

~~May 2021~~

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Course :- B.Tech CSE

Subject :- Theory Of
Computation

CAPSTONE

ASSIGNMENT.

unit -1 Finite Automata and Regular Expressions

Regular Expression for Valid Identifiers

Let Σ_A be the set of alphabets and Σ_D be the set of digits

The Regular Expression R for all Valid identifiers (alphabet followed by any sequence of alphabets or digits) is

$$R = (\Sigma_A) (\Sigma_A \cup \Sigma_D)^*$$

The keywords (for, while, if) are excluded in the lexical analysis phase following token Recognition

2 Design a DFA equivalent to R

$$\text{The DFA } M = \{\emptyset, \Sigma, S, q_0, F\}$$

$$Q = \{q_0, q_1, q_f\}$$

q_0 = start state

q_1 = accepting state (Valid identifier started)

q_f = dead state (Invalid start)

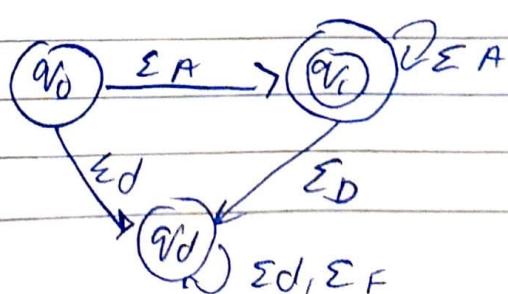
$$\Sigma = \Sigma_A \cup \Sigma_D$$

$$F = \{q_1\} \quad \cancel{\text{(final state)}}$$

Transition Table

State	Input Σ_A	Input Σ_D	Input (others)
q_0	q_1	q_d	q_d
q_1	q_1	q_1	q_1 (loop)
q_d	q_d	q_d	q_d

DFA Diagram



3 Embedding the DFA in a lexical analyzer: The DFA acts as the state machine for recognizing the patterns of an Identifier.

Q 1 DFA recognition: The lexer consumes input characters receiving DFA's state σ when the input stream ~~passes~~ forces the DFA out of σ_i (encountering a space or operator). The operator reader to that point is identified as a potential token.

2 Keyword check: The recognized string is then checked against a small, finite list of reserved keywords (for while, if). This is typically done via a fast hash table look up.

3 Token generation

- If the string is found in the keyword list, a keyword token is generated.
- Otherwise a Identifier token is generated and its entry (name and type) is stored in the symbol table.

~~Q 2 Unit 2 DFA and context free language~~

Formulate a CFG for well formed queues

Let $O = \langle \text{open} \rangle$ and $C = \langle \text{/close} \rangle$; The grammar handles balanced nesting.

$$S \rightarrow OSC / SS / \epsilon$$

$S \rightarrow OSC$ handles nested structures (e.g. $\langle \text{open} \rangle \dots \langle \text{/close} \rangle$)

$S \rightarrow SS$ handles concatenated structures (e.g. $\langle \text{open} \rangle \langle \text{/close} \rangle \langle \text{open} \rangle$)

$S \rightarrow E$ handles empty query

2 Construct a PDA that accept such queries

The PDA accept the language by empty stat. It uses the stack to track unmatched $\langle \text{open} \rangle$ tags

In Cf { $\pi_0, \beta, \delta, \sigma, C\beta, \{, \}, z_0, x\beta, \{, \pi_0, \phi \}$ }

State	Input	Top of Stack	New State	Stack	Action
π_0	σ	z_0	π_0	xz_0	Push x for σ

π_0	σ	x	π_0	xx	Push x for nested σ
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π_0	$\circ C$	x	π_0	G	Pop x for matching C
π_0	G	z_0	π_0	G	Accept by empty stack

3 Derive demonstrate the parse tree

Query : $\langle \text{open} \rangle \langle \text{open} \rangle \langle / \text{close} \rangle \langle / \text{close} \rangle$

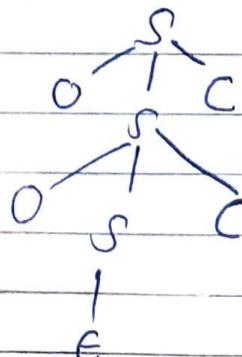
Precision

$$S \Rightarrow \sigma S C$$

$$S \Rightarrow \sigma (\sigma S C) C \quad (S \rightarrow \sigma S C)$$

$$S \Rightarrow \sigma (\sigma (\sigma E C) C) C \quad (S \rightarrow E)$$

parse tree :-



Q3 Unit 3 Turing machine and chomsky hierarchy

① Satisfy why $L = \{a^n b^n c^n | n \geq 1\}$ is not context free because pumping lemma for CFL

choose string s : let p be the pumping length choose $s = a^p b^p c^p \in L$

Decompose s : $s = uvwxy$ where $|vwx| \leq p$ and $|vx| \geq 1$

Pumping argument slice $|vwx| \leq p$ the Pumpable segment vwx can only contain symbol from at most two blocks (only a's and b's, or only b's and c's)

case C vwx is in a's and b's) pumping up (setting $i=2$) ↑ the no. of a's and/or b's but leaves the number of c's fixed at p

Resulting string $s' = uv^2wx^2y$ has unequal counts of a's, b's and c's specifically, $\text{count}(a) + \text{count}(b) > \text{count}(c)$

~~conclusion $s' \notin L$, since the conditions of the pumping lemma are violated, L can't be a CFL~~

2 Design a Turing machine (Tm) that accepts the Tm mark one a, one b, one c in the cycle until all symbols are marked

Take alphabet F: {a, b, c, x, y, z} \square {x, y, z are markers}

Core logic

q_0 : mark the leftmost a as x and transition to find b

q_1 : Find the leftmost ~~unmarked~~ unmarked band marked T as 4 then transition to find C

q_2 : Find the leftmost unmarked c and mark it as z. Then transition to return

q_{start} : scan left the starting point (x)

q_{check} : After all are marked, scan right to ensure the rest of the tape is ~~to start~~ 4's, 2's and finally [] CB

Step by Step Configuration for 'aabbbccc'

The TM cycles three times to mark the three points

Cycle 1 (mark a, b, c): q_0 aabbbccc $\rightarrow q_0$ xaa bbccc
(mark a) $\rightarrow q_1$ xaa ybbcc (mark b) $\rightarrow q_2$ xaa ybb
(mark c), return left) \rightarrow
 ~~q_0 , xaa ybbzcc (Restart)~~

Cycle 2 (mark a_2, b_2, c_2) and q_0 xaa bbccc \rightarrow ~~q_2 et xxa yybz~~
(~~Tape becomes xxa yybz zc~~)

Cycle 3 (mark a_3, b_3, c_3): q_0 xxayybzzc \rightarrow q_{start}
xxxyyyzzz

Final check (q_{check}): q_0 read the marked a's (x's)
transition to q_{check} . q_{check} scans 4's and 2's until it hits [] check xx xyyyzzz

Unit-4 code generation and optimization

Explains

$$\text{Expression } (A+B) * C - D) + E$$

Syntax - Directed Translation Scheme (Satellite)
 using assemble-free procedure-based grammar

Production Semantic Rules

$$E_1 + T \quad E.\text{add} = \text{new_temp}(); T.\text{code} = T.\text{code} || T.\text{code} \\ E.\text{add} = E_1.\text{add} + T.\text{add}$$

$$T_1 * F \quad T.\text{addr} = \text{new_temp}(); T.\text{code} = T_1.\text{code} || F.\text{code} \\ T.\text{addr} = T_1.\text{addr} * F.\text{addr}$$

$$\rightarrow (E_1) \quad F.\text{addr} = E_1.\text{addr}; F.\text{code} = E_1.\text{code}$$

$$\rightarrow Pd \quad F.\text{addr} = \text{id_lexeme}, F.\text{code} = \text{c}$$

2 Operate Three address code (TAC)

~~TAC is generated based on expression's evaluation order procedure : Paranthesis - multiplication -> addition~~

$$1 \quad T_1 = A + B$$

$$T_2 = C - D$$

$$T_3 = T_1 * T_2$$

$$T_4 = T_3 + E$$

3 Optimizing TAC Generate TAC

There is no duplicate expression (common sub expression) in ~~this~~ levels 1 and 2. TAC code is already optimal
 w.r.t CSE

Assume that final result T_4 is used, all intermediate variables (T_1, T_2, T_3) are necessary inputs for scalar-sequent lines. No dead code can be removed.

Optimized TAC (unchanged)

$$T_1 = A + B$$

$$T_2 = C - D$$

$$T_3 = T_1 * T_2$$

$$T_4 = T_3 + E$$

Q5 Cumulativity - Advanced Reasoning and Application

Language 1 = Equal no. of O's and 1's no prefix has more 1's than O's (Dyck Paths)

Prove that L is context free but not regular

Not regular: use the Pumping lemma for regular language
 choose $S = 0^p 1^p$. Pumping down ($c_i = 0$) gives $0^{p-k} 1^p$ ($k \geq 1$) which has unequal counts violating L
 Thus L is not regular

Context free: The language L is accepted by a Pushdown Automaton (PDA) shown below. It which demonstrates its context free nature. The stack is essential for concluding and comparing the non local dependencies (O's vs 1's)

(PG)

Provide O-EPR for this language (L)

The grammar G must enforce that every 1 is matched by a preceding O

$$S \rightarrow OSIS/E$$

3 Design a PDA and trace 0011'

PDA design (m)

accept by empty stack, using X to count the excess no. of 0's

$$\text{Start } \delta: S(q_0, 0, z_0) = \{ (q_0 \times z_0) \}$$

$$\text{Push } \delta: S(q_0, 0, \star) = \{ (q_0, X, X) \}$$

Pop 1 (prefix check): $S(q_0, 1, X) = \{ (q_0 \times \overset{\epsilon}{X}) \}$
 (pops only if 0's are in excess)

$$\text{Accept: } S(q_0, \epsilon, z_0) = \{ (q_0 G) \}$$

3 Trace the acceptance of '0011'

Input	State	Stack (1 → R)	Transition	Condition
0011	q_0	z_0	push 0	$2 \neq 0$
0011	q_0	$X z_0$	push 0	$2 \neq 1$
0011	q_0	XXz_0	pop 1	$2 = 2$
0011	q_0	Xz_0	Empty Stack	
0011	q_0	G	Accept	