

## Qualifications and Technical Skills

**Languages:** C#, Java, HTML/CSS, XML, Git

**Currently Learning:** Javascript, Swift, Processing, PHP

**Software:** Android Studio, Visual Studio and Microsoft XNA, Xcode, Maya, Unity 3D, GitHub

## Education and Training

**Rochester Institute of Technology 2014 - Present**

- Bachelor of Science** in Game Design and Development with a **Minor** in Mobile Development and an **Immersion** in Digital Literature
- Expected Graduation: Spring 2018 - RIT Presidential Scholarship
- Member of **Computer Science House** (Student organization focused on technical projects)

**Rutgers University Douglass Science Institute for Women 2009 - 2013**

- Summer camp for women interested in STEM fields
- Engineering and problem solving projects
- Examples: engineering bridges/boats, problem solving puzzles, experimenting with submarine drones

## Recent Projects

**Death by QR for iOS 2016 - Present**

- An iOS app coded in Swift using Xcode
- Gameplay is that of Assassin with QR codes and points for scanning
- Implements an Apple Watch app
- Worked on front end functionality and server connectivity

**CSH Harold for Android 2014 - Present**

- An Android application that lets the user select which song plays in the Computer Science House elevator lobby
- XML files promote the Computer Science house look and feel
- Utilizes Retrofit to connect to a JSON REST API

**Glitch 2014**

- Twin-stick dungeon crawler called "Glitch."
- Made with C# in Visual Studio and MonoGame
- Created AI, collision detection, handling, loading and refreshing of game objects
- Group leader: managed timeline & organization of the project

## Work Experience

**FriendlyU 2015 - Present**

- A startup that connects high school students to college students as they try to decide what university to spend their future at
- Focused on maintaining the full functionality, look and feel of the android app
- Created with Android Studio in Java and XML
- Partook in company meetings that involved technical and business oriented discussions

**iCanCode School 2015-Present**

- Teach coding concepts to children grades 1-8
- Keep them safe and keep myself patient in times of distress
- Organize schedules and curriculums
- Communicate with parents

## Accomplishments

**codeRIT:** Logistics Director (RIT's hackathon club) -Avid hackathon attendee and organizer

**BrickHack 2015:** Winner of the "Best Use of Spotify API prize" for *Can I Party*

**Women in Computing:** Participating in their outreach and hackathon committees

**WiCHacks 2016:** Winner of the "Best Women and Gender Hack" and Winner of "Best UI Design by Hubspot"

**Key Club International:** President (Volunteering and community service organization) at East Brunswick HS

**Stock Market Competition:** Winner in 2013 PNC and SIFMA's 2014 Seasonal Statewide Competition

**RIT Pep Band:** Percussion member

**CSH:** Volleyball team member