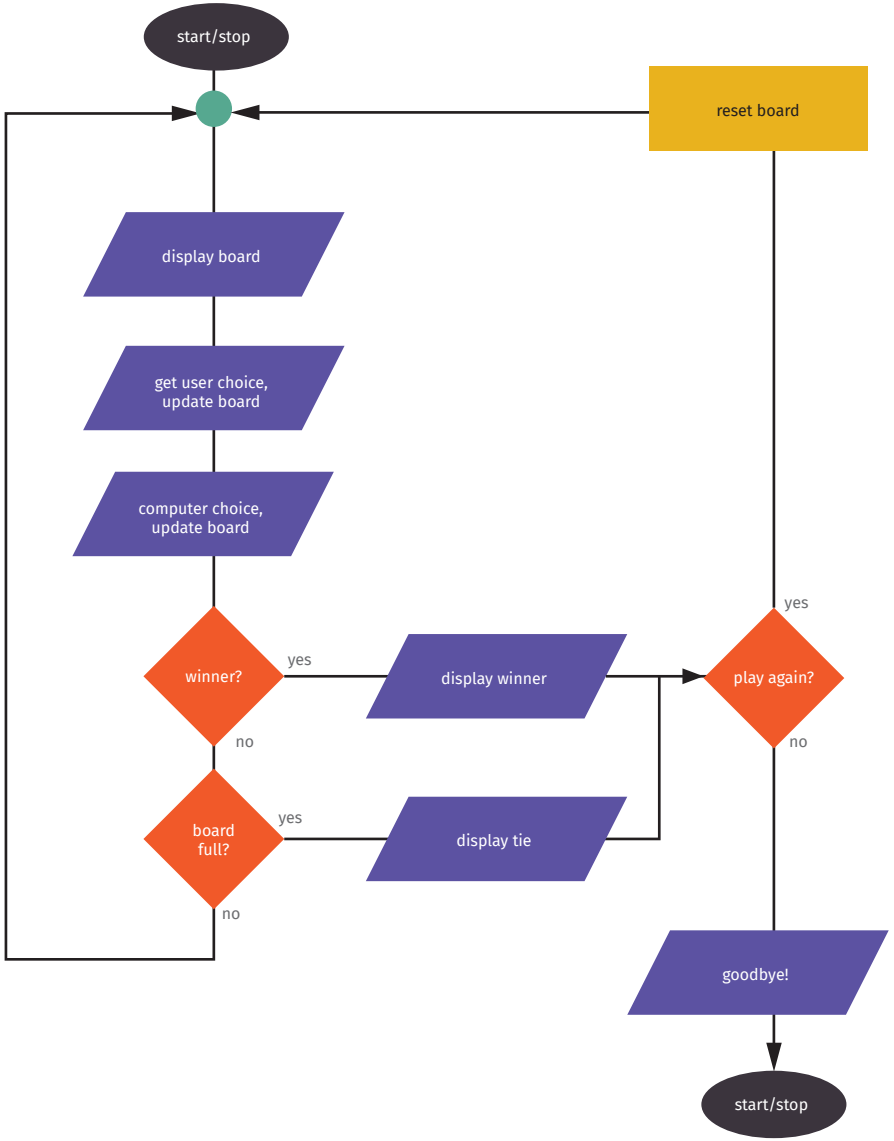
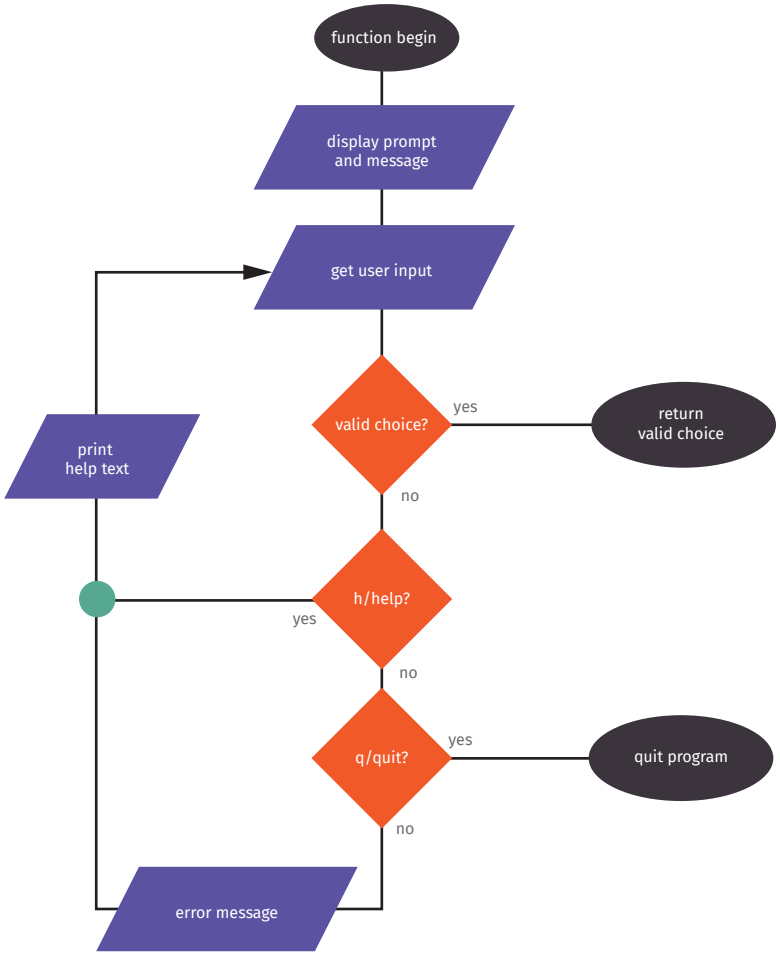
legend


start/stop
processing step
input/output
(may only have 2 branches)
decision
connector

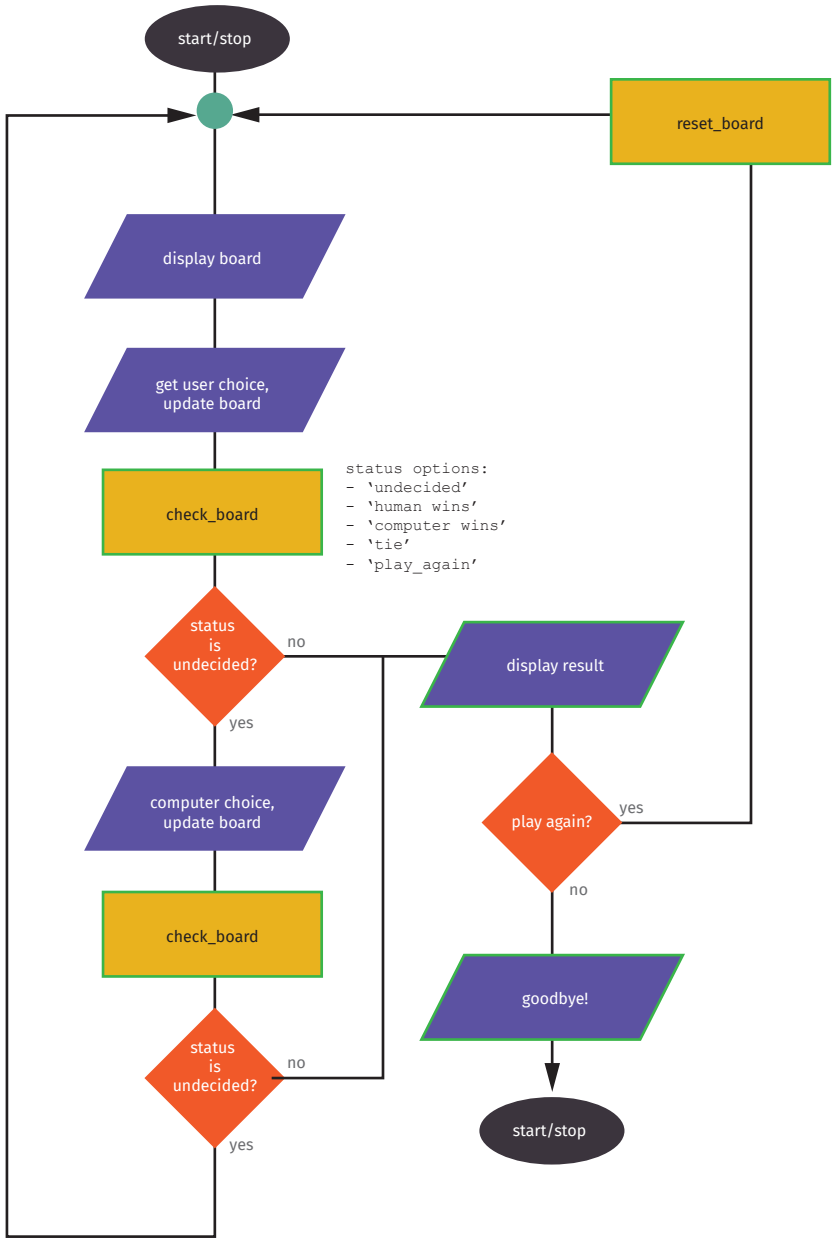
v1


start/stop
reset board
display board
get user choice, update board
computer choice, update board
winner?
yes
display winner
play again?
yes
no
board full?
yes
display tie
no
goodbye!
start/stop

get_valid_input

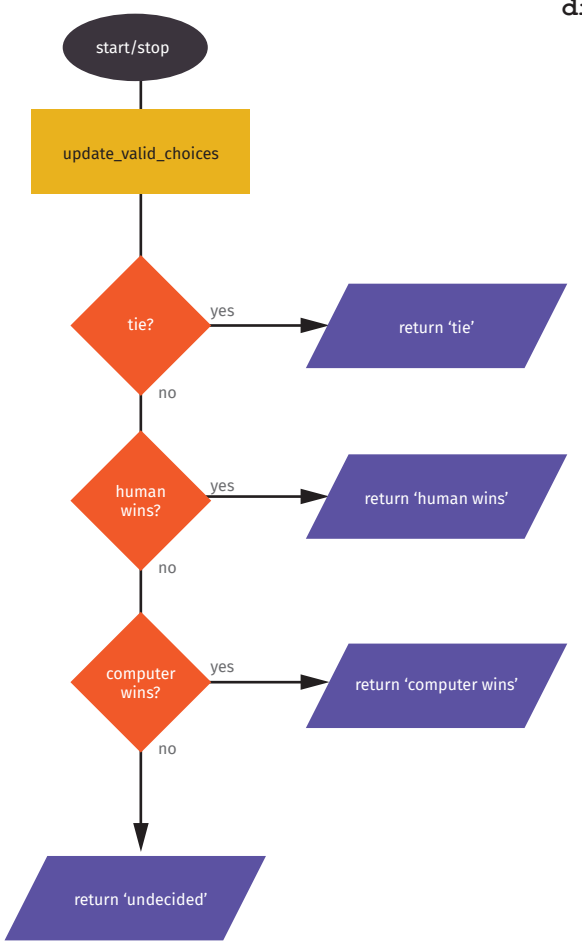


v2



helper functions

`check_board`

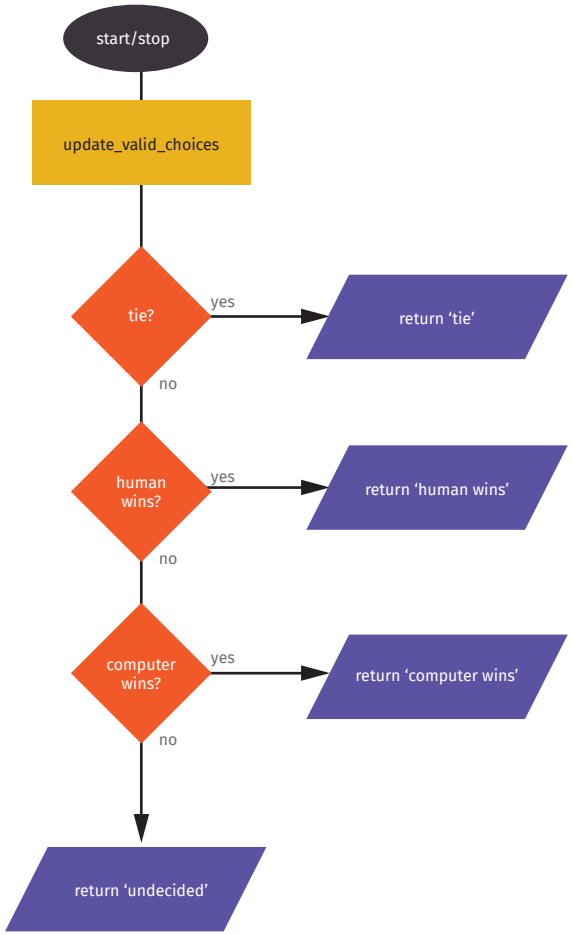


`display_result`

v3

helper functions

`check_board`



`compare_to_winning_boards`