Sneha Vaswani

101 Polk St Apt 1205 San Francisco, CA 94102

(732)-763-3419 svaswani80@gmail.com snehavaswani.com github.com/svaswani

Objective: Become a product manager to continue to grow and develop my leadership and technical skills.

Work Experience

Apple - Software Engineer (August 2018 - Present)

- Engineer responsible for shipping performant iOS, macOS and watchOS releases with great battery life for consumers
- Automation engineering, web and mobile development
- Lead designer/engineer for a major macOS internal tool

Apple - Software Engineer (May 2017 - August 2017)

- Software Engineering Internship: iOS Power and Performance
- UI automation and integration into iOS

Intuit - Software Engineer (June 2016 - December 2016)

- Software Engineering Co-Op: Quick Books Online Quality Engineering Team
- Worked on implementing tools to understand the resiliency patterns for Quick Books services wrapped in Hystrix
- Integrated a "destructive proxy" that introduced artificial latency into several web dependencies which allowed engineers to expose and resolve performance issues
- Developed a Docker platform with existing CI pipelines to scale builds, deployments and increase developer productivity
- Helped create automation to migrate internal source control from Perforce to GIT

FriendlyU - Android Developer (2015 - 2017)

- A startup that connects high school students to college students to help them with their choice of university
- Lead developer focused on maintaining the full functionality, look and feel of the Android application
- Created with Android Studio in Java and XML and interacts with REST
- Partook in company meetings that involved technical and business oriented discussions

iCanCode School - Coding Instructor (2015-Present)

- Teach coding concepts to children grades 1-12
- Created engaging lesson plans
- Organize schedules and curriculums
- Communicate with parents
- Facilitate and organize local youth hackathons

Education and Training

Rochester Institute of Technology (2014 – 2018)

- Bachelor of Science in Game Design and Development, cum laude
- Minor in Mobile Development and an Immersion in Digital Literature
- RIT Presidential Scholarship Dean's List Recipient GPA: 3.5
- Member of Women in Computing, Computer Science House and codeRIT

Rutgers University Douglass Science Institute for Women (2009 – 2013)

- Summer camp for women interested in leadership and STEM fields
- Engineering and problem solving projects
- Examples: engineering bridges/boats, problem solving puzzles, experimenting with submarine drones

Accomplishments

Women in Computing 2014-2018: Committee head, lead organizer for WiCHacks 2018 (All women's 24 hour hackathon) **codeRIT Logistics Director 2015-2017**: for BrickHack (RIT's hackathon club)

Key Club International 2013-2014: President (Volunteering and community service organization)

Oualifications and Technical Skills

Software: Python, Swift, Java, JavaScript, C#, Git, HTML/CSS, Objective C, C++, Angular, XML, JSON, Docker, Bash

Experience with: Xcode, Android Studio, IntelliJ, Visual Studio and Microsoft XNA, Unity 3D, Maya, GitHub, Perforce, Jenkins