

```

const gameBoard = document.getElementById("game-board");
const scoreDisplay = document.createElement("div");
const timerDisplay = document.createElement("div");
const restartButton = document.createElement("button");
let score = 0;
let moleTimer;
let timeRemaining = 10;

function startGame() {
  score = 0;
  scoreDisplay.textContent = "Score: 0";
  gameBoard.appendChild(scoreDisplay);
  timeRemaining = 10;
  gameBoard.appendChild(timerDisplay);
  moleTimer = setInterval(createMole, 900);
  startTimer();
}

function createMole() {
  const mole = document.createElement("div");
  mole.classList.add("mole");
  mole.style.left = Math.random() * 250 + "px";
  mole.style.top = Math.random() * 250 + "px";
  mole.addEventListener("click", whackMole);
  gameBoard.appendChild(mole);
}

function whackMole() {
  score++;
  this.parentNode.removeChild(this);
  scoreDisplay.textContent = "Score: " + score;
}

function startTimer() {
  const timerInterval = setInterval(() => {
    timeRemaining--;
    timerDisplay.textContent = "Time: " + timeRemaining;

    if (timeRemaining <= 0) {
      clearInterval(timerInterval);
      endGame();
    }
  }, 1000);
}

function endGame() {
  clearInterval(moleTimer);
  alert("Game Over! Skor Kamu Adalah: " + score);
  gameBoard.removeChild(scoreDisplay);
  gameBoard.removeChild(timerDisplay);
  gameBoard.innerHTML = "";

  createRestartButton();
}

function createRestartButton() {
  restartButton.textContent = "Restart";
  restartButton.addEventListener("click", restartGame);
  gameBoard.appendChild(restartButton);
}

function restartGame() {
  gameBoard.removeChild(restartButton);
  startGame();
}

startGame();

```

```

#game-board {
  width: 300px;
  height: 300px;
  border: 1px solid black;
  margin: 0 auto;
  position: relative;
}

.mole {
  width: 50px;
  height: 50px;
  background-color: brown;
  border-radius: 50%;
  position: absolute;
  cursor: pointer;
}

```

```

<!DOCTYPE html>
<html>
  <head>
    <title>Whack-a-Mole Game</title>
    <link rel="stylesheet" type="text/css" href="{{ url_for('static',
filename='style.css') }}">
    <link rel="icon" type="image/ico" href="{{ url_for('static',
filename='logo-ug.ico') }}">
  </head>
  <body>
    <h1>Whack-a-Mole</h1>
    <div id="game-board">
      <!-- Area permainan -->
    </div>
    <script src="{{ url_for('static', filename='js/jquery.min.js') }}">
  </script>
    <script src="{{ url_for('static', filename='script.js') }}"></script>
  </body>
</html>

```

```
from flask import Flask, render_template

app = Flask(__name__)
app.debug = True

@app.route('/')
def index():
    return render_template('index.html')

if __name__ == '__main__':
    app.run()
```

Whack-a-Mole

