Santiago Vanegas Gil

https://github.com/svanegas savanegasg@gmail.com Birth: January 13th, 1995 Medellín, Antioquia, Colombia

INTERESTS

Problem solving, coding, competitive programming contests, teaching, writing easy programming problems, web development, designing mobile applications, aviation.

EDUCATION

Current Student of $Systems\ Engineering$, Computer Science, EAFIT University, Medellín, Antioquia, Colombia.

Starting date: January 2012 — Expected graduate: July 2016

Current average grade: 4.45 out of 5.0

- Computer Science subjects: Programming Fundamentals, Principles of Software Development, Programming Languages, Data Structures and Algorithms 1 and 2, Databases, Digital Electronics and Circuits, Digital Logic and Microcontrollers, Formal Languages and Compilers, Software Engineering, Technology Integration Project 1 and 2, Systemic Thinking, Computer Networks, Information Systems, Computer Graphics, Computer Architecture, Numerical Methods, Special Topics in Computer Networks, Operating Systems, Special Topics in Software Engineering.
- Mathematics subjects: Calculus, Predicate and Boolean Logic, Linear Algebra, Discrete Maths, Statistics, Quantitative Methods.
- Organizations: Competitive Programming Seminar, Mobile Devices Development Seminar.

INFORMATICS KNOWLEDGE

Proficient with algorithmic thinking and problem solving.

Most experience and preferred language: C++.

Moderate experience with: **Java** (Desktop and Android), **Ruby on Rails** Moderate experience with web programming and design using: **HTML5**, **AngularJS**.

Basic experience with database design and usage: MySQL, PostgreSQL.

Learned basics for university projects: $\boldsymbol{Assembler}.$

Versioning and editors: Git, Sublime Text, Atom.

Familiarity with operating Systems: Linux, Windows, Mac OS.

EXPERIENCE Part of mobile development team of a social application (2013 - 2014) AND PROJECTS Duing (now named Reportt) is a social application for mobile devices.

My team developed the **Android** native application for *Duing*, which required knowledge for development of Android applications, focusing in several **graphic compo**-

Approximate contribution: 85% of the Android application.

nents and obtaining data from Web Services.

This application is in process to be published in Google Play Store.

University projects:

(2012 - Now)

- Simple games developed in Java.
- A queue manager for Android, that is, request turns and being notified by mobile.
- A Web Image Hosting Application developed in **HTML5**, **CSS3**, **JavaScript** and **PHP**.

- CoffeeShop Cashier Application developed in **Assembler**.
- Several Coding Dojos using native Android and Ionic Framework for AngularJS.
- Programming Labs developed in C++ in order to understand specific Operating Systems concecpts.

Check them out in my github! https://github.com/svanegas

EXTRA-CURRICULAR ACTIVITIES

Competitive Programming Seminar - EAFIT University

Lecturer assistant and student coordinator.

Managing the intern online judge platform for the Seminar (We adapt BOCA Online Judge), where we use to solve problems. http://boca.dis.eafit.edu.co/Writing and proposing simple problems that involve basic Data Structures and algorithms.

Lecturing and teaching several programming topics.

Mobile Devices Development Seminar - EAFIT University

Participant

I joined to this seminar because I really like developing for mobile devices, specially for *Android*. In this seminar we create applications from good ideas that could help students in their life. I've been through two projects in this group.

CONTESTS

Participated in the Google Code Jam 2013, 2014 and 2015.

Participated at the XXVI Colombian Programming Contest ACIS REDIS, October 2012.

Participated at the XXVIII Colombian Programming Contest ACIS REDIS, September 2014.

Participated at the ACM-ICPC South American-North Regionals, November 2014.

Participant of two national competitive programming organizations: Colombian Collegiate Programming League and Red de Programación Competitiva

Solving different kind of algorithmic problems in several online judges, such as, UVa, Codeforces, TopCoder, COJ, SPOJ.

handle: svanegas

LANGUAGES

Spanish: Native. English: Advanced.