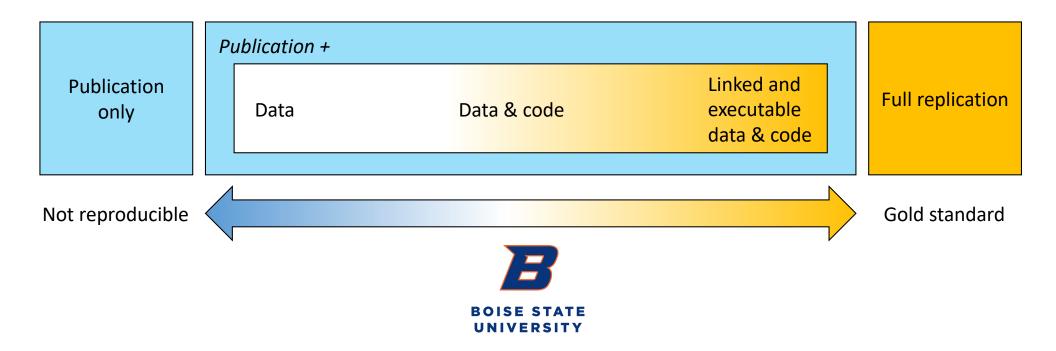
## EEB 603 – Reproducible code



### Learning outcomes

- Learn protocol to organize projects for reproducibility.
- Learn basic programming standards to ensure transparency and broad understanding of your data workflow.

### Introduction

To make a code reproducible the following steps must be integrated:

- 1. Establish a reproducible project workflow.
- 2. Organize/structure project for reproducibility.
- 3. Ensure basic programming standards.
- 4. Document and manage dependencies.
- 5. Produce a reproducible report (with R Markdown).
- 6. Implement a version control protocol (with Git).
- 7. Ensure archiving and citation of code.

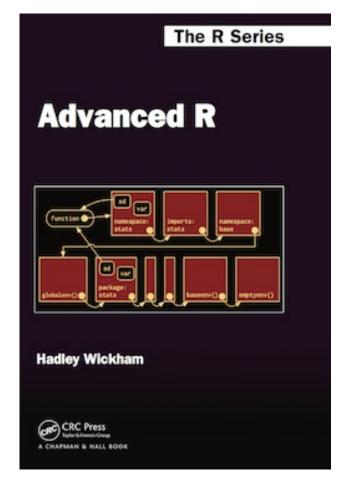
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Chapter 5: Reproducible code TODAY

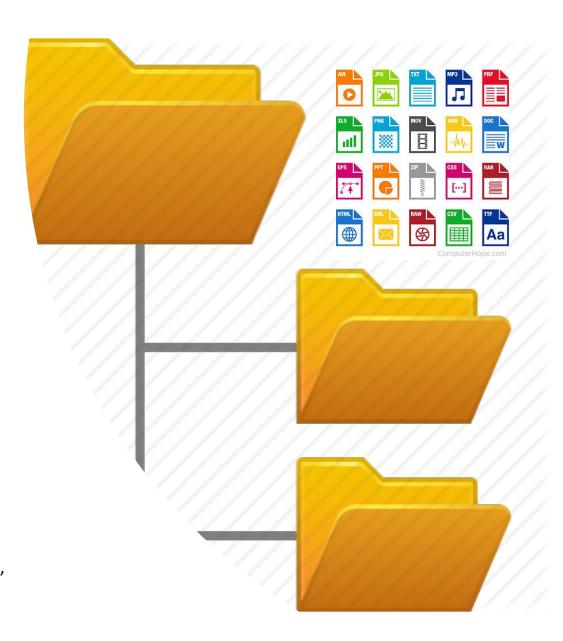
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- Choose a file naming system. Data management
- Choose a coding style.
- Install and set up a version control software (Git) and connect to online account.



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# Guidelines to ensure best processing of data

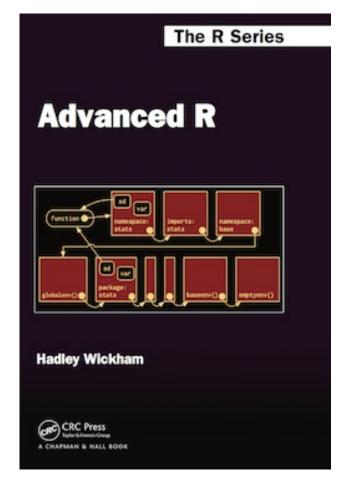
- **File formats:** Data should be written in non-proprietary formats, also known as open standard formats (e.g. .csv, .txt, .jpeg).
- File names and folders: To keep track of data and know how to find them, digital files and folders should be structured and well organized. Use a folder hierarchy that fits the structure of the project and ensure that it is used consistently.
- · File names should be:
  - ➤ Unique,
  - Descriptive,
  - > Succinct,
  - > Naturally ordered and consistent,
  - ➤ Describing the project, file contents, location, date, researcher's initials and version.



### Guidelines to ensure best processing of data

- File names should not include spaces these can cause problems with scripting and metadata.
- Quality assurance: Checking that data have been edited, cleaned, verified and validated to create a reliable masterfile, which will become the basis for further analyses
- Assurance checks may include:
  - ➤ Identifying estimated values, missing values or double entries.
  - Performing statistical analyses to check for questionable or impossible values and outliers (which may just be typos from data entry).
  - ➤ Checking the format of the data for consistency across the dataset.
  - > Checking the data against similar data to identify potential problems.

- Choose a project folder structure. Chapter 5:
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### Coding style

- The foundation of writing readable code is to choose a logical and readable coding style, and to stick to it.
- Some key elements to consider when developing a coding style are:
  - ➤ Using meaningful file names, and numbering these if they are in a sequence.
  - Concise and descriptive object names. Variable names should usually be nouns and function names verbs.
  - ➤ Using names of existing variables or functions should be avoided.

### Coding style

- The foundation of writing readable code is to choose a logical and readable coding style, and to stick to it.
- Some key elements to consider when developing a coding style are:
  - ➤ Spacing should be used to improve visual effect: use spaces around operators (=, +, -, <-, etc.), and after commas (much like in a sentence).
  - Indentation should be with two spaces, not tabs, and definitely not a mixture of tabs and spaces.
  - ➤ Assignment (in R). Use <-, not =, for assignment.

- Choose a project folder structure.
- Choose a file naming system.
- Choose a coding style.
- Install and set up a version control software (Git) and connect to online account.



#### First steps

- Create the project folder and subfolders.
- Add a README file describing the project.
- Create a version control repository for the project and connect it to online remote repository.
- Add a LICENSE file.
- Create a new reproducible report for the project.

The simplest and most effective way of documenting your workflow – its inputs and outputs – is through good file system organization, and informative, consistent naming of materials associated with your analysis.

- Choose a project folder structure.
- Choose a file naming system.
- Choose a coding style.
- Install and set up a version control software (Git) and connect to online account.

#### First steps

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#### Example file structure of a simple analysis project

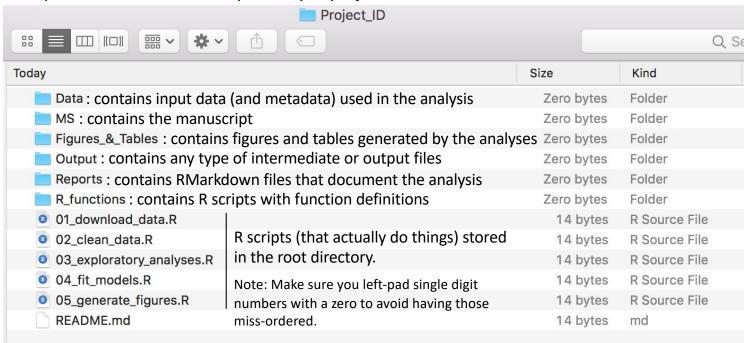


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#### Example file structure of a simple analysis project



### Portable code: Absolute vs. Relative paths

- An absolute path is one that gives the full address to a folder or file. A
  relative path gives the location of the file from the current working
  directory.
- For example based on species\_data.csv stored in the Data folder
  - ➤ Absolute path: <u>C:/Project\_ID/</u>Data/species\_data.csv
  - ➤ Relative path: Data/species\_data.csv
- Using relative path and running from the project folder makes code portable.
- In RStudio do: Session -> Set Working Directory -> To Source File Location

- Choose a project folder structure.
- Choose a file naming system.
- Choose a coding style.
- Install and set up a version control software (Git) and connect to online account.

Writing clear, reproducible code has (at least) three main benefits:

- 1. It makes **returning to the code much easier** a few months down the line.
- 2. Results of your analysis **are more easily scrutinized by the readers of your paper**, meaning it is easier to show their validity.
- 3. Having clean and reproducible code available can encourage greater uptake of new methods that you have developed.

#### First steps

- Create the project folder and subfolders.
- Add a README file describing the project.
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- Create a new reproducible report for the project.



Write pseudocode

Write code (functions & associated scripts)

Program defensively

Comment (#)

Test

Document code (manage dependencies & reproducible report)

### Commenting code

- How often have you revisited an old script six months down the line and not been able to figure out what you had been doing?
- A comment is a line of code that is visible, but does not get run with the rest of the script.
- In R and Python this is signified by beginning the line with a #.
   E.g. # Load data -----
- Comments should explain the why, not the what (we know that by reading the code).

### Writing functions

- A function is useful when you need to repeat the same task many times!
- A function is a self-contained block of code that performs a single action.
- A function takes in a set of arguments, applies the action, and returns an object of any data type.
- A function should not rely on data from outside of the function, and should not manipulate data outside of the function.

### Writing functions

• How does a function look like in R?

```
Name <- function(argument(s)){
    some code using argument(s)
    return
}</pre>
```

### Defensive programming: Allow debugging

- Defensive programming is a technique to ensure that **code fails with well-defined errors**, i.e. where you know it should not work.
- The key is to 'fail fast' and ensure that the code throws an error (meaningful to you) as soon as something unexpected happens.
- This creates a little more work for the programmer, but it makes debugging code a lot easier at a later date.

- Choose a project folder structure.
- Choose a file naming system.
- Choose a coding style.
- Install and set up a version control software (Git) and connect to online account.

#### Prepare for publication

- Record the versions of all used packages and software (with the sessionInfo() function).
- Update README to contain details of the project workflow, package versions, etc...
- Seek support from a colleague to check all documentation and potential missing information.
- Correct/amend code and documentation according to feedback from colleague.
- Make the online remote repository is public if it was private.
- Archive the code and get a DOI for citation.
- Also archive and get DOI for associated data.

#### First steps

- Create the project folder and subfolders.
- Add a README file describing the project.
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- Create a new reproducible report for the project.



#### Write reproducible code

Write pseudocode

Write code (functions & associated scripts)

Program defensively

Comment (#)

Test

Document code (manage dependencies & reproducible report)

### Reporting R packages & versions

R version and packages that I used to create this chapter

```
sessionInfo()
## R version 3.4.1 (2017-06-30)
## Platform: x86 64-apple-darwin15.6.0 (64-bit)
## Running under: macOS High Sierra 10.13.4
## Matrix products: default
## BLAS: /Library/Frameworks/R.framework/Versions/3.4/Resources/lib/libRblas.0.dylib
## LAPACK: /Library/Frameworks/R.framework/Versions/3.4/Resources/lib/libRlapack.dylib
##
## locale:
## [1] en US.UTF-8/en US.UTF-8/en US.UTF-8/c/en US.UTF-8
##
## attached base packages:
## [1] stats
                graphics grDevices utils
                                             datasets methods base
##
## loaded via a namespace (and not attached):
## [1] compiler 3.4.1 backports 1.1.2 magrittr 1.5
                                                     rprojroot_1.3-2
## [5] tools 3.4.1 htmltools 0.3.6 yaml 2.1.16
                                                     Rcpp 0.12.15
## [9] stringi_1.1.6 rmarkdown_1.10 knitr_1.20
                                                     stringr_1.3.0
## [13] digest 0.6.15 evaluate 0.10.1
```