Santiago Vanegas Gil

TRANSCRIPT

COMPUTER SCIENCE SUBJECTS

Subject name	Grade
Programming Fundamentals	4.7 / 5.0
Principles of Software Development	4.2 / 5.0
Programming Languages	4.6 / 5.0
Data Structure and Algorithms 1	4.5 / 5.0
Data Structure and Algorithms 2	4.6 / 5.0
Databases	4.5 / 5.0
Digital Electronics and Circuits	4.6 / 5.0
Digital Logic and Microcontrollers	5.0 / 5.0
Formal Languages and Compilers	4.5 / 5.0
Software Engineering	4.4 / 5.0
Technology Integration Project 1	4.7 / 5.0
Technology Integration Project 2	5.0 / 5.0
Systemic Thinking	4.4 / 5.0
Computer Networks	4.3 / 5.0
Information Systems	4.3 / 5.0
Computer Graphics	5.0 / 5.0
Computer Architecture	4.5 / 5.0
Numerical Methods	4.3 / 5.0
Special Topics in Computer Networks	4.9 / 5.0
Operating Systems	5.0 / 5.0
Special Topics in Software Engineering	5.0 / 5.0

MATHEMATICS SUBJECTS

Subject name	Grade
Calculus 1	4.1 / 5.0
Calculus 2	3.3 / 5.0
Calculus 3	3.5 / 5.0
Predicate and Boolean Logic	5.0 / 5.0
Linear Algebra	3.9 / 5.0
Discrete Maths	3.9 / 5.0
Statistics	3.7 / 5.0
Quantitative Methods	4.5 / 5.0