# LispBM Cheatsheet

# **Basic Syntax**

### Comments

```
; Single line comment
```

### Basic Values

```
42 ; Integer
3.14 ; 32-bit float
3.14f64 ; 64-bit double
"hello" ; String
'symbol ; Symbol
t ; True
nil ; False/empty list
```

# Lists and Arrays

```
'(1 2 3) ; Quoted list
(list 1 2 3) ; Constructed list
[1 2 3] ; Byte array
[| 1 2 3 |] ; Lisp array
```

## **Core Functions**

## Arithmetic

```
(+ 1 2 3) ; Addition: 6

(- 10 3) ; Subtraction: 7

(* 2 3 4) ; Multiplication: 24

(/ 12 3) ; Division: 4

(// 7 3) ; Integer division: 2

(mod 7 3) ; Modulo: 1
```

## Comparison

## List Operations

# **Control Flow**

### Conditionals

```
(if (< x 10)
    "small"
    "big")

(cond
    ((< x 0) "negative")
    ((= x 0) "zero")
    (t "positive"))</pre>
```

## Loops

```
(loop ((i 0))
    (< i 10)
    { (print i)
        (setq i (+ i 1)) })</pre>
```

# Variable Binding

### **Local Variables**

### **Global Variables**

```
(define x 42) ; Global definition (setq x 100) ; Set variable
```

## **Functions**

### **Function Definition**

```
(define square (lambda (x) (* x x)))
(defun square (x) (* x x)) ; Alternative syntax
```

#### **Function Calls**

# **Expression Sequences**

## Sequential Evaluation

# Pattern Matching

```
(match value
  (pattern1 result1)
  (pattern2 result2)
  (_ default-result))

; Pattern examples:
  (match '(a b c)
    (((? x) (? y) (? z)) (list z y x)) ; Match exact structure
    (((? x) . (? xs)) x) ; Match head/tail
    (_ 'no-match))
```

# Concurrency

### **Process Creation**

```
(spawn (lambda () (print "hello"))) ; Create process
(spawn-trap closure) ; Spawn with exit monitoring
(self) ; Get current process ID
```

## Message Passing

### **Process Control**

# **Error Handling**

## Type Operations

```
(type-of value); Get type of value(list? value); Test if list(number? value); Test if number
```

```
; Type conversion
(to-i 3.14) ; Convert to integer: 3
(to-float 42) ; Convert to float: 42.0
```

# **Array Operations**

### Advanced Features

# Quasiquotation

```
`(list ,x ,@lst) ; Quasiquote with unquote/splice
```

### Macros

```
(define my-macro
  (macro (x) `(* ,x ,x)))
```

## Continuations

```
(call-cc (lambda (k) ...)) ; Call with current continuation
```

## **Built-in Constants**

```
nil ; Empty list / false t ; True
```

## Common Patterns

### List Processing

### Recursive Functions

```
(define factorial
  (lambda (n)
     (if (<= n 1)</pre>
```

```
1
(* n (factorial (- n 1))))))
```

# **Built-in Library Functions**

# **Higher-Order Functions**

```
(foldl + 0 '(1 2 3)) ; Fold left: 6

(foldr cons nil '(1 2 3)) ; Fold right: (1 2 3)

(filter (lambda (x) (> x 5)) '(1 6 3 8)) ; Filter: (6 8)

(zipwith + '(1 2 3) '(4 5 6)) ; Zip with function: (5 7 9)

(zip '(1 2 3) '(a b c)) ; Zip into pairs: ((1 . a) (2 . b) (3 . c))
```

### List Utilities

```
      (second '(a b c))
      ; Second element: b

      (third '(a b c))
      ; Third element: c

      (iota 5)
      ; Range 0 to n-1: (0 1 2 3 4)
```

### **Math Functions**

```
(abs -5) ; Absolute value: 5
```

## Array Utilities

### Advanced Macros

### **Alternative Function Definition**

```
(defun square (x) (* x x)) ; Define function (alternative syntax)
(defunret factorial (n) ; Function with early return capability
  (if (< n 0) (return 'error))
  (if (<= n 1) 1 (* n (factorial (- n 1)))))</pre>
```

### **Enhanced Loop Constructs**

### Structure Definition

```
(defstruct point (x y))
                                 ; Define struct type
; Creates:
; - (make-point x y)
                                ; Constructor
; - (point? obj)
                                ; Type predicate
; - (point-x \ obj)
                                 ; Field accessor/setter
; - (point-y obj)
                                ; Field accessor/setter
(var p (make-point 10 20))
                                 ; Create instance
(point-x p)
                                 ; Access field: 10
(point-x p 30)
                                 ; Set field
```

### **Advanced Macro Definition**

```
(defmacro when (cond body)
    ; Define macro
    if ,cond ,body nil))
```

# Tips

- Use = for numbers, eq for symbols/booleans
- Brace syntax {} is shorthand for progn
- trap returns '(exit-ok value) or '(exit-error symbol)
- Process message passing enables Erlang-style concurrency
- Pattern matching works on lists, arrays, and values